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DISLIBROS

¡Aprendiendo para la vida!

SAVVAS



2026 Primary & Secondary
Learning Solutions

International

myView^{INTERNATIONAL}
LITERACY

enVision[®]
Mathematics

Experience
Math[™]

Experience
Science[™]

myPerspectives[™]
ENGLISH LANGUAGE ARTS

myWorld
INTERACTIVE

successmaker[™]

◉ The BOLDPRINT[®] Collection ◉

SAVVAS

Welcome International Educators

At Savvas Learning Company, we believe learning should inspire. By combining new ideas and new ways of thinking and interacting, we design next-generation learning solutions that help prepare students to become global citizens in a more interconnected, digital world.

Savvas is built upon a more than 120-year history of innovation and leadership in K-12 education. With pioneering brands such as Scott Foresman, Prentice Hall, and Pearson in our DNA, we have reimagined how generations of students learn. We take pride in developing the highest-quality curricula, used by more than 40 million students in 125 countries. Our award-winning programs, developed by leading authors and educators and supported by best-in-class professional learning, leverage the power of data and advanced technology to deliver immersive, personalized, and flexible content that connects teachers and students with real-world learning experiences.

Our digital solutions are powered by Savvas Realize®, one of the edtech industry's most versatile learning management systems, with features specifically designed to help teachers seamlessly shift between in-person, remote, and hybrid teaching and learning environments. Through Realize, Savvas provides sustainable and equitable digital solutions so that students can maximize their learning anytime, anywhere.

Visit [International.Savvas.com](https://www.international.savvas.com)



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- 112 enVision® Mathematics Common Core 6–8 © 2024
- 117 enVision® Matemáticas 6–8 © 2024
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132 **New!** enVision® Á|G|Á © 2024

134 enVision® Integrated Mathematics © 2024

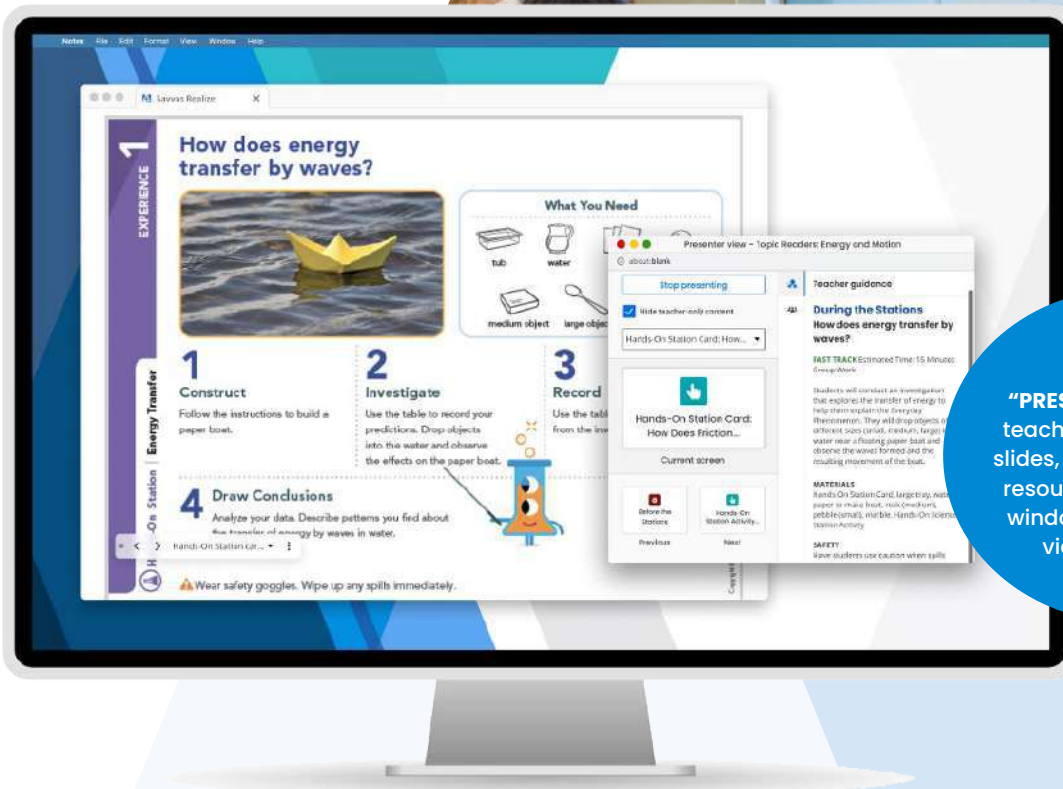
138 SuccessMaker®: Foundations of High School Math

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- 150 elevateScience® Grades 6-8 © 2019
- 156 Miller & Levine Biology © 2019
- 166 Environmental Science © 2021
- 168 Earth Science © 2017
- 170 Experience Chemistry® © 2021
- 176 Experience Physics® © 2022
- 182 Health © 2014

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- 202 myWorld Interactive World History © 2019
- 205 myWorld Interactive American History © 2019
- 208 World History Interactive © 2022
- 212 Project Imagine: World History © 2020
- 216 US History Interactive © 2022
- 220 Project Imagine: United States History © 2019
- 224 Civics Interactive © 2024
- 226 Magruder’s American Government
Interactive © 2023
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- 234 Savvas Realize®



NEW!
"PRESENTER VIEW" lets teachers see upcoming slides, teacher notes, and resources in a separate window while the class views the lesson on display.

Empower Your Teaching

Introducing New Planning and Presenter Tools in Savvas Realize®

Designed specifically for educators, these new features empower teachers to efficiently plan their day while providing new resources to elevate front-of-classroom lessons and presentations. Say goodbye to the hassle of juggling multiple tools and hello to seamless organization and dynamic teaching experiences. Let Realize's new planning and presenter tools enhance the way you teach and inspire your students.

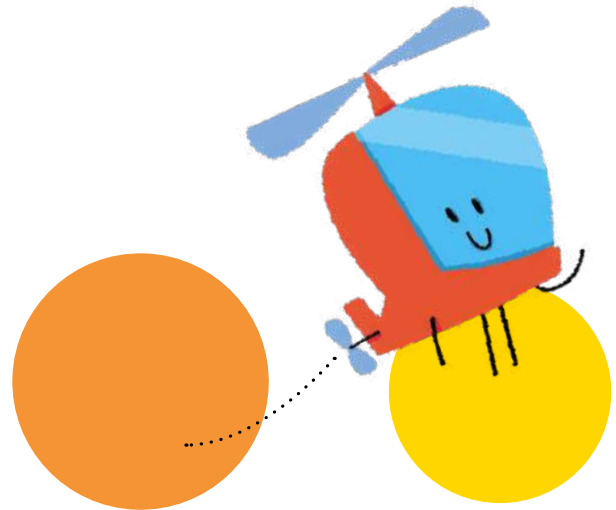
Request a Free Trial [Here](#).

Learn how you can expedite planning and presenting with Realize on pages 234-235.

Pre-K

Three Cheers for Pre-K[®]

Guiding the way to Grade K!



Meet early childhood needs for routines, play, and active engagement.

Three Cheers for Pre-K[®] is a balanced Pre-Kindergarten curriculum where learning is initiated through skills-based experiences and purposeful play structured around quality children's literature.

Equal and Equitable
Spanish Edition

Uno, dos, tres
¡Prekínder!



Three Cheers for Pre-K® © 2022

Stuart J. Murphy, Dr. Gilberto Soto, Dr. Lee Wright,
Dr. Patricia Edwards, Zachary Champagne

Meet early childhood needs for routines, play, and active engagement.

Three Cheers for Pre-K® is a balanced Pre-Kindergarten curriculum where learning is initiated through skills-based experiences and purposeful play structured around quality children's literature.

Positive themes encourage children to think for themselves, interact with others, and explore a concept.

- Nine themes, four weeks each
- Challenges children academically within the play framework
- Develops social-emotional and behavioral skills



Equal and Equitable
Spanish Edition
Uno, dos, tres
¡Prekinder!



Ready-to-Go Theme Kits

Each Theme Kit contains everything you need to deliver developmentally appropriate learning experiences across all skill domains around a big idea.

Create a learning community using innovative new digital tools.

- Turn games into learning! Hundreds of opportunities develop letter recognition, letter-sound knowledge, phonological awareness, vocabulary knowledge, and number recognition.
- Get ready to explore, read, and play! Tools for parents and families support their little learners at home.
- Our exclusive Realize platform gives teachers access to all digital resources, instruction, and planning tools. Customize content, add links, connect to Google Classroom™.



[International.Savvas.com/
ThreeCheers](https://International.Savvas.com/ThreeCheers)

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Description	13 Digit ISBN	Price*
Three Cheers for Pre-K		
Comprehensive Package		
Comprehensive Package ▲ (1,2,3,4) Contains: Nine Theme Kits, Teacher Toolkit, Manipulative Kit and a 6-year Digital License to SavvasRealize.com		
	9780768585438	
Essentials Package ▲ (1,2,3,4) Contains: Nine Theme Kits, Teacher Toolkit, and a 6-year Digital License to SavvasRealize.com		
	9780768585452	
Additional Resources		
Manipulative Kit ▲ (1,2,3,4)	9780768585476	
Javi Helicopter Plush Toy ▲ (1)	9780768592993	

Description	13 Digit ISBN	Price*
Uno, dos, tres, ¡Prekinder!		
Spanish Comprehensive Package		
Spanish Comprehensive Package ▲ (1,2,3,4) Contains: Nine Theme Kits, Teacher Toolkit, Manipulative Kit and a 6-year Digital License to SavvasRealize.com		
	9780768586862	
Spanish Essentials Package ▲ (1,2,3,4) Contains: Nine Theme Kits, Teacher Toolkit, and a 6-year Digital License to SavvasRealize.com		
	9780768586886	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.



▲ CHOKING HAZARD (1,3,4). Not for under 3 yrs. ▲ CHOKING HAZARD (2). Not for under 8 yrs.
Full cautionary statements for all products with safety warnings can be found on page 233.

Literacy

Grades K–8 8

Grades 9–12 60

myView^{INTERNATIONAL} LITERACY

Grades K–5

María G. Arreguín-Anderson, Julie Coiro, Patricia M. Cunningham, Jim Cummins, Richard Gómez Jr., Elfrieda “Freddy” Hiebert, Pamela A. Mason, Ernest Morrell, P. David Pearson, Frank Serafini, Alfred Tatum, Sharon Vaughn, Judy Wallis, Lee Wright

myView Literacy® International, a comprehensive K–5 English Language Arts (ELA) solution, is designed to help students develop strong foundational skills and a love for reading using explicit, systematic instruction rooted in the Science of Reading. Through engaging instruction and literature, students are empowered to learn from the world around them. Teachers can teach with confidence knowing that *myView Literacy International’s* comprehensive resources were created to support all learners at all levels.



International.Savvas.com/myViewLiteracy



INSPIRE confidence using an approach that responds to the challenges of learning how to read using evidence-based instruction.



ENGAGE all students with project-based inquiry, authentic texts, and easy to apply differentiation.



CREATE the learning environment you’ve always imagined using time-saving lesson plans and all-in-one resources.

ALL GREEN: Read about *myView Literacy* on EdReports.org

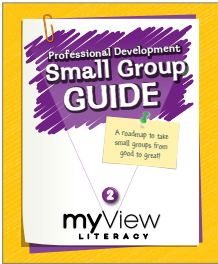




Student Interactive (K–5)

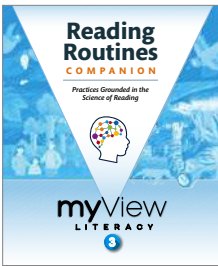
The Student Interactive is an all-in-one resource that provides learners with the opportunity to mark-up text and complete activities in meaningful ways as they work as a whole group, in small groups, or independently.

- 5 volumes at Grades K and 1
- 2 volumes at Grades 2–5



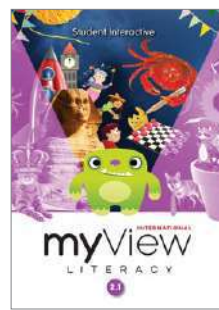
Professional Development Small Group Guide

The Small Group Guide provides support to assist educators in setting up, planning, and delivering small-group instruction. Helpful tips from program authors give teachers the support they might need for small-group time.



Reading Routines Companion

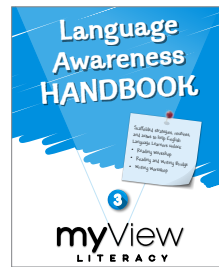
A companion to the Teacher’s Edition that provides routine-based instruction for deeper practice and structured differentiation support. Developed with Dr. Sharon Vaughn, each lesson incorporates multiple practice opportunities, multisensory and corrective feedback, and differentiated instruction.



Teacher’s Edition

Provides explicit and systematic instruction for reading and writing, including integrated point of use supports for ELLs, cross curricular connections, and more!

- 5 volumes for every grade, 1 unit per volume
- 6 weeks of instruction in each unit



Language Awareness Handbook

The Language Awareness Handbook provides integrated reading and writing support while working in tandem with core whole and small group instruction. The handbook provides models of scaffolded instruction specifically designed for English learners, useful strategies, and practical routines.



Dual Language Educators’ Implementation Guide

A professional development companion to support biliteracy instruction. Use during your ELAR/SLAR block to support biliteracy development. Includes:

- Dual language instructional strategies
- Scaffolded reading, writing, and oral language development routines and activities
- Best practices for biliteracy teachers
- Blackline masters
- Linguistic contrastive analysis resources, including lessons to support cross-linguistic transfer
- Planning and pacing guides for teaching *myView Literacy* and *miVisión Lectura* in dual language instructional settings.



Readers and Teacher's Guide (K–5)

A comprehensive collection of readers written to Lexile levels and featuring a variety of authors, illustrators, and topics for a dynamic selection to appeal to all readers. Teacher's Guide, found on Realize, provides differentiated instruction and support for ELL.

Big Book of Songs and Poems (K–1)



- Big book of authentic and original poems, nursery rhymes, and songs that connect to each unit's theme.
- Poems help reinforce foundational skills through regular exposure to rhyming
- Also available online

Big Books (K)



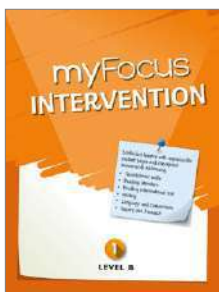
- **Big Book Collection**
 - 5 volumes
 - Selections from the Student Interactive
- **Trade Books**
 - Selected titles in Big Book format
- **Grade K Literature Big Book Package includes**
 - 5 volumes of the Big Book Collection
 - 5 Trade Books in Big Book format
 - Big Book of Songs and Poems

Foundational Skills Kit (K–2)



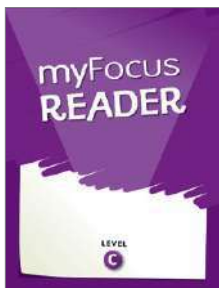
- Picture Word Cards
- Decodable Readers (K–3)
- Letter Tiles
- High Frequency Word Cards
- Sound Spelling Cards (1–3)
- Alphabet Cards (K–2)





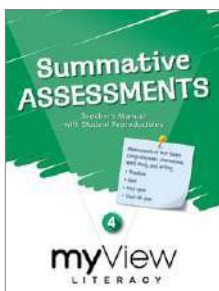
myFocus Intervention Teacher's Guide

Targeted instruction focuses on the development of skills and strategies to help students achieve on-grade-level expectations.



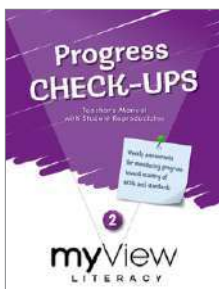
myFocus Reader (1–5)

Reinforce weekly instruction by integrating comprehension, academic vocabulary, and foundational skills (1–2) instruction in a high interest, accessible text. Print student magazines are included for grades 1–5. Teacher's guides are available on Realize for Grades K–5 (Grade K uses decodable readers).



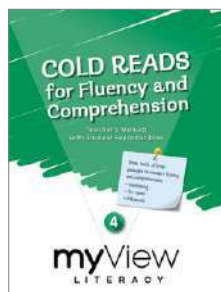
Summative Assessments (K–5)

A teacher's manual with student-facing reproducible assessments. Includes the Baseline, Mid-Year, End-of-Year, and Unit tests.



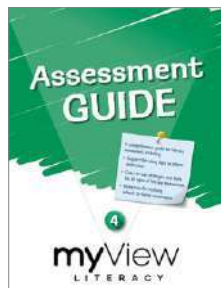
Progress Check Ups (K–5)

Frequent assessments to measure progress towards standards-based expectations.



Cold Reads for Fluency and Comprehension (1–5)

Fresh passages that measure students' reading fluency and comprehension.



Assessment Guide (K–5)

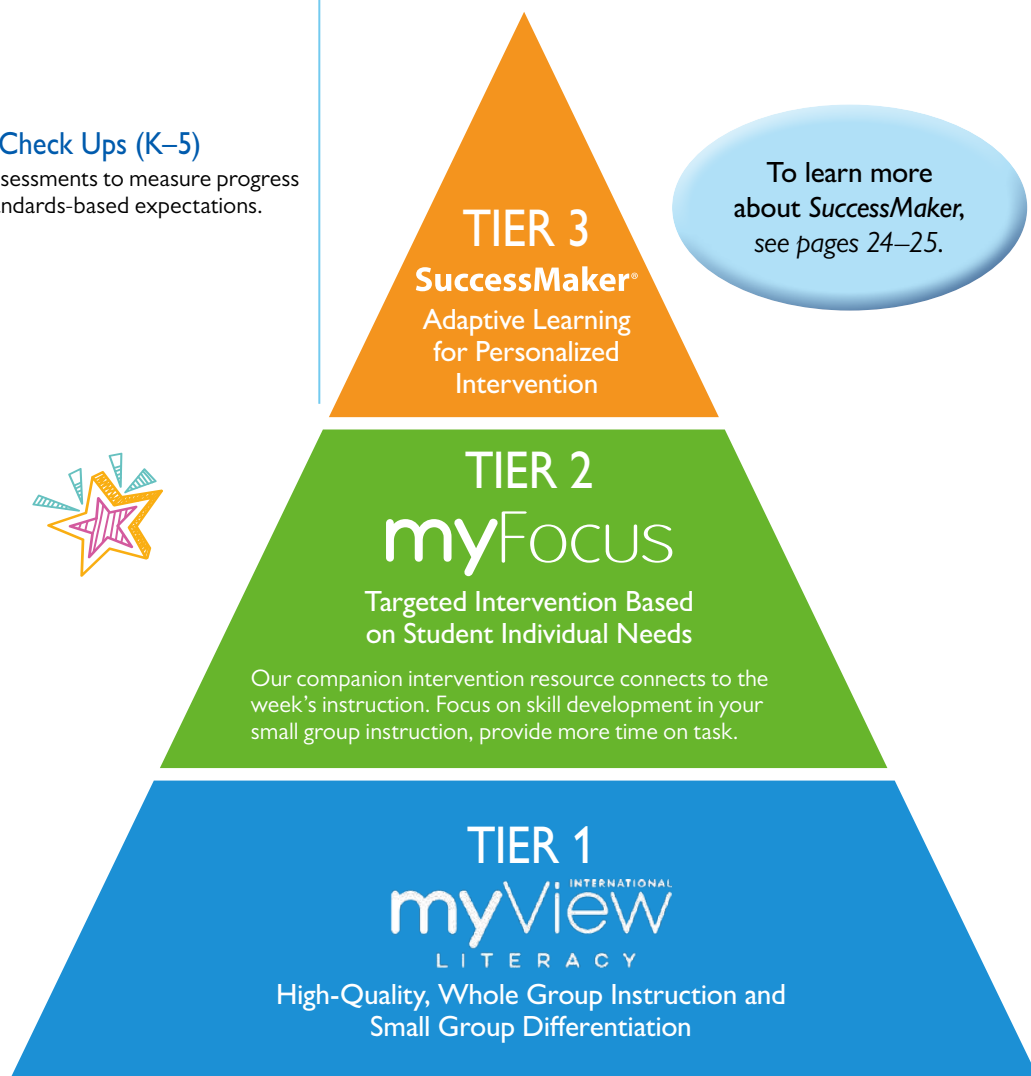
A comprehensive resource for managing assessments and interpreting results.

- Support for using data to inform instruction
- Easy-to-use strategies and tools for all types of literacy assessments
- Checklist and rubrics for capturing student performance
- Guidance for building school-to-home connections

Intervention Solutions

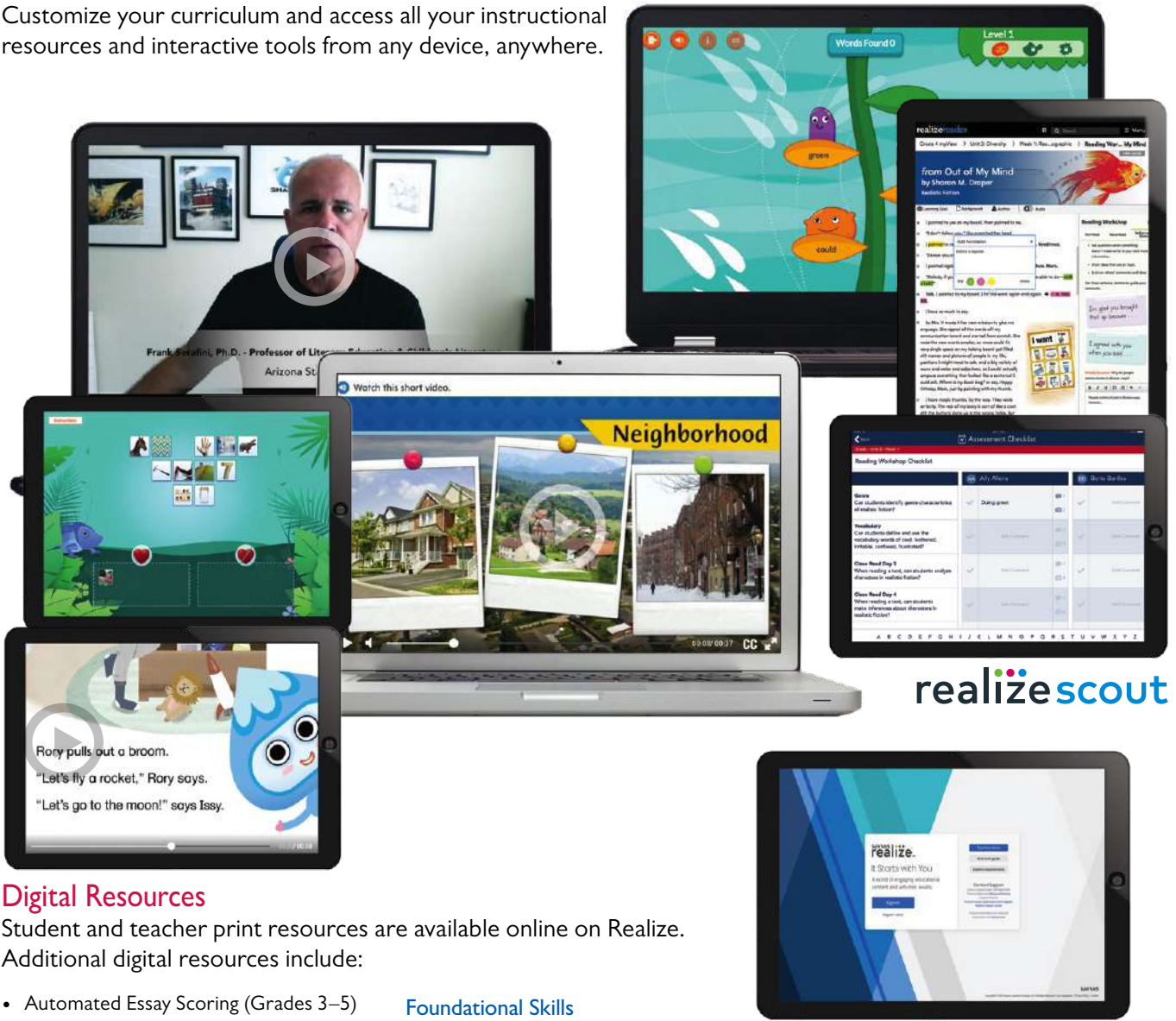
A multi-tiered system of intervention helps you support each student's potential success and achieve expected outcomes.

To learn more about *SuccessMaker*, see pages 24–25.



Realize the full power of myView Literacy!

Customize your curriculum and access all your instructional resources and interactive tools from any device, anywhere.



Digital Resources

Student and teacher print resources are available online on Realize. Additional digital resources include:

- Automated Essay Scoring (Grades 3–5)
- Distance Learning Support
- Skill and Genre Videos
- Realize Scout
- Unit Launch Videos
- Practice Games
- ELL Access Videos
- Author Professional Development Videos

ELL Support

- Language Awareness Handbook

Intervention Support

- myFocus Reader Online Teacher Support

Foundational Skills

- Phonics/Word Study Online Student Resources
- High-Frequency Word Cards
- Modeled Pronunciation Support
- Letter Tiles
- Digital Student Practice

Handwriting Support

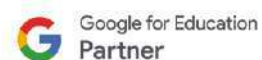
- Handwriting Practice Online Student Resources
- Handwriting Models

Writing Support

- Writing Lesson Bank
- Writing Conference Notes Template: Online Student Resources
- Writing Student Feedback Template: Online Student Resources
- Writing Assessments and Rubrics

Additional Online Resources

- Extension Activities Online Student Resources
- Language and Conventions Online Student Resources
- Spelling Online Student Resources
- Project-Based Inquiry Rubrics
- Leveled Research Articles (Grades 1–5)
- Weekly Standards Practice PowerPoints® (Grades 2–5)
- Mosaic by ACT
- Student Interactives (Grades 3–5)
- my Savvas Training
- Test Prep Banks



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Package Options

Standard Package Grades K-1

Contains: Consumable Student Interactive 1 copy of each of 5 volumes per student for 1-Year + 1-Year Digital License

Standard Package Grades 2-5

Contains: Consumable Student Interactive 1 copy of each of 2 volumes per student for 1-Year + 1-Year Digital License

Description	13 Digit ISBN	Price*
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Grade K

Student Resources

1-Year Digital License	9781428448148	
1-Year Digital License and Consumable Print Student Edition	9781428448087	
Consumable Student Interactive Package Grade K		
Contains 1 each of the following:	9781428448209	
Student Interactive Grade K.1	9780768587951	
Student Interactive Grade K.2	9780768587968	
Student Interactive Grade K.3	9780768587975	
Student Interactive Grade K.4	9780768587982	
Student Interactive Grade K.5	9780768588019	

Teacher Resources

Teacher's Edition Package

Contains: 1 each of the following:	9781428448018	
Teacher's Edition K.1	9780768588088	
Teacher's Edition K.2	9780768588095	
Teacher's Edition K.3	9780768588101	
Teacher's Edition K.4	9780768588118	
Teacher's Edition K.5	9780768588125	

Big Book Package*

Contains: 1 copy each of 7 Big Books listed below	9781428448070	
Songs and Poems Big Book	9780328991396	
ABC Rhyme Time Big Book	9780768592771	
K.1: Big Book Collection	9780768598902	
K.2: Big Book Collection	9780768598926	
K.3: Big Book Collection	9780768598933	
K.4: Big Book Collection	9780768598919	
K.5: Big Book Collection	9780768598940	

*Titles subject to change without notice.

Foundational Skills Kit ▲ (1)

Contains: each item listed below	9780328983506	
Decodable Readers Bookshelf Collection	9780134921075	
Contains: 30 titles; 6 copies of each		
Alphabet Cards (K-2)	9780328983469	
High-Frequency Word Cards	9780328983476	
Picture Cards (K-2)	9780328983452	
Letter Tiles (English/Spanish) ▲ (1)	9780328056958	

Leveled Readers

Leveled Reader Bookshelf Collection

Contains: Levels A-F = 102 titles	9780134921181	
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Guided Reading Bookrooms

Guided Reading Bookroom Levels A-M	9780134952895	
Contains: 321 titles (1,926 books)		
Guided Reading Bookroom Levels E-R	9780134952901	
Contains: 290 titles (1,740 books)		
Guided Reading Bookroom Levels L-W	9780134952918	
Contains: 262 titles (1,572 books)		

Leveled Reader Teacher's Guides (included in Guided Reading Bookrooms)

Grade K (Levels A-D)	9781486926183	
Grade 1 (Levels B-I)	9781486926190	
Grade 2 (Levels H-M)	9781486926206	
Grade 3 (Levels L-P)	9781486926213	
Grade 4 (Levels O-T)	9781486926220	
Grade 5 (Levels S-W)	9781486926237	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

Description	13 Digit ISBN	Price*
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Intervention

myFocus Intervention Teacher's Guide Level A	9780328993901	
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Grade 1

Student Resources

1-Year Digital License	9781428448155	
1-Year Digital License and Consumable Print Student Edition	9781428448094	
Consumable Student Interactive Package Grade 1		
Contains 1 each of the following:	9781428448216	
Consumable Student Interactive Grade 1.1	9780768587821	
Consumable Student Interactive Grade 1.2	9780768587838	
Consumable Student Interactive Grade 1.3	9780768587845	
Consumable Student Interactive Grade 1.4	9780768587852	
Consumable Student Interactive Grade 1.5	9780768587869	

Teacher Resources

Teacher's Edition Package

Contains: 1 each of the following:	9781428448025	
Teacher's Edition 1.1	9780768587760	
Teacher's Edition 1.2	9780768588132	
Teacher's Edition 1.3	9780768588149	
Teacher's Edition 1.4	9780768588156	
Teacher's Edition 1.5	9780768588163	

Big Book

Songs and Poems Big Book	9780328991402	
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Foundational Skills Kit ▲ (1)

Contains: each item listed below	9780328983513	
Decodable Readers Bookshelf Collection	9780134921082	
Contains: 5 volumes; 6 copies of each		
Alphabet Cards (K-2)	9780328983469	
Sound Spelling Cards (1-3)	9780328983445	
High-Frequency Word Cards	9780328983483	
Picture Cards (K-2)	9780328983452	
Letter Tiles (English/Spanish) ▲ (1)	9780328056958	

Leveled Readers

Leveled Reader Bookshelf Collection

Contains: Levels B-I = 120 titles	9780134921198	
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Guided Reading Bookrooms

Guided Reading Bookroom Levels A-M	9780134952895	
Contains: 321 titles (1,926 books)		
Guided Reading Bookroom Levels E-R	9780134952901	
Contains: 290 titles (1,740 books)		
Guided Reading Bookroom Levels L-W	9780134952918	
Contains: 262 titles (1,572 books)		

Leveled Reader Teacher's Guides (included in Guided Reading Bookrooms)

Grade K (Levels A-D)	9781486926183	
Grade 1 (Levels B-I)	9781486926190	
Grade 2 (Levels H-M)	9781486926206	
Grade 3 (Levels L-P)	9781486926213	
Grade 4 (Levels O-T)	9781486926220	
Grade 5 (Levels S-W)	9781486926237	

Intervention

myFocus Intervention Package Level B	9780134934358	
myFocus Intervention Teacher's Guide Level B	9780328993918	
myFocus Readers Level B (6 pack)	9780134921129	

Grade 2

Student Resources

1-Year Digital License	9781428448162	
1-Year Digital License and Consumable Print Student Edition	9781428448117	
Consumable Student Interactive Package Grade 2		
Contains 1 each of the following:	9781428448223	
Consumable Student Interactive Grade 2.1	9780768587999	
Consumable Student Interactive Grade 2.2	9780768588002	

▲ CHOKING HAZARD (1). Not for under 3 yrs.

Full cautionary statements for all products with safety warnings can be found on page 233.

Description	13 Digit ISBN	Price*
Teacher Resources		
Teacher's Edition Package	9781428448032	
Contains: 1 each of the following:		
Teacher's Edition 2.1	9780768588170	
Teacher's Edition 2.2	9780768588569	
Teacher's Edition 2.3	9780768588187	
Teacher's Edition 2.4	9780768588194	
Teacher's Edition 2.5	9780768588200	
Foundational Skills Kit ▲ (1)	9780328983520	
Contains: each item listed below		
Decodable Readers Bookshelf Collection	9780134921105	
Contains: 1 volume; 6 copies of each		
Alphabet Cards (K-2)	9780328983469	
Sound Spelling Cards (1-3)	9780328983445	
High-Frequency Word Cards	9780328983490	
Picture Cards (K-2)	9780328983452	
Letter Tiles (English/Spanish) ▲ (1)	9780328056958	
Leveled Readers		
Leveled Reader Bookshelf Collection	9780134921204	
Contains: Levels H-M		
Guided Reading Bookrooms		
Guided Reading Bookroom Levels A-M	9780134952895	
Contains: 321 titles (1,926 books)		
Guided Reading Bookroom Levels E-R	9780134952901	
Contains: 290 titles (1,740 books)		
Guided Reading Bookroom Levels L-W	9780134952918	
Contains: 262 titles (1,572 books)		
Leveled Reader Teacher's Guides (included in Guided Reading Bookrooms)		
Grade K (Levels A-D)	9781486926183	
Grade 1 (Levels B-I)	9781486926190	
Grade 2 (Levels H-M)	9781486926206	
Grade 3 (Levels L-P)	9781486926213	
Grade 4 (Levels O-T)	9781486926220	
Grade 5 (Levels S-W)	9781486926237	
Intervention		
myFocus Intervention Package Level C	9780134934365	
myFocus Intervention Teacher's Guide Level C	9780328993925	
myFocus Readers Level C (6 pack)	9780134921136	
Grade 3		
Student Resources		
1-Year Digital License	9781428448179	
1-Year Digital License and Consumable Print Student Edition	9781428448117	
Consumable Student Interactive Package Grade 3	9781428448230	
Contains 1 each of the following:		
Consumable Student Interactive Grade 3.1	9780768588026	
Consumable Student Interactive Grade 3.2	9780768588033	
Teacher Resources		
Teacher's Edition Package	9781428448049	
Contains: 1 each of the following:		
Teacher's Edition 3.1	9780768588576	
Teacher's Edition 3.2	9780768588217	
Teacher's Edition 3.3	9780768588224	
Teacher's Edition 3.4	9780768588231	
Teacher's Edition 3.5	9780768588248	
Foundational Skills		
Sound Spelling Cards (1-3)	9780328983445	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

Description	13 Digit ISBN	Price*
Leveled Readers		
Leveled Reader Bookshelf Collection	9780134921211	
Contains: Levels L-P		
Guided Reading Bookrooms		
Guided Reading Bookroom Levels A-M	9780134952895	
Contains: 321 titles (1,926 books)		
Guided Reading Bookroom Levels E-R	9780134952901	
Contains: 290 titles (1,740 books)		
Guided Reading Bookroom Levels L-W	9780134952918	
Contains: 262 titles (1,572 books)		
Leveled Reader Teacher's Guides (included in Guided Reading Bookrooms)		
Grade K (Levels A-D)	9781486926183	
Grade 1 (Levels B-I)	9781486926190	
Grade 2 (Levels H-M)	9781486926206	
Grade 3 (Levels L-P)	9781486926213	
Grade 4 (Levels O-T)	9781486926220	
Grade 5 (Levels S-W)	9781486926237	
Intervention		
myFocus Intervention Package Level D	9780134934372	
myFocus Intervention Teacher's Guide Level D	9780328993932	
myFocus Readers Level D (6 pack)	9780134921143	

Grade 4**Student Resources**

1-Year Digital License	9781428448186
1-Year Digital License and Consumable Print Student Edition	9781428448124
Consumable Student Interactive Package Grade 4	9781428448247
Contains 1 each of the following:	
Consumable Student Interactive Grade 4.1	9780768588040
Consumable Student Interactive Grade 4.2	9780768588057

Teacher Resources

Teacher's Edition Package	9781428448056
Contains: 1 each of the following:	
Teacher's Edition 4.1	9780768588255
Teacher's Edition 4.2	9780768588262
Teacher's Edition 4.3	9780768588279
Teacher's Edition 4.4	9780768588286
Teacher's Edition 4.5	9780768588293

Leveled Readers

Leveled Reader Bookshelf Collection	9780134921228
Contains: Levels O-T	
Guided Reading Bookrooms	
Guided Reading Bookroom Levels A-M	9780134952895
Contains: 321 titles (1,926 books)	
Guided Reading Bookroom Levels E-R	9780134952901
Contains: 290 titles (1,740 books)	
Guided Reading Bookroom Levels L-W	9780134952918
Contains: 262 titles (1,572 books)	
Leveled Reader Teacher's Guides (included in Guided Reading Bookrooms)	
Grade K (Levels A-D)	9781486926183
Grade 1 (Levels B-I)	9781486926190
Grade 2 (Levels H-M)	9781486926206
Grade 3 (Levels L-P)	9781486926213
Grade 4 (Levels O-T)	9781486926220
Grade 5 (Levels S-W)	9781486926237

▲ CHOKING HAZARD (1). Not for under 3 yrs.

Full cautionary statements for all products with safety warnings can be found on page 233.

Description	13 Digit ISBN	Price*
Intervention		
myFocus Intervention Package Level E	9780134934396	
myFocus Intervention Teacher's Guide Level E	9780328993949	
myFocus Readers Level E (6 pack)	9780134921150	
Grade 5		
Student Resources		
1-Year Digital License	9781428448193	
1-Year Digital License and Consumable Print		
Student Edition	9781428448131	
Consumable Student Interactive Package Grade 5		
Contains 1 each of the following:	9781428448254	
Consumable Student Interactive Grade 5.1	9780768588064	
Consumable Student Interactive Grade 5.2	9780768588071	
Teacher Resources		
Teacher's Edition Package	9781428448063	
Contains: 1 each of the following:		
Teacher's Edition 5.1	9780768588309	
Teacher's Edition 5.2	9780768588316	
Teacher's Edition 5.3	9780768588323	
Teacher's Edition 5.4	9780768588330	
Teacher's Edition 5.5	9780768588347	

Description	13 Digit ISBN	Price*
Leveled Readers		
Leveled Reader Bookshelf Collection	9780134921235	
Contains: Levels S-W		
Guided Reading Bookrooms		
Guided Reading Bookroom Levels A-M	9780134952895	
Contains: 321 titles (1,926 books)		
Guided Reading Bookroom Levels E-R	9780134952901	
Contains: 290 titles (1,740 books)		
Guided Reading Bookroom Levels L-W	9780134952918	
Contains: 262 titles (1,572 books)		
Leveled Reader Teacher's Guides (included in Guided Reading Bookrooms)		
Grade K (Levels A-D)	9781486926183	
Grade 1 (Levels B-I)	9781486926190	
Grade 2 (Levels H-M)	9781486926206	
Grade 3 (Levels L-P)	9781486926213	
Grade 4 (Levels O-T)	9781486926220	
Grade 5 (Levels S-W)	9781486926237	
Intervention		
myFocus Intervention Package Level F	9780134934402	
myFocus Intervention Teacher's Guide Level F	9780328993956	
myFocus Readers Level F (6 pack)	9780134921167	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

SAVVAS ESSENTIALS™

Foundational Reading

A Strong Foundation for Reading Success

Savvas Essentials®: Foundational Reading is a K–2 supplemental curriculum targeting concepts of print, phonological awareness, phonics and the teaching of high-frequency words, and fluency.

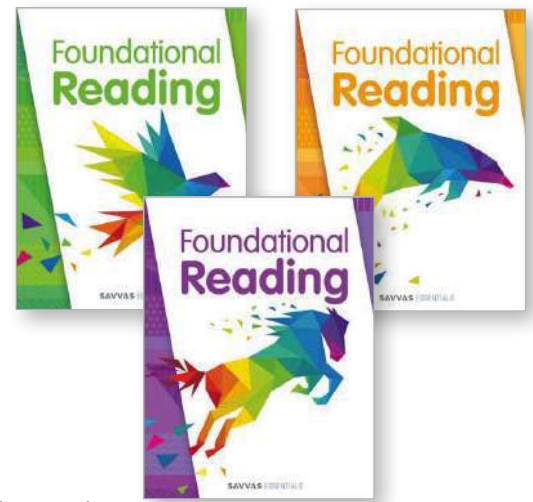
Aligned to Research-Proven Reading Science

Aligned to the Science of Reading, *Foundational Reading* provides explicit instruction in concepts of print, phonological awareness, phonics and the teaching of high-frequency words, and fluency. Teachers provide systematic modeling, and students have frequent opportunities to practice skills both in print and online.

ALL GREEN: Read about *Savvas Essentials: Foundational Reading* on [EdReports.org](https://edreports.org)

Instructional Model

The instructional model fits seamlessly into your literacy block in just 15–20 minutes a day.



Blend Phonemes

Minilesson

1 Teach
Listen to these sounds: /r/, /l/, /a/, /sh/. How do they blend together? Say them together, then say each phoneme separately. Display Picture Card flashlight. This is a flashlight where the letters make the word /flash/.

2 Model
Hold one of your palms facing up. Say /d/, and then pound your palm with your other fist as you say each phoneme in the word. Complete the blending activity by repeating the word and clapping your hands: /r/, /l/, /a/, /sh/.

3 Guide Practice
Now have children use the same motions (pound, pound, clap) as they blend these words with you: /s/, /t/, /p/, /k/.

More
Connect Sound to Symbol
What sound do we hear at the end of the word /flash/? We hear the sound /sh/. The sound /sh/ is spelled with the letters s, h. Display the letters sh.

Quick List
For more practice, use these examples:
shin shado shop thin
rush rush show mouth
moth brush sheep tooth

Interactive Play
Use Spin for Sounds to extend the Guide Practice. Use the same motions (pound, pound, clap).

Assess
Exit Ticket
Lesson 13 Exit Tickets
The Phonological Awareness Exit Ticket can be found on p. 375.

Minilesson

1 Teach
Listen to these sounds: /r/, /l/, /a/, /sh/. Now I'll blend the sounds, or put them together, to say a word: (slowly) /r/, /l/, /a/, /sh/; (more quickly) /r/, /l/, /a/, /sh/; flash! Display Picture Card flashlight. This is a flashlight. What is the first part of this word? (/r/)

2 Model
Hold one of your palms facing up. Say /d/, and then pound your palm with your other fist as you say each phoneme in the word. Complete the blending activity by repeating the word and clapping your hands: /r/, /l/, /a/, /sh/.

3 Guide Practice
Now have children use the same motions (pound, pound, clap) as they blend these words with you: /s/, /t/, /p/, /k/.

More

Connect Sound to Symbol
What sound do we hear at the end of the word /flash/? We hear the sound /sh/. The sound /sh/ is spelled with the letters s, h. Display the letters sh.

Quick List
For more practice, use these examples:
tooth shado shop thin
rush rush show mouth
moth brush sheep tooth

Interactive Play
Use Spin for Sounds to extend the Guide Practice. Use the same motions (pound, pound, clap).

Assess

Exit Ticket
Lesson 13 Exit Tickets
The Phonological Awareness Exit Ticket can be found on p. 375.

Minilessons

Minilessons provide teachers with explicit direction and scripting for both teaching and modeling the target skill.

More

More offers the additional practice resources that are just right for the specific minilesson content. Teachers can choose from a variety of additional print and digital practice activities, with support for differentiated instruction provided at point-of-use.

Assess

Assess gives teachers a pre-made exit ticket for every lesson so they have an immediate pulse on student understanding of that day's lesson content.



[International.Savvas.com/
FoundationalReading](https://International.Savvas.com/FoundationalReading)

Pathways for How You Teach

The program is designed so that teachers can consistently use it to teach all foundational reading skills with the **Sequential Pathway**. Teachers can also pull from specific strands as needed to support and enhance core literacy instruction with the **Differentiated Pathway**.

	Concepts of Print	Phonological Awareness	Phonics	High-Frequency Words	Foldable Decodable
Sequential Pathway	Authors p.9	Isolate and Pronounce Medial Sounds pp. 10–11	Consonant Pattern -ck pp. 12–13	<i>black, been</i> p. 14	<i>Hugo and Dad Can Kick</i> p. 15
Differentiated Pathway		Isolate and Pronounce Final Sounds pp. 16–17	Final Consonant Blends pp. 18–19	<i>ask, best, just, its, fast</i> p. 20	<i>Frog on a Stump</i> p. 21
		Blend Phonemes pp. 22–23	Consonant Digraphs <i>sh, th</i> pp. 24–25	<i>then, them</i> p. 26	<i>Shan and Dad Can Fish</i> p. 27
		Segment Phonemes pp. 28–29	Consonant Digraphs <i>wh, ch</i> and Trigraph <i>-tch</i> pp. 30–31	<i>when, which, wish</i> p. 32	<i>When Chan Is Big</i> p. 33

Practice with a Purpose

Foundational Reading provides purposeful practice in the context of rich reading and writing experiences across a range of skill levels.

Print Practice

- Two print practice assignments per lesson
- Focus on decoding, encoding and sight word reading, best supported by print practice.

Digital Practice

- Two additional interactive practice assignments per lesson
- Focus on phonics and high-frequency words, best supported by digital practice

Powered by an Integrated Approach

Print Components



bug

- Teacher's Guide
- Student Edition Worktext
- Sound-Spelling Cards
- Picture Cards
- High Frequency Word Cards

Digital Components



Build a Foundation for Reading Success

Foldable Decodables

- 1 per lesson
- Practice newly learned phonics skills and high-frequency words in connected text
- Tear out and fold from worktext; students write in and take home.

I am a Book! Book

- Build awareness for how books work through their plot line and design
- Teaches students concepts of print
- Available as little book 6-packs for students

Practice Generator

Easily create customized practice items based on individual learner needs.

- Save teachers time
- Teach vocabulary, science, and social studies content alongside foundational skills
- Increase student engagement and ownership of learning through personalized practice

Spin and Say Interactive Games

- Sound Safari, Word Adventure, and Spelling Voyage Games for building phonological awareness, phonics, and encoding skills
- Interactive Spin & Say Games, teacher-led

Interactive Practice

Audio and animations assist students in building background knowledge

Interactive Letter Tiles

See and Sing Animations

Articulation Videos and Articulation Support Guide

Foldable Decodables

PDF and eText

Interactive Teacher's Edition

Student Edition PDFs

Description	13 Digit ISBN	Price*
Classroom Kit		
Classroom Kit (includes Teacher's Guide, Card Sets, Concepts of Print Book and Little Book 6-Pack, Set of 25 Consumable Print Student Worktext and 1-Year Digital Access to Savvas Realize)		
Foundational Reading Classroom Kit Grade K	9781418364236	
Foundational Reading Classroom Kit Grade 1	9781418364243	
Foundational Reading Classroom Kit Grade 2	9781418364250	
Student Worktext + 1 Year Digital License Subscription		
Foundational Reading Consumable Print Student Worktext Plus 1-Year Digital License Grade K	9781418364335	
Foundational Reading Consumable Print Student Worktext Plus 1-Year Digital License Grade 1	9781418364342	
Foundational Reading Consumable Print Student Worktext Plus 1-Year Digital License Grade 2	9781418364359	
Digital Only Subscription		
Digital Only Subscription (combined K-2 Course)		
Foundational Reading Digital 1-Year License Grade K-2	9781418364519	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

Description	13 Digit ISBN	Price*
Teacher's Guide		
Teacher's Guide		
Foundational Reading Teacher's Guide Grade K	9781418364175	
Foundational Reading Teacher's Guide Grade 1	9781418364182	
Foundational Reading Teacher's Guide Grade 2	9781418364199	



Words Their Way® CLASSROOM

Grades K-5



Also available in Spanish!
Palabras a su Paso
Salón de Clases

From the team that brought you the professional development series *Words Their Way*®, Donald Bear, Marcia Invernizzi, Shane Templeton, and Francine Johnston are back.

Words Their Way® Classroom provides personalized phonics practice for structured literacy classrooms.

This K-5 supplemental practice program includes ready-to-go interactive letter, sound, and word sorts, giving teachers everything they need to implement a consistent word sorting routine in their lessons.

Personalized practice reinforces students' knowledge of phonology, sound-symbol association, morphology, and the six syllable types of English.



[International.Savvas.com/
WTW](https://International.Savvas.com/WTW)



Words Their Way Classroom can be implemented in any print, digital, or blended classroom.

The digital version provides:

- Embedded scoring support for the Qualitative Spelling Inventory. Point-of-Use Rubrics guide teachers on when and why to assign points to students.
- Student Word Study Notebook PDFs: Print the hands-on PDFs on demand
- Placement and grouping of students based on digital spelling inventories
- Teacher modeling
- Multisensory, personalized practice
- Teacher support at point of use
- Audio support for proper pronunciation
- Digital library of books aligned to the sorts
- Create customized assessments
- Reporting at individual, class, and school level

Words Their Way® Classroom

Teacher Resources

- **Big Book of Rhymes** contains: a poem for each sort in the Emergent-Early Letter Name, Letter Name, and Within Word Pattern developmental stages. Words in the poems reflect the word features covered in the corresponding sort. High interest, engaging illustrations accompany each poem and can be used to foster discussion. Can be ordered as a package with the 3 stages or separate.
- **Teacher Guide Package** contains the following: The Teacher Guide provides everything teachers need to implement a consistent word sorting routine, including explicit instruction and modeling of each sort. The Teacher Guide provides an overview of each developmental level, including assessments.
- **The Implementation Guide** provides background and information about *Words Their Way Classroom* and how to both implement and manage the program in your classroom.



Student Resources

- **Student Word Study Notebook:** Each developmental level of the program features a consumable Word Study Notebook. The Word Study Notebook contains a four-page lesson for each sort, including picture and/or word cards for students to cut out, and a grid onto which students sort and glue the cards. Each lesson also contains a written activity that gives students practice in the element that corresponds to the lesson's sort.

Digital

The Interactive Teacher Resources enable interactive learning about the feature of each sort:

- Rhymes from the Big Book of Rhymes can be displayed for teaching concepts of print and words, and include words that exemplify the sort focus.
- Interactive sorts can be used to demonstrate the sort feature, and allow students to practice the sort.
- The writing sort allows students to practice letter and word features through writing.

Additional Digital Resources can be printed and integrated into classroom word study:

- Picture or word cards can be used to demonstrate each sort.
- Games give students additional practice.
- Blank templates allow you and your students to create your own sorts and games.

Description	13 Digit ISBN	Price*
Words Their Way Classroom		
Student Resources		
1-Year Digital License (all 5 levels)	9781428441989	
Emergent-Early Letter Name		
1-Year Digital License and Print Consumable Student Book (single volume)	9781428442306	
Letter Name		
1-Year Digital License and Print Consumable Student Book (2 volume pkg)	9781428442030	
Within Word Pattern		
1-Year Digital License and Print Consumable Student Book (2 volume pkg)	9781428442122	
Syllables and Affixes		
1-Year Digital License and Print Consumable Student Book (2 volume pkg)	9781428442214	
Derivational Relationships		
1-Year Digital License and Print Consumable Student Book (single volume)	9781428442337	
Teacher Resources		
Teacher Resource Package (Contains Teacher's Guide and Implementation Guide)	9781428442023	
Big Book of Rhymes Package (Contains Emergent Early Letter Name, Letter Name, and Within Word Pattern)	9781428442016	

Description	13 Digit ISBN	Price*
Palabras a su Paso Salón de Clases		
Student Resources		
1-Year Digital License (all 5 levels)	9781428443266	
Etapas Emergente y Alfabetica Temprana (Early Letter Name)		
1-Year Digital License and Print Consumable Student Book (single volume)	9781428442924	
Etapas Alfabetica (Letter Name)		
1-Year Digital License and Print Consumable Student Book (2 volume pkg)	9781428442955	
Patrones (Within Word Pattern)		
1-Year Digital License and Print Consumable Student Book (2 volume pkg)	9781428443044	
Acentos y Afijos (Syllables and Affixes)		
1-Year Digital License and Print Consumable Student Book (2 volume pkg)	9781428443136	
Derivaciones (Derivational Relationships)		
1-Year Digital License and Print Consumable Student Book (single volume)	9781428443228	
Teacher Resources		
Teacher Resource Package Contains Teacher Guide and Implementation Guide	9781428443259	
Big Book of Rhymes Package Contains Early Letter Name, Letter Name, and Within Word Pattern	9781256933601	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

SuccessMaker® Reading

Online, personalized literacy instruction
3–5 times per week, 15–20 minutes per session



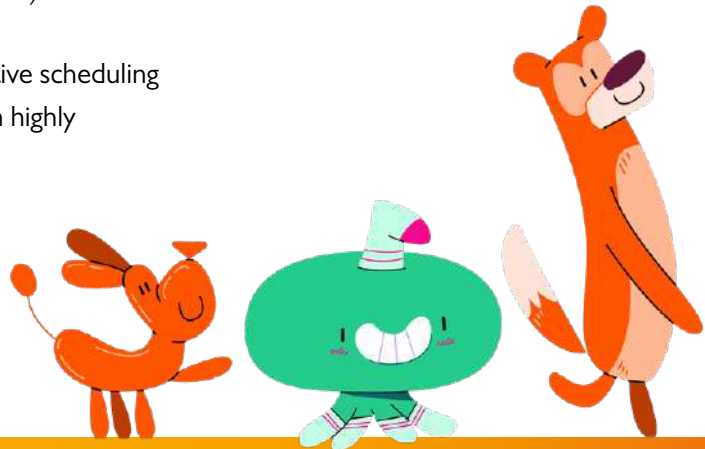
To order, request a proposal, or find more information, visit International.Savvas.com.

SuccessMaker® Reading provides online, continuously adaptive personalized literacy instruction for all K–8 students. Designed to supplement core literacy instruction in just an hour a week, the program is proven to accelerate achievement for all students.

SuccessMaker Reading meets each student where they are and helps them grow.

- Intervenes at just-right intensity for students performing below grade level.
- Differentiates and closes gaps for students performing on grade-level.
- Enriches and accelerates students performing above grade-level.
 - Continuously adaptive K–8 personalized reading instruction
 - Targeted printable lessons and worksheets
 - Foundational skills for learning to read
 - Academic vocabulary emphasis
 - Modeling of close reading strategies for reading to learn
 - Standards-aligned content (CCSS, CCR, WIDA™)
 - Engaging, game-like environment
 - Growth from any starting point with prescriptive scheduling
 - Up-to-the-minute growth and mastery data in highly visual dashboards
 - Standards mastery reports

Learn more at International.Savvas.com/SuccessMaker



successmaker®

READING



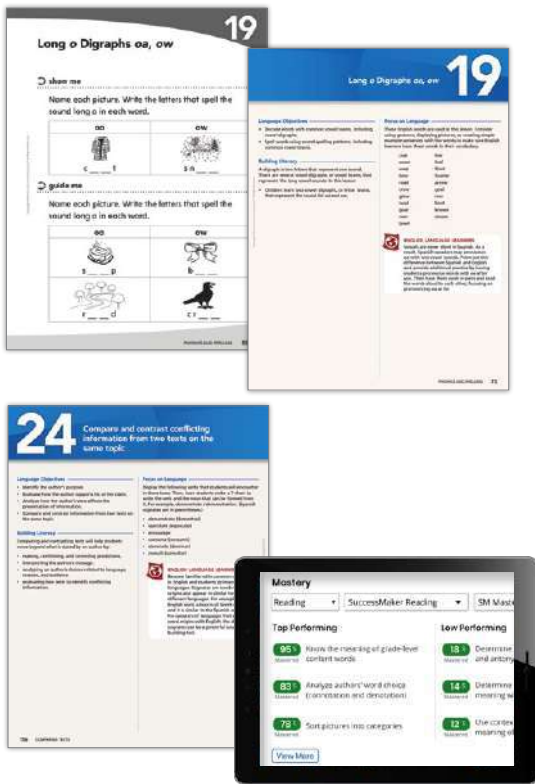
International.Savvas.com/SuccessMakerReading

As Unique as Every Student



Printable Resources for Small Group Instruction

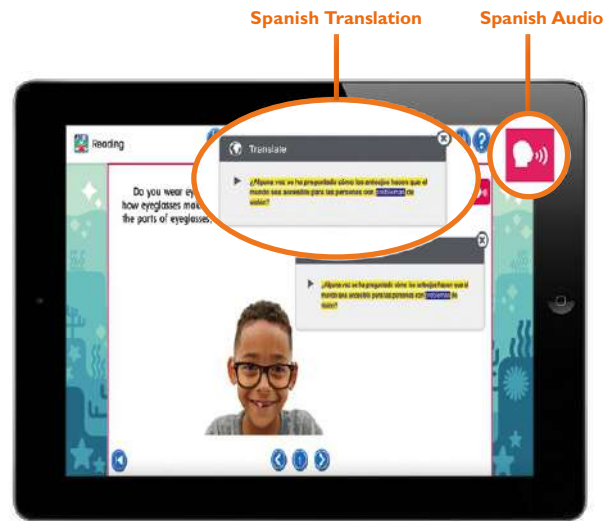
SuccessMaker Reading provides an up-to-the-minute view of student mastery of skills and standards. The program automatically suggests small groups and provides targeted, printable offline resources when students need additional support with a skill or standard.



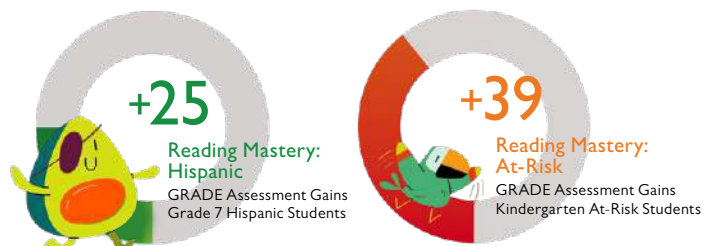
Now with EasyBridge.

Embedded Supports for Multilingual Learners

SuccessMaker Reading offers translations in more than 60 languages, 27 with voiceover support. Students can easily translate words, phrases, sentences, and paragraphs during guided and independent practice. It's easy for students to switch between English and Spanish.



Built from the ground up with a focus on the needs and realities of teachers, SuccessMaker delivers an engaging student-driven experience that ensures reading mastery.



Percentile increase that SuccessMaker students outperformed peers using a competitor product. Gatti Evaluation, Inc. Randomized Control Trial

Request a personal SuccessMaker tour!
Contact your Savvas Representative

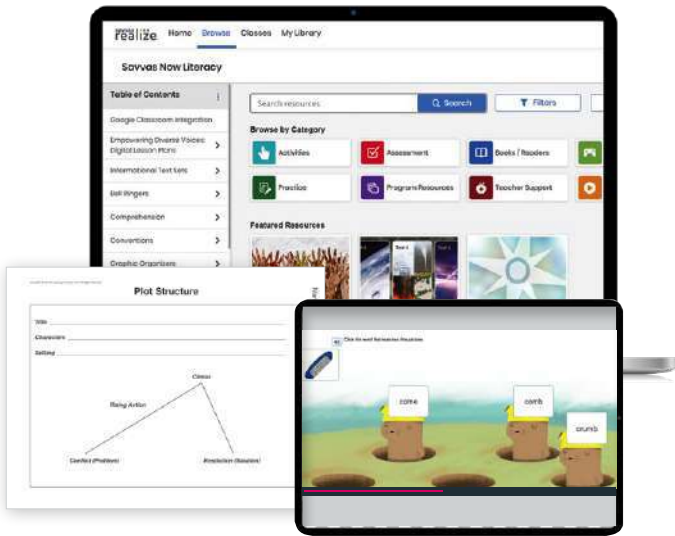
Description	13 Digit ISBN	Price*
1-Year Digital License (per student)	9781402627682	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

SAVVAS·NOW® LITERACY

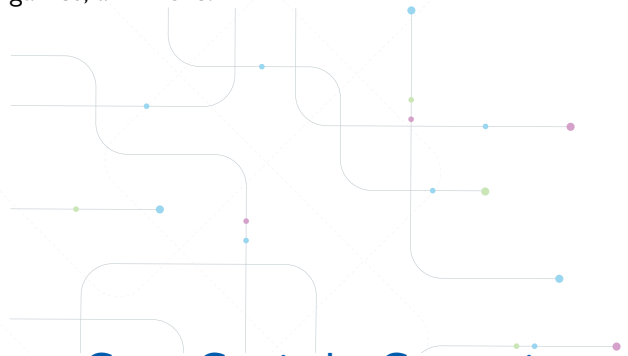
High-Quality Supplemental Digital Resource Library

Savvas Now® Literacy is a brand-new teacher Digital Resource Library built by literacy experts. Teachers can extend and enhance core instruction by easily finding high-quality instructional content that addresses a wide range of learning needs.



Find Just-Right Content

- Address a wide range of ELA focus areas, from foundational skills to vocabulary and comprehension to grammar and writer's craft
- Easily search for content by topic, skill, or standard.
- Assignable digital activities, downloadable printables, games, and more!

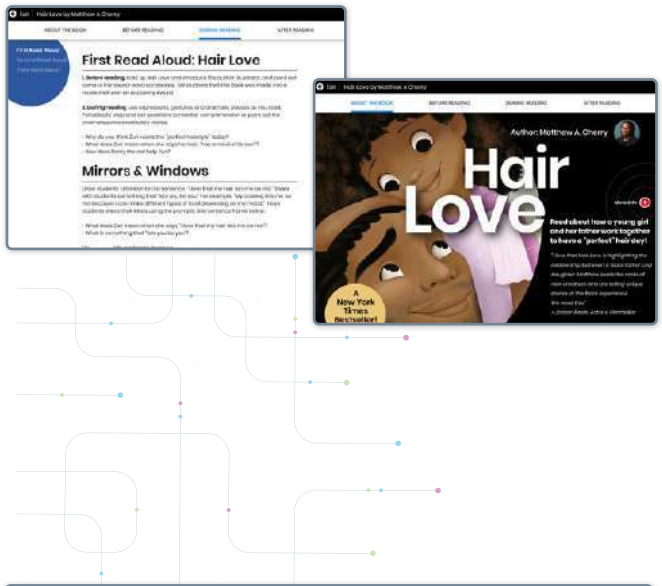


Foster Cross-Curricular Connections

Available for Grades 1–5, Informational Text Sets help students to:

- Think critically about science and social studies topics and themes
- Build background knowledge, vocabulary, and reading comprehension skills
- Experience project-based learning
- Includes text sets, comprehensive digital lesson plan and editable Google Doc™ lesson plan



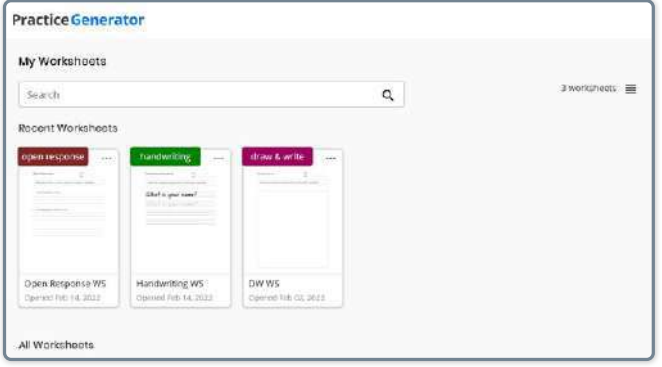


Facilitate Classroom Conversations

Comprehensive prebuilt lesson plans for popular titles* give teachers everything they need to guide classroom discussions around inclusion and acceptance.

- Instructional routines for before, during, and after reading
- Mirrors & Windows activities
- Project-based learning, with a culminating activity and prebuilt rubric
- Includes comprehensive digital lesson plan editable Google Doc™ lesson plan

**Titles not included within Savvas Now Literacy digital library*



PLUS! Includes access to the Savvas Practice Generator

- Quickly create customized worksheets from prebuilt templates
- Templates for handwriting practice, matching, flashcards, word search, crossword puzzles, and more!

Description	13 Digit ISBN	Price*
1-Year Teacher Digital License (up to 25 students)	9781418394561	
*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.		



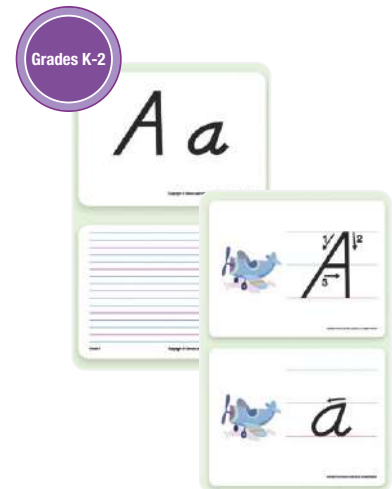
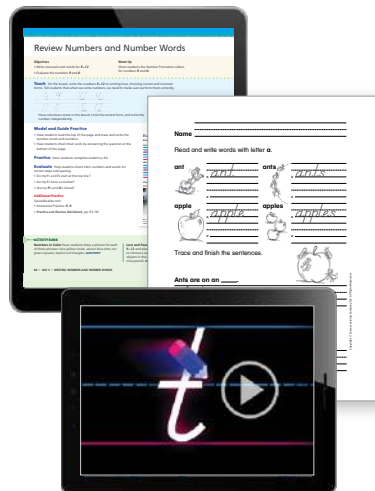
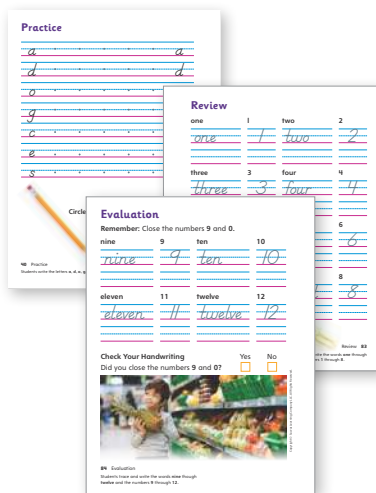
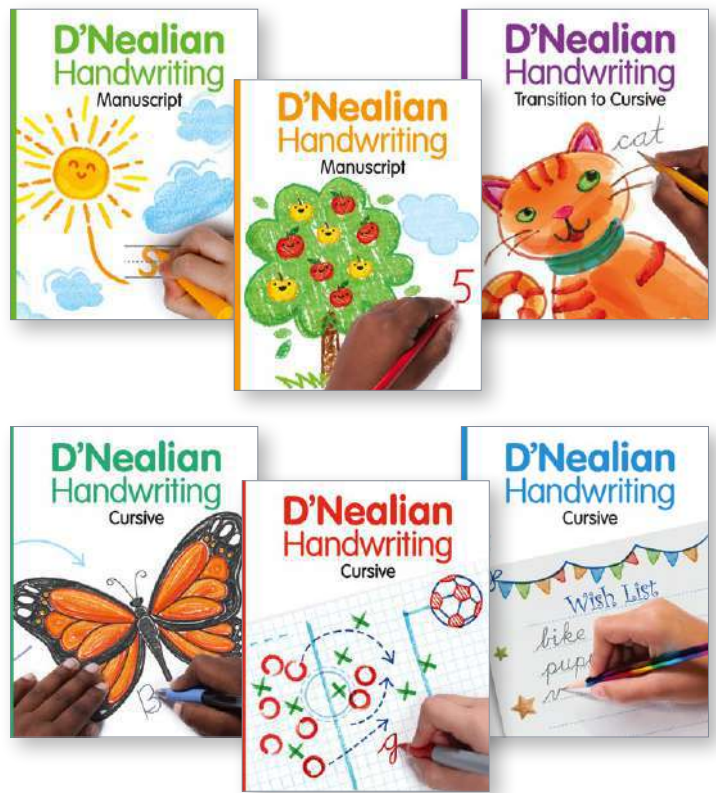
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D'Nealian® Handwriting

Handwriting Reimagined

The original continuous stroke handwriting program *D'Nealian® Handwriting* now provides a complete audio, visual, tactile, and kinesthetic approach to teaching handwriting through a streamlined routine.

The program has been reimagined to support learning wherever it takes place with an all-new digital experience on the award-winning Savvas Realize® platform.



The latest edition of *D'Nealian* offers the same benefits you've come to expect:

- A continuous stroke for lowercase letters supports early literacy learning.
- Few pencil lifts cut down on common reversals such as *b* and *d*.
- Ease the transition to cursive since most lowercase letters are the same as their cursive version.



International.Savvas.com/Dnealian

The Savvas Realize digital course includes:

- An Interactive Teacher's Edition
- Print-on-Demand Student Edition PDFs and Additional Practice Pages
- Stroke Modeling Animation Videos
- Interactive Student Practice
- **NEW!** The Savvas Practice Generator makes it easy for teachers to quickly and easily create customized manuscript and cursive handwriting worksheets from pre-built templates.

K-2 Manuscript Kit

Support early writing development through tactile and kinesthetic learning. Includes:

- Alpha-Touch Letters
- Tracing Letter and Number Cards
- Set of 25 Wipe-On/Wipe-Off Rewrite Cards

Description	13 Digit ISBN	Price*
Student Resources		
Grade K		
1-Year Digital License	9781418362218	
1-Year Digital License and Print Consumable Student Worktext	9781418361853	
Grade 1		
1-Year Digital License	9781418362225	
1-Year Digital License and Print Consumable Student Worktext	9781418361860	
Grade 2		
1-Year Digital License	9781418362232	
1-Year Digital License and Print Consumable Student Worktext	9781418361877	
Grade 3		
1-Year Digital License	9781418362249	
1-Year Digital License and Print Consumable Student Worktext	9781418361884	
Grade 4		
1-Year Digital License	9781418362256	
1-Year Digital License and Print Consumable Student Worktext	9781418361891	

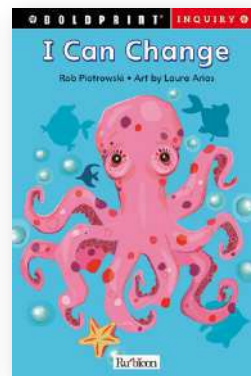
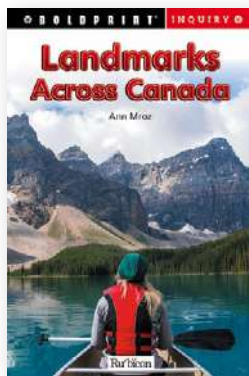
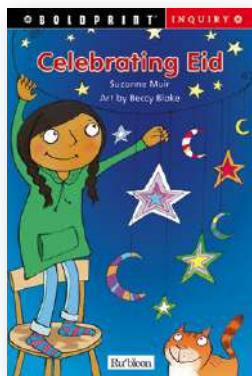
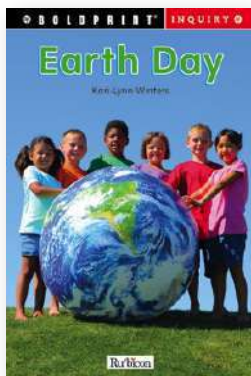
*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

Description	13 Digit ISBN	Price*
Grade 5		
1-Year Digital License	9781418362263	
1-Year Digital License and Print Consumable Student Worktext	9781418361907	
Manuscript Kits		
Manuscript Kits (Contains Teacher's Guide, Alpha-Touch Cards, Set of 25 Rewrite Cards, and Tracing Letter & Number Cards)		
Manuscript Kit Grade K	9781418361778	
Manuscript Kit Grade 1	9781418361785	
Manuscript Kit Grade 2	9781418361792	
Teacher's Guide		
Teacher Resources		
Teacher's Guide Grade 1	9781418361662	
Teacher's Guide Grade 2	9781418361679	
Teacher's Guide Grade 3	9781418361686	
Teacher's Guide Grade 4	9781418361693	



A Trailblazing Combination of Inquiry, Literacy, and Content Readers

BOLDPRINT Inquiry features 150 inclusive content readers designed to spark inquiry and wonder. These content readers are curated into five Inquiry Collections per grade, focusing on Science, Social Studies, and Humanities topics. Each title within a Collection is linked to an inquiry question that leads to the exploration of big ideas. *BOLDPRINT Inquiry* also features expert professional learning support for teachers. Looking for ways to ignite student curiosity and empower student agency while integrating learning across the curriculum? Bringing inclusive, inquiry-based learning to the classroom has never been easier!



Inquiry Consultants: Jill Colyer and Jennifer Watt
Literacy Consultants: David Booth and Kathleen Corrigan
Content Consultant: Colinda Clyne
 6" x 9"
Reading Levels: A–P
 Grade 1: 8–12s Grade 2: 16 pages Grade 3: 24 pages



Inquiry-Based Content • Inclusive Cross-Curricular Content

Highlights

BOLDPRINT Inquiry:

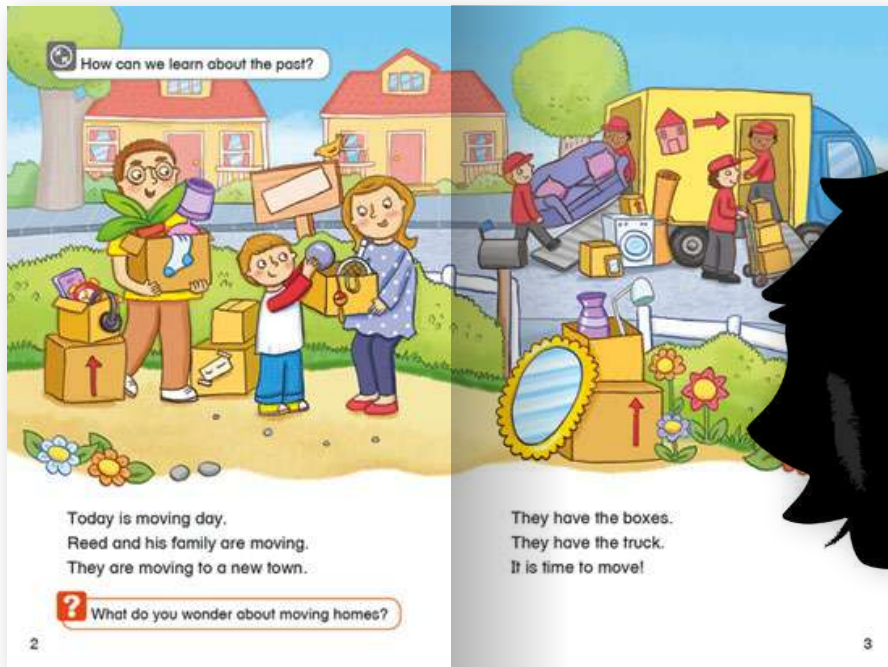
- Is designed to assist or support primary level educators in introducing key inquiry concepts and skills in an exciting and manageable way
- Offers captivating student books that are sorted by grade and range from simple to more complex
- Features flexible inquiry models that have been carefully designed to meet a variety of student and classroom needs
- Can be used to offer a guided inquiry focus to literacy and reading programs
- Has opportunities to develop global perspectives
- Supports a Structured Literacy program by providing authentic and engaging non-controlled text supporting the development of comprehension, vocabulary and fluency



We want our students to experience texts that are accessible and that they can fully comprehend as they develop their literacy strategies. These engaging books in **BOLDPRINT INQUIRY** offer students and teachers an amazing variety of choices for promoting independent and guided reading.



— David Booth,
Series Literacy Consultant



Moving Day, Grade 1





Inquiry Collections

Social Studies: Geography	Science: Life Systems	Humanities: Arts and Culture	Social Studies: History	Science: Earth Systems
GRADE 1 INQUIRY COLLECTIONS (LEVELS A-I) 10 titles per Collection; 50 titles per grade				
What is a neighbourhood?	How do all living things grow and change?	How can we use our imagination?	Why is the past important?	How do the seasons affect us?
GRADE 2 INQUIRY COLLECTIONS (LEVELS H-M) 10 titles per Collection; 50 titles per grade				
How do places change people?	How is nature amazing?	Why are traditions important?	How can we make the world a better place?	How does Earth change?
GRADE 3 INQUIRY COLLECTIONS (LEVELS L-P) 10 titles per Collection; 50 titles per grade				
How should people live in their environment?	How do plants and animals live together?	What makes a hero?	How do communities change over time?	How do humans and the environment affect each other?

Infusing inquiry-based learning into the classroom has never been easier!

- Each Inquiry Collection features 10 engaging content readers.
- The ultimate in flexibility — content readers can be used as part of an inquiry unit, as part of a structured literacy program, in a subject area lesson or on their own.
- Short on time? Each book contains built-in inquiry prompts that guide students through a single inquiry lesson.



Inquiry Prompts

FOCUS QUESTION:
What is media?

- Wonder:** What do you wonder about media?
- Find Out:** What do you want to find out about social media?
- Think about the Focus Question:** What is media?
- Reflect:** What did you learn? What else would you like to know? What will you share?

The inquiry prompts throughout the books are intended for students to use with teacher support. Help students to identify and use the prompt cues as visual cues for inquiry. Encourage students to formulate and ask additional questions throughout the inquiry.

Images: [Cover: group of kids-wesleynewkirk.com; background-Charles Dwyer; 1: kid-wesleynewkirk.com; 2: kid-wesleynewkirk.com; 3: kid-wesleynewkirk.com; 4: kid-wesleynewkirk.com; 5: kid-wesleynewkirk.com; 6: kid-wesleynewkirk.com; 7: kid-wesleynewkirk.com; 8: kid-wesleynewkirk.com; 9: kid-wesleynewkirk.com; 10: kid-wesleynewkirk.com; 11: kid-wesleynewkirk.com; 12: kid-wesleynewkirk.com; 13: kid-wesleynewkirk.com; 14: kid-wesleynewkirk.com; 15: kid-wesleynewkirk.com; 16: kid-wesleynewkirk.com; 17: kid-wesleynewkirk.com; 18: kid-wesleynewkirk.com; 19: kid-wesleynewkirk.com; 20: kid-wesleynewkirk.com; 21: kid-wesleynewkirk.com; 22: kid-wesleynewkirk.com; 23: kid-wesleynewkirk.com; 24: kid-wesleynewkirk.com; 25: kid-wesleynewkirk.com; 26: kid-wesleynewkirk.com; 27: kid-wesleynewkirk.com; 28: kid-wesleynewkirk.com; 29: kid-wesleynewkirk.com; 30: kid-wesleynewkirk.com; 31: kid-wesleynewkirk.com; 32: kid-wesleynewkirk.com; 33: kid-wesleynewkirk.com; 34: kid-wesleynewkirk.com; 35: kid-wesleynewkirk.com; 36: kid-wesleynewkirk.com; 37: kid-wesleynewkirk.com; 38: kid-wesleynewkirk.com; 39: kid-wesleynewkirk.com; 40: kid-wesleynewkirk.com; 41: kid-wesleynewkirk.com; 42: kid-wesleynewkirk.com; 43: kid-wesleynewkirk.com; 44: kid-wesleynewkirk.com; 45: kid-wesleynewkirk.com; 46: kid-wesleynewkirk.com; 47: kid-wesleynewkirk.com; 48: kid-wesleynewkirk.com; 49: kid-wesleynewkirk.com; 50: kid-wesleynewkirk.com]

Media in Our World, Grade 1

How does BOLDPRINT INQUIRY Work?

Provocations

Teachers introduce the inquiry question for the Collection using books, videos, images, or experiences to launch the inquiry process and spark student wonder.



Posters

Teachers show students the posters outlining the steps in the inquiry process. These posters will serve as reminders as students work through the prompts in the content readers.



Inquiry collection of content readers

Each Inquiry Collection includes 10 content readers linked to the inquiry question. The books can be used for whole-group, small-group, and independently in a structured literacy program or integrated as part of a science, social studies or humanities (The Arts) lesson. Inquiry prompts, embedded throughout, inspire students to wonder and ask thoughtful questions while developing literacy skills. Each Collection features a simple to more complex range of readability, and includes both a fiction and non-fiction Indigenous title.



Inquiry teaching guide

The *Inquiry Teaching Guide* provides a model for how to inspire, launch, and facilitate inquiry-based learning. The guide also includes inquiry reproducibles and assessment support.



Online multimedia resources: Additional support resources are available online, including professional learning videos for teachers that demonstrate various options for launching or provoking inquiry-based learning.



Inquiry Features

All content readers include a clear **introduction** to the four steps of the inquiry process.



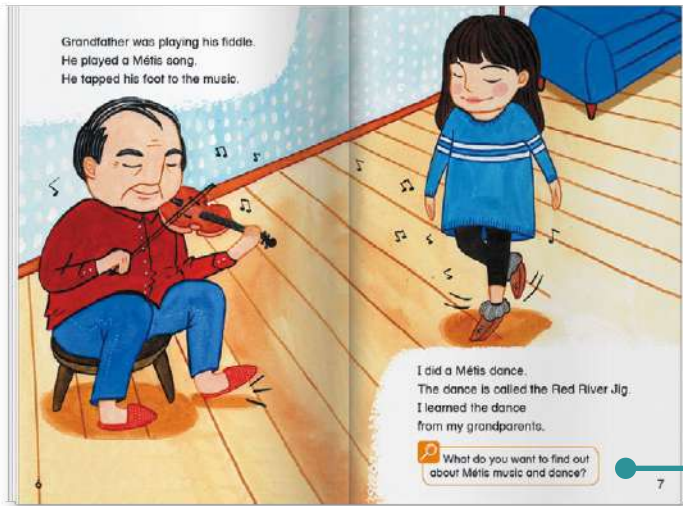
The Jig Doll, Grade 1

Icons are used throughout each book to prompt students to ask questions that will inspire inquiry-based learning.



The Jig Doll, Grade 1

Content readers begin with a **focus question** to provoke curiosity and invite deep thinking about the book's connection to the main inquiry question.



The Jig Doll, Grade 1

Inquiry prompts guide and support students in their exploration of the topic.

Students are prompted to **reflect on** their learning and share with others.



The Jig Doll, Grade 1



The Jig Doll, Grade 1

The inquiry prompts are listed at the **back** of each content reader so that students can reflect on what they are thinking, what they have learned, and what else they would like to know.

Inquiry that Fits

Go as deep as desired with inquiry models that have been carefully designed to meet a variety of classroom needs and comfort levels.

Option 1

EASE INTO INQUIRY — Inquiry Support for Individual Content Readers

Students are introduced to inquiry-based learning in a flexible, simple way:

- A clear diagram models the four-step inquiry process at the beginning of each book.
- In each book, a focus question and embedded inquiry prompts guide students through each step of the inquiry process.
- The inquiry prompts are listed at the back of each book to help students reflect on what they have learned relating to the focus question for the book and/or the inquiry question for the Collection.
- Books at a variety of complexities help to differentiate learning.

INQUIRY QUESTION:
How do all living things grow and change?

Teacher-Directed Inquiry

Level B

Independent Inquiry

Level E

Option 2

GO DEEP — Inquiry Support for an Entire Collection

- The Inquiry Collections are designed for teachers and students who want to dive into a rich and robust inquiry unit.
- Teachers introduce provocations to spark student wonder about the Inquiry Collection.
- Students read books within the Inquiry Collection that are appropriate for their reading level. The books can be used for whole-group, small-group, or independent reading.
- As a group, students examine how their thinking has changed as they discuss their questions, find out more information, and make sense of and reflect on their learning.
- The *Inquiry Teaching Guide* supports teachers through the inquiry process with practical support and strategies, including talking and writing opportunities for students, assessment information, MLL support, and professional learning.

INQUIRY QUESTION:
How do all living things grow and change?

Provocation

Whole-Group Inquiry

Level B

Level E


Level I

A Global Perspective

BOLDPRINT Inquiry features


- Opportunities for students to develop global perspectives
- Opportunities for all students to see themselves reflected in classroom materials
- Authentic, inclusive, and accessible content that respects the complexity of difference and culture
- Opportunities for teachers to develop inclusive teaching practices by recognizing and integrating students' lived experiences, including home and community cultures

People pretend to be a seal, or *kaigulik*, at the Northern Games. They move like seals to the finish line. They cross their feet. They move with their arms.



14

You can pretend to be a kaigulik too. Lie down on your belly. Slide along the floor. It is hard to move like a kaigulik.



15

Think about the Focus Question: In what ways can we use our imagination?

Use Your Imagination, Grade 1

USE YOUR IMAGINATION

These notes are from Patricia Johnson-Castle Thwait, the author of the book. For further support when sharing Indigenous content with your students, you may wish to consult your local district's Indigenous Education lead and consultants.

- Traditional Inuit games are played for fun, but they also help teach important survival skills. Inuit games help develop strength, endurance, agility, and tolerance for pain. The games prepare Inuit for a hard life on the land. Traditional games were often played as part of celebrations and when visitors from other areas arrived.
- Some traditional Inuit games include some form of parking or retrieval. The *meekus* fight is one example. In this game, two players stand on their hands and knees with their arms stretched out and their head under their opponent's shoulder. The players try to push each other out of an area, similar to how two musicians would fight.
- Inuktitut is a dialect of Inuktitut spoken in Nunavut and Inuktitut is the traditional spoken language of some Inuit. It is an Inuit language. There are many dialects of Inuit languages because some Inuit live very far apart. Even within a single region of Inuit this might mean we have many different dialects of Inuktitut.
- In Canada, Inuit is Inuktitut (or Inuktitut) and most of Nunavut do not write using the Latin alphabet. They use syllabics—a system in which specific codes or characters represent consonants and vowels.
- The Northern Games are an annual competition of traditional Inuit games and sports that from across the Arctic region in games, such as the Seal Race, the Kneecap Hop, the One Foot High Kick, and the Seal Race. The Northern Games also include traditional music and dance.
- The traditional Inuit games are also played at other events, such as the Arctic Winter Games and the Labrador Winter Games. These events are not only fun sporting competitions but also important gatherings that bring Inuit together as a celebration of traditions and culture.


81 LITTLE BOOKS IN THE INQUIRY COLLECTION

Inquiry Teaching Guide

Professional Learning Support

The *Inquiry Teaching Guide* includes information on the **BOLDPRINT Inquiry** model, along with how to differentiate and scaffold inquiry.

Inquiry Model
BOLDPRINT INQUIRY uses a four-step process to model inquiry for primary learners. Learners will often move forward and backward through this cycle.



Inquiry Prompts
Icons throughout the little books prompt and guide learners through the inquiry process, building inquiry skills.

- Focus Question**
Prompts students to connect the link to the inquiry question for the Collection.
- Wonder**
Prompts students to wonder and ask inquiry questions that start deep thinking.
- Find Out**
Prompts students to investigate and learn more from various sources.
- Make Sense**
Prompts students to make sense of any new knowledge in relation to the focus question and inquiry question.
- Reflect**
Prompts students to reflect on and share their learning with others.

Wonder
Wondering is done at the beginning and throughout the task. Students should consider their first thoughts about the topic. Then, they should think about what they want to know as they read.

Find Out
Students generate questions in the Wonder and Find Out stages of the inquiry process and actively seek to find answers to their questions by using the story, researching on the Internet, and speaking with others.

Make Sense
When students explore the questions in the Make Sense stage, they are engaging with the new knowledge they have gathered from their inquiry or new and original texts. In this stage, students will synthesize and act upon their new learning.


Reflect
The Reflect stage helps students consolidate their learning based on their questions and findings. In this stage, students can think once again about their learning and how their thinking has changed. They may also consider any further questions they have on the topic or inquiry question, which may be explored in another book from the Collection.

How can you differentiate and scaffold inquiry?
A key characteristic of inquiry-based learning is that it engages all learners, regardless of their skills and abilities, in deep thinking about interesting and important ideas. Given the diversity of primary students, primary teachers need to be able to give just the right amount of support.

Levels of Support
Levels of support should be highly contextualized and differentiated. Determining when and how to support individual students requires that teachers observe students and have a clear sense of their strengths and challenges. As students become more autonomous inquiry learners, they can be given more independence.

Teacher support	Determining your role during the inquiry (range of all inquiry)	Less teacher support
Very little	Can students find resources gathering and organizing evidence?	Guides less
Not yet	Are my students independent readers?	Pretty much
Not much	Do my students have experience using research?	Guides less
Not really	Do my students have experience and skills to use research in their inquiry?	Not much
Very little	How much time do I have for this inquiry?	Guides less

This chart illustrates some questions to consider when deciding how much support is needed.



Gradual Release of Responsibility

Teacher direction → Shared responsibility → Student autonomy

Modelled (I do / We do) → Shared (We do / You do) → Guided (You do / I help) → Independent (You do / I watch)

How Do Places Change People?, Grade 2

Each Inquiry Collection is supported by information on how to launch the inquiry for the Collection. Additional multimedia support is available on the **BOLDPRINT Inquiry** website.

BOLDPRINT INQUIRY

Step 1: Launch the inquiry.
 If so, this would be a good time to introduce the visual representation of the inquiry process (see p. 4) and explain what each step on the inquiry model means. Use the classroom posters to further support students' understanding of the steps in the inquiry process.

- Before beginning, you may wish to walk students through a simple, real-world example of inquiry (e.g., How would you decide which type of pet to adopt or buy?).
- You may wish to create additional provocations to launch the inquiry. Culturally responsive and relevant pedagogy supports and encourages teachers to create provocations based on what they know about their students and their students' interests and experiences. For example, you could create dress-up stations in your classroom with different types of clothing (e.g., warm outdoor clothing, clothing that fishermen might wear, clothing that farmers might wear, clothing that doctors and nurses might wear). After students dress in the clothing, ask them to describe who they are and what they do. Then, have them move to another station and change clothing. Conclude the activity by asking students how they felt when wearing the different clothing. Provocations such as these accomplish three things. First, they allow students to engage in inquiry with their own curiosity and questions. Second, they help students note that other learners have distinct knowledge to share and that collaboration is a good way to learn. Third, provocations help fuel student interest.

Note: Due to the recursive nature of inquiry, many of the suggestions from "How do I facilitate further learning through inquiry?" (p. 20) can also be used as provocations to launch inquiry.

17 WORKING WITH THE INQUIRY COLLECTION

How Do Places Change People?, Grade 2

BOLDPRINT INQUIRY

Home Inquiry-Based Learning BOLDPRINT Inquiry Assessment and Evaluation Professional Learning Videos

BOLDPRINT INQUIRY

Welcome to the world of BOLDPRINT Inquiry.

The 15 Inquiry Collections in BOLDPRINT Inquiry will help your students develop their inquiry skills by generating new areas of wonder to explore.

In each Inquiry Collection you will find 10 titles — five fiction and five nonfiction. These books are written at a variety of reading levels. Each of the titles is embedded with inquiry prompts linked to one main inquiry question that leads to the exploration of big ideas in science, social studies, and the humanities. You can use these books for large-group, shared, small-group (guided), or independent reading.

Additional online professional learning support includes information on the following:

- Real-world inquiry
- Inquiry provocation
- Setting up your classroom for inquiry
- Detailed curriculum correlations to support science, social studies, and arts curricula
- MLL support
- Assessment and evaluation

Packages



Grades 1–3 Packages		
Description	13 Digit ISBN	Price*
Starter Pack Grades 1–3 (150 books: 150 titles, 1 copy each + 15 Teacher’s Guides + 12 Posters)	9781486933976	
Complete Grades 1–3 Poster Pack (12 Posters: 4 per grade × 3 grades)	9781486933983	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.



Grade 1

SOCIAL STUDIES: GEOGRAPHY

Inquiry Collection #IA What is a neighbourhood?

SCIENCE: LIFE SYSTEMS

Inquiry Collection #IB How do all living things grow and change?

HUMANITIES: ARTS AND CULTURE

Inquiry Collection #IC How can we use our imagination?

SOCIAL STUDIES: HISTORY

Inquiry Collection #ID Why is the past important?

SCIENCE: EARTH SYSTEMS

Inquiry Collection #IE How do the seasons affect us?

Grade 1 Package

Description	13 Digit ISBN	Price*
Starter Grade 1 Pack (50 books: 50 titles, 1 copy each + 5 Teacher's Guides + 4 Posters)	9781486934041	
Complete Grade 1 Poster Pack (4 Posters)	9781486933990	
Grade 1 Inquiry Single Copy Packs (10 books: 10 titles, 1 copy each + Teacher's Guide)		
Collection 1A — What Is a Neighbourhood?	9781486934058	
Collection 1B — How Do All Living Things Grow and Change?	9781486934065	
Collection 1C — How Can We Use Our Imagination?	9781486934072	
Collection 1D — Why Is The Past Important?	9781486934089	
Collection 1E — How Do The Seasons Affect Us?	9781486934096	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

Inquiry Posters

Wonder

When you see a picture, you wonder.
You wonder: *What is that person doing?*

When I wonder, I ask questions:

- What do I know?
- What do I want to know?
- How will I find the answers to my questions?
- What else I want to learn more?

Find Out

When you gather information, you find out. You wonder: *How did it happen?* You can find answers to your questions.

- To find out more, I can... search the school library for books, ask my reading buddy to read the book to me, read the book to myself.
- I can search online: My teacher will tell me which websites I can use.
- I can also get information from other sources: photographs, objects, people.

Make Sense

To make sense of information, you look at it. You wonder: *How did it happen?*

- To make sense of information, I... look at the different views (like) a company's claim with the other's find.
- To make it a conclusion, I... decide which information is important. I have to show how others.
- To put it all together (synthesize), I... connect the different questions, use a graphic organizer to put all the pieces of information together, look at the information and think about new things I have learned.

Reflect

When you reflect, you think about what you have learned. You can share your learning with others.

- When I share my thinking, I... tell what I have learned, listen to feedback, make changes, think about how questions I have, tell the answer clearly and use feedback to improve.
- When I listen to another student sharing, I... listen carefully, tell about new things that I have been wondering, tell what I have learned about the student's sharing, give one way to improve the student's work.

Grade 2

SOCIAL STUDIES: GEOGRAPHY

Inquiry Collection #2A How do places change people?

SCIENCE: LIFE SYSTEMS

Inquiry Collection #2B How is nature amazing?

HUMANITIES: ARTS AND CULTURE

Inquiry Collection #2C Why are traditions important?

SOCIAL STUDIES: HISTORY

Inquiry Collection #2D How can we make the world a better place?

SCIENCE: EARTH SYSTEMS

Inquiry Collection #2E How does Earth change?

Grade 2 Package

Description	13 Digit ISBN	Price*
Starter Grade 2 Pack (50 books: 50 titles, 1 copy each + 5 Teacher's Guides + 4 Posters)	9781486934225	
Complete Grade 2 Poster Pack (4 Posters)	9781486934003	
Grade 2 Inquiry Single Copy Packs (10 books: 10 titles, 1 copy each + Teacher's Guide)		
Collection 2A — How Do Places Change People?	9781486934232	
Collection 2B — How Is Nature Amazing?	9781486934249	
Collection 2C — Why Are Traditions Important?	9781486934256	
Collection 2D — How Can We Make The World a Better Place?	9781486934263	
Collection 2E — How Does Earth Change?	9781486934270	

*Contact your local representative for prices. Prices and availability are effective 10/01/24 and are subject to change.

Inquiry Posters

Wonder

When you are curious, you wonder. You wonder during the inquiry process.

When I wonder, I ask questions:

- What do I know?
- What am I puzzled about?
- What do I want to know?
- How will I find the answers to my questions?
- What do I want to learn next?
- What have I learned?
- What questions do I have now?

Find Out

When you gather information, you find out things. You find out answers.

When I find answers to my questions:

- To find out more, I can ...
 - search the school library for books on the topic; I want to learn about ...
 - ask a friend with a reading buddy ...
 - read the book to myself.
- I can search online:
 - My teacher will tell me which websites are safe.
 - I can look for pictures.
 - I can look for information.
- I can also get information from other sources:
 - photos
 - art
 - videos
 - people

Make Sense

To make sense of information, you think about it. You think about it, compare it, and then it becomes part of the inquiry process.

To make sense of the information, I ...

- focus on the differences when they ...
- compare my ideas with the ideas I find.

To come to a conclusion, I ...

- think which information is important.
- consider ideas and feedback from my classmates and teacher.

To put it all together (synthesize), I ...

- connect the inquiry question.
- use a graphic organizer to gather all the pieces of information together.
- look at the information and think about how things have changed.

Reflect

When you reflect, you think about what you have learned. You can share your learning with others. You find out what you know and what you still need to learn.

When I share my thinking, I ...

- let what I have learned ...
- share my ideas ...
- make changes ...
- think about my questions I have ...
- ask about the most inquiry step ...
- and the teacher's input.

When I listen to another student sharing, I ...

- listen carefully ...
- ask about things ...
- have questions ...
- ask what I might do ...
- to improve the student's work.

Grade 3

SOCIAL STUDIES: GEOGRAPHY

Inquiry Collection #3A How should people live in their environment?

SCIENCE: LIFE SYSTEMS

Inquiry Collection #3B How do plants and animals live together?

HUMANITIES: ARTS AND CULTURE

Inquiry Collection #3C What makes a hero?

SOCIAL STUDIES: HISTORY

Inquiry Collection #3D How do communities change over time?

SCIENCE: EARTH SYSTEMS

Inquiry Collection #3E How do humans and the environment affect each other?

Grade 3 Package

Description	13 Digit ISBN	Price*
Starter Grade 3 Pack (50 books: 50 titles, 1 copy each + 5 Teacher's Guides + 4 Posters)	9781486934409	
Complete Grade 3 Poster Pack (4 Posters)	9781486934010	
Grade 3 Inquiry Single Copy Packs (10 books: 10 titles, 1 copy each + Teacher's Guide)		
Collection 3A — How Should People Live In Their Environment?	9781486934416	
Collection 3B — How Do Plants and Animals Live Together?	9781486934423	
Collection 3C — What Makes a Hero?	9781486934430	
Collection 3D — How Do Communities Change Over Time?	9781486934447	
Collection 3E — How Do Humans and The Environment Affect Each Other?	9781486934454	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

Inquiry Posters

Wonder

When you are curious, you wonder. You wonder throughout throughout your lives.

When I wonder, I ask questions:

- What do I wonder about?
- What am I puzzled about?
- What do I want to know?
- How will I find the answers to my questions?
- What do I want to learn more?
- What have I learned?
- What questions do I have now?

Find Out

When you gather information, you find out.

When you find out, I can...

- ask the right questions for a book on the topic I want to learn about
- ask the book to reading helper
- ask the book to myself

I can search online:

- I my teacher will tell me which website I can use.
- I can look for pictures.
- I can look for information.
- I can keep notes of my findings.

I can also get information from other sources:

- photographs
- art
- maps
- videos

Make Sense

To make sense of information, you think about it. You think about it because you want to answer the inquiry question.

To make sense of the information, I...

- look at the different ideas that
- look for ideas that are repeated.
- look for information that helps me answer the question I am wondering about.

To come to a conclusion, I...

- decide which information is important.
- decide which information does not help to answer my question.
- remember ideas and feedback from my classmates and teacher.

To put it all together (synthesize), I...

- answer the inquiry question.
- use graphic organizer to gather all the parts of information together.
- look at the information and think about new things I have learned.

Reflect

When you reflect, you think about what you have learned.

When I think about what I have learned, I can...

- ask questions about things I have learned.
- make changes.
- ask more questions I have learned about.
- ask more questions I have learned about.
- ask more questions I have learned about.

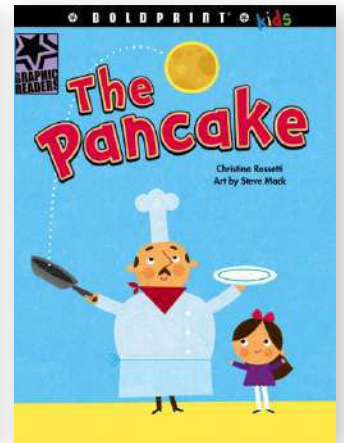
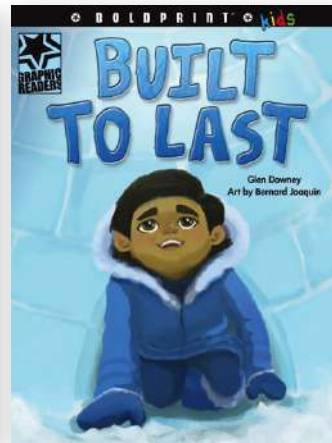
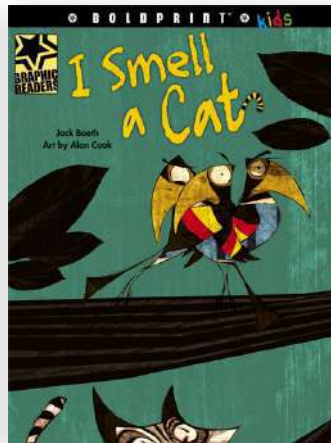
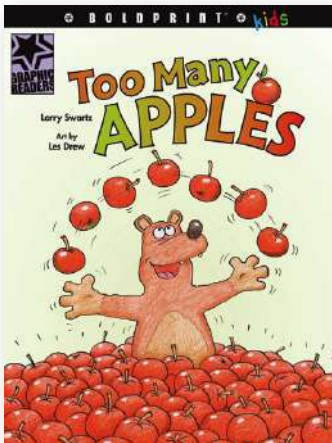
When I listen to another student sharing, I...

- listen carefully.
- ask questions about things I have learned.
- talk about what I have learned.
- ask more questions I have learned about.



A Bold Solution for Early Readers


BOLDPRINT Kids Graphic Readers combine engaging topics, spellbinding illustrations, and a breadth of content appropriate for even the earliest reader.



Literacy Consultants: David Booth and Larry Swartz

6" x 8"

Levels A-B	Levels C-M	Levels N-R
12 pages	16 pages	24 pages

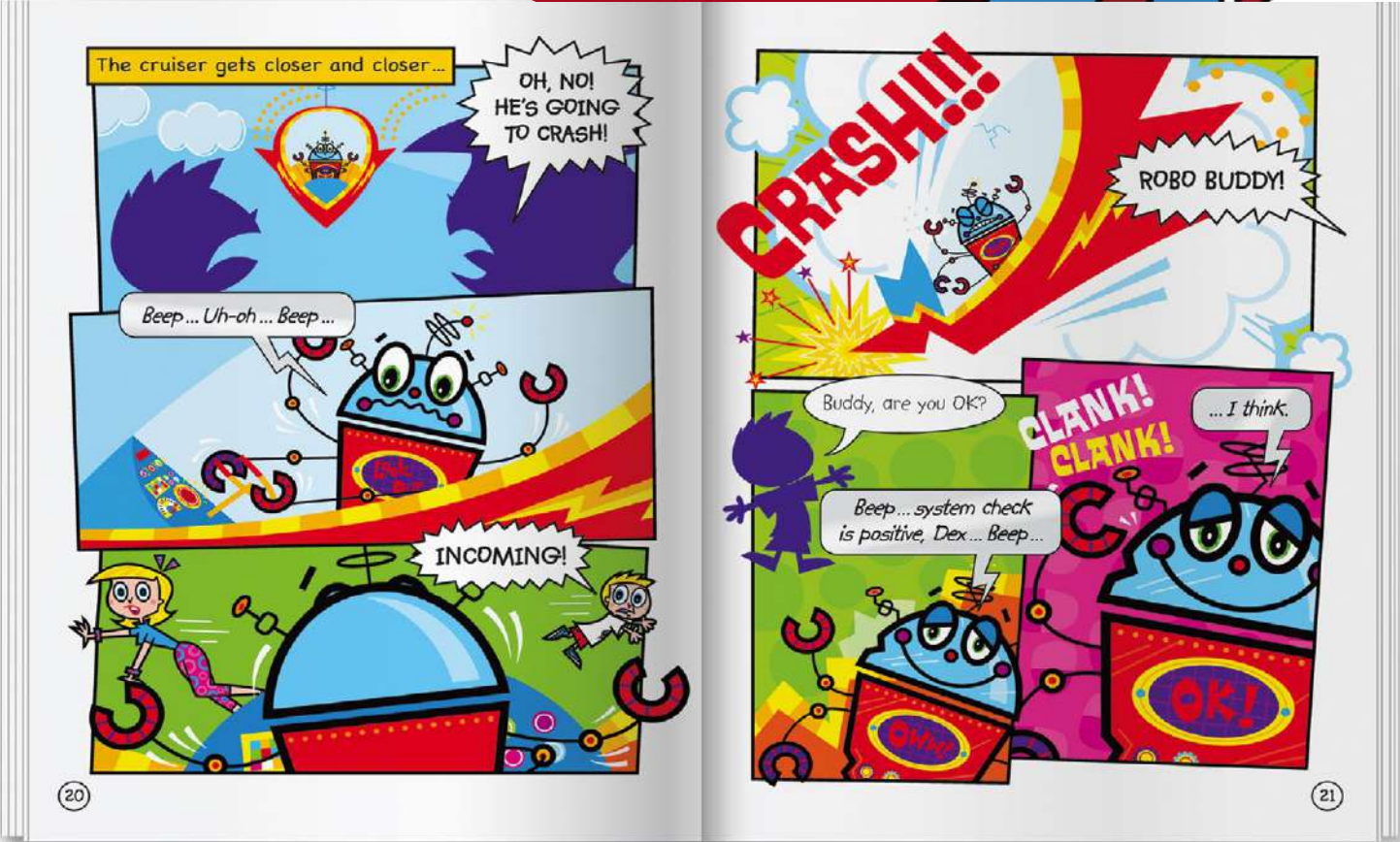


WINNER of the
2010 TAA
"Texty" Textbook
Excellence Award

Highlights

Each BOLDPRINT Kids Graphic Reader

- Features graphic novel components, including frames, captions, and speech bubbles
- Focuses on a theme to excite students
- Reinforces key reading strategies



Features



Sir Henry and the Dragon, Grade 1, Level F

Variety of Genres:
BOLDPRINT Kids Graphic Readers give students a chance to access a variety of genres — mystery, adventure, riddles, and more — all in a graphic format.

BOLDPRINT Kids Graphic Readers have original illustrations and high-quality visuals designed to engage all students, including struggling and reluctant readers.

BOLDPRINT Kids Graphic Readers offer a multi-genre experience by blending non-fiction elements and features into stories.



Rock, Paper, Scissors, Grade 3, Level Q

Classroom Support

Notes for Literacy Learning are included at the back of every BOLDPRINT Kids Graphic Reader.

Curriculum Links: Each grade level includes books linked to math, science, and social studies.

NOTES FOR LITERACY LEARNING

Before Reading

- Science Link:** Tell the children that the story is going to be about building an igloo. Have them work with a partner to brainstorm things they know about igloos. How do they think an igloo is built? What are things that must be considered in order to make a strong igloo?

During Reading







- Science Link:** As they read, have the children discuss the steps involved in building a strong igloo. As a follow-up, have them create a point form guide on how to build an igloo.
- Have the children read the story in groups of six (one student can read the captions). Each person can play a different character in the story. Remind the children to be expressive when reading the speech bubbles.

After Reading

- Genre Focus: Glossary**
Tell the children that a glossary is a list of terms and definitions particular to the subject of a book. Have them review the vocabulary in *Built to Last*. Ask them to prepare a glossary that will help others understand some of these words. Remind them to put the words in alphabetical order. The children may write their own definitions or use the dictionary.
- Using the information from the story, have the children put together a true-or-false quiz about igloos. Once the children have listed five questions, have them give their quiz to a classmate to complete.

Vocabulary: survival, badge, challenge, igloo, Inuit, dome, volunteer, sturdy, entranceway

TITLES AT LEVEL R

TITLE	TOPIC/THEME	CURRICULUM LINK
	Garage Sales	Literacy/Arts: Creating a Poster
	Schools	Literacy/Math: Problem Solving
	Structures	Literacy/Science: Building/Structures
	Lifestyles	Literacy/Social Studies: Past and Present
	Helping	Literacy/Arts: Creating Art
	Camps	Literacy/Arts: Dramatizing

24

Built to Last, Grade 3, Level R

Teaching notes are divided into Before Reading, During Reading, and After Reading activities and include key vocabulary and curriculum links where applicable.

KINDERGARTEN LEVEL A



Apples Water Clothing Food Farms
 Bears Pets Playtime Cats Animals

KINDERGARTEN LEVEL B



Carnivals Seasons Buildings Parks Calendar
 Animals Farms Fantasy Shopping Habitats

GRADE 1 LEVEL C



Animals Growing Food Animals Shoes Calendar
 Patterns Dinosaurs Zoos Dragons Alligators

Kindergarten BOLDPRINT Kids Graphic Readers

Description	13 Digit ISBN	Price ¹
Evaluation Pack (includes 120 titles, 1 copy each)	9781486901197	
Starter Pack (includes 20 titles, 1 copy each)	9781486900985	

Level A**

Too Many Apples
Drip! Drop!
Button Me Up
The Pancake
Move Over
Teddy Bear Fair
No, Milo!
The Magic Box
Copy Cat
What Will I Be?

Level B**

I Spy
Leaf to Leaf
Around the Town
The Missing Ball
Wait for the Weekend
Silly Willy
Simon Says
Hey Diddle, Diddle
Goldilocks Goes Shopping
Time to Go Home

Grade 1 BOLDPRINT Kids Graphic Readers

Starter Pack (includes 40 titles, 1 copy each)	9781486900992
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Level C**

I Smell a Cat
Mother Nature's Store
What About Ewe?
If the Shoe Fits
All Year Long
Can You Spot It?
Matthew Paints a Picture
What's New at the Zoo?
Not Me!
Time for Bed

¹Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.
²**Not for individual sale.

**GRADE I
LEVEL D**



Penguins Sun Birthdays Illnesses Community Pets

**GRADE I
LEVEL E**



Food Wind Jobs Aliens Competition Bugs

**GRADE I
LEVEL F**



Basketball Matter Families Weather Jokes Dragons

**GRADE I
LEVEL G**



Time Weather Baseball Families Costumes Presents

**GRADE I
LEVEL H**



Money Animals Responsibility Water Tricksters Surfing

Grade 1 BOLDPRINT Graphic Readers

Description	13 Digit ISBN
Level D**	
Penguins on Parade	
The Sun	
Party Time!	
Chicken Spots	
Mr. Breeze's Sneezes	
Pets Welcome	
Level E**	
Lunch Detectives	
Up, Up, and Away!	
Call the Doctor	
An Alien Ate My Homework!	
The North Wind and the Sun	
The Scorpion Slayer	
Level F**	
Hoop Shot	
Made of Matter	
The Sleepover	
One Stormy Night	
After a While, Crocodile	
Sir Henry and the Dragon	
Level G**	
Got the Time?	
Storm Coming!	
Home Run!	
The Snowman	
Jay's Costume	
The Birthday Gift	
Level H**	
Heads or Tails?	
Fish Food	
What a Mess!	
The Crow and the Pitcher	
Coyote's Tale	
Hanging Ten	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.
**Not for individual sale.

**GRADE 2
LEVEL I**



Pets Bicycles Landmarks Mystery Bullying Skateboarding

**GRADE 2
LEVEL J**



Jungle Waste Celebrations Courage Friends Tooth Fairy

**GRADE 2
LEVEL K**



Food Spies Land and Climate Lessons Imagination Dares

**GRADE 2
LEVEL L**



Collections Animals Careers Clubs Soccer Environment

**GRADE 2
LEVEL M**



Grocery Stores Dolphins Singing Jungles Emotions Oceans

Grade 2 BOLDPRINT Graphic Readers

Description	13 Digit ISBN	Price*
Starter Pack (includes 30 titles, 1 copy each)	9781486901005	

Level I**

- Pets Everywhere
- Yikes! Bikes!
- Around the World
- Maysa and the Missing Shoes
- Can I Stay In?
- Enter at Your Own Risk

Level J**

- Tiger Math
- The Junkyard
- Celebrate!
- The Lion and the Mouse
- Friends Forever
- Pinky Booh

Level K**

- Piece of Cake
- Agent Alex
- One Big World
- The Boy Who Cried Wolf
- School Days
- The Double Dog Dare

Level L**

- How Many?
- The Science Fair
- Work Day
- The Creepy Clubhouse
- The Soccer Game
- The Legend of Wountie

Level M**

- Food for Thought
- My Day With Dolphins
- The Sweetest Song
- Jungle Journey
- Susie's Bad Day Blues
- The Secret Cove

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.
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**GRADE 3
LEVEL N**



Money Environment Communities Danger Giants Nicknames

**GRADE 3
LEVEL O**



Fantasy Camouflage Art Choices Fire Time

**GRADE 3
LEVEL P**



Basketball Pets Thanksgiving Robots Dragons Fantasy

**GRADE 3
LEVEL Q**



Shapes Fossils Settlements Riddles Investigation Video Games

**GRADE 3
LEVEL R**



Schools Structures Lifestyles Helping Camps Garage Sales

Grade 3 BOLDPRINT Graphic Readers

Description	13 Digit ISBN	Price*
Starter Pack (includes 30 titles, 1 copy each)	9781486901012	

Level N**

- The Lemonade Stand
- The Environmenters
- Town and Country
- A Dangerous Move
- Giant Trouble
- Everyday Alice

Level O**

- Whiz Kid
- Now You See Me
- Emily Carr
- Tiger's Challenge
- Fire! Fire!
- Charlie's Choice

Level P**

- Growing Tall
- Pet Vet
- Gobble! Gobble!
- Robo Buddy
- Nian's Mountain
- Penguin Pranks

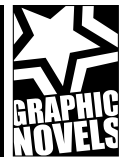
Level Q**

- Shaping Up
- Nature's Story
- Westward Ho!
- Rock, Paper, Scissors
- Detective Dean
- The Gamers

Level R**

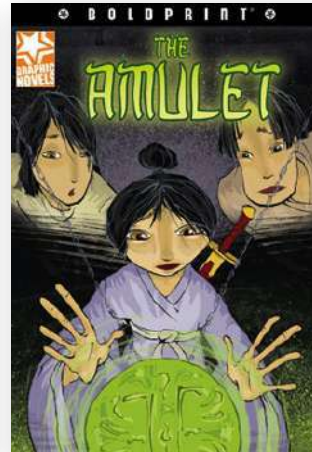
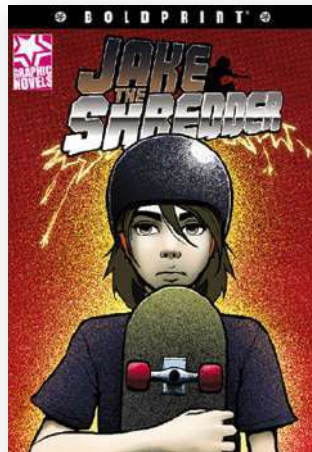
- What's the Problem?
- Built to Last
- Then and Now
- The Grateful Ants
- Camp Kinawata
- The Trouble With Treasure

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.
**Not for individual sale.

**B O L D P R I N T**®

Irresistibly Effective

BOLDPRINT Graphic Novels is a series of original graphic novels for Grades 4–8 designed to extend literacy through compelling stories and thrilling artwork. These graphic novels combine engaging topics and illustrations with research-informed activities that prompt students to discuss growing understandings, draw conclusions, and engage in higher-order thinking.



Literacy Consultants: Joan Green and
Kathleen Gould Lundy
6.75" × 9.75"
48 pages



WINNER of the
2010 TAA
"Texty" Textbook
Excellence Award



WINNER of the
2011 Teachers'
Choice Award

Highlights

Each BOLDPRINT Graphic Novel

- Features a Strategy Focus that promotes the development of a key reading strategy
- Features diverse protagonists that students can identify and connect with
- Makes use of standard, recognizable graphic novel elements



Features

- A variety of genres, including mystery, adventure, science fiction, and more
- Activities that focus on reading, writing, speaking and listening, media, and the arts
- Curriculum links by topic or activity



Golden Tiger, Grade 5, Level T



The Kingdom of the Snow Cat, Grade 5, Level U



**GRADE 4
LEVEL S**



Horses



Dogs



Food



Bugs



Dinosaurs



Search and Rescue



Humour



Storytelling



Baseball



Animal Homes



Reality Television



Medieval Life

LEVEL T

GRADE 5



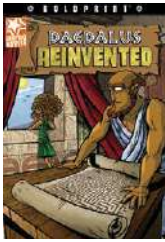
Birds



Wilderness Competition



Reptiles



Inventions



Villains



Comic Books

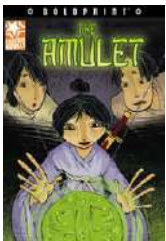
LEVEL U



Wild Cats



Ocean Life



Ancient History



Science Fair



Soccer



Human Body



Grade 4 BOLDPRINT Graphic Novels

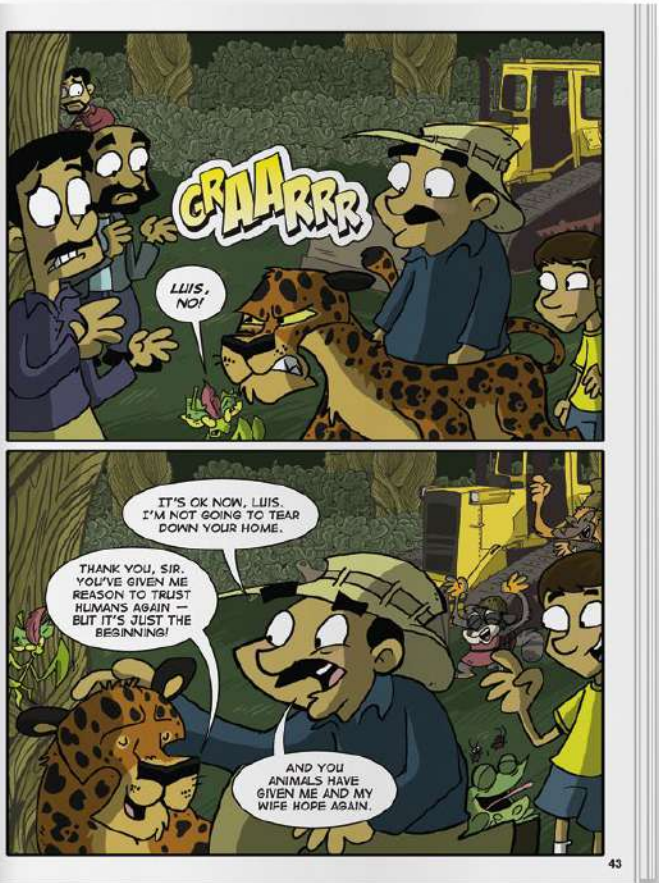
Description	13 Digit ISBN	Price*
Evaluation Pack (includes 60 titles, 1 copy each)	9781486901241	
Starter Pack (includes 12 titles, 1 copy each)	9781486901043	
Titles**		
Saving Cash		
Dog Disaster		
Banana Ninja		
Museum Mischief		
Water Monster		
Lost!		
That's Funny ...		
Boo!		
Home Plate Heroes		
Jungle Adventure		
Ghost House		
Two Knights		

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.
**Not for individual sale.

Grade 5 BOLDPRINT Graphic Novels

Description	13 Digit ISBN	Price*
Starter Pack (includes 12 titles, 1 copy each)	9781486901050	
Titles**		
Operation Fly South		
Adventure Race		
Trapped!		
Daedalus Reinvented		
Snake Girl		
Golden Tiger		
The Kingdom of the Snowcat		
Into the Deep		
The Amulet		
Stolen		
The King of Soccer		
Fiona's Sneeze		

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**Not for individual sale.



Jungle Adventure, Grade 4, Level S

LEVEL V

GRADE 6



Action Figures



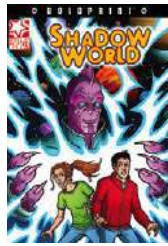
Natural Disasters



Endangered Species



Inventions



Galaxies



Myths and Legends

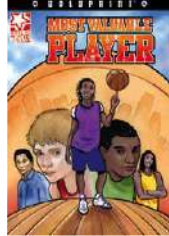
LEVEL W



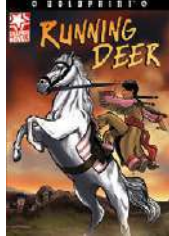
Pirates



Explorers



Basketball



Wild West



Mysterious Places



Monsters

LEVEL X

GRADE 7



Predators



Fantasy



Monster Trucks



Planes



Martial Arts



Ocean Life

LEVEL Y



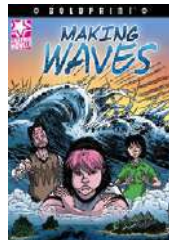
Friends



Mysteries



Skateboarding



Survival



Dogsled Race



Homes

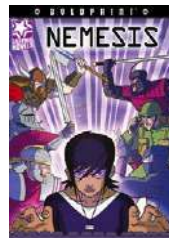
**GRADE 8
LEVEL Z**



Dangerous Jobs



Travel



Video Games



Sports



Mystery



Dance



Art



Special Effects



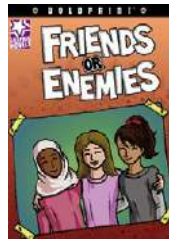
Hockey



Body Image



Music



Bullying

Grade 6 BOLDPRINT Graphic Novels

Description	13 Digit ISBN	Price*
Starter Pack (includes 12 titles, 1 copy each)	9781486901067	

- Titles****
- Arthur's Knights
 - Big Bear Mountain
 - Turtle Rescue
 - Alien Inventor
 - Shadow World
 - A.K.A. Nikki
 - Captain Kid
 - Final Voyage
 - Most Valuable Player
 - Running Deer
 - Castaway Island
 - A Goblin's Tale

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.
**Not for individual sale.

Grade 7 BOLDPRINT Graphic Novels

Description	13 Digit ISBN	Price*
Starter Pack (includes 12 titles, 1 copy each)	9781486901074	

- Titles****
- Black Lake
 - The Plane of Atlantis
 - Monster Jump
 - Ghosts in the Hangar
 - Ninja
 - Mystery at Molokini
 - The Adventures of Hawk Mason
 - Legends of the Bay
 - Jake the Shredder
 - Making Waves
 - The Last Great Race
 - Coober Pedy

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.
**Not for individual sale.

Grade 8 BOLDPRINT Graphic Novels

Description	13 Digit ISBN	Price*
Starter Pack (includes 12 titles, 1 copy each)	9781486901081	

- Titles****
- Spirits of the Mountain
 - An Island for Two
 - Nemesis
 - Dirt Warrior
 - Master of the Hounds
 - The iDance
 - Art Thief
 - Virtual
 - The Cup in the Midnight Sun
 - Unbelievable Philip
 - The Suspenders
 - Friends or Enemies

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.
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myPerspectives®

ENGLISH LANGUAGE ARTS



Open a World of Ideas

myPerspectives® English Language Arts is a powerful, next generation literacy program for Grades 6-12 that places students at the center of learning and gives teachers the right tools and resources, research-based guidance, and autonomy to do what they do best to support each unique learner.



[International.Savvas.com/
myPerspectives](http://International.Savvas.com/myPerspectives)





Reading Support for All Learners

myPerspectives is designed to optimize learning for every student. Built-in strategies and robust scaffolds ensure students have what they need to access texts and standards-based instruction.

Bridge Text:
Through the Tunnel
Doris Lessing | Short Story

Background Author Essential Question

This version of the selection alternates original text with summarized passages. Dotted lines appear next to the summarized passages.

▶ ⏪ ⏩ 🔊

Going to the shore on the first morning of the vacation, the young English boy stopped at a turning of the path and looked down at a wild and rocky bay, and then over to the crowded beach he knew so well from other years.

Bridge Texts

Summarized or chunked passages of core texts aid students with reading comprehension.

Language Coach

Sentence Breakdowns

1. First, skim the text to look for who (subject) is doing what (predicate).

Finally, as he ran sliding and scraping down the last few yards he saw an edge of white surf and the shallow, luminous

Language Coach

Students can access on-the-spot reading comprehension and language support when and where they need it!

Lock Meaning Reading Strategy Close

Create Mental Images

Authors use descriptions to help readers picture a story's characters. To form strong mental images, pay special attention to words such as color, shape, size, motion, and location. Also notice comparisons.

EXAMPLE Notice the details related to color, position, and motion in the first paragraph. Use them to see the scene in your mind.

His mother walked on in front of him, carrying a bright striped swimming loose, was very white in the sun.

Reading Strategies

Available before and during reading, these interactive notes help students improve comprehension.

SAVVAS
realize®

- Rearrange lessons
- Upload your own resources
- Create and assign playlists
- Integrate with your school's learning management system
- Share content with other teachers, access student data, and more!
- Optimize instruction with the new Teacher Panel in-line notes and presentation mode
- Assign easily with slide sorter view of all lesson resources
- Utilize Performance Analysis reports that allow for quick grouping



Developing Skilled Readers and Writers

Reading and writing are reciprocal. As students develop reading skills, they transfer those skills to the writing arena, and vice versa. This integrated approach to reading and writing ensures that students become confident and skilled communicators.



BACKGROUND KNOWLEDGE

Background knowledge helps students contextualize the material they are about to read with:

- Unit Introduction Videos
- Selection Background
- Media Connections
- Listenwise® Current Events Podcasts
- Hook & Inspire Multimedia Connections
- Digital Library Background Connections

VOCABULARY

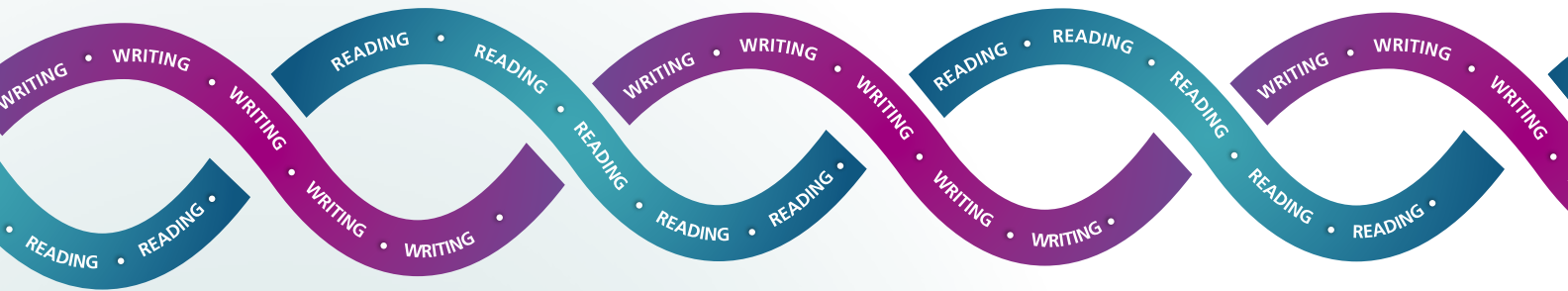
Vocabulary builds reading stamina and decreases the amount of effort students need to navigate through a text with:

- Concept Vocabulary with Multilingual Glossary
- Concept Vocabulary Strategies and Practice
- Online Language Coach
- High-Utility Word Lists
- Word Study Lessons
- Word Wall

LANGUAGE STRUCTURES

Authors employ their own style that often adheres to language structure, but sometimes breaks the rules. myPerspectives helps students to understand author's craft using:

- Mentor Text Models
- Online Language Coach
- Word Study Lessons
- Author's Craft Lessons
- Focus on Sentences
- Create Coherence
- Spotlight Teacher's Edition Notes



ESSENTIAL QUESTION

Sparking curiosity with thought-provoking questions brings students into the conversation in an informal, low-stakes way. Writing to the Essential Question will help your students to:

- Share their initial thoughts on a unit's theme
- Participate more fully in class discussions
- Develop a perspective to share with others
- Prepare for the Performance Task

MULTIGENRE PRACTICE

To write better, students need to write more. In each unit, students write in a variety of genres, both informally and formally, to build confidence and share their perspective. Genres include:

- Panel Discussion
- Digital Presentation
- Free-Verse Poetry
- Monologue
- Narrative Essay
- Informational Report
- Radio Feature

MENTOR TEXTS

Mentor Texts give your students a chance to read like a writer! Each unit opens with a text that is written in the same mode as the eventual Writing Performance Task and the Performance-Based Assessment they will be assigned. Mentor Texts:

- Are short and accessible to most students
- Spark interest from the very beginning of the unit
- Contain key elements of the writing mode, author's craft, and conventions of writing
- Serve as writing models in the Writer's Handbooks

Aligned to the Science of Reading

VERBAL REASONING

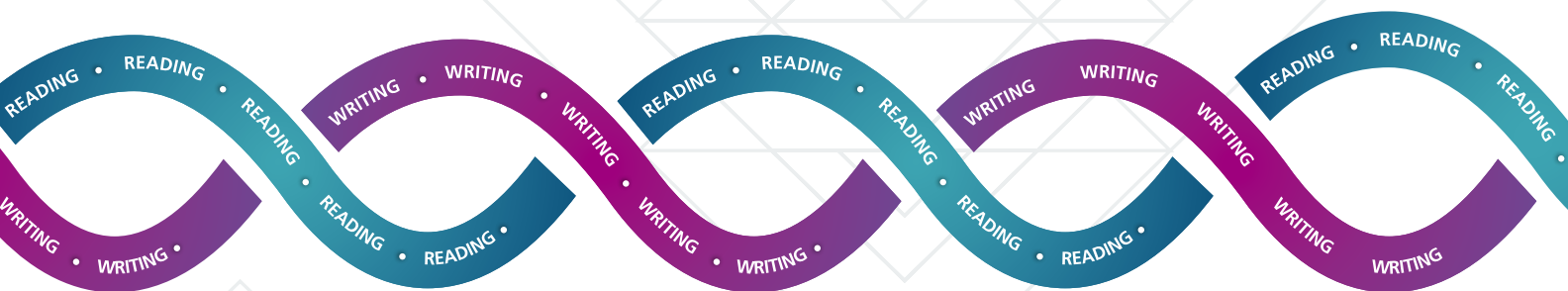
Verbal Reasoning skills help students make meaning and think closely about what they are reading. In myPerspectives, students will develop these skills which will result in better retention and greater comprehension as they read.

- Reading Strategy
- Whole Class Discussion
- Small Group Collaboration
- Close Read Notes

LITERARY KNOWLEDGE

Not all literature is the same! *myPerspectives* provides multiple genres, including multigenre and multimodal texts, and helps students gain knowledge about genres through:

- Anchor Charts
- Multigenre Units
- Author's Craft Study
- Learning About Genre Lessons
- Literacy Skills Lessons



THE WRITING PROCESS

Students learn to write as they write to learn, making the process just as important as the outcome. Writing resources include:

- Step-by-Step Writer's Handbook
- Writing Minilessons
- Grammar Minilessons
- High-Stakes Test Prep
- Timed Writing Practice
- Rubrics
- Models showing various scorepoints

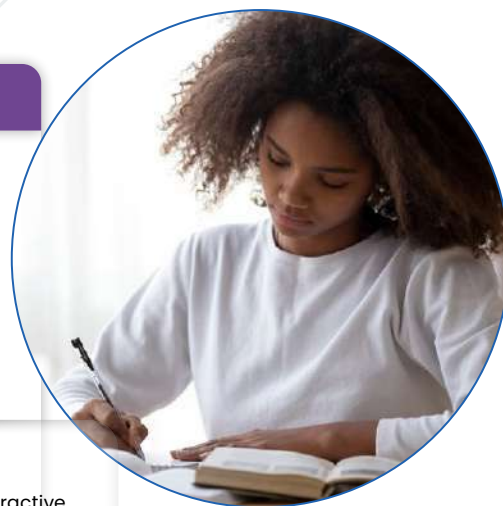
FORMAL WRITTEN ASSESSMENT

Students independently display their learning through culminating Performance Tasks. Formal written assessment opportunities are:

- Writing Performance Task
- Writing Performance-Based Assessment

Additional Supports:

Digital Skills Centers provide interactive lessons, tutorials, and videos for Grammar, Writing and Research, Collaboration, Speaking and Listening, Word Study, Spelling, and Fluency.



Assessing to Improve Learning

Monitor students' progress and mastery with Momentum Literacy, part of the Savvas Momentum Assessment Suite. This comprehensive suite of assessments informs your instruction. Formative and summative assessments provide timely opportunities to adjust teaching using evidence of learning needs.

M LITERACY

SCREENER AND DIAGNOSTICS

Available for
Grades 6–8



Screener

- Identifies proficiency in prerequisite ELA/Literacy skills
- Determines which Diagnostic to assign

Diagnostics

- Adaptive and used to identify strengths and weaknesses
- Scores are norm-referenced
- Generates on-, above-, or below-level instructional content recommendations

SELECTION LEVEL OPPORTUNITIES

Point of Use

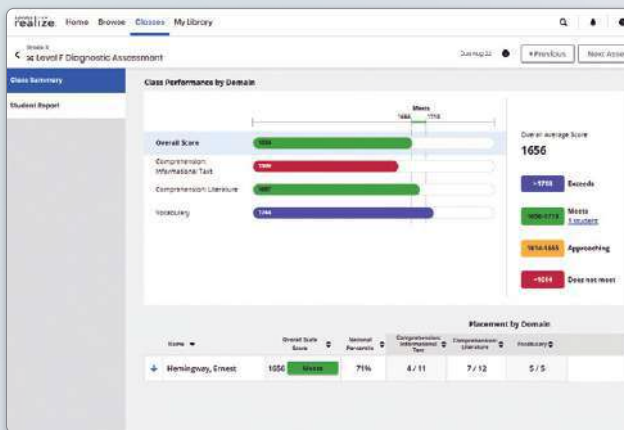
- Comprehension Check, Reading Strategy, and Close Read responses
- Build Insight Questions
- Skills Instructional activities
- Monitor student comprehension and vocabulary acquisition

Exit Tickets

- Quick skills assessment in multiple-choice format
- Includes Reteach and Practice

Selection Tests

- 10 multiple choice questions
- Focused on comprehension and vocabulary



Exit Ticket: Diction, Syntax, and Mood (Online)

Which of the following best defines mood in a text?

- A. the feelings evoked by a text
- B. the attitude that the author or narrator takes toward a subject
- C. a literary style
- D. the author's word choices

Question 1 of 3

DATA AND REPORTING

Easily access Savvas Realize data to monitor student growth. Reports include:

- Class Mastery by Standards
- Student Mastery
- Average Mastery
- Progress by Student
- Standards Item Analysis
- Usage by Student



UNIT LEVEL OPPORTUNITIES

Performance-Based Assessments

- Writing Performance Tasks
- Quick Conference Teacher Notes
- Speaking and Listening Performances Tasks
- Student Choice Unit Projects

Unit Tests

- Monitor student understanding of texts read and skills taught in each unit
- Provide remediation, as needed

BENCHMARK OPPORTUNITIES

Beginning, Midyear, End-of-Year Tests

- Monitor mastery of standards at different checkpoints throughout the year
- Consult interpretation guides and assign remediation

HIGH-STAKES TEST PREP

Test Practice

- Multiple-choice, short-response, and timed writing activities
- Test Prep Banks in SAT® and ACT® formats
- SAT and ACT style questions embedded in high school Close Reads

PERFORMANCE TASK

Write an Argumentative Essay

WRITING CENTER

Visit the writing center to watch video tutorials and view annotated student models and rubrics.

An **argumentative essay** is a brief nonfiction work in which an author presents a claim, or position, and supports it with reasons and evidence

ASSIGNMENT

Write a well-structured and cohesive **argumentative essay** in which you state and defend a position on the following question:

To what extent should people in life-or-death situations be held accountable for their actions?

Support your ideas with evidence from your reading, background knowledge, and any research you may conduct. In addition, review the elements of argumentative essays and include them in your work.

TEST PRACTICE



THE VOYAGE OF THE JAMES CAIRD



THE ENDURANCE AND THE JAMES CAIRD IN IMAGES

Multiple Choice

These questions are based on "The Voyage of the *James Caird*," by Caroline Alexander, and the photo gallery "The *Endurance* and the *James Caird* in Images," featuring the photographs of Frank Hurley. Choose the best answer for each question.

- Which answer choice most accurately describes the purpose of each selection?
 - A) narrative: to provide an in-depth account of Shackleton's genius / photo gallery: to contrast reality with fictionalized accounts
 - B) narrative: to provide a detailed history of the expedition / photo gallery: to explain the story behind the story
 - C) narrative: to thrill readers with a true-life account of a historic expedition / photo gallery: to show the very real dangers the explorers faced
 - D) narrative: to explain the science behind navigation and seamanship / photo gallery: to provide a detailed timeline of events surrounding the *Endurance* expedition

Description	13 Digit ISBN	Price*
Grade 6		
Student Resources		
1-Year Digital License	9781428571099	
1-Year Digital License and Consumable Print Student Edition	9798213008777	
1-Year Digital License and Hardcover Print Student Edition	9798213008920	
1-Year Consumable Print Student Grammar Workbook	9781418384067	
Teacher Resources		
Teacher's Edition	9781428516533	
Teacher Grammar Workbook Answer Key	9781418398439	

Grade 7		
Student Resources		
1-Year Digital License	9781428571105	
1-Year Digital License and Consumable Print Student Edition	9798213008821	
1-Year Digital License and Hardcover Print Student Edition	9798213008975	
1-Year Consumable Print Student Grammar Workbook	9781418384074	
Teacher Resources		
Teacher's Edition	9781428516540	
Teacher Grammar Workbook Answer Key	9781418398446	

Grade 8		
Student Resources		
1-Year Digital License	9781428571112	
1-Year Digital License and Consumable Print Student Edition	9798213008876	
1-Year Digital License and Hardcover Print Student Edition	9798213009026	
1-Year Consumable Print Student Grammar Workbook	9781418384081	
Teacher Resources		
Teacher's Edition	9781428516557	
Teacher Grammar Workbook Answer Key	9781418398453	

Grade 9		
Student Resources		
1-Year Digital License	9781428571464	
1-Year Digital License and Consumable Print Student Edition	9798213009361	
1-Year Digital License and Hardcover Print Student Edition	9798213009125	
1-Year Consumable Print Student Grammar Workbook	9781418384098	
Teacher Resources		
Teacher's Edition	9781428516700	
Teacher Grammar Workbook Answer Key	9781418398460	

Description	13 Digit ISBN	Price*
Grade 10		
Student Resources		
1-Year Digital License	9781428571471	
1-Year Digital License and Consumable Print Student Edition	9798213009415	
1-Year Digital License and Hardcover Print Student Edition	9798213009170	
1-Year Consumable Print Student Grammar Workbook	9781418384104	
Teacher Resources		
Teacher's Edition	9781428516717	
Teacher Grammar Workbook Answer Key	9781418398477	

Grade 11		
Student Resources		
1-Year Digital License	9781428571488	
1-Year Digital License and Consumable Print Student Edition	9798213009460	
1-Year Digital License and Hardcover Print Student Edition	9798213009224	
1-Year Consumable Print Student Grammar Workbook	9781418384111	
Teacher Resources		
Teacher's Edition	9781428516724	
Teacher Grammar Workbook Answer Key	9781418398484	

Grade 12		
Student Materials		
1-Year Digital License	9781428571495	
1-Year Digital License and Consumable Print Student Edition	9798213009514	
1-Year Digital License and Hardcover Print Student Edition	9798213009279	
1-Year Consumable Print Student Grammar Workbook	9781418384128	
Teacher Materials		
Teacher's Edition	9781428516731	
Teacher Grammar Workbook Answer Key	9781418398491	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

New!

SAVVAS

Momentum

ASSESSMENT SUITE Grades K-8

Assess Student Performance — Start the School Year Off Right!

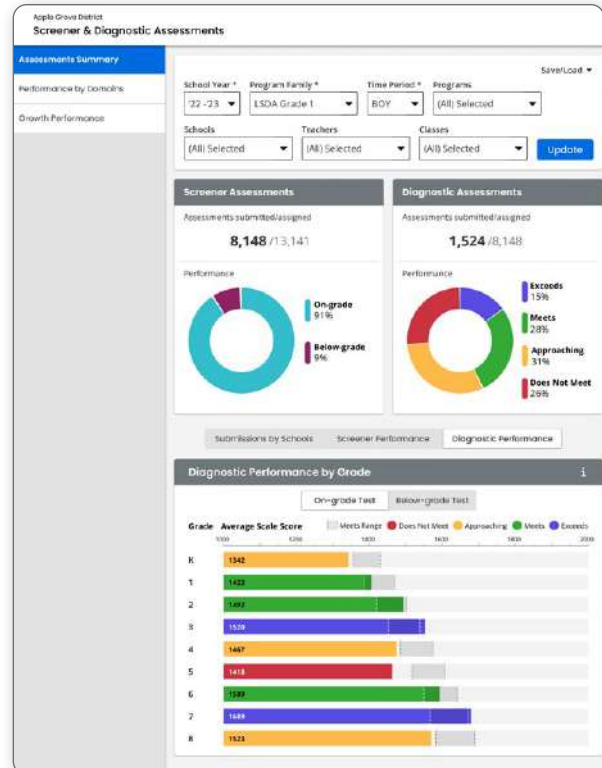
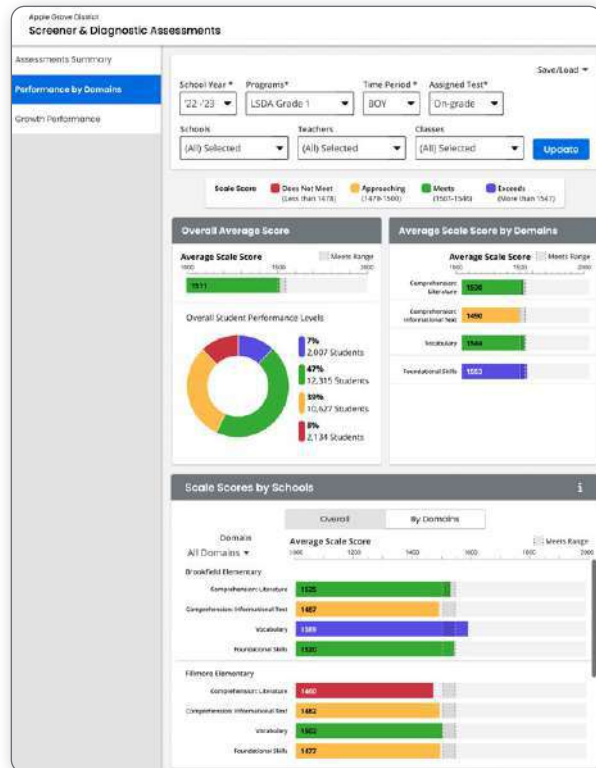
The Savvas Momentum™ Assessment Suite gives educators the tools to easily measure student performance, along with insights and instructional resources to help them make informed decisions for whole class, small group, and individual learning. Screeners and diagnostic assessments for Grades K-8 math and literacy are equipped with multistage adaptive technology. Data driven insights with standards-based instructional content recommendations help teachers tailor instruction and address students' individual learning needs.

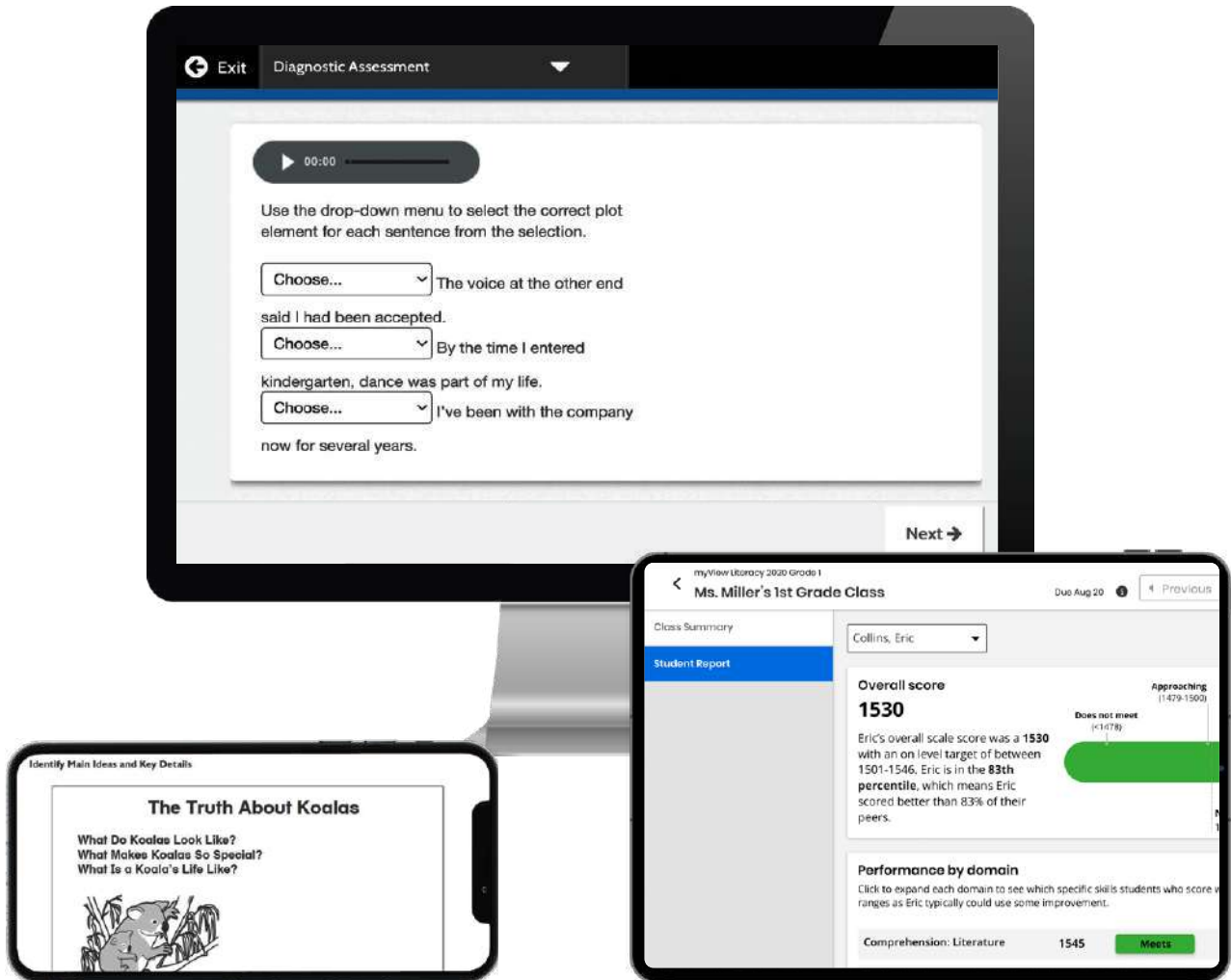
Literacy Solutions

Momentum Literacy

Momentum Literacy is designed to maximize the power of instruction by targeting each student's greatest opportunities for growth and pairing that data with aligned ELA/Literacy instructional resources.

New! Administrator Dashboards





Next-Level Assessment for K-8 Students

Each student entering your classroom is unique—with individual strengths and learning needs. Now you have an easy and reliable way to diagnose student needs to promote positive outcomes for your K-8 students. Momentum Literacy, part of the Savvas Momentum Assessment Suite, is available on the Savvas Realize® platform. It is designed to maximize the power of instruction by targeting each student’s greatest opportunities for growth and pairing that data with aligned instructional resources.

Assessments That Work Together



Universal Screener

A short screening assessment identifies proficiency in prerequisite ELA/literacy skills.

Multistage Adaptive Diagnostic

An adaptive Diagnostic digs deeper to pinpoint strengths and growth opportunities.

Scoring & Flexible Instructional Recommendations

Norm-referenced student data generates on-, above-, or below-level instructional content suggestions.

Achieve Equity and Promote Learning



Developed with WestEd

WestEd's leadership and psychometric expertise ensure item validity and assessments are unbiased and equitable.

- Industry recognized experts
- Expertise producing proprietary, valid, and normed assessments



Test Less, Teach More

Quickly identify student needs with a short, accessible screener.

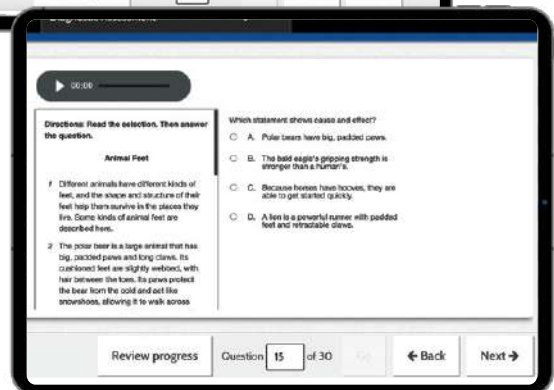
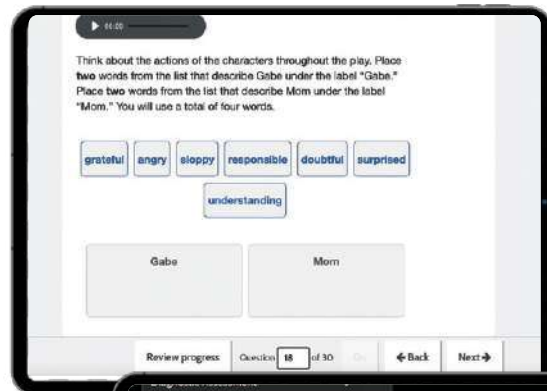


Personalized for Efficacy and Efficiency

The adaptive format limits time spent on testing while improving test reliability.

Diagnostic item types:

- Multiple Choice
- Drag-and-Drop
- Hot Text
- Single and Paired Passages
- Drop Down

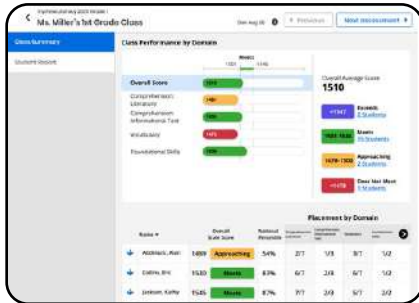




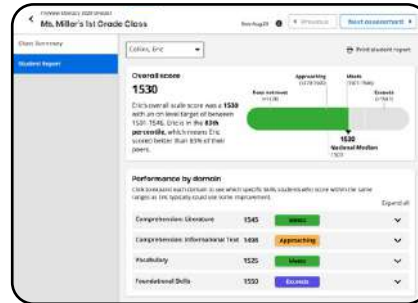
Robust Data Reporting

In-depth views of student learning are available by school, class and individual student. Track performance with this norm-referenced assessment.

Class Summary Report



Student Report



Administrator Report



Single Sign-on and Seamless Integration

Easy accessibility to Momentum Literacy from the Savvas Realize platform, including access to new instructional content for every student.

Address Every Student's Learning Needs in One Place

From remediation to enrichment, results from Momentum Literacy provide specific instructional recommendations, personalized content for every learner, and the flexibility to assign when needed.

Delivered on the award-winning Savvas Realize® platform, Momentum Literacy seamlessly integrates with your Savvas Literacy courses:



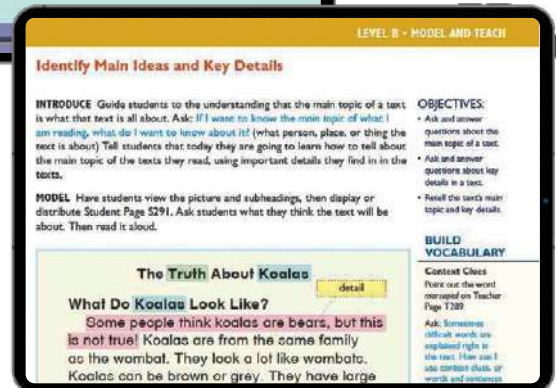
Student Lessons and Practice



Student Videos



Teacher Pages



Mathematics

Grades K–8

74

Grades 9–12

126

enVision® Mathematics

Common Core



Grades K–5, © 2024

Randall Charles, Jennifer Bay-Williams, Robert Berry, III, Janet Caldwell, Zachary Champagne, Juanita Copley, Francis “Skip” Fennell, Karen Karp, Stuart Murphy, Jane Schielack, Jennifer Suh, Jonathan Wray

Kids See the Math. Teachers See Results.

enVision® Mathematics Common Core © 2024 Grades K–5 is the latest offering of the nationally-recognized enVision series, created for print, digital, or blended instruction. Problem-based learning connects with visual learning, so kids see the math and teachers see results. Extensive customization and differentiation options empower every teacher and student.



International.Savvas.com/enVisionMathematics

K–5 Student’s Editions with Digital Courseware Access



The K–5 consumable, two-volume Student’s Edition expands visual learning and provides an engaging worktext for students to record their solutions and thinking. Each Student Edition includes access to the Digital Courseware.



enVision Matemáticas
© 2024
See pages 80–81.

Looking for Tier 3 digital intervention?

successmaker®

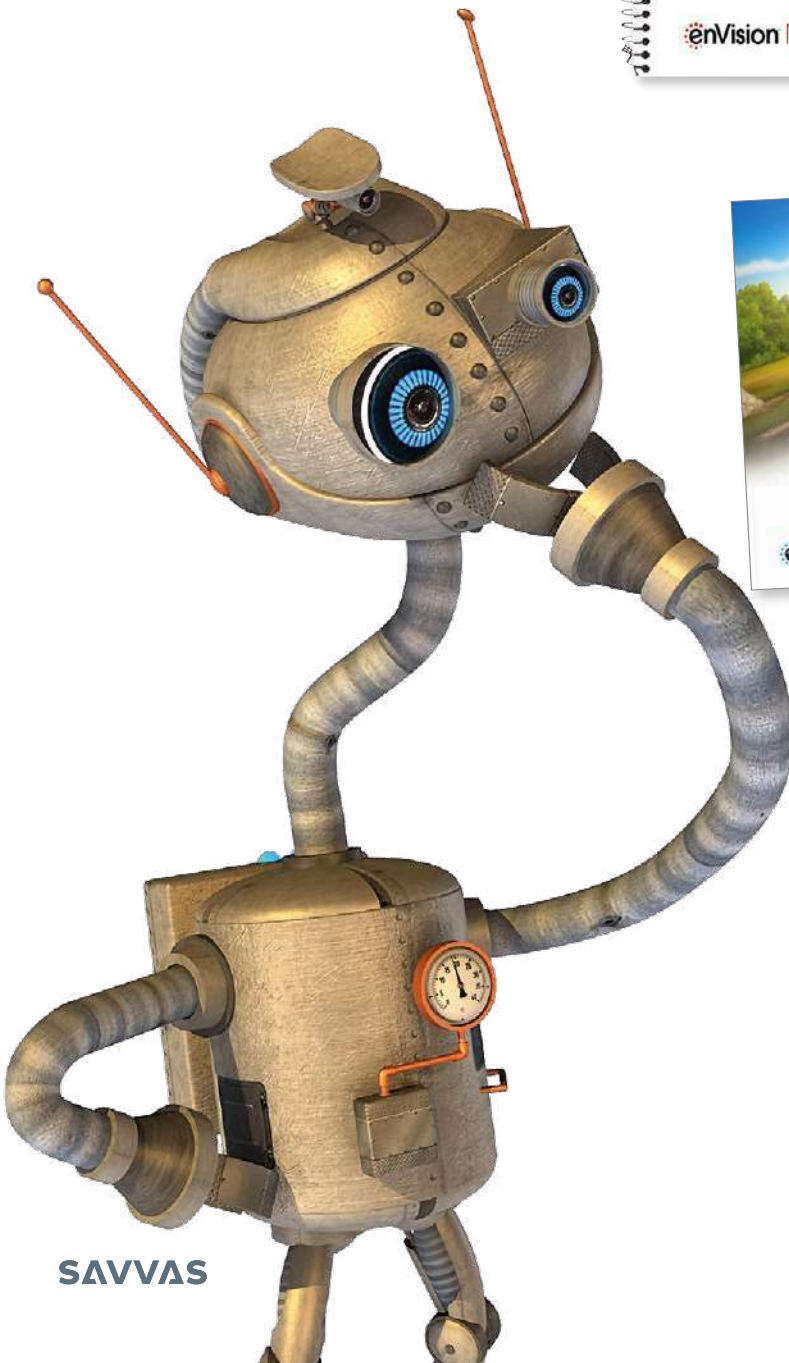
See pages 110–111.



Teacher's Edition Package



This package includes the two volume, spiral-bound *Teacher's Editions* and the *Teacher's Edition Program Overview*. Essential support for implementation of the *enVision Mathematics* program.

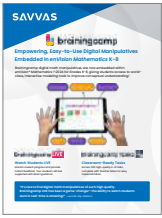


Teacher's Resource Masters Package

The *Assessment Sourcebook* contains a collection of program assessments: Readiness Test, Basic-Facts Timed Tests (Grades 1–5), Progress Monitoring Assessments, Topic Assessments, Topic Performance Tasks, Cumulative/Benchmark Assessments.

The two-volume *Teacher's Resource Masters* contains program resources pages: Home-School Connection Letters, Interactive Math Stories (Grades K–2), Pick a Project, enVision STEM Activities, Daily Review, Reteach to Build Understanding, Build Mathematical Literacy, Enrichment, and Fluency Practice/Assessment.

Additional Resources



BrainingCamp

NEW! Embedded digital math manipulatives give students access to world-class, interactive modeling tools to improve conceptual understanding and allow for live classroom interactivity!

Today's Challenge Teacher's Guide

Teacher notes to accompany Today's Challenge: five problems with increasing difficulty using the same data to reinforce the kind of thinking students need for success on next generation assessments.



Language Support Handbook

Topic and lesson-specific instructional support promotes language development, including support for Academic Vocabulary.



Additional Practice Workbook

The Additional Practice Workbook pages for each lesson include reinforcement of math practices, vocabulary, higher order thinking, and Assessment Practice.

Let's Investigate! Digital Lessons: Engaging Tasks for Exploring New Ideas



Let's Investigate! introduces new concepts and lays a foundation for upcoming lessons. This option gives more time for exploration and digging deeper into the mathematics. Find teaching support based on the "5 Practices for Orchestrating Productive Mathematics Discussions" (Smith and Stein).

Savvy Adaptive Practice (Grades 3–5)

Savvy Adaptive Practice delivers personalized practice in real-time, focusing on key concepts for each lesson, informing students when and why they are receiving specific practice items or instructional support resources. Students dial back into prerequisite concepts or accelerate forward as they practice.

Resources that Empower Families



Family Engagement resources empower families to support their students' learning beyond the classroom.

Topic and lesson-level support, interactive videos, vocabulary review, and helpful search terms are available to engage students at home—no login required!



Quick-and-Easy Centers Kit for Differentiated Instruction

This handy organizer includes 6 sets of each Problem-Solving Leveled Reading Mat as well as a Teacher's Guide, and organizes the printed resources for the Differentiated Activity Centers. Students can get what they need all by themselves!



Realize Scout Observational Tool

Record observations, videos and pictures of student work to support formative assessment.

Problem-Solving Leveled Reading Mats



A big, colorful mat filled with data is provided for each topic, Grades K–5. One side has on-level reading and the other side has below-level reading. The mats have an accompanying lesson-specific Problem-Solving Leveled Reading Activity master. The Teacher's Guide provides other suggestions on how to use mats for each topic.

Diagnosis and Intervention

enVision Mathematics Math Diagnosis and Intervention System



Assess students' ability and track progress using this time-saving system for assessment, diagnosis, intervention, and monitoring. Organized by Math Strands and addressing a range of grade levels, the *enVision Mathematics* © 2024 Math Diagnosis and Intervention System is ideal for use in summer school, after school programs, or regular classes. Each part of this two-part system contains a Teacher's Guide and tests.

Classroom Manipulatives Kit



A wide assortment of manipulatives support lesson activities in the classroom. For complete contents, see *Price List*.



Momentum Assessment Suite™ is a norm-referenced assessment suite that monitors proficiency growth and informs resource allocation throughout the year to ensure every moment is maximized and personalized to student needs.

Savvas Realize Online Learning Management System

SavvasRealize.com offers flexibility in planning, teaching, learning, discussing, and progress monitoring. It's easy to navigate, assign resources, search, customize, plan, assess, and analyze data. SavvasRealize.com is now a premier partner with Google for Education™. The Google G Suite for Education® includes Google rosterSync™, Google Classroom™, and Google Drive™.

enVision Mathematics Digital Courseware



The *enVision Mathematics* Digital Courseware is delivered through Savvas Realize®, an online learning management system that includes standard-aligned content, flexible class management tools, customizable and printable test banks, and embedded assessments, with student data available immediately. Teachers and students have the flexibility to use it anywhere, anytime, and on a wide variety of devices. The account on Realize provides access to the online *enVision Mathematics* Teacher's and Student's Edition Realize Readers, all program interactivities, online functionality, and program resources. The Realize Reader™ app enables on- and off-line use. Integrate with Canvas® and Schoology®.





Teachers can create or assign ready-made tests, with auto-assign remediation and instant reports including mastery by standards or skills. Visual Learning Animations PLUS online expand *enVision Mathematics* unique Visual Learning Bridge through the audio-supported power of animations, promoting conceptual understanding through true interactivity for all students.


Additional digital student and teacher materials like the Solve & Share, Another Look Videos, Practice Buddy, Today's Challenge, 3-Act Math, online next generation assessments, and BouncePages take digital learning to the next level allowing for true parity of the print and digital curriculums.

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Description	13 Digit ISBN	Price*
Kindergarten		
Student Resources		
1-Year Digital License	9781418848248	
1-Year Digital License and Consumable Print Student Edition	9781418846800	
Teacher Resources		
Teacher's Edition Package	9780134959849	
Contains: 2 Volumes and Teacher's Edition Program Overview		
Teacher's Resource Masters Package	9780134959672	
Contains: 2 Volumes of Resource Masters and Assessment Sourcebook		
Diagnosis and Intervention		
Diagnosis and Intervention System Part 1 (K–3)	9780134959917	
Contains: 1 Teacher's Guide, tests booklet, and booklets of blackline masters with answer key		
Additional Resources		
Additional Practice Workbook	9780134953748	
Math Practice Posters Classroom Set	9780134963136	
Today's Challenge Teacher's Guide	9780134961804	
Language Support Handbook	9780134954592	
Quick-and-Easy Centers Kit	9780134959580	
Contains: Center Mat and Labels; 6 Sets of Problem-Solving Leveled Reading Mats; 1 Problem-Solving Activity Guide		
Manipulative Kits		
Classroom Manipulatives Kit  (1)	9780134959528	
Contains: 390 attribute blocks; 1 balance; 700 connecting cubes; 600 2-color counters, 13 sets of dice		
Grade 1		
Student Resources		
1-Year Digital License	9781418848255	
1-Year Digital License and Consumable Print Student Edition	9781418846817	
Teacher Resources		
Teacher's Edition Package	9780134959856	
Contains: 2 Volumes and Teacher's Edition Program Overview		
Teacher's Resource Masters Package	9780134959689	
Contains: 2 Volumes of Resource Masters and Assessment Sourcebook		
Diagnosis and Intervention		
Diagnosis and Intervention System Part 1 (K–3)	9780134959917	
Contains: 1 Teacher's Guide, tests booklet, and booklets of blackline masters with answer key		
Additional Resources		
Additional Practice Workbook	9780134953762	
Math Practice Posters Classroom Set	9780134963143	
Today's Challenge Teacher's Guide	9780134961811	
Language Support Handbook	9780134954608	
Quick-and-Easy Centers Kit	9780134959597	
Contains: Center Mat and Labels; 6 Sets of Problem-Solving Leveled Reading Mats; 1 Problem-Solving Activity Guide		
Manipulative Kits		
Classroom Manipulatives Kit  (1)	9780134959535	
Contains: 13 base-ten flats; 260 base-ten rods; 600 base-ten units; 351 pattern blocks; 700 connecting cubes; 800 2-color counters; 13 sets of dice; 260 color tiles; 175 straw beads		


*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

Description	13 Digit ISBN	Price*
Grade 2		
Student Resources		
1-Year Digital License	9781418848262	
1-Year Digital License and Consumable Print Student Edition	9781418846824	
Teacher Resources		
Teacher's Edition Package	9780134959863	
Contains: 2 Volumes and Teacher's Edition Program Overview		
Teacher's Resource Masters Package	9780134959696	
Contains: 2 Volumes of Resource Masters and Assessment Sourcebook		
Diagnosis and Intervention		
Diagnosis and Intervention System Part 1 (K–3)	9780134959917	
Contains: 1 Teacher's Guide, tests booklet, and booklets of blackline masters with answer key		
Additional Resources		
Additional Practice Workbook	9780134953779	
Math Practice Posters Classroom Set	9780134963150	
Today's Challenge Teacher's Guide	9780134961828	
Language Support Handbook	9780134954615	
Quick-and-Easy Centers Kit	9780134959610	
Contains: Center Mat and Labels; 6 Sets of Problem-Solving Leveled Reading Mats; 1 Problem-Solving Activity Guide		
Manipulative Kits		
Classroom Manipulatives Kit  (1)	9780134959542	
Contains: 1 base-ten cube; 130 base-ten flats; 140 base-ten rods; 300 base-ten units; 1,450 coins; 260 color tiles; 351 pattern blocks; 500 connecting cubes; 400 2-color counters		
Grade 3		
Student Resources		
1-Year Digital License	9781418848279	
1-Year Digital License and Consumable Print Student Edition	9781418846831	
Teacher Resources		
Teacher's Edition Package	9780134959887	
Contains: 2 Volumes and Teacher's Edition Program Overview		
Teacher's Resource Masters Package	9780134959702	
Contains: 2 Volumes of Resource Masters and Assessment Sourcebook		
Diagnosis and Intervention		
Diagnosis and Intervention System Part 1 (K–3)	9780134959917	
Contains: 1 Teacher's Guide, tests booklet, and booklets of blackline masters with answer key		
Additional Resources		
Additional Practice Workbook	9780134953786	
Math Practice Posters Classroom Set	9780134963174	
Today's Challenge Teacher's Guide	9780134961842	
Language Support Handbook	9780134954622	
Quick-and-Easy Centers Kit	9780134959627	
Contains: Center Mat and Labels; 6 Sets of Problem-Solving Leveled Reading Mats; 1 Problem-Solving Activity Guide		
Manipulative Kits		
Classroom Manipulatives Kit  (1)	9780134959559	
Contains: 1 base-ten cube; 130 base-ten flats; 140 base-ten rods; 300 base-ten units; 1,450 coins; 260 color tiles; 351 pattern blocks; 500 connecting cubes; 400 2-color counters		


 CHOKING HAZARD (1). Not for under 3 yrs.

Full cautionary statements for all products with safety warnings can be found on page 233.

Description	13 Digit ISBN	Price*
Grade 4		
Student Resources		
1-Year Digital License	9781418848286	
1-Year Digital License and Consumable Print Student Edition	9781418846848	
Teacher Resources		
Teacher's Edition Package	9780134959894	
Contains: 2 Volumes and Teacher's Edition Program Overview		
Teacher's Resource Masters Package	9780134959719	
Contains: 2 Volumes of Resource Masters and Assessment Sourcebook		
Diagnosis and Intervention		
Diagnosis and Intervention System Part 2 (4–5)	9780134959924	
Contains: 1 Teacher's Guide, tests booklet, and booklets of blackline masters with answer key		
Additional Resources		
Additional Practice Workbook	9780134953793	
Math Practice Posters Classroom Set	9780134963181	
Today's Challenge Teacher's Guide	9780134961859	
Language Support Handbook	9780134954639	
Quick-and-Easy Centers Kit	9780134959634	
Contains: Center Mat and Labels; 6 Sets of Problem-Solving Leveled Reading Mats; 1 Problem-Solving Activity Guide		
Manipulative Kits		
Classroom Manipulatives Kit  (1)	9780134959566	
Contains: 8 protractors; 1 base-ten cube; 80 base-ten flats; 160 base-ten rods; 200 base-ten units; 408 rainbow fraction tiles; 270 pattern blocks		

Description	13 Digit ISBN	Price*
Grade 5		
Student Resources		
1-Year Digital License	9781418848293	
1-Year Digital License and Consumable Print Student Edition	9781418846855	
Teacher Resources		
Teacher's Edition Package	9780134959900	
Contains: 2 Volumes and Teacher's Edition Program Overview		
Teacher's Resource Masters Package	9780134959726	
Contains: 2 Volumes of Resource Masters and Assessment Sourcebook		
Diagnosis and Intervention		
Diagnosis and Intervention System Part 2 (4–5)	9780134959924	
Contains: 1 Teacher's Guide, tests booklet, and booklets of blackline masters with answer key		
Additional Resources		
Additional Practice Workbook	9780134953809	
Math Practice Posters Classroom Set	9780134963198	
Today's Challenge Teacher's Guide	9780134961866	
Language Support Handbook	9780134954646	
Quick-and-Easy Centers Kit	9780134959641	
Contains: Center Mat and Labels; 6 Sets of Problem-Solving Leveled Reading Mats; 1 Problem-Solving Activity Guide		
Manipulative Kits		
Classroom Manipulatives Kit  (1)	9780134959573	
Contains: 1 base-ten cube; 80 base-ten flats; 160 base-ten rods; 200 base-ten units; 408 rainbow fraction tiles		

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

 CHOKING HAZARD (1). Not for under 3 yrs.
Full cautionary statements for all products with safety warnings can be found on page 233.

enVision® Matemáticas



Grades K–5, © 2024

Randall Charles, Jennifer Bay-Williams, Robert Berry, III, Janet Caldwell, Zachary Champagne, Juanita Copley, Francis “Skip” Fennell, Karen Karp, Stuart Murphy, Jane Schielack, Jennifer Suh, Jonathan Wray

Comprehensive Spanish program for students who learn in Spanish

Students develop deeper understanding of math ideas as they discuss, explain their thinking, and solve rich problems.

Student videos build understanding and encourage student review.

Spanish Teacher Companion

Contains topic and lesson planning, teaching, and assessment support with a translation key of instructional lesson elements. Use alongside the Teacher’s Edition to provide full language support.



Momentum Assessment Suite™ is a norm-referenced assessment suite that monitors proficiency growth and informs resource allocation throughout the year to ensure every moment is maximized and personalized to student needs.



Description	13 Digit ISBN	Price*
Kindergarten		
Common Core Student Resources		
Common Core 1-Year Digital Licence	9781418847760	
Common Core 1-Year Digital License and Consumable Print Student Edition	9781418850715	
Additional Spanish Resources		
Spanish Additional Practice Workbook	9780134962870	
Spanish Teacher Companion	9780768595901	
Spanish Teacher Resource Masters Package	9780134966274	
Contains: 2 Volumes of Spanish Resource Masters and Spanish Assessment Sourcebook		
Spanish Today's Challenge Teacher's Guide	9780768596083	
Spanish Problem Solving Reading Mats	9780768595963	
Spanish Problem Solving Reading Mats Teacher's Guide	9780768596021	

Grade 1		
Common Core Student Resources		
Common Core 1-Year Digital Licence	9781418847777	
Common Core 1-Year Digital License and Consumable Print Student Edition	9781418850722	
Additional Spanish Resources		
Spanish Additional Practice Workbook	9780134962887	
Spanish Teacher Companion	9780768595918	
Spanish Teacher Resource Masters Package	9780134966281	
Contains: 2 Volumes of Spanish Resource Masters and Spanish Assessment Sourcebook		
Spanish Today's Challenge Teacher's Guide	9780768596090	
Spanish Problem Solving Reading Mats	9780768595970	
Spanish Problem Solving Reading Mats Teacher's Guide	9780768596038	

Grade 2		
Common Core Student Resources		
Common Core 1-Year Digital Licence	9781418847784	
Common Core 1-Year Digital License and Consumable Print Student Edition	9781418850739	
Additional Spanish Resources		
Spanish Additional Practice Workbook	9780134962894	
Spanish Teacher Companion	9780768595925	
Spanish Teacher Resource Masters Package	9780134966298	
Contains: 2 Volumes of Spanish Resource Masters and Spanish Assessment Sourcebook		
Spanish Today's Challenge Teacher's Guide	9780768596106	
Spanish Problem Solving Reading Mats	9780768595987	
Spanish Problem Solving Reading Mats Teacher's Guide	9780768596045	

Description	13 Digit ISBN	Price*
Grade 3		
Common Core Student Resources		
Common Core 1-Year Digital Licence	9781418847791	
Common Core 1-Year Digital License and Consumable Print Student Edition	9781418850746	
Additional Spanish Resources		
Spanish Additional Practice Workbook	9780134962917	
Spanish Teacher Companion	9780768595932	
Spanish Teacher Resource Masters Package	9780134966304	
Contains: 2 Volumes of Spanish Resource Masters and Spanish Assessment Sourcebook		
Spanish Today's Challenge Teacher's Guide	9780768596113	
Spanish Problem Solving Reading Mats	9780768595994	
Spanish Problem Solving Reading Mats Teacher's Guide	9780768596052	

Grade 4		
Common Core Student Resources		
Common Core 1-Year Digital Licence	9781418847807	
Common Core 1-Year Digital License and Consumable Print Student Edition	9781418850753	
Additional Spanish Resources		
Spanish Additional Practice Workbook	9780134962924	
Spanish Teacher Companion	9780768595949	
Spanish Teacher Resource Masters Package	9780134966311	
Contains: 2 Volumes of Spanish Resource Masters and Spanish Assessment Sourcebook		
Spanish Today's Challenge Teacher's Guide	9780768596120	
Spanish Problem Solving Reading Mats	9780768596007	
Spanish Problem Solving Reading Mats Teacher's Guide	9780768596069	

Grade 5		
Common Core Student Resources		
Common Core 1-Year Digital Licence	9781418847814	
Common Core 1-Year Digital License and Consumable Print Student Edition	9781418850760	
Additional Spanish Resources		
Spanish Additional Practice Workbook	9780134962931	
Spanish Teacher Companion	9780768595956	
Spanish Teacher Resource Masters Package	9780134966328	
Contains: 2 Volumes of Spanish Resource Masters and Spanish Assessment Sourcebook		
Spanish Today's Challenge Teacher's Guide	9780768596137	
Spanish Problem Solving Reading Mats	9780768596014	
Spanish Problem Solving Reading Mats Teacher's Guide	9780768596076	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

New!

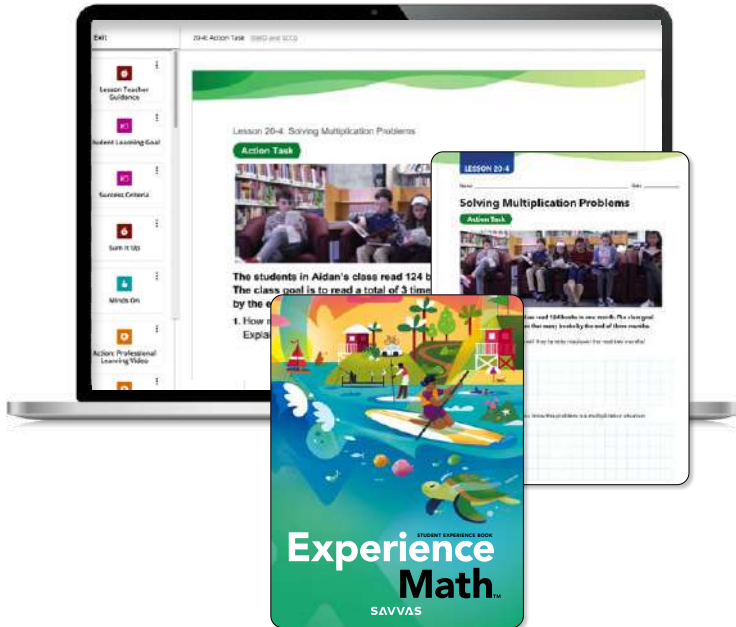
Experience Math

Grades K-8 © 2025

The best way to learn is through experience.

Experience Math™, a student-centered, K-8 program, celebrates the art of teaching combined with the power of an engaged classroom. Through simple planning and high-value, in-the-moment professional development, *Experience Math* allows teachers to do what matters most:

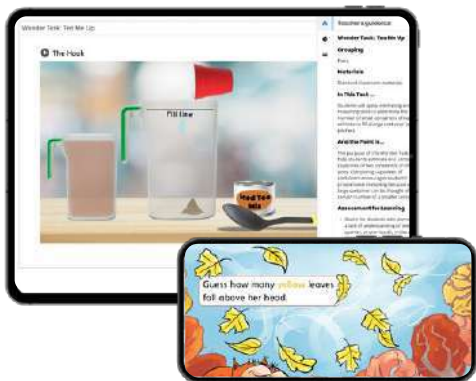
- Create Community through Discovery and Exploration
- Strengthen Learning through Intentional Teaching
- Establish Fluency through Practice and Game Play
- Gather Evidence of Learning through Purposeful Assessment Strategies



Streamlined, Easy to Use Program Components

- **Student Experience Book**
One volume per grade level, student consumable, 4-color text to support in-classroom learning and practice.
- **Digital Student Experience**
Easy-to-navigate digital license for students to reference learning aids, digital games, interactive manipulatives, assignments, and assessments.
- **Classroom Manipulative Kits**
Convenient kits to promote hands-on learning and exploration in the classroom.





Program Highlights

- Embedded Professional Learning Videos and Marian's Insights offer instructional insights, including mathematical contexts, differentiation strategies, and implementation tips at point-of-use.
- Hands-On Lessons and Intentional Practice are experienced through digital/printed games and Real-World Applications that encourage critical thinking.
- Savvas Realize[®] Scout Observational Assessment Tool, rubrics, customizable assessments, and data analytics provide valuable insights into student progress and understanding.
- Savvas Realize[®] LMS provides quick access to teaching resources, assignable instructional materials, and lesson content support.
- Brainiac Digital Manipulatives are interactive math tools embedded within Savvas Realize[®], offering real-time feedback, screen-sharing capabilities, and access to 300 high-quality K-8 tasks.



Written by Mathematics Expert Dr. Marian Small

Dr. Marian Small, internationally renowned mathematics educator, author, and professional learning consultant, designed this K–8 program that shares her mathematical knowledge and insights with every classroom and supports intentional teaching through thoughtful questioning.



Dr. Marian Small
Internationally Renowned
Author & Educator



Graham Fletcher
Contributing Author

Experience Math © 2025

Description	13 Digit ISBN	Price*
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Kindergarten**Student Resources**

1-Year Digital License	9781428586925	
1-Year Digital License and Consumable Print Student Experience Book	9781428587168	
Common Core 1-Year Digital License	9781428587045	
Common Core 1-Year Digital License and Consumable Print Student Experience Book	9781428587281	

Manipulative Kits

Classroom Manipulatives Kit ▲ (1)	9781428587403	
Contains: 120 attribute blocks, 4 student balances, 800 color tiles, 24 number cubes, 12 geosolids, 1 number path, 1000 pattern blocks, 120 magnetic beads, 1000 snap cubes		

Grade 1**Student Resources**

1-Year Digital License	9781428586949	
1-Year Digital License and Consumable Print Student Experience Book	9781428587182	
Common Core 1-Year Digital License	9781428587069	
Common Core 1-Year Digital License and Consumable Print Student Experience Book	9781428587304	

Manipulative Kits

Classroom Manipulatives Kit ▲ (1)	9781428587410	
Contains: 120 attribute blocks, 30 base ten rods, 300 base ten units, 800 color tiles, 1000 counters, 1000 craft sticks, 24 number cubes, 128 magnetic Cuisenaire rods, 6 georeflexor mirrors, 10 dry erase hundred board mats, 12 mirrors, 1 number path, 1000 pattern blocks, 100-bead rekenrek, 1000 snap cubes, 1 nestable balance		

Grade 2**Student Resources**

1-Year Digital License	9781428586963	
1-Year Digital License and Consumable Print Student Experience Book	9781428587205	
Common Core 1-Year Digital License	9781428587083	
Common Core 1-Year Digital License and Consumable Print Student Experience Book	9781428587328	

Manipulative Kits

Classroom Manipulatives Kit ▲ (1)	9781428587427	
Contains: 120 attribute blocks, 1 base ten cube, 130 base ten flats, 30 base ten rods, 300 base ten units, 100 \$1 bills, 100 \$10 bills, 50 \$100 bills, 100 \$20 bills, 100 \$5 bills, 50 \$50 bills, 100 dimes, 50 half dollar coins, 100 nickels, 100 pennies, 100 quarters, 800 color tiles, 1250 counters, 1000 craft sticks, 24 number cubes, 64 magnetic Cuisenaire rods, 10 dry erase hundred boards, 32 mirrors, 100-bead rekenrek, 1000 snap cubes		

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

Description	13 Digit ISBN	Price*
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Grade 3**Student Resources**

1-Year Digital License	9781428586987	
1-Year Digital License and Consumable Print Student Experience Book	9781428587229	
Common Core 1-Year Digital License	9781428587106	
Common Core 1-Year Digital License and Consumable Print Student Experience Book	9781428587342	

Manipulative Kits

Classroom Manipulatives Kit ▲ (1)	9781428587434	
Contains: 1 base ten cube, 130 base ten flats, 300 base ten units, 800 color tiles, 200 counters, 408 fraction tiles, 12 geosolids, 1000 snap cubes, 1 nestable balance		

Grade 4**Student Resources**

1-Year Digital License	9781428587007	
1-Year Digital License and Consumable Print Student Experience Book	9781428587243	
Common Core 1-Year Digital License	9781428587120	
Common Core 1-Year Digital License and Consumable Print Student Experience Book	9781428587366	

Manipulative Kits

Classroom Manipulatives Kit ▲ (1)	9781428587441	
Contains: 1 base ten cube, 130 base ten flats, 300 base ten units, 800 color tiles, 408 fraction tiles, 1000 pattern blocks, 1000 snap cubes, 100 \$1 bills, 50 \$100 bills, 100 \$20 bills, 100 \$5 bills, 50 \$50 bills, 24 clocks, 50 half dollar coins, 100 nickels, 100 pennies, 100 quarters, 1250 counters, 24 number cubes, 6 georeflexor mirrors, 1 nestable balance, 8 protractors		

Grade 5**Student Resources**

1-Year Digital License	9781428587021	
1-Year Digital License and Consumable Print Student Experience Book	9781428587267	
Common Core 1-Year Digital License	9781428587144	
Common Core 1-Year Digital License and Consumable Print Student Experience Book	9781428587380	

Manipulative Kits

Classroom Manipulatives Kit ▲ (1)	9781428587458	
Contains: 1 base ten cube, 130 base ten flats, 30 base ten rods, 300 base ten units, 800 color tiles, 408 fraction tiles, 1 nestable balance, 10 compasses, 1250 counters, 24 number cubes, 20 geoboards, 6 georeflexor mirrors, 8 protractors, 1000 snap cubes		

▲ CHOKING HAZARD (1). Not for under 3 yrs.

Full cautionary statements for all products with safety warnings can be found on page 233

Description	13 Digit ISBN	Price*
Grade 6		
Student Resources		
1-Year Digital License	9781428587526	
1-Year Digital License and Consumable Print Student Experience Book	9781428587465	
Common Core 1-Year Digital License	9781428587649	
Common Core 1-Year Digital License and Consumable Print Student Experience Book	9781428587588	

Manipulative Kits
 Classroom Manipulatives Kit ▲ (1) 9781428587700
 Contains: 608 algebra tiles, 72 angles, 800 color tiles, 200 counters, 888 Cuisinaire rods, 408 fraction tiles, 1000 pattern blocks, 1000 snap cubes, 20 tape measures, 1 nestable balance

Grade 7		
Student Resources		
1-Year Digital License	9781428587540	
1-Year Digital License and Consumable Print Student Experience Book	9781428587489	
Common Core 1-Year Digital License	9781428587663	
Common Core 1-Year Digital License and Consumable Print Student Experience Book	9781428587601	

Manipulative Kits
 Classroom Manipulatives Kit ▲ (1) 9781428587717
 Contains: 608 algebra tiles, 300 base ten units, 10 compasses, 200 counters, 102 1-in cubes, 24 3/4-in cubes, 408 fraction tiles, 6 georeflexor mirrors, 8 protractors

Description	13 Digit ISBN	Price*
Grade 7 Accelerated		
Student Resources		
1-Year Digital License	9798213039900	
1-Year Digital License and Consumable Print Student Experience Book	9798213039825	
Common Core 1-Year Digital License	9798213040067	
Common Core 1-Year Digital License and Consumable Print Student Experience Book	9798213039986	

Manipulative Kits
 Classroom Manipulatives Kit ▲ (1) 9798213041286
 Contains: 608 algebra tiles, 300 base ten units, 800 color tiles, 30 compasses, 200 counters, 102 1" cubes, 60 3/4" number cubes, 408 fraction tiles, 6 georeflexor mirrors, 28 mirrors, 4 nestable balances, 8 protractors, 1000 snap cubes

Grade 8		
Student Resources		
1-Year Digital License	9781428587564	
1-Year Digital License and Consumable Print Student Experience Book	9781428587502	
Common Core 1-Year Digital License	9781428587687	
Common Core 1-Year Digital License and Consumable Print Student Book	9781428587625	

Manipulative Kits
 Classroom Manipulatives Kit ▲ (1) 9781428587724
 Contains: 800 color tiles, 30 compasses, 60 3/4-in cubes, 6 georeflexor mirrors, 28 mirrors, 1 nestable balance, 8 protractors, 1000 snap cubes

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

▲ CHOKING HAZARD (1). Not for under 3 yrs.
 Full cautionary statements for all products with safety warnings can be found on page 233



New!

Experimenta las Matemáticas

Grades K-8 © 2025

Equitable Student Exploration & Active Learning

Experience Math™ offers embedded support for Multilingual Learners to strengthen connections to mathematical concepts to improve overall student achievement.

Comprehensive Spanish Language Support

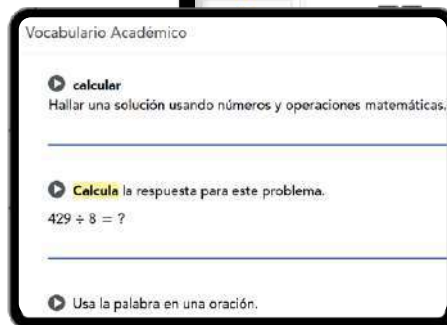
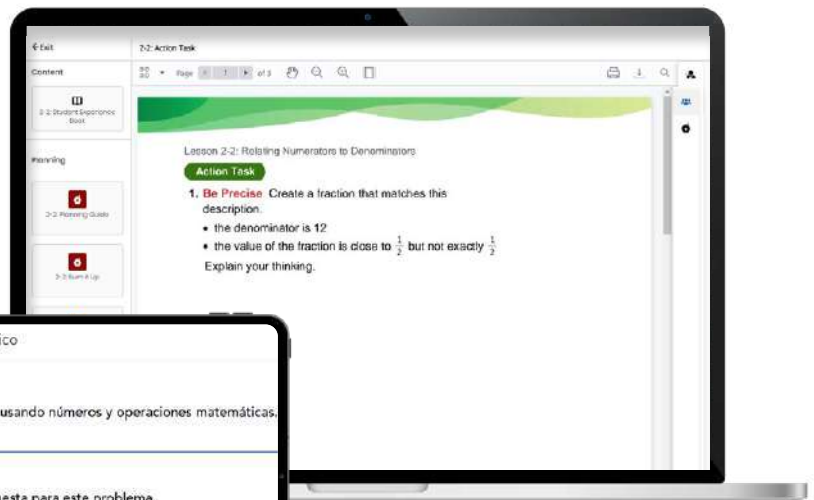
Diversified Multilingual Learner supports address student needs at point of use to improve learning outcomes.

The Family Engagement site provides topic and lesson resources to support students and caregivers at home. Compatible with Google Translate™, access to resources in hundreds of languages including Spanish is available.



Translated Student Components

Digital student lesson resources and the printed Student Experience Book are translated into Spanish.





Program Highlights

- The Teacher Assistant Panel provides embedded multilingual learner instructional supports from Dr. Marian Small.
- All student-facing Spanish resources are available through Savvas Realize® for easy access.
- Academic Language Activities build understanding of critical words and offer instructional scaffolds to help students understand vocabulary, ideas, and concepts in context.

Experimenta las Matemáticas © 2025

Description	13 Digit ISBN	Price*	Description	13 Digit ISBN	Price*
Kindergarten			Grade 5		
Student Resources			Student Resources		
Common Core 1-Year Digital License and Consumable Print Student Experience Book	9781428596962		Common Core 1-Year Digital License and Consumable Print Student Experience Book	9781428597365	
Grade 1			Grade 6		
Student Resources			Student Resources		
Common Core 1-Year Digital License and Consumable Print Student Experience Book	9781428597044		Common Core 1-Year Digital License and Consumable Print Student Experience Book	9781428594807	
Grade 2			Grade 7		
Student Resources			Student Resources		
Common Core 1-Year Digital License and Consumable Print Student Experience Book	9781428597129		Common Core 1-Year Digital License and Consumable Print Student Experience Book	9781428594883	
Grade 3			Grade 7 Accelerated		
Student Resources			Student Resources		
Common Core 1-Year Digital License and Consumable Print Student Experience Book	9781428597204		Common Core 1-Year Digital License and Consumable Print Student Experience Book	9798213039986	
Grade 4			Grade 8		
Student Resources			Student Resources		
Common Core 1-Year Digital License and Consumable Print Student Experience Book	9781428597280		Common Core 1-Year Digital License and Consumable Print Student Experience Book	9781428594968	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

INVESTIGATIONS **3**

IN NUMBER, DATA, AND SPACE®



Common Core
Grades K–5, © 2017

Developed at the Investigations Curriculum Center
Education Research Collaborative at TERC, Cambridge, MA



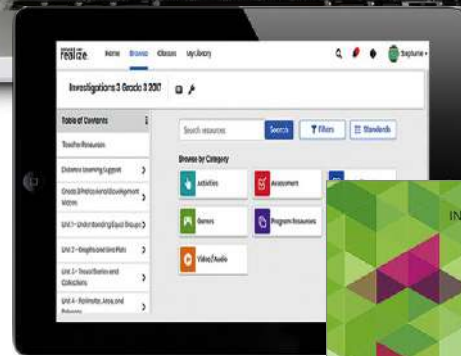
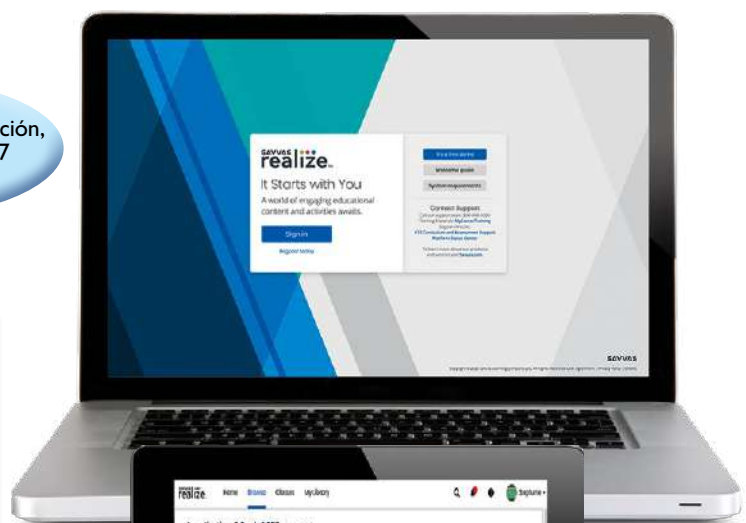
Inquiry-based mathematics for print and digital blended learning

Investigations 3 Common Core is the K–5 inquiry-based approach to teaching and learning mathematics. Students actively engage in meaningful mathematical work, and teachers venture into ongoing learning about mathematics content and how children best learn mathematics.

Researched-based, field-tested, and proven, *Investigations 3* provides new digital tools, ongoing professional learning, and expanded family support.



Investigaciones 3 en numeración, datos y espacio © 2017
See pages 93–95.



International.Savvas.com/Investigations

Looking for Tier 3 digital intervention?

successmaker

See pages 124–125.



Student Materials

Digital courseware and print packages

Provide students with one consumable Student Activity Book and digital courseware access.



Student Activity Book

A single-volume worktext with consumable pages for student work, including in-class activities, daily practice and homework. This four-color component also contains the Family Letters that accompany each unit. Each Student Activity Book includes access to the digital courseware. Also available in Spanish.

Teacher Materials

Curriculum Units Package

This grade-level package includes all Curriculum Units (Teacher's Editions) and the Implementing *Investigations* guide.

Curriculum Units

Eight Curriculum Units (Teacher's Editions) at each grade level. Available in print and as an interactive, online planning ext.



Implementing *Investigations 3*

Contains essays to help the successful implementation of the program. It also contains a scope and sequence and a complete program index. Grade level specific.



Assessment Sourcebook

This grade-level resource contains the blackline masters for the checklists and assessment activities. Also available in Spanish.



Spanish Companion Teacher Talk for the Bilingual Classroom

Provides the necessary academic language for instruction. Teacher modeling, scripts and scaffolding for Spanish speaking students. Print and online formats.

Screener and Diagnostic Assessments

SAVVAS
Momentum Assessment Suite™, a norm-referenced assessment suite that monitors proficiency growth and informs resource allocation throughout the year to ensure every moment is maximized and personalized to student needs.

Additional Components



Manipulatives Kit

Each grade-level kit includes all of the manipulatives needed for *Investigations 3*. Kits accommodate 24 students in Grades K–2 and 28 students in Grades 3–5.

Manipulatives Completer Kit (for *Investigations* © 2008 or 2012 users)

This kit contains all of the new manipulatives used in *Investigations 3*, so that users of earlier copyright programs can update their collections.

Cards Package

Each grade-level Cards Package contains all sets of cards needed for *Investigations 3*. Quantities of card sets accommodate 24 students in grades K–2 and 28 students in Grades 3–5.

Professional Learning and online training

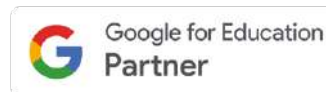
- Face-to-face
- On-site teacher training
- Online program tutorials available 24/7

Technology



Savvas Realize® is our newest learning management system. Teachers can plan and customize sessions, search for content and create assignments. Supports the new Google Classroom™ integration. Intuitive tools for parents and students as well. Features include:

- Math Words and Ideas
- Games center
- Online assessments
- Teacher presentations
- New Interactive Student Activity Book and Curriculum Units are available online and via the Realize Reader™ app for off-line use.



Realize Scout Observational Tool

A digital tool created for teachers to support formative assessments. Teachers can easily record observations, videos, and pictures of student work.

Investigations 3 in Number, Data, and Space © 2017

Description	13 Digit ISBN	Price*
Kindergarten		
Student Materials		
1-Year Digital License and Consumable		
Print Student Activity Book	9780328926572	
Teacher Materials		
Curriculum Unit Package	9780328915446	
Contains 1 each of the following:		
Implementing Investigations	9780328859399	
Curriculum Units		
Counting People, Sorting Buttons	9780328914630	
Counting Quantities, Comparing Lengths	9780328915026	
Make a Shape, Fill a Hexagon	9780328915033	
Collect, Count and Measure	9780328915040	
Build a Block, Build a Wall	9780328915057	
How Many Now?	9780328915064	
How Many Noses? How Many Eyes?	9780328915071	
Ten Frames and Teen Numbers	9780328915088	
Assessment Sourcebook†	9780328859634	
Spanish Companion: Teacher Talk for the Bilingual Classroom†	9780328859924	

† Not included in the Curriculum Unit Package.

Additional Components		
Manipulatives Kit* ▲ (1)	9780328891597	
Contains: 2 sets of 60 attribute blocks; 2 sets of 120 teddy bear counters; 1 container of buttons (approx. 1,000 buttons); 2 sets of 100 pennies; 2 sets of 400 color tiles; 2 sets of 36 blank cubes; 2 sets of 12 number cubes; 1,000 blank cube labels; 2 sets of 12 dot cubes; 12 GeoSolids®; 4 sets of 250 pattern blocks; 10 sets of 100 SnapCubes®; 1,000 craft sticks; 200 two-color counters; 4 student balances; 2 sets of 330 GeoBlocks™; 10 GeoBoards; 1 hundred number wall chart; 1 number line; 1 monthly pocket chart calendar		
Manipulatives Completer Kit (for Investigations © 2008 and 2012 users)* ▲ (1)	9780328890729	
Contains: 4 student balances; 1,000 blank cube labels		
Cards Package*	9780328912162	
Contains: 12 sets of 48 Primary Cards; 1 set of 24 Ten Frames; 12 sets of 20 Fluency within Five Cards; 12 sets of 40 Ten Frame Cards; 12 sets of 20 Ten Cards; 12 sets of 80 Teen Cards		

* For individual components, see Individual Line Items on page 92.

Grade 1		
Student Materials		
1-Year Digital License and Consumable		
Print Student Activity Book	9780328926589	
Teacher Materials		
Curriculum Unit Package	9780328915453	
Contains 1 each of the following:		
Implementing Investigations	9780328859405	
Curriculum Units		
Building Numbers and Solving Story Problems	9780328914647	
Comparing and Combining Shapes	9780328915095	
How Many of Each? How Many in All?	9780328915101	
Fish Lengths and Fraction Rugs	9780328915118	
Number Games and Crayon Problems	9780328915125	
Would You Rather Be an Eagle or a Whale?	9780328915132	
How Many Tens? How Many Ones?	9780328915149	
Blocks and Buildings	9780328915156	
Assessment Sourcebook†	9780328859641	
Spanish Companion: Teacher Talk for the Bilingual Classroom†	9780328859931	

† Not included in the Curriculum Unit Package.

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

Description	13 Digit ISBN	Price*
Additional Components		
Manipulatives Kit* ▲ (1)	9780328891603	
Contains: 1 container of buttons (approx. 1,000 buttons); 24 clock faces; 2 sets of 96 coins; 100 pennies; 2 sets of 400 color tiles; 2 sets of 36 blank cubes; 12 number cubes; 1,000 blank cube labels; 2 sets of 12 dot dice; 10 GeoBoards; 12 GeoSolids; 4 sets of 250 pattern blocks; 2 sets of 450 Power Polygons™; 200 two-color counters; 1 demonstration clock; 2 sets of 330 GeoBlocks; 1 number line; 130 pattern markers; 120-Pocket Wall Chart; 10 sets of 100 SnapCubes; 1,000 craft sticks		
Manipulatives Completer Kit (for Investigations © 2008 and 2012 users)* ▲ (1)	9780328890736	
Contains: 24 clock faces; 1,000 blank cube labels; 12 GeoSolids; 120-Pocket Wall Chart		
Cards Package*	9780328912179	
Contains: 12 sets of 48 Primary Cards; 1 set of 24 Ten Frames; 24 sets of 36 Number Cards; 12 sets of 8 Dot Cards A; 12 sets of 40 Ten Frame Cards; 12 sets of 20 Dot Addition Cards; 12 sets of 18 Fish Cards; 12 sets of 20 Counting by Tens Cards A; 12 sets of 16 Counting by Tens Cards B; 1 set of 32 Greater/Less Than Cards; 12 sets of 120 Number Cards A, B, and C; 12 sets of 12 Plus or Minus Ten Cards		

* For individual components, see Individual Line Items on page 92.

Grade 2		
Student Materials		
1-Year Digital License and Consumable		
Print Student Activity Book	9780328926596	
Teacher Materials		
Curriculum Unit Package	9780328915460	
Contains 1 each of the following:		
Implementing Investigations	9780328859412	
Curriculum Units		
Coins, Number Strings, and Story Problems	9780328914654	
Attributes of Shapes and Parts of a Whole	9780328915163	
How Many Stickers? How Many Cents?	9780328915170	
Pockets, Teeth, and Guess My Rule	9780328915187	
How Many Tens? How Many Hundreds?	9780328915194	
How Far Can You Jump?	9780328915200	
Partners, Teams, and Other Groups	9780328915217	
Enough for the Class? Enough for the Grade?	9780328915224	
Assessment Sourcebook†	9780328859658	
Spanish Companion: Teacher Talk for the Bilingual Classroom†	9780328859948	

† Not included in the Curriculum Unit Package.

Additional Components		
Manipulatives Kit* ▲ (1)	9780328891610	
Contains: 1 demonstration clock; 100 \$1 bills; 24 clock dials; 12 sets of 96 coins; 12 sets of 100 pennies; 2 sets of 36 blank cubes; 2 sets of 12 number cubes; 1,000 blank labels; 2 sets of 12 dot dice; 2 sets of 330 GeoBlocks™; 1 hundred number wall chart; 1 number line; 32 rulers; 10 sets of 100 SnapCubes®; 1,000 craft sticks; 200 chart; 3 sets of 400 color tiles; 24 GeoBoards; 4 sets of 250 pattern blocks		
Manipulatives Completer Kit (for Investigations © 2008 and 2012 users)* ▲ (1)	9780328890743	
Contains: 200 chart; 24 clock dials; 4 sets of 96 coins; 11 sets of 100 pennies; 400 color tiles; 1000 blank labels; 4 GeoBoards; 32 rulers		
Cards Package*	9780328912186	
Contains: 12 sets of 48 Primary Cards; 14 sets of 44 Digit Cards; 14 sets of 40 Change Cards A; 12 sets of 42 Yektti Cards; 12 sets of 32 Make a Dollar Cards; 24 Sets of 18 inch-bricks and measuring tool		

* For individual components, see Individual Line Items on page 92.

▲ CHOKING HAZARD (1). Not for under 3 yrs.

Full cautionary statements for all products with safety warnings can be found on page 233.

Description	13 Digit ISBN	Price*
Grade 3		
Student Materials		
1-Year Digital License and Consumable		
Print Student Activity Book	9780328926602	
Teacher Materials		
Curriculum Unit Package	9780328915477	
Contains 1 each of the following:		
Implementing Investigations	9780328859429	
Curriculum Units		
Understanding Equal Groups	9780328914661	
Graphs and Line Plots	9780328915231	
Travel Stories and Collections	9780328915248	
Perimeter, Area, and Polygons	9780328915255	
Cube Patterns, Arrays, and Multiples of 10s	9780328915262	
Fair Shares and Fractions on Number Lines	9780328915279	
How Many Miles?	9780328915286	
Larger Numbers and Multi-Step Problems	9780328915293	
Assessment Sourcebook†	9780328859665	
Spanish Companion: Teacher Talk for the Bilingual Classroom†	9780328859955	

† Not included in the Curriculum Unit Package.

Additional Components

Manipulatives Kit* ▲ (1)	9780328891627	
Contains: 4 student balances; 1 demonstration clock; 100 \$1 bills; 6 sets of 85 building straws; 1,000 centimeter cubes; 30 clock dials; 5 sets of 96 coins; 2 sets of 400 color tiles; 2 sets of 250 transparent counters; 2 sets of 36 blank cubes; 8 graduated cylinders; 1,000 blank labels; 6 droppers; 1 hundred number wall chart; 10 flexible metersticks; 1 number line; 4 sets of 250 pattern blocks; 32 rulers; 10 sets of 100 SnapCubes®		
Manipulatives Completer Kit		
(for Investigations © 2008 and 2012 users)* ▲ (1)	9780328890750	
Contains: 4 student balances; 1,000 centimeter cubes; 30 clock dials; 1 set of 250 transparent counters; 8 graduated cylinders; 1,000 blank labels; 6 droppers; 32 rulers		
Cards Package*	9780328912193	
Contains: 14 sets of 44 Digit Cards; 28 sets of 40 Change Cards A; 14 sets of 54 Array Cards; 14 sets of 32 Collection Cards; 28 sets of 40 Change Cards B		

* For individual components, see Individual Line Items on page 92.

Grade 4

Student Materials		
1-Year Digital License and Consumable		
Print Student Activity Book	9780328926619	
Teacher Materials		
Curriculum Unit Package	9780328915484	
Contains 1 each of the following:		
Implementing Investigations	9780328859436	
Curriculum Units		
Arrays, Factors, and Multiplicative Comparison	9780328914678	
Generating and Representing Measurement Data	9780328915309	
Multiple Towers and Cluster Problems	9780328915316	
Measuring and Classifying Shapes	9780328915323	
Addition, Subtraction, and the Number System	9780328915330	
Fraction Cards and Decimal Grids	9780328915347	
How Many Packages and Groups?	9780328915354	
Penny Jars and Towers	9780328915361	
Assessment Sourcebook†	9780328859672	
Spanish Companion: Teacher Talk for the Bilingual Classroom†	9780328859962	

† Not included in the Curriculum Unit Package.

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

Description	13 Digit ISBN	Price*
Additional Components		
Manipulatives Kit* ▲ (1)	9780328891634	
Contains: 2 sets of 400 color tiles; 2 sets of 36 blank cubes; 1,000 blank labels; 20 GeoBoards; 10 flexible metersticks; 1 number line; 2 sets of 450 Power Polygons™; 28 protractors; 32 rulers; 10 sets of 100 SnapCubes®		
Manipulatives Completer Kit		
(for Investigations © 2008 and 2012 users)* ▲ (1)	9780328890767	
Contains: 32 rulers; 28 protractors; 1,000 blank labels		
Cards Package*	9780328912209	
Contains: 14 sets of 44 Digit Cards; 14 sets of 54 Array Cards; 14 sets of 112 Multiple Cards; 14 sets of 40 Shape Cards; 14 sets of 19 Decimal Cards		

* For individual components, see Individual Line Items on page 92.

Grade 5

Student Materials		
1-Year Digital License and Consumable		
Print Student Edition Activity Book	9780328926626	
Teacher Materials		
Curriculum Unit Package	9780328915491	
Contains 1 each of the following:		
Implementing Investigations	9780328859443	
Curriculum Units		
Puzzles, Clusters, and Towers	9780328914685	
Prisms and Solids	9780328915378	
Rectangles, Clocks, and Tracks	9780328915385	
How Many People and Teams?	9780328915392	
Temperature, Height, and Growth	9780328915408	
Between 0 and 1	9780328915415	
Races, Arrays, and Grids	9780328915422	
Properties of Polygons	9780328915439	
Assessment Sourcebook†	9780328859689	
Spanish Companion: Teacher Talk for the Bilingual Classroom†	9780328859979	

† Not included in the Curriculum Unit Package.

Additional Components

Manipulatives Kit* ▲ (1)	9780328891641	
Contains: 1,000 centimeter cubes; 2 sets of 400 color tiles; 2 sets of 250 transparent counters; 2 sets of 36 blank cubes; 1,000 blank labels; 10 flexible metersticks; 32 rulers; 10 sets of 100 SnapCubes®		
Manipulatives Completer Kit		
(for Investigations © 2008 and 2012 users)* ▲ (1)	9780328890774	
Contains: 2 sets of 250 transparent counters; 32 rulers; 1,000 blank labels		
Cards Package*	9780328912216	
Contains: 14 sets of 44 Digit Cards; 14 sets of 40 Shape Cards; 14 sets of 59 Fraction Cards; 14 Sets of 40 Cards; 14 Sets of 42 Decimal Cards		

* For individual components, see Individual Line Items on page 92.

▲ CHOKING HAZARD (1). Not for under 3 yrs.

Full cautionary statements for all products with safety warnings can be found on page 233.

Investigations 3 in Number, Data, and Space © 2017

Description	13 Digit ISBN	Price*
Individual Line Items		
Attribute Blocks		
Plastic (60) ▲ (1)	9780328091706	
ManipuLite® (60) ▲ (1)	9780328938551	
Balance, Student	9780328091737	
Building Straws	9780328294213	
Buttons, 1 lb (1,000 Buttons) ▲ (1)	9780328291380	
Calendar, Monthly w/removable numbers	9780328291496	
Cards		
Array Cards (54/set)	9780328916627	
Change Cards Set A (40/set) (7-pack)	9780328916641	
Change Cards Set B (40/set) (7-pack)	9780328916658	
Collection Cards (32/set)	9780328916634	
Compare Cards (40/set) (7-pack)	9780328932696	
Counting by Ten Cards, Set A (20/set) (6-pack)	9780328917327	
Counting by Ten Cards, Set B (16/set) (6-pack)	9780328917334	
Decimal Cards (19/set) (7-pack)	9780328917396	
Decimal Cards (42/set)	9780328932689	
Digit Cards (44/set)	9780328916610	
Dot Addition Cards (20/set) (6-pack)	9780328917303	
Dot Cards Set A (8/set) (6-pack)	9780328917280	
Fish Cards (18/set)	9780328917310	
Fluency within Five Cards (20/set) (6-pack)	9780328916573	
Fraction Cards (59/set)	9780328932672	
Greater/Less than Cards (32/set)	9780328917341	
Inch Brick Strips and Measuring Tool (24)	9780328932665	
Make a Dollar Cards (32/set) (6-pack)	9780328932658	
Multiple Cards (112/set)	9780328917372	
Number Cards 1–20 (32/set) (6-pack)	9780328917273	
Number Cards Sets, A, B, C (120/set)	9780328917358	
Plus or Minus 10 Cards (12/set) (6-pack)	9780328917365	
Primary Number Cards (48/set)	9780328916559	
Shape Cards (40/set) (7-pack)	9780328917389	
Teen Cards (80/set)	9780328916603	
Ten Cards (20/set) (6-pack)	9780328916597	
Ten Frame Cards (40/set) (6-pack, Grade K)	9780328916580	
Ten Frame Cards (40/set) (6-pack, Grade 1)	9780328917297	
Ten Frames (24/set) (Grade K)	9780328916566	
Ten Frames (24/set) (Grade 1)	9780328917266	
Yektti Cards (42/set) (6-pack)	9780328932641	
Clocks		
Student, Spinner (10/set) ▲ (1)	9780328092130	
Color Tiles		
Plastic (400) ▲ (1)	9780328091836	
ManipuLite (400) ▲ (1)	9780328938568	

Description	13 Digit ISBN	Price*
Counters Teddy Bear, 4 colors (100/set) ▲ (1)	9780328291359	
Transparent (250/set) ▲ (1)	9780328291458	
Two-Color, Plastic (200) ▲ (1)	9780328092192	
Two-Color, ManipuLite (200) ▲ (1)	9780328938599	
Craft Sticks, Wooden (1,000) ▲ (1)	9780328938582	
Cubes		
Centimeter (1,000) ▲ (1)	9780328091812	
Number, 1–6 (12/set) ▲ (1)	9780328291373	
Snap® (100) ▲ (1)	9780328092178	
Dot cubes		
1–6 Dots (12/set) ▲ (1)	9780328291366	
36 blank and Labels Set (300) ▲ (1)	9780328091805	
Labels, Blank ▲ (1)	9780328938032	
GeoBlocks™		
Wooden (330/set) ▲ (1)	9780328291427	
ManipuLite (330/set) ▲ (1)	9780328938612	
GeoBoard®		
w/rubber bands (1) ▲ (1)	9780328294268	
w/rubber bands (10/set) ▲ (1)	9780328938605	
Geometric Solids		
ManipuLite (12/set)	9780328938049	
Wooden (12/set)	9780328291403	
Meter/Yardstick, Flexible (10/set)	9780328291465	
Money		
Bills, \$1.00 (100)	9780328091822	
Coins (96) ▲ (1)	9780328091829	
Pennies (100) ▲ (1)	9780328092109	
Number Charts		
100-Pocket Wall Chart (1)	9780328291434	
120-Pocket Wall Chart (1)	9780328938056	
200-Number Laminated Wall Chart (1)	9780328938063	
Pattern Markers ▲ (1)	9780328291342	
Number Line, Marked (8 ft)	9780328294190	
Pattern Blocks		
Plastic (250) ▲ (1)	9780328092093	
ManipuLite (250) ▲ (1)	9780328938575	
Power Polygons™ (450) ▲ (1)	9780328092116	
Protractor 4" (24/set)	9780328938087	
Rulers cm/in (32/set)	9780328938070	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

▲ CHOKING HAZARD (1). Not for under 3 yrs.

Full cautionary statements for all products with safety warnings can be found on page 233.

INVESTIGACIONES

EN NUMERACIÓN, DATOS Y ESPACIO®



TERC

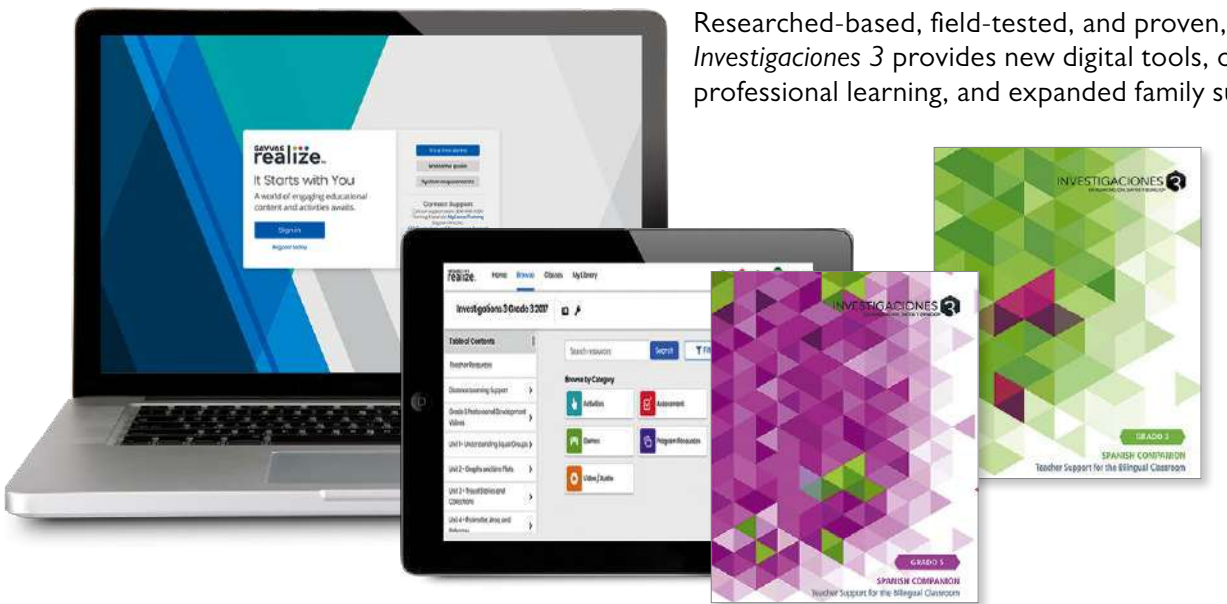
Common Core
Grades K–5, © 2017

Developed at the Investigations Curriculum Center
Education Research Collaborative at TERC, Cambridge, MA

Spanish inquiry-based mathematics for print and digital blended learning

Investigaciones 3 is the K–5 Spanish inquiry-based approach to teaching and learning mathematics. Students actively engage in meaningful mathematical work, and teachers venture into ongoing learning about mathematics content and how children best learn mathematics.

Researched-based, field-tested, and proven, *Investigaciones 3* provides new digital tools, ongoing professional learning, and expanded family support.



[International.Savvas.com/
Investigations](http://International.Savvas.com/Investigations)

Investigations 3 en numeración, datos y espacio © 2017

Description	13 Digit ISBN	Price*
Kindergarten		
Spanish Student Materials		
1-Year Digital License and Consumable Print Student Edition Activity Book	9780328926091	
Spanish Teacher Materials		
Curriculum Unit Package		
9780328943722		
Contains 1 each of the following:		
Implementing Investigations	9780328859399	
Spanish Companion: Teacher Talk for the Bilingual Classroom	9780328859924	
Curriculum Units		
Counting People, Sorting Buttons	9780328914630	
Counting Quantities, Comparing Lengths	9780328915026	
Make a Shape, Fill a Hexagon	9780328915033	
Collect, Count and Measure	9780328915040	
Build a Block, Build a Wall	9780328915057	
How Many Now?	9780328915064	
How Many Noses? How Many Eyes?	9780328915071	
Ten Frames and Teen Numbers	9780328915088	
Individual Teacher Component		
Cuaderno de evaluación (Assessment Sourcebook)	9780328860166	
Additional Components		
Manipulatives Kit* ▲ (1)	9780328891597	
Contains: 2 sets of 60 attribute blocks; 2 sets of 120 teddy bear counters; 1 container of buttons (approx. 1,000 buttons); 2 sets of 100 pennies; 2 sets of 400 color tiles; 2 sets of 36 blank cubes; 2 sets of 12 number cubes; 1,000 blank cube labels; 2 sets of 12 dot cubes; 12 GeoSolids®; 4 sets of 250 pattern blocks; 10 sets of 100 SnapCubes®; 1,000 craft sticks; 200 two-color counters; 4 student balances; 2 sets of 330 GeoBlocks™; 10 GeoBoards; 1 hundred number wall chart; 1 number line; 1 monthly pocket chart calendar		
Manipulatives Completer Kit (for Investigations © 2008 and 2012 users)* ▲ (1)	9780328890729	
Contains: 4 student balances; 1,000 blank cube labels		
Cards Package*	9780328912162	
Contains: 12 sets of 48 Primary Cards; 1 set of 24 Ten Frames; 12 sets of 20 Fluency within Five Cards; 12 sets of 40 Ten Frame Cards; 12 sets of 20 Ten Cards; 12 sets of 80 Teen Cards		
* For individual components, see Individual Line Items on page 92.		
Grade 1		
Spanish Student Materials		
1-Year Digital License and Consumable Print Student Activity Book	9780328926107	
Spanish Teacher Materials		
Spanish Curriculum Unit Package		
9780328943739		
Contains 1 each of the following:		
Implementing Investigations	9780328859405	
Spanish Companion: Teacher Talk for the Bilingual Classroom	9780328859931	
Curriculum Units		
Building Numbers and Solving Story Problems	9780328914647	
Comparing and Combining Shapes	9780328915095	
How Many of Each? How Many in All?	9780328915101	
Fish Lengths and Fraction Rugs	9780328915118	
Number Games and Crayon Problems	9780328915125	
Would You Rather Be an Eagle or a Whale?	9780328915132	
How Many Tens? How Many Ones?	9780328915149	
Blocks and Buildings	9780328915156	
Individual Teacher Component		
Cuaderno de evaluación (Assessment Sourcebook)	9780328860173	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

Description	13 Digit ISBN	Price*
Additional Components		
Manipulatives Kit* ▲ (1)	9780328891603	
Contains: 1 container of buttons (approx. 1,000 buttons); 24 clock faces; 2 sets of 96 coins; 100 pennies; 2 sets of 400 color tiles; 2 sets of 36 blank cubes; 12 number cubes; 1,000 blank cube labels; 2 sets of 12 dot dice; 10 GeoBoards; 12 GeoSolids; 4 sets of 250 pattern blocks; 2 sets of 450 Power Polygons™; 200 two-color counters; 1 demonstration clock; 2 sets of 330 GeoBlocks; 1 number line; 130 pattern markers; 120-Pocket Wall Chart; 10 sets of 100 SnapCubes; 1,000 craft sticks		
Manipulatives Completer Kit (for Investigations © 2008 and 2012 users)* ▲ (1)	9780328890736	
Contains: 24 clock faces; 1,000 blank cube labels; 12 GeoSolids; 120-Pocket Wall Chart		
Cards Package*	9780328912179	
Contains: 12 sets of 48 Primary Cards; 1 set of 24 Ten Frames; 24 sets of 36 Number Cards; 12 sets of 8 Dot Cards A; 12 sets of 40 Ten Frame Cards; 12 sets of 20 Dot Addition Cards; 12 sets of 18 Fish Cards; 12 sets of 20 Counting by Tens Cards A; 12 sets of 16 Counting by Tens Cards B; 1 set of 32 Greater/Less Than Cards; 12 sets of 120 Number Cards A, B, and C; 12 sets of 12 Plus or Minus Ten Cards		
* For individual components, see Individual Line Items on page 92.		
Grade 2		
Spanish Student Materials		
1-Year Digital License and Consumable Print Student Activity Book	9780328926114	
Spanish Teacher Materials		
Curriculum Unit Package		
9780328943746		
Contains 1 each of the following:		
Implementing Investigations	9780328859412	
Spanish Companion: Teacher Talk for the Bilingual Classroom	9780328859948	
Curriculum Units		
Coins, Number Strings, and Story Problems	9780328914654	
Attributes of Shapes and Parts of a Whole	9780328915163	
How Many Stickers? How Many Cents?	9780328915170	
Pockets, Teeth, and Guess My Rule	9780328915187	
How Many Tens? How Many Hundreds?	9780328915194	
How Far Can You Jump?	9780328915200	
Partners, Teams, and Other Groups	9780328915217	
Enough for the Class? Enough for the Grade?	9780328915224	
Individual Teacher Component		
Cuaderno de evaluación (Assessment Sourcebook)	9780328860180	
Additional Components		
Manipulatives Kit* ▲ (1)	9780328891610	
Contains: 1 demonstration clock; 100 \$1 bills; 24 clock dials; 12 sets of 96 coins; 12 sets of 100 pennies; 2 sets of 36 blank cubes; 2 sets of 12 number cubes; 1,000 blank labels; 2 sets of 12 dot dice; 2 sets of 330 GeoBlocks™; 1 hundred number wall chart; 1 number line; 32 rulers; 10 sets of 100 SnapCubes®; 1,000 craft sticks; 200 chart; 3 sets of 400 color tiles; 24 GeoBoards; 4 sets of 250 pattern blocks		
Manipulatives Completer Kit (for Investigations © 2008 and 2012 users)* ▲ (1)	9780328890743	
Contains: 200 chart; 24 clock dials; 4 sets of 96 coins; 11 sets of 100 pennies; 400 color tiles; 1000 blank labels; 4 GeoBoards; 32 rulers		
Cards Package*	9780328912186	
Contains: 12 sets of 48 Primary Cards; 14 sets of 44 Digit Cards; 14 sets of 40 Change Cards A; 12 sets of 42 Yektti Cards; 12 sets of 32 Make a Dollar Cards; 24 Sets of 18 inch-bricks and measuring tool		
* For individual components, see Individual Line Items on page 92.		
Grade 3		
Spanish Student Materials		
1-Year Digital License and Consumable Print Student Activity Book	9780328926121	
Spanish Teacher Materials		
Curriculum Unit Package		
9780328943753		
Contains 1 each of the following:		

▲ CHOKING HAZARD (1). Not for under 3 yrs.

Full cautionary statements for all products with safety warnings can be found on page 233.

Description	13 Digit ISBN	Price*
Implementing Investigations	9780328859429	
Spanish Companion: Teacher Talk for the Bilingual Classroom	9780328859955	
Curriculum Units		
Understanding Equal Groups	9780328914661	
Graphs and Line Plots	9780328915231	
Travel Stories and Collections	9780328915248	
Perimeter, Area, and Polygons	9780328915255	
Cube Patterns, Arrays, and Multiples of 10s	9780328915262	
Fair Shares and Fractions on Number Lines	9780328915279	
How Many Miles?	9780328915286	
Larger Numbers and Multi-Step Problems	9780328915293	

Individual Teacher Component

Cuaderno de evaluación (Assessment Sourcebook)	9780328860197	
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Additional Components

Manipulatives Kit* ▲ (1)	9780328891627	
Contains: 4 student balances; 1 demonstration clock; 100 \$1 bills; 6 sets of 85 building straws; 1,000 centimeter cubes; 30 clock dials; 5 sets of 96 coins; 2 sets of 400 color tiles; 2 sets of 250 transparent counters; 2 sets of 36 blank cubes; 8 graduated cylinders; 1,000 blank labels; 6 droppers; 1 hundred number wall chart; 10 flexible metersticks; 1 number line; 4 sets of 250 pattern blocks; 32 rulers; 10 sets of 100 SnapCubes®		
Manipulatives Completer Kit		
(for Investigations © 2008 and 2012 users)* ▲ (1)	9780328890750	
Contains: 4 student balances; 1,000 centimeter cubes; 30 clock dials; 1 set of 250 transparent counters; 8 graduated cylinders; 1,000 blank labels; 6 droppers; 32 rulers		
Cards Package*	9780328912193	
Contains: 14 sets of 44 Digit Cards; 28 sets of 40 Change Cards A; 14 sets of 54 Array Cards; 14 sets of 32 Collection Cards; 28 sets of 40 Change Cards B		

* For individual components, see Individual Line Items on page 92.

Grade 4

Spanish Student Materials

1-Year Digital License and Consumable Print Student Activity Book	9780328926138	
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Spanish Teacher Materials

Curriculum Unit Package	9780328943760	
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Contains 1 each of the following:

Implementing Investigations	9780328859436	
Spanish Companion: Teacher Talk for the Bilingual Classroom	9780328859962	

Curriculum Units

Arrays, Factors, and Multiplicative Comparison	9780328914678	
Generating and Representing Measurement Data	9780328915309	
Multiple Towers and Cluster Problems	9780328915316	
Measuring and Classifying Shapes	9780328915323	
Large Numbers and Landmarks	9780328915330	
Fraction Cards and Decimal Grids	9780328915347	
How Many Packages and Groups?	9780328915354	
Penny Jars and Towers	9780328915361	

Individual Teacher Component

Cuaderno de evaluación (Assessment Sourcebook)	9780328860203	
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Additional Components

Manipulatives Kit* ▲ (1)	9780328891634	
Contains: 2 sets of 400 color tiles; 2 sets of 36 blank cubes; 1,000 blank labels; 20 GeoBoards; 10 flexible metersticks; 1 number line; 2 sets of 450 Power Polygons™; 28 protractors; 32 rulers; 10 sets of 100 SnapCubes®		
Manipulatives Completer Kit		
(for Investigations © 2008 and 2012 users)* ▲ (1)	9780328890767	
Contains: 32 rulers; 28 protractors; 1,000 blank labels		

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

Description	13 Digit ISBN	Price*
Cards Package*	9780328912209	
Contains: 14 sets of 44 Digit Cards; 14 sets of 54 Array Cards; 14 sets of 112 Multiple Cards; 14 sets of 40 Shape Cards; 14 sets of 19 Decimal Cards		
* For individual components, see Individual Line Items on page 92.		

Grade 5

Spanish Student Materials

1-Year Digital License and Consumable Print Student Activity Book	9780328926145	
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Spanish Teacher Materials

Curriculum Unit Package	9780328943777	
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Contains 1 each of the following:

Implementing Investigations	9780328859443	
Spanish Companion: Teacher Talk for the Bilingual Classroom	9780328859979	

Curriculum Units

Puzzles, Clusters, and Towers	9780328914685	
Prisms and Solids	9780328915378	
Rectangles, Clocks, and Tracks	9780328915385	
How Many People and Teams?	9780328915392	
Temperature, Height, and Growth Between 0 and 1	9780328915408	
Races, Arrays, and Grids	9780328915415	
Properties of Polygons	9780328915422	
	9780328915439	

Individual Teacher Component

Cuaderno de evaluación (Assessment Sourcebook)	9780328860210	
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Additional Components

Manipulatives Kit* ▲ (1)	9780328891641	
Contains: 1,000 centimeter cubes; 2 sets of 400 color tiles; 2 sets of 250 transparent counters; 2 sets of 36 blank cubes; 1,000 blank labels; 10 flexible metersticks; 32 rulers; 10 sets of 100 SnapCubes®		
Manipulatives Completer Kit		
(for Investigations © 2008 and 2012 users)* 11 ▲ (1)	9780328890774	
Contains: 2 sets of 250 transparent counters; 32 rulers; 1,000 blank labels		
Cards Package*	9780328912216	
Contains: 14 sets of 44 Digit Cards; 14 sets of 40 Shape Cards; 14 sets of 59 Fraction Cards; 14 Sets of 40 Compare Cards; 14 Sets of 42 Decimal Cards		

* For individual components, see Individual Line Items on page 92.

▲ CHOKING HAZARD (1). Not for under 3 yrs.

Full cautionary statements for all products with safety warnings can be found on page 233.

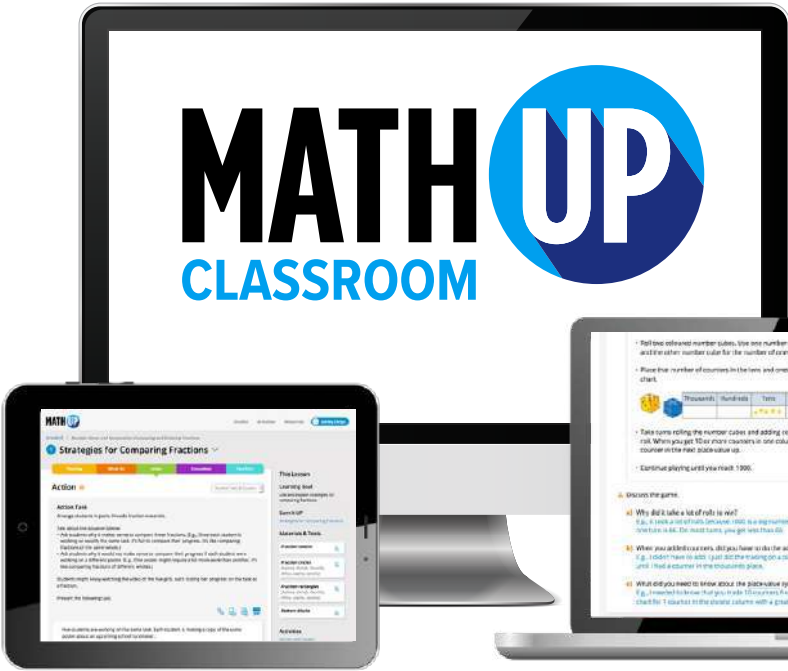
MATH UP CLASSROOM

ONTARIO and NATIONAL editions available!



Empowering Every Teacher to Be an Effective Math Teacher

MathUP Classroom is an all-inclusive digital program for Grades K–9 that empowers teachers with just-in-time professional learning support while providing an engaging program for students that addresses curriculum requirements. The Ontario Edition is aligned to the Ontario Mathematics curriculum and supports Grades 1–9. The National Edition is aligned to the Western and Northern Canadian Protocol (WNCP) Mathematics curriculum and supports Grades 1–8.



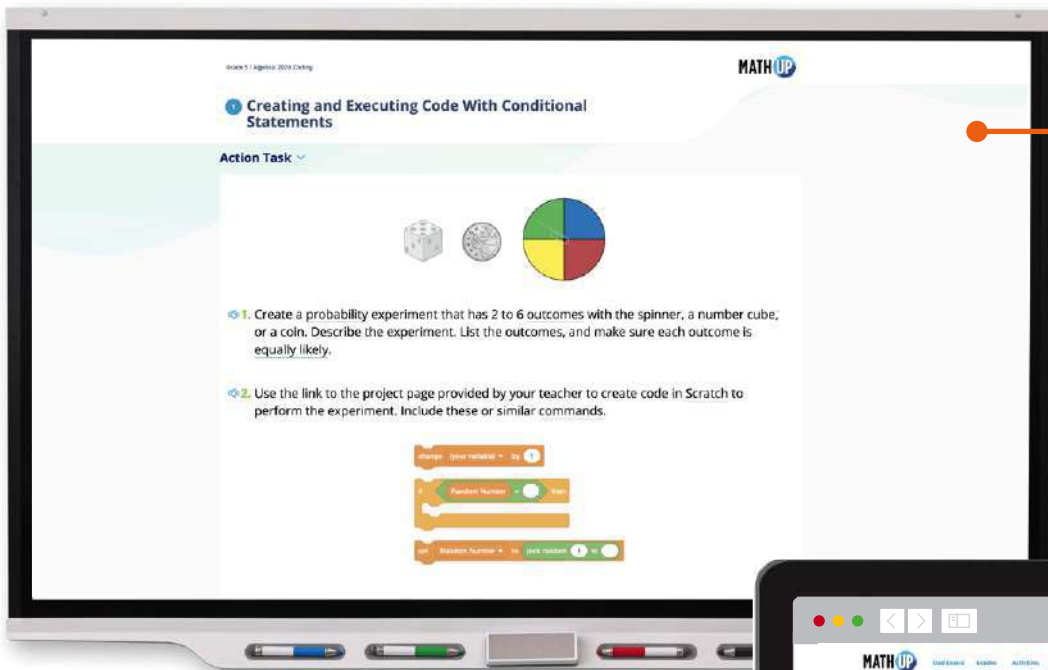
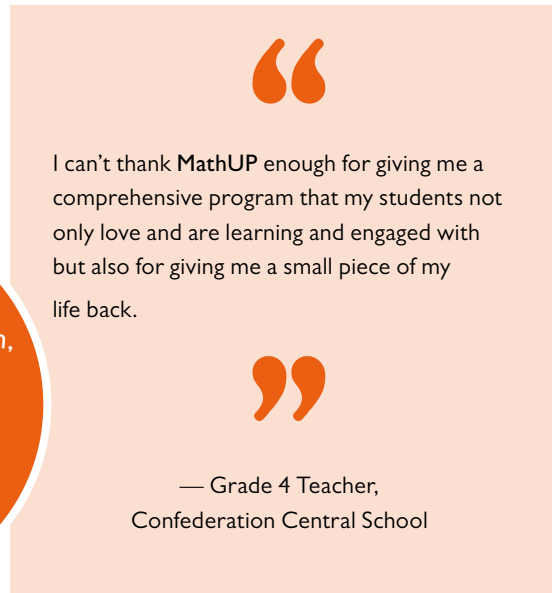
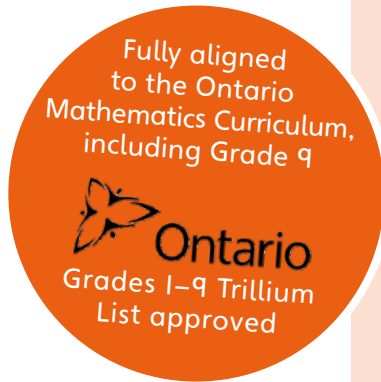
Author: Marian Small
Web-based platform accessible on computers, mobile devices, and interactive whiteboards

Tested and reviewed by thousands of teachers!

Highlights

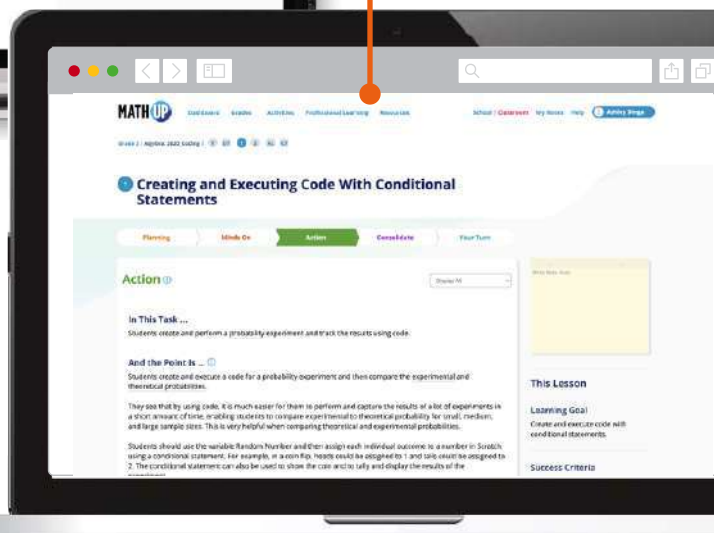
MathUP Classroom supports educators by providing them with the following:

- Just-in-time professional learning
- Rich student materials
- Planning support
- Full curriculum coverage
- A completely digital program
- Student videos build understanding and encourage student review.



Shared Student View

Teacher View



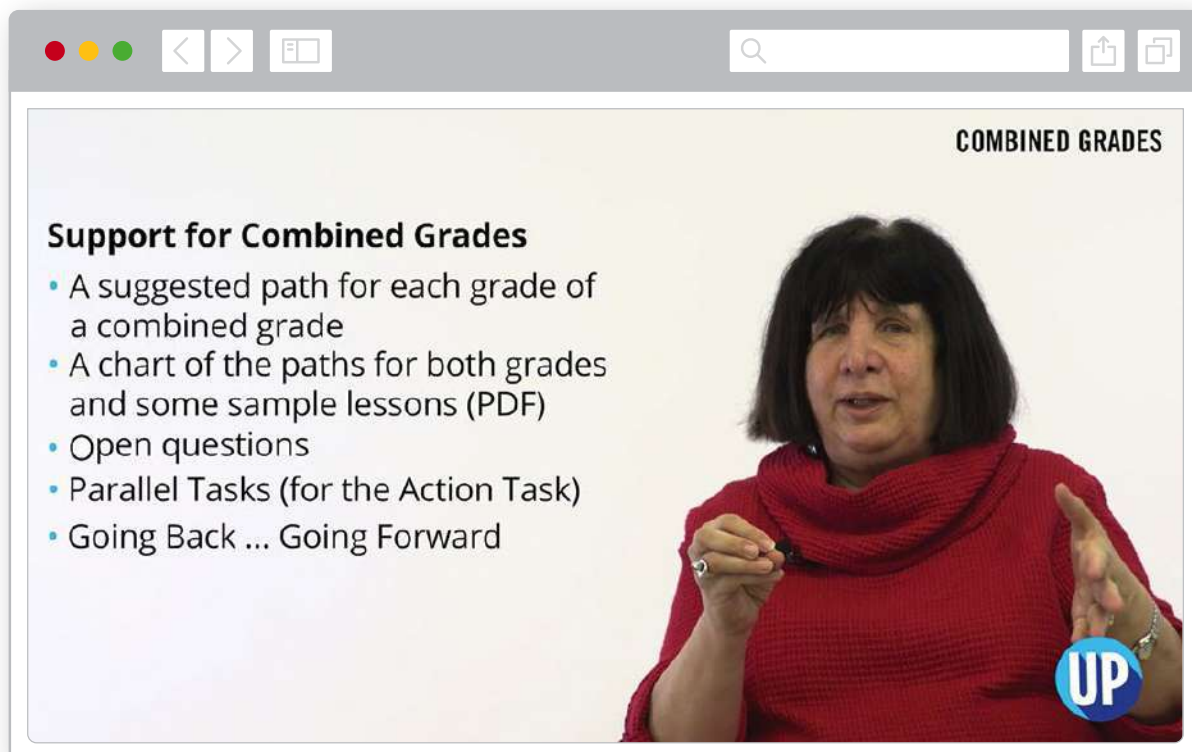
Contributors to Supporting Resources:

- Kerry Dwyer-Mitchell
- Graham Fletcher
- Suhana Kadoura
- Callie Lane
- Clark Masters
- Kyle Pearce
- Jon Orr
- Ryan Tackaberry
- Ruth Teszeri

Professional Learning

Short, targeted videos and teaching notes from Marian are woven throughout the program and embedded right where you need them. Key topics provide support on the following:

- Focusing on the most important mathematical ideas through Essential Understandings
- Building content and pedagogical knowledge
- Teaching with intention and purpose
- Effectively consolidating the learning
- Differentiating instruction
- Assessing meaningfully



The screenshot shows a video player interface. At the top right, it says "COMBINED GRADES". The main content is a slide titled "Support for Combined Grades" with the following bullet points:

- A suggested path for each grade of a combined grade
- A chart of the paths for both grades and some sample lessons (PDF)
- Open questions
- Parallel Tasks (for the Action Task)
- Going Back ... Going Forward

To the right of the text is a video of a woman with dark hair wearing a red turtleneck sweater, speaking and gesturing with her hands. A small "UP" logo is visible in the bottom right corner of the video frame.

Coherence

All the lessons in *MathUP* have been written by Marian Small, providing coherence among and within grade levels. This makes learning easier on students, both in their current grade and as they transition to the next grade.

Curriculum Coverage Made Easy

There are about 75 lessons per grade level in *MathUP Classroom* in Grades 1–9 that address all math curriculum expectations. This gives teachers peace of mind in knowing that they have met all curriculum requirements while giving them the flexibility to spend more time on some lessons, if they want to, or spend time on the additional student activities that are provided, such as Number Talks and Games and Puzzles.

The Kindergarten material fully addresses the math curriculum, with a focus on how to use student inquiry to develop rich mathematical thinking.

A Solid Foundation

Curriculum requirements are addressed through the use of **Essential Understandings**, which spiral through all grade levels of *MathUP*. This helps teachers see what to emphasize to build solid foundations in skill development and conceptual understanding.



A Comprehensive K–9 Instructional Solution for Teachers

The Next Best Thing to Having Marian in the Classroom With You Every Day

Key features such as “And the Point Is,” “How You Can Handle This,” and “What You Could Do If” help teachers make thoughtful, intentional decisions and get the most out of their students’ learning.

The screenshot shows a web browser window with a navigation bar at the top containing five tabs: Planning, Minds On (highlighted in red), Action, Consolidate, and Your Turn. Below the navigation bar, the page title is "Minds On" with an information icon and a "Display All" dropdown menu. The main content area is titled "In This Activity ..." and contains the following text:

Students choose for which of three given repeating patterns they would rather predict the 50th term and explain their choice.

And the Point Is ...

Very simple patterns are used to help students learn that knowing the size of the **core** of a repeating pattern helps predict later terms in that pattern. In this example, the cores of 2 and 5 in the first two patterns make it much easier to predict the 50th term (since 50 is a multiple of 2 and 5), but students might still decide it is not too hard to predict with the third pattern.

Note that students do not need to actually determine the values of the terms.

This question is truly open-ended. There is no right answer, but students should explain why they chose the pattern they did.

Differentiation

Careful attention has been paid to allowing for multiple entry points for students throughout *MathUP*. Differentiation support is available throughout lessons, inquiries, activities, and assessments in *MathUP* to support both students who are struggling and students who can handle additional challenge.

Differentiating Instruction

Parallel Tasks

If students are struggling to predict, you could direct them to select Patterns A and B, which are somewhat simpler. Or you might ask about positions 20 and 60 instead of positions 29, 55, and 103.

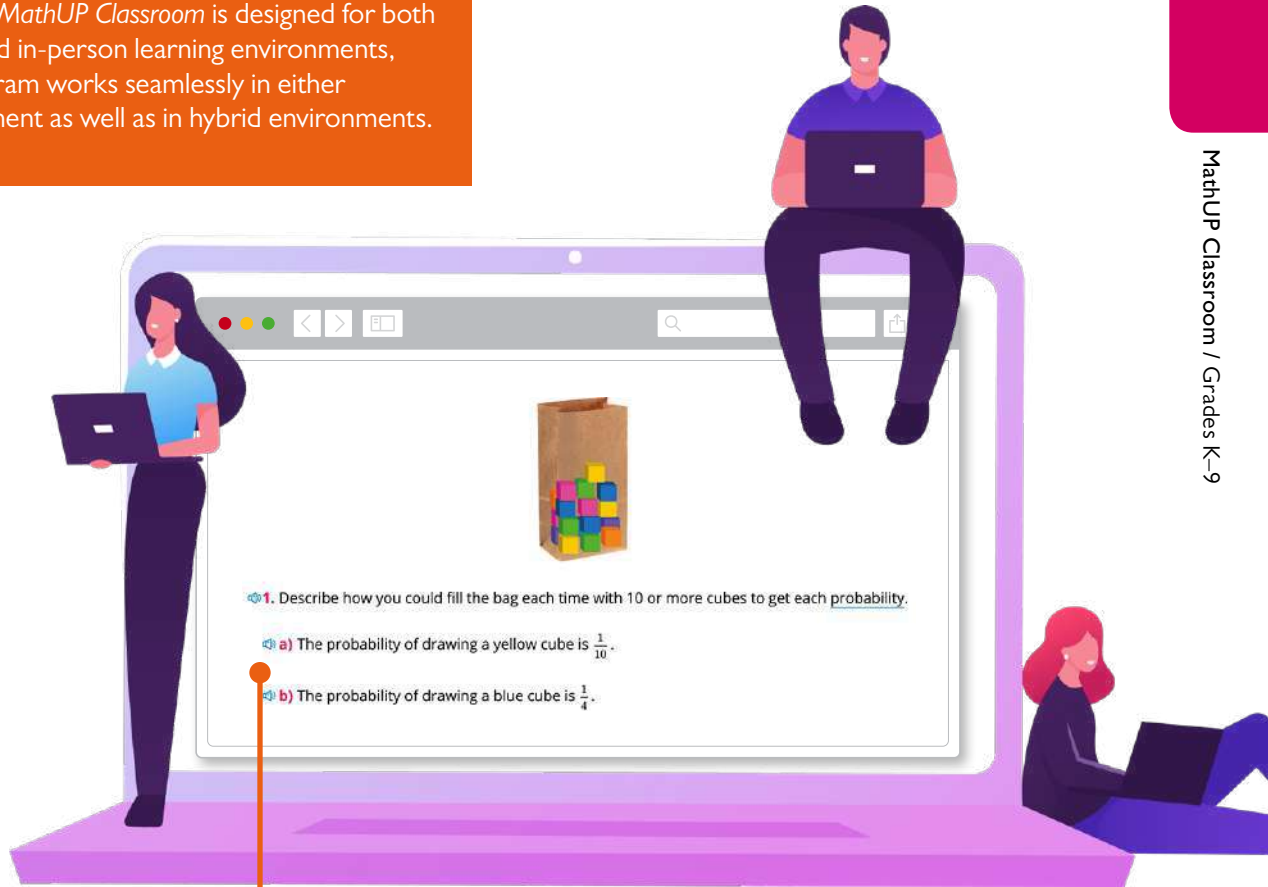
Students seeking more of a challenge should probably include Pattern C or Pattern D, both of which are more challenging. They could also be encouraged to develop a pattern with two attributes in Question 2.

What Could You Do If ...

Students start drawing all of the shapes or writing all of the numbers to get to the required terms. You could ... Allow students to draw up to 20 shapes but no more. Encourage them to see how drawing the first 20 might help them predict. Technically, it is not incorrect to write all of the numbers or draw all of the shapes, but students who do this are not building algebraic thinking.

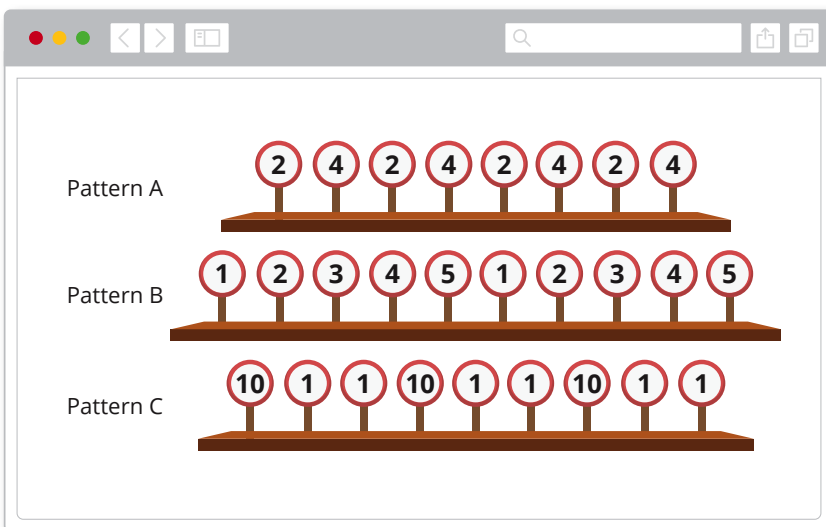
Flexible Implementation

Because *MathUP Classroom* is designed for both digital and in-person learning environments, the program works seamlessly in either environment as well as in hybrid environments.



Assessment

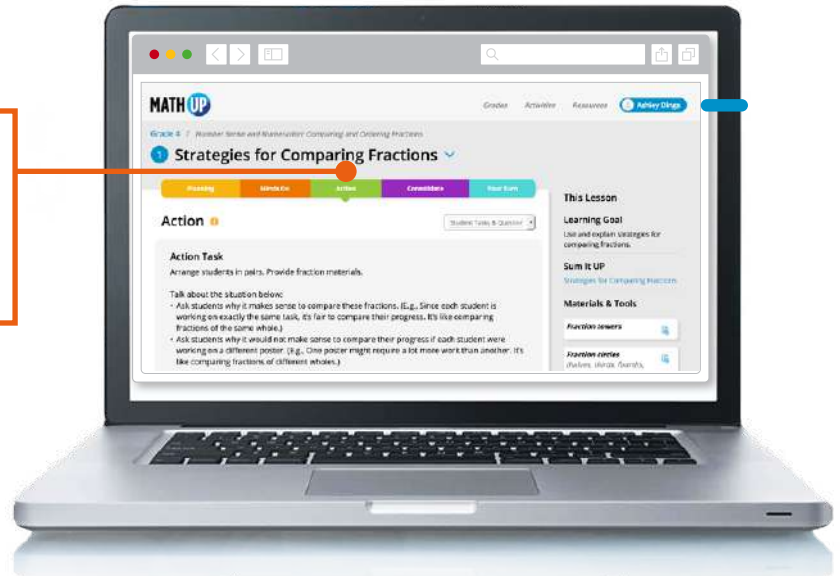
MathUP provides a variety of tools to help you plan for Assessment for Learning, Assessment as Learning, and Assessment of Learning and includes Diagnostic Tasks for every topic.



Inclusive Student Materials That Address the Entire Curriculum

Problem Solving

Problem-solving lessons encourage students to be active and engaged mathematical thinkers and problem-solvers.



Number Talks

A bank of Number Talks supports the development of conceptual understanding and flexibility in thinking about numbers and operations.

Brain Benders

Brain Benders are engaging open questions that promote mathematical thinking and reasoning and allow students to apply what they have learned.



Digital Games

Digital games provide an engaging, interactive environment to allow students to practise what they have learned.



Hands-On Games and Puzzles

Hands-on games and puzzles help students develop computational fluency and mathematical thinking skills and foster self-confidence in and a positive attitude toward math.

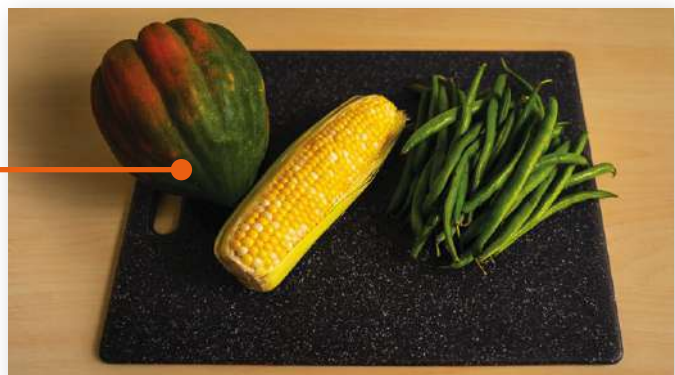


Cross-Strand Tasks

Cross-Strand Tasks provide opportunities for students to revisit and build connections among concepts from at least two different strands.

Wonder Tasks

Wonder Tasks (three-act video tasks) provide inquiry-based learning opportunities for students to share their problem-solving strategies and mathematical thinking and to make connections among mathematical ideas.



Kindergarten-Specific Features

Sample Inquiries

In each topic, Sample Inquiries are provided to suggest some ways teachers might respond to student-initiated inquiries. Suggestions are provided to provoke student interest and inquiry.

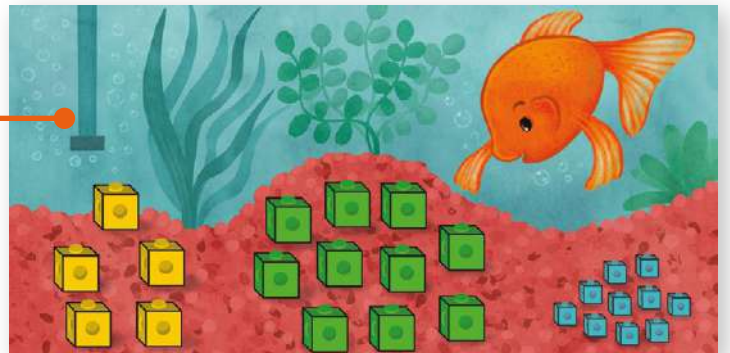


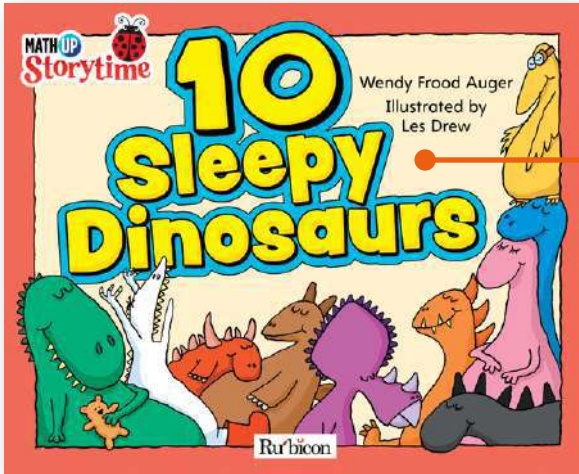
MathUP Posters

MathUP posters can be used as part of the Sample Inquiries and Planned Activities to prompt discussion and introduce mathematical concepts.

Planned Activities

In each topic, activities are provided that suggest planned experiences to ensure that curriculum expectations emerge in a natural context. Variations of each activity are suggested so that similar activities can be repeated regularly throughout the kindergarten year(s).





MathUP Storytime Books

MathUP Storytime books can be used to promote inquiry, introduce mathematical concepts, and encourage the sharing of ideas. They support the sample inquiries and planned activities in *MathUP*. Once a book has been introduced, students could continue to explore it on their own or in pairs.

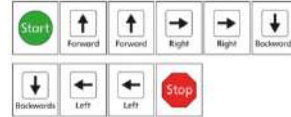
Supporting Activities

Supporting activities and games provide opportunities for assessment for learning, reteaching, practice, application, communication, reasoning, and problem solving.

I Know About Creating and Executing Code



1. Follow this code by taking the steps shown below.



MathUP Classroom Licence

For more information about *MathUP Classroom*, available implementation support, and pricing, please contact your Savvas Representative.

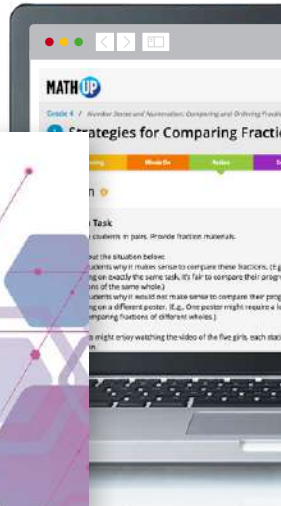
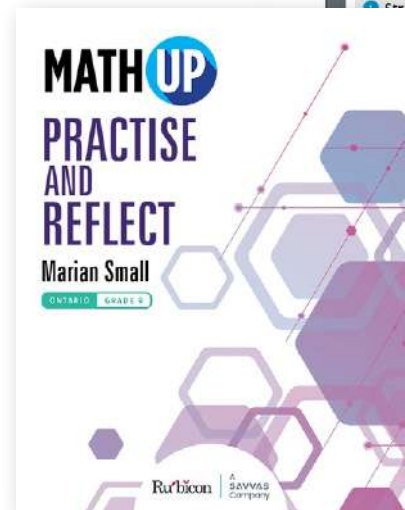
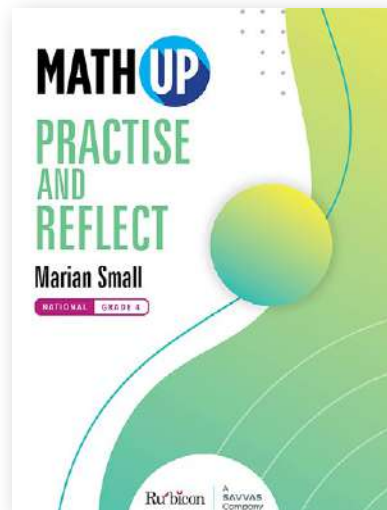
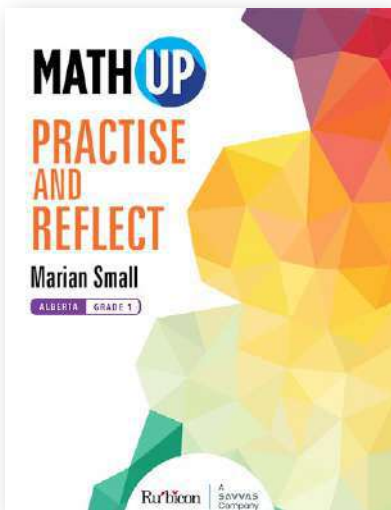


MATH UP

Practise and Reflect

New Consumable Student Books to Support MathUP

MathUP Practise and Reflect is the print component that you – *MathUP Classroom* educators – have been asking for. The books are a flexible and convenient option for teachers to share student-facing *MathUP* content with their class.

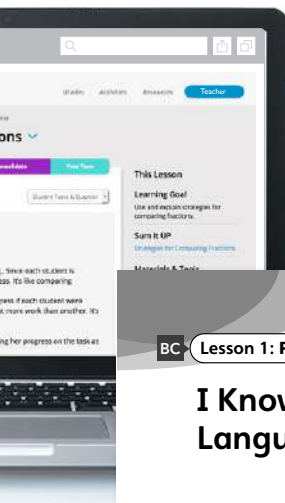


Series Editor: Marian Small
8.5" × 11"
200–300 pages

Highlights

MathUP Practise and Reflect, a consumable print book used by students to

- Practise the skills and concepts they have learned
- Record their thinking
- Reflect on their learning



“


It takes a lot of time to copy the parts of the lesson. Parents like having something to follow along and see what their kids are doing, so a [student book] would save time and be good for parents.

”


— Grade 4-5 Teacher,
Nicole Chan

BC Lesson 1: Probability Language Your Turn


I Know About Probability Language *(continued)*



- It is **more likely** that a piece of fruit will be juicy than it is that a piece of fruit will not be juicy.



- It is **very likely** that planes will leave the Nanaimo airport tomorrow.




- A 7-year-old boy is **equally likely** to get his hair cut today as he is to brush his teeth.

229 Grade 2: (BC) Probability Lesson 1: Supporting Activity 1


Lesson 1: Probability Language Your Turn BC

I Know About Probability Language

Which of these statements make sense? Which do not? Why?



- It is **likely** that a dog will eat cereal for breakfast.



- It is **very unlikely** that an 8-year-old child will drive a truck.

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MATHUP

Practise and Reflect

Features

Includes student-facing content from the following sections of *MathUP Classroom*:

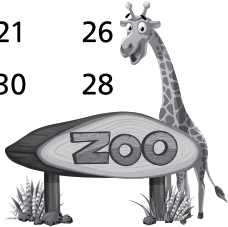
- Supporting Activities (Grades 1 and 2) for each lesson that cover skills and concepts. They can be placed at a centre for students to work at individually or in pairs.
- Your Turn Questions (Grades 3–9) for every lesson for students to practise and reinforce the Learning Goal. Each lesson includes a multiple-choice question, and all questions can be worked on individually or in pairs.
- What You Learned (Grades 1–9) for every topic to give students an opportunity to reflect on and show their learning in a way that suits them. Students in Grades 1 and 2 may demonstrate their learning orally, while students in higher grades are given space to record their learning in writing.

This activity gives younger students an opportunity to practise on their own with visual prompts.

Lesson 1: Counting Forward Your Turn

Follow the Path: Let's Go to the Zoo

Put your car at **START HERE**.
 Count by 2s. Go from 10 to 50.
 Draw a line to show your path.

11	START HERE	10	12	25
8	2	16	14	10
42	40	18	20	22
44	38	36	40	24
46	52	34	21	26
48	18	32	30	28
50	→ 			

4 Grade 1: Counting
Lesson 1: Supporting Activity 6 MATHUP © 2024 Savvas Learning Company LLC. Published by Rubicon.

MathUP Practise and Reflect, Grade 1

Representing Whole Numbers What You Learned

Lesson 1: Representing Tens
Journal: What is one thing you learned about numbers that are groups of 10?

Lesson 2: Representing Two-Digit Numbers
Journal: What is one thing you learned about two-digit numbers?

Lesson 3: Composing and Decomposing Two-Digit Numbers
Journal: What is one thing you learned about breaking numbers into parts?

Lesson 4: Even and Odd Numbers
Journal: What is one thing you learned about even and odd numbers?

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What You Learned 33

MathUP Practise and Reflect, Grade 2

Students reflect on their learning and show their understanding so that teachers can decide whether to reteach or give extra support, or move on. At this grade level, instructions could be read to students.

Multiple-choice questions can be an effective and simple way to assess learning.

These open questions give older students an opportunity to express their math learning in writing.

Lesson 2: Creating Addition and Subtraction Problems Your Turn Questions

- Which problem below could be solved using this calculation?
 $125 + 3142 = 3267$
 - There were 125 cars in a parking lot. 3142 more cars came, and none left. How many cars were there?
 - 3267 children go to a town event. 125 leave the event. How many are there now?
 - Dawna had 3142 books in her library. She loaned 125 books to her friend. How many does she have now?
 - How many more students are in a school with 3142 students than in a school with 125 students?
- Create a problem that you could solve by adding 2 four-digit numbers with a sum of 5000 and then subtracting a three-digit number.

+ = 5000

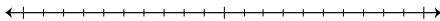
5000 - =

Lesson 1: Estimating Decimal Numbers Your Turn Questions



- Name two decimal numbers with thousandths that are close to 4.02.
 _____ and _____

- Estimate the placement of these decimals on a number line:
 2.81, 2.903, 2.093, 2.930



- Estimate 0.448 using a simpler value.
 Use a place-value chart, base ten blocks, or a thousandths grid to help you.

- What could the following numbers be?
 $3.\square\square21$ is a lot more than $3.\square\square84$.

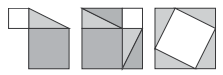
The use of images can help spark student engagement.

MATHUP

Practise and Reflect

This page offers a variety of types of questions to engage students and provide them with an opportunity to practise what they've learned.

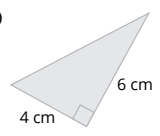
The Pythagorean Theorem Topic Your Turn Questions

- Explain why this series of pictures proves that the Pythagorean theorem is correct.
 

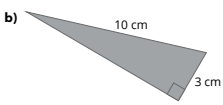
- How could you use square tiles to prove that 6, 8, and 10 are the side lengths of a right triangle.

- One of the shorter sides of a right triangle is twice as long as the other. Which statement about the triangle can you be sure is true?
 - A The hypotenuse is more than four units long.
 - B The hypotenuse is a bit more than double the length of the shortest side.
 - C The hypotenuse is five times the length of the shortest side.
 - D The hypotenuse is a bit less than double the longest side.
- Figure out the unknown side length in each triangle.

a)



b)



176 Grade 8: The Pythagorean Theorem
Topic Your Turn Questions

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MathUP Practise and Reflect, Grade 8

Visuals help provide support to foster student learning.

Measurement Topic Your Turn Questions

Circumference = $2\pi r$ (or $C = \pi d$)
 Area of a circle = πr^2
 Surface area of a cylinder = $2\pi r(r + h)$ (or $SA = 2\pi r^2 + 2\pi rh$)

Volume of a cylinder = $\pi r^2 h$ (or $V = Bh$)
 Volume of a cone = $\frac{\pi r^2 h}{3}$ (or $V = \frac{Bh}{3}$)
 Volume of a prism = Bh
 Volume of a pyramid = $\frac{Bh}{3}$

- Write at least three equivalent measurements for each using different units (metric or imperial).
 - a) 2000 kg _____
 - b) 5 feet _____
 - c) 3 square miles _____
 - d) 8 quarts _____
- Explain why a cubic foot is not 12 cubic inches.

146 Grade 9: Measurement
Topic Your Turn Questions

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MathUP Practise and Reflect, Grade 9

MATHUP

Practise and Reflect



MathUP Classroom (National Edition)

Description	13 Digit ISBN	Price*
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MathUP 2024 National WNCPC Practise and Reflect (10 Pack) Grade 8	9781486941377	

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MathUP Classroom (Ontario Edition)

Description	13 Digit ISBN	Price*
MathUP Classroom Ontario 1-Year License International Grades K-8	9781486942220	
MathUP Classroom Ontario 1-Year License International Grade 9	9781486942749	
MathUP 2024 Ontario 1-Year Digital License + Practise and Reflect Student Workbooks Grade 1 (Includes 1 MathUP Digital License + 20 Student Workbooks)	9781486942633	
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MathUP 2024 Ontario 1-Year Digital License + Practise and Reflect Student Workbooks Grade 3 (Includes 1 MathUP Digital License + 20 Student Workbooks)	9781486942657	
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enVision® Mathematics

Common Core
Grades 6–8 © 2024

Robert Q. Berry, III, Zachary Champagne, Eric Milou, Jane F. Schielack,
Jonathan A. Wray, Randall I. Charles, Francis “Skip” Fennell

Interested
in Spanish?
See pages 117–118.

Empower students and teachers with math.

Experience *enVision® Mathematics Common Core* Grades 6–8, a program that empowers every teacher and learner through:

Conceptual Understanding

Invite students to explore, collaborate, and visualize math to develop deeper understanding.

Personalized and Adaptive Learning

Build confidence and understanding by meeting students' individual needs.

Blended or One-to-one Approach to Technology

Students see mathematical situations that are relevant to their lives and use technology that excites them.

SAVVAS
Momentum
ASSESSMENT SUITE

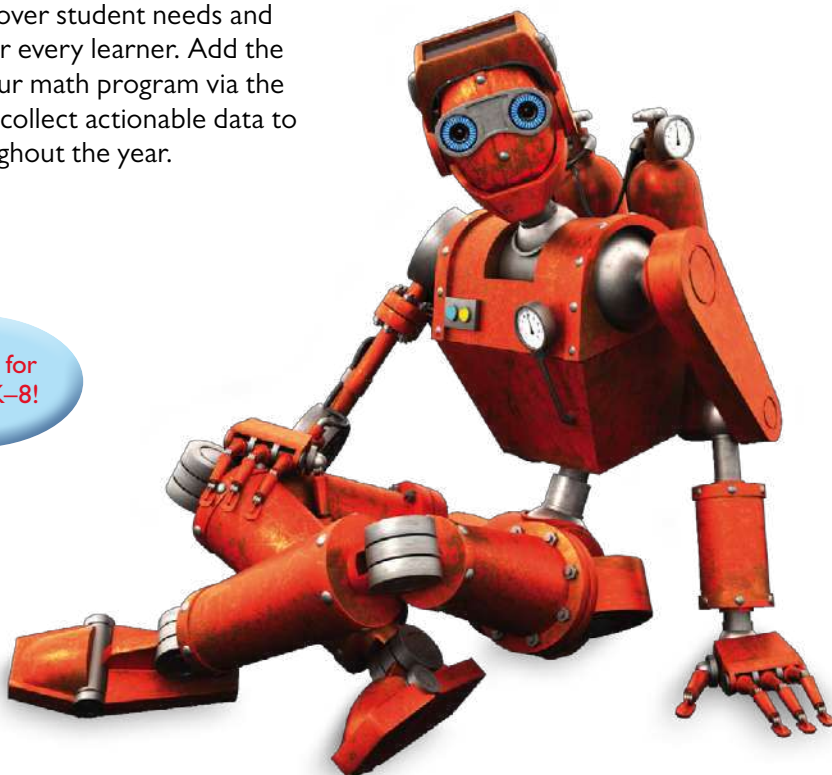
M MATH

Momentum Math, part of the Savvas Momentum™ Assessment Suite, provides an easy and reliable way to uncover student needs and provide the right instructional content for every learner. Add the norm-referenced assessment suite to your math program via the Savvas Realize® platform and seamlessly collect actionable data to inform instruction for Grades K–8 throughout the year.

See pages 121–123 for more information.



Available for
Grades K–8!



LEARN
MORE

[International.Savvas.com/
enVisionMathematics](https://International.Savvas.com/enVisionMathematics)

6–8 Student's Editions with Digital Courseware Access



Student Resources

The 6–8 consumable, two-volume Student's Edition expands visual learning and provides an engaging worktext for students to record their solutions and thinking. Each Student Edition includes access to the Digital Courseware.



Teacher's Edition Package

This package includes the two-volume, spiral-bound Teacher's Editions and the Teacher's Edition Program Overview. Essential support for implementation of the *enVision Mathematics* Grades 6–8 program. The Teacher's Edition provides a variety of engaging differentiation options in each lesson—a Differentiation Library—to encourage and challenge students of all learning levels.



Teacher Resource Masters Books Package

The Assessment Resources contain a collection of program assessments: Readiness Test, Progress Monitoring Assessments, Topic Readiness Assessment, Lesson Quizzes, Mid-Topic Assessments, Topic Assessments, Topic Performance Tasks, and Cumulative/Benchmark Assessments.

The two-volume Teacher's Resource Masters contains program resources pages: Home-School Connection Letters, Build Math Literacy, Enrichment, and Additional Vocabulary Support. Provided in print and online editable word document.

New! Empowering, Easy-to-Use Embedded Digital Manipulatives

Give students access to exceptional interactive modeling tools to improve conceptual understanding!

Watch Students LIVE

Monitor student progress and provide instant feedback. Your students will feel supported with direct guidance.

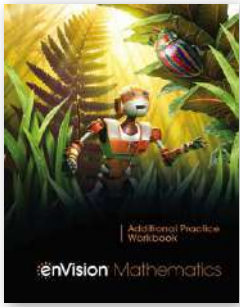
Classroom-Ready Tasks

Access 300 high-quality K–8 Tasks, complete with Teacher Notes for easy implementation.

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Additional Resources—Print and Digital



Additional Practice Workbook

Print workbook and online Interactive Realize Reader™ formats. Reinforce vocabulary and higher-order thinking. Leveling allows teachers to personalize skill and problem-solving.



Language Support Handbook

Provides topic- and lesson-level instructional support that promotes both receptive and productive language development for all students. It includes teaching support for Academic Vocabulary, Lesson Self-Assessment Recording Sheets, and more.

enVision Mathematics Grades 6–8 Digital Courseware

The *enVision Mathematics* Grades 6–8 Digital Courseware is delivered through Savvas Realize™, an online learning management system that includes standard-aligned content, flexible class management tools, and embedded assessments, with student data available immediately. Teachers and students have the flexibility to use it anywhere, anytime, and on a wide variety of devices. The account on Realize provides access to the online *enVision Mathematics* Grades 6–8 Teacher's and Student's Edition Realize Readers, all program interactivities, online functionality, and program resources.

Let's Investigate!

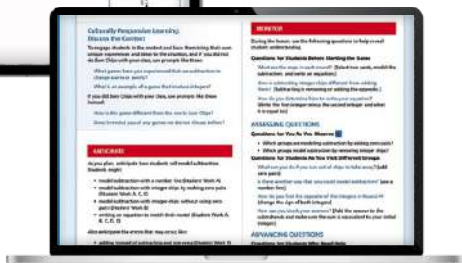
Let's Investigate!, 3-Act Math, Pick a Project, and enVision STEM Projects invite every student's input to build a collective understanding of new ideas.



Student-Led Exploration

Let's Investigate! provides a problem-based learning option to replace all or part of a core lesson or lessons. These lessons give more time for exploration and digging deeper into the mathematics. Provided online, these resources can be easily printed.

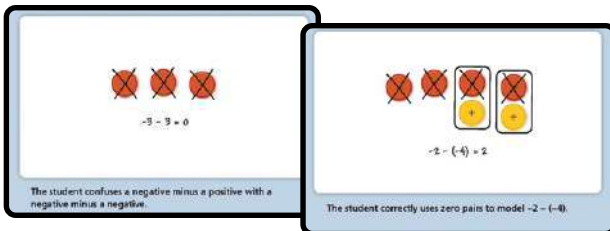
- Encourage productive struggle by activating prior knowledge to build on in future lessons.
- Real-world contexts with compelling questions ask students to draw on their own experiences.
- Hands-on activities with physical and digital manipulatives promote a student growth.



Using the 5 Practices

Find teaching support based on the 5 Practices for Orchestrating Productive Mathematics Discussions (Smith and Stein).

- Anticipate students' solution strategies.
- Monitor students' solutions.
- Select solutions for students to present.
- Sequence solutions that students will present.
- Connect students' strategies and connect to key ideas.



Student work examples

Anticipate Needs

Prompts teachers to consider different ways students may approach the task.

- Prepares teachers for assessing and advancing questions.
- Provides different student response examples.

SavvasRealize.com offers flexibility in planning, teaching, learning, discussing, and progress monitoring. It's easy to navigate, assign resources, search, customize, plan, assess, and analyze data. Take an in-depth look at new digital lessons that provide students with a deeper dive into problem solving. Support productive struggle with innovative lessons and comprehensive teacher guidance!



Digital materials found on Realize include:

Professional Learning such as Topic Overview videos, classroom videos, Listen and Look For videos, and using Manipulative videos ensure teachers are supported in every lesson.

A Language Support Handbook contains topic- and lesson-level instructional support to promote both receptive and productive language development for all students.

Other resources include **Additional Examples** for students in need of more instruction, which are regenerative examples that resemble problems in the Student Edition.

A suite of **Math Tools** and **Digital Math Tools Activities** – including an animated glossary, Virtual Nerd® tutorial videos, and Math Practices Animations – provides hands-on opportunities for students to learn how to use each one and personalization to help correct errors and misconceptions.

Embedded Interactivities powered by Desmos are incorporated directly in lesson material to provide hands-on experience with concepts for students. Interactivities include a cutting-edge graphing calculator and geometry technology to deepen conceptual understanding.

Visual Learning Animations PLUS offer audio-supported animations to promote conceptual understanding through true interactivity for all students.

Math Games challenge students to apply previous math learning and build to more complex concepts.

Solve and Discuss It!/Explore It!/Explain It! interactive workspaces support the first step of every lesson.

3-Act Mathematical Modeling videos present an engaging, high-interest situation that accompanies the 3-Act Mathematical Model lesson in which students propose a mathematical model to resolve the featured issue.

Math Diagnosis and Intervention System that offers assessment, diagnosis, intervention, and monitoring materials organized by content strands and tied to lesson concepts.

Today's Challenge with Teacher's Guide that offers five problems with increasing difficulty using the same data to reinforce the kind of thinking students need for success on next generation assessments with accompanying instructional support.

STEM Activities and Videos are rich, high-interest projects presenting situations that address real social, economic, and environmental issues.

Downloadable resources to make teaching easier. Create personalized assessments with Customizable and Printable Test Banks. Use the Answers and Solutions Application to present or print program answers and solutions for easy classroom use. Editable lesson presentation slides allow teachers to customize lessons and build connections with their students.

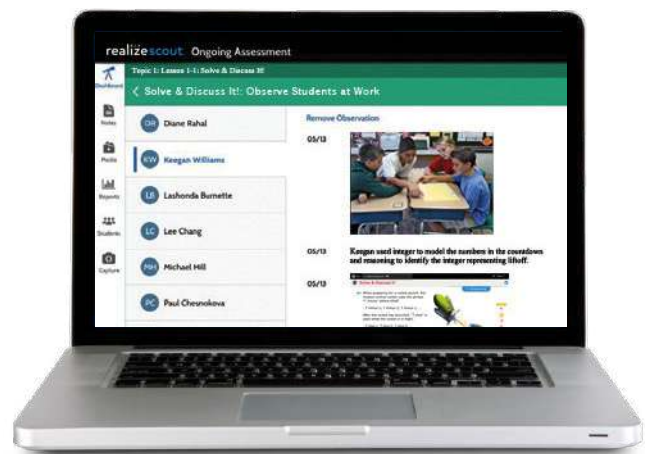
Create or assign ready-made tests, with auto-assign remediation and instant reports including mastery by standards or skills.

SAVVY

Savvy Adaptive Practice® assignments deliver a personalized learning experience to every learner. Assignments respond in real time to student answers, offering support based on the individual student's work. Ensure each student gets the exact support they need with transparency so that they understand why.

The Realize Scout Observational Tool allows teachers to snap photos, record observations and class discussions, and make anecdotal notes, all while creating a detailed picture of individual student growth over time.

Family Engagement resources offer easy to access support for students and their families at home for all lessons. Compatibility with Google Translate™ allows access to content in hundreds of languages!



No two assignments are alike because no two students are alike.

enVision Mathematics Grades 6–8 © 2024

Description	13 Digit ISBN	Price*
Grade 6		
Student Resources		
1-Year Digital License	9781418849726	
1-Year Digital License and Consumable Print Student Edition	9781418849085	
Additional Practice Workbook	9781418269203	
Teacher Resources		
Teacher Edition Package	9780768581737	
Contains: 2 Volumes and Teacher's Edition Program Overview		
Teacher's Resource Masters Package	9780768583182	
Contains: 2 Volumes of Resource Masters and Assessment Sourcebook		
Classroom Manipulative Kit	9781428541931	
Contains: algebra tiles (set of 416), geosolids (set of 6), interlocking unit cubes (set of 500)		
Language Support Handbook	9780768565782	
Grade 7		
Student Resources		
1-Year Digital License	9781418849801	
1-Year Digital License and Consumable Print Student Edition	9781418849092	
Additional Practice Workbook	9781418269210	
Teacher Resources		
Teacher Edition Package	9780768581744	
Contains: 2 Volumes and Teacher's Edition Program Overview		
Teacher's Resource Masters Package	9780768583199	
Contains: 2 Volumes of Resource Masters and Assessment Sourcebook		
Classroom Manipulative Kit	9781428541948	
Contains: algebra tiles (set of 416), two-color counters (set of 600), interlocking unit cubes (set of 500), anglels (set of 72), protractors (set of 6), spinners (set of 15)		
Language Support Handbook	9780768565799	

Description	13 Digit ISBN	Price*
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1-Year Digital License	9781418849887	
1-Year Digital License and Consumable Print Student Edition	9781418849115	
Additional Practice Workbook	9780768565683	
Teacher Resources		
Teacher Edition Package	9780768581768	
Contains: 2 Volumes and Teacher's Edition Program Overview		
Teacher's Resource Masters Package	9780768589894	
Contains: 2 Volumes of Resource Masters and Assessment Sourcebook		
Classroom Manipulative Kit	9781428541962	
Contains: algebra tiles (set of 416), two-color counters (set of 600), interlocking unit cubes (set of 500), anglels (set of 72), protractors (set of 6), spinners (set of 15), geosolids (set of 6), geoboards w/rubber bands (set of 6)		
Language Support Handbook	9780768565812	
Grade 8		
Student Resources		
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1-Year Digital License and Consumable Print Student Edition	9781418849108	
Additional Practice Workbook	9781418269227	
Teacher Resources		
Teacher Edition Package	9780768581751	
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Teacher's Resource Masters Package	9780768583205	
Contains: 2 Volumes of Resource Masters and Assessment Sourcebook		
Classroom Manipulative Kit	9781428541955	
Contains: anglels (set of 72), protractors (set of 6), geosolids (set of 6), geoboards w/rubber bands (set of 6)		
Language Support Handbook	9780768565805	

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Robert Q. Berry, III, Zachary Champagne, Eric Milou, Jane F. Schielack,
Jonathan A. Wray, Randall I. Charles, Francis “Skip” Fennell

Meaningful math in Spanish

Thoughtful classroom conversations where students discuss solutions and explain their thinking help them develop language skills and confidence.

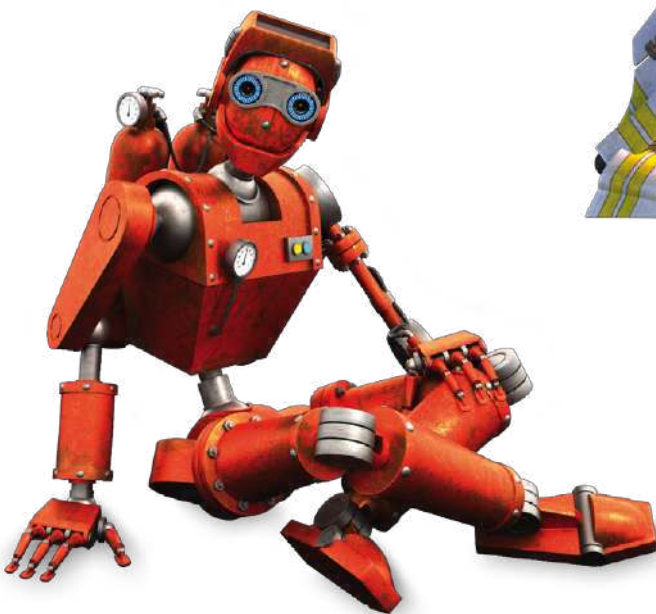
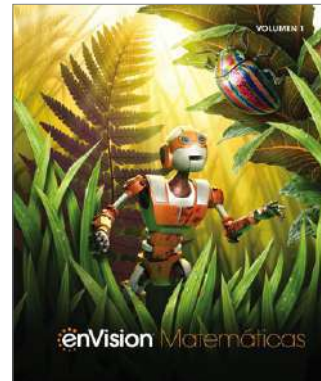
Students work with real-world problems to develop a deeper understanding of math ideas.

Teacher resources support teaching English Language Learners in English and Spanish.

SAVVAS
Momentum
ASSESSMENT SUITE

M MATH

Momentum Math, part of the Savvas Momentum™ Assessment Suite, provides an easy and reliable way to uncover student needs and provide the right instructional content for every learner. Add the norm-referenced assessment suite to your math program via the Savvas Realize® platform and seamlessly collect actionable data to inform instruction for Grades K–8 throughout the year.



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1-Year Digital License and Consumable Print Student Edition	9781418851514	
Additional Practice Workbook	9780768574500	

Teacher Resources		
Teacher's Resource Masters Package	9780768582758	
Contains: 2 Volumes of Spanish Resource Masters and Spanish Assessment Sourcebook		

Grade 7		
Student Resources		
1-Year Digital License	9781418849801	
1-Year Digital License and Consumable Print Student Edition	9781418851521	
Additional Practice Workbook	9780768574517	

Teacher Resources		
Teacher's Resource Masters Package	9780768582765	
Contains: 2 Volumes of Spanish Resource Masters and Spanish Assessment Sourcebook		

Description	13 Digit ISBN	Price*
Grade 8		
Student Resources		
1-Year Digital License	9781418849962	
1-Year Digital License and Consumable Print Student Edition	9781418851538	
Additional Practice Workbook	9780768574524	

Teacher Resources		
Teacher's Resource Masters Package	9780768582772	
Contains: 2 Volumes of Spanish Resource Masters and Spanish Assessment Sourcebook		

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

New!

SAVVAS

Momentum

ASSESSMENT SUITE Grades K-8

Assess Student Growth — Throughout the School Year!

The Savvas Momentum™ Assessment Suite gives educators the tools to easily measure student performance, along with insights and instructional resources to help them make informed decisions for whole class, small group, and individual learning. Screeners and diagnostic assessments for Grades K-8 math and literacy are equipped with multistage adaptive technology. Data driven insights with standards-based instructional content recommendations help teachers tailor instruction and address students' individual learning needs.

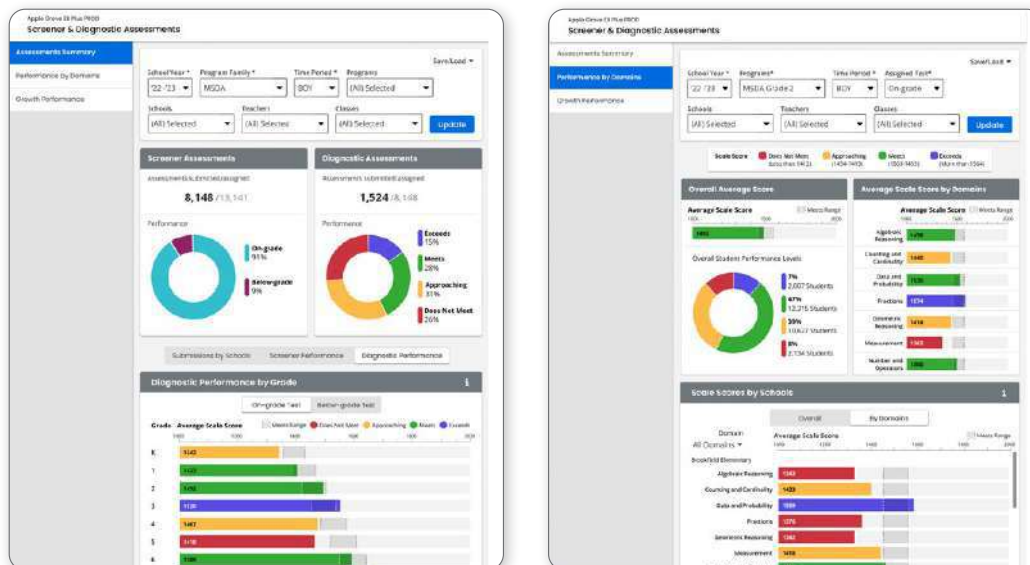
Math Solutions

Momentum Math

Momentum Math consists of an online screener and three diagnostic assessments that help teachers respond to student needs. Multistage adaptivity personalizes test items, reducing test time and adding unparalleled precision. Developed with WestEd expertise, the assessments contain 30 items and take 45-60 minutes to complete. Monitor student progress and skills proficiency throughout the school year using our beginning, middle-, and end-of-year Diagnostic Assessments, which are easily administered via Savvas Realize®.

New to Realize Reports!

Momentum Math Administrator Dashboards

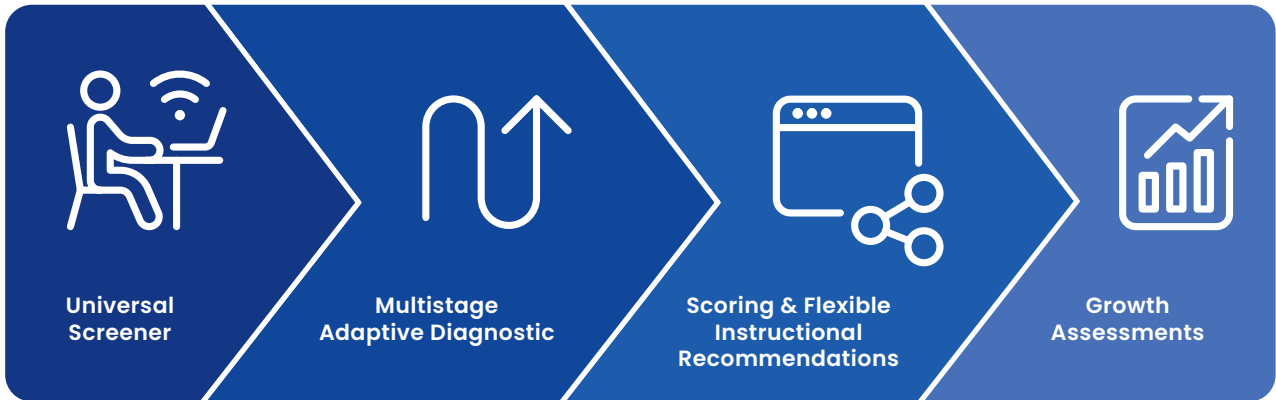




Powerful Assessments to Identify Gaps and Target Instruction

Momentum Math, part of the Savvas Momentum Assessment Suite, provides an easy and reliable way to uncover student needs and provide the right instructional content for every learner. Add the norm-referenced assessment suite to your math program via the Savvas Realize® platform and seamlessly collect actionable data to inform instruction for Grades K-8.

Assessments That Work Together



Universal Screener

A short screening assessment identifies proficiency in precursor math skills.

Multistage Adaptive Diagnostic

A diagnostic assessment adjusts to student misconceptions and understandings in real time, providing on-, above-, and below-level problems to students.

Scoring & Flexible Instructional Recommendations

Norm-referenced student data generates on-, above-, or below-level instructional content suggestions.

Growth Assessments

Two additional opportunities for educators to monitor student progress toward year-end proficiency throughout the year.

Achieve Equity and Promote Learning



Field Tested and Norm-Referenced

Developed with WestEd, each item has been validated through field testing, creating an unbiased and equitable assessment suite.

- Industry recognized experts
- Expertise producing proprietary, valid, and normed assessments



Efficiently Assess for Student Understanding



Test Less, Teach More

Quickly identify students requiring additional assessment and potential intervention or enrichment with a short, accessible screener.

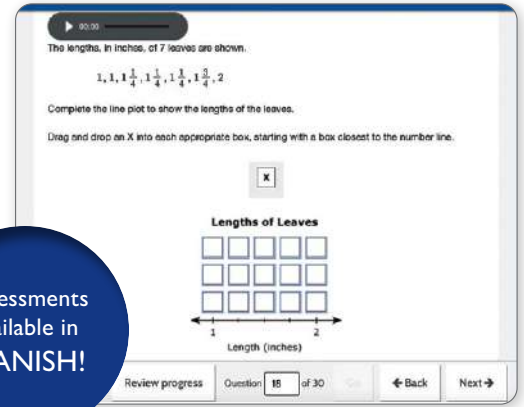


Personalized for Efficacy and Efficiency

The adaptive format of Diagnostics limits time spent on testing while improving test reliability.

Diagnostic item types:

- Multiple Choice
- Drag-and-Drop
- Hot Spot
- Text Entry
- Drop Down



Assessments available in SPANISH!



Flexible Options for Measuring Growth

Schools can administer adaptive Growth Assessments flexibly for when having a norm-referenced snapshot of student progress is most relevant and effective throughout the year.



Single Sign-on and Seamless Integration

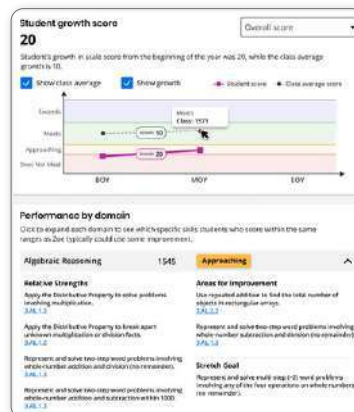
Easy access to Momentum Math from the Savvas Realize® platform, including access to new instructional content for every student.

Address Every Student's Learning Needs in One Place



Tailored Instructional Recommendations

Results from the Diagnostic and Growth Assessments provide specific instructional recommendations based on students' needs.





Curated, Skill-based Instruction

Recommendations include assignable, personalized learning resources for every learner and give teachers the flexibility to assign when needed. Resources include:

Content recommendations also include standard-specific enVision® Mathematics content.

Interactive Concept Summary

Volume

Large volumes are measured in thousands of liters. It is important to use measuring tools with the same units like liters or measuring cups. The same thing is true when you are measuring liquid volume. It is always important to use measuring tools.

When you measure volume, you have to choose the right tool. For example, think about which tool you would choose to measure the volume of water in a large fish tank.

Worked-out Examples

Volume

Example

Amber's teacher, Mrs. King, has a large container that holds 18 L of water. She asked Amber to pour 2 L of water into beakers. How many 2 L beakers can Amber fill?

Solutions 1 2 3

Amber can fill 9 beakers with 2L in each because there are 9 twos in 18.

$$9 \times 2 = 18$$

Practice Master

Volume - Practice Problems

- Zoe has a water bottle with 350 mL of water. She drinks 150 mL of the water. How much water does she have left?
- Abd. has these two beakers of water.

Beaker A

Beaker B

 - How much water is there in A? ___ mL.
 - How much more water is in Beaker B than in Beaker A? ___ mL.

Growth Report

Educators can quickly see both the class and individual student performance throughout the year, visually outlining their journey to year-end proficiency.

Class average overall score
1571 (22/25 students assessed)

Class average growth score
10

Class average growth in Scale Scores is 10, while the district average growth is 10.

Class Summary Growth Report

The Class Summary Growth report compares class average growth from beginning-, middle-, and end-of-year. It also indicates class average overall score and specific students who are exceeding, meeting, approaching, and not meeting class expectations.

Overall score
1530

Zoe's overall score was a 1530 which is in the 45th percentile, which means she scored better than 45% of their peers.

Student growth score
20

Student's growth in scale score from the beginning of the year was 20, while the class average growth is 10.

Performance by domain	Score	Level
Algebraic Reasoning	1546	Approaching
Data and Probability	1517	Approaching
Fractions	1528	Approaching
Geometric Reasoning	1531	Approaching

Student Growth Report

The Student Growth reports shows each student's individual progress from beginning-, middle-, and end-of-year, which can also be compared to the overall class average. It also indicates the student's performance by domain.

SuccessMaker® Math

Online, continuously adaptive
personalized math instruction

3–5 times per week, 15–20 minutes per session

To order, request
a proposal, or find
more information,
visit [International.
Savvas.com](http://International.Savvas.com).

SuccessMaker® Math | Grades K–8

SuccessMaker® Math provides online, continuously adaptive personalized mathematics instruction for all K–8 students. Designed to supplement core mathematics instruction in just an hour a week, the program is proven to accelerate achievement for all students.

- Intervenes at just-right intensity for students performing below grade level.
- Differentiates and closes gaps for students performing on grade-level.
- Enriches and accelerates students performing above grade-level.
 - Continuously adaptive K–8 personalized math instruction
 - Engaging, game-like environment
 - Standards-aligned content (CCSS, CCR, WIDA™)
 - Build math confidence
 - Promote lasting learning
 - Growth from any starting point with prescriptive scheduling
 - Up-to-the-minute growth and mastery data in highly visual dashboards
 - Targeted print lessons



successmaker®
MATHEMATICS

As Unique as Every Student



[International.Savvas.com/
SuccessMakerMath](http://International.Savvas.com/SuccessMakerMath)



Print Targeted Lessons

The program provides an up-to-the-minute view of skills and standards mastery. When students need additional support with a skill in the online program, deliver targeted lessons for small group or 1:1 instruction.

Now Available in Spanish!

Now with EasyBridge.

Make Math Accessible to English Learners

With translations available in more than 60 languages, *SuccessMaker Math* offers first language support that makes math accessible to students learning English. Students can easily switch between English and Spanish at any time in the program.

Spanish Translation

Spanish Audio

Built from the ground up with a focus on the needs and realities of teachers, *SuccessMaker* delivers an engaging student-driven experience that ensures math mastery.

+34
Math Mastery
GMAE Assessment Gains
Grade 3 Students

+40
Math Mastery: English learners
GMAE Assessment Gains
Grade 3 EL Students

Description	13 Digit ISBN	Price*
1-Year Digital License (per student)	9781428441491	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

Request a personal *SuccessMaker* tour!
Contact your Savvas Representative.

Percentile increase that *SuccessMaker* students outperformed peers using a competitor product. Gatti Evaluation, Inc. Randomized Control Trial

Al Cuoco, Dan Kennedy, Eric Milou, Christine Thomas, Rose Mary Zbiek

Interested
in Spanish?
See pages 132–133.

Why enVision A|G|A?

Engage

enVision® A|G|A Common Core provides an unparalleled digital experience that personalizes learning for every student in the high school mathematics classroom. Built for today and tomorrow's learner, students have anytime online or offline access to highly visual instruction with ready-to-go embedded interactives powered by Desmos. Robust learning aids support digital intervention, remediation, and enrichment. Every student experiences a truly individualized learning pathway through adaptive practice and personal study plans.

Understand

Based on the latest research, enVision A|G|A has been carefully crafted and sequenced to effectively balance conceptual understanding, procedural fluency, and applications to create a cohesive high school mathematics program. The program emphasizes visual learning to foster conceptual understanding while bringing meaning to the forefront of the high school classroom. enVision A|G|A's deliberate and deep focus on mathematical modeling will have students actively engaged in class and prepared for college, career, and beyond.

Empower

enVision A|G|A offers choice and flexibility to meet unique implementation needs. The program can be taught completely digitally, in print, or anywhere in between. With the learning platform Savvas Realize®, teachers can easily customize all instructional content and create their own auto-graded practice assignments from a bank with thousands of questions. Technology-enhanced assessments and robust reporting help teachers keep all students on track for success.

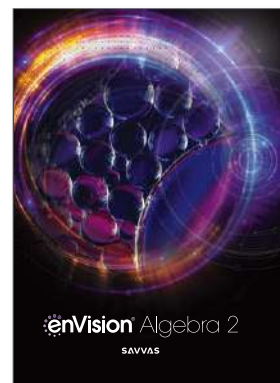
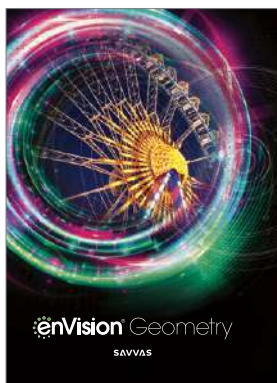
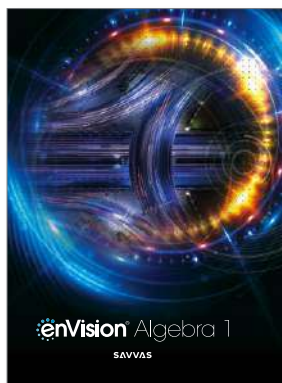


Table of contents

Algebra 1

1. Solving Equations and Inequalities
2. Linear Functions
3. Linear Models
4. Systems of Linear Equations and Inequalities
5. Piecewise Functions
6. Exponents and Exponential Functions
7. Polynomials and Factoring
8. Quadratic Functions
9. Solving Quadratic Equations
10. Radical Functions
11. Statistics

Geometry

1. Foundations of Geometry
2. Parallel and Perpendicular Lines
3. Transformations
4. Triangle Congruence
5. Relationships in Triangles
6. Quadrilaterals and Other Polygons
7. Similarity
8. Right Triangles and Trigonometry
9. Coordinate Geometry
10. Circles
11. Two- and Three-Dimensional Models
12. Probability

Algebra 2

1. Linear Functions and Systems
2. Quadratic Functions and Equations
3. Polynomial Functions
4. Rational Functions
5. Rational Exponents and Radical Functions
6. Exponential and Logarithmic Functions
7. Trigonometric Functions
8. Trigonometric Equations and Identities
9. Conic Sections
10. Matrices
11. Data Analysis and Statistics
12. Probability

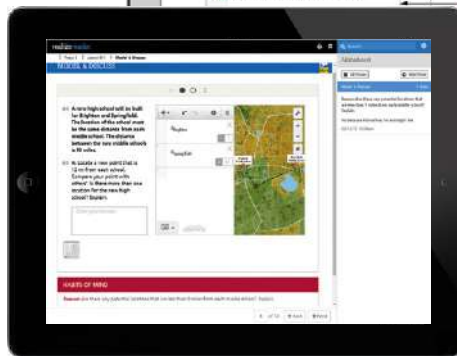
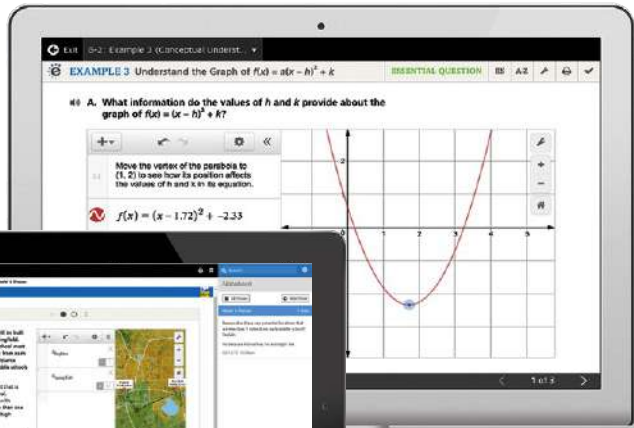
enVision A|G|A provides a groundbreaking digital experience designed to foster conceptual understanding through highly visual instruction and embedded interactives to bring mathematical concepts to life. With a cutting edge digital learning environment, students experience purposefully designed lessons and personalization to develop deep mathematical understanding.

Anytime interactive instruction

enVision A|G|A instructional content—embedded interactives powered by Desmos and visual examples, lesson explorations, formative assessments, and more!—is available to interact with offline or online with Savvas' next-generation interactive eText, the Realize Reader™ Interactive Student Edition:

- Complete lesson explorations and formative assessments
- Model with interactives powered by Desmos and animations seamlessly embedded at point-of-use
- Available online and offline on a wide array of devices
- Students can annotate and highlight content, and respond to questions in an integrated notebook.
- Embedded Habits of Mind questions require student to develop the thought processes and skills used by proficient mathematical thinkers.

Pre-built interactive powered by Desmos embedded at point of use.



Interactive Student Edition available online or offline.

Digital math tools

A powerful suite of digital math tools made for the high school student and teacher:

- Purposefully designed so students focus on the mathematics, not the tool
- Ample opportunities for math modeling and bringing concepts to life
- Robust Anytime Tools powered by Desmos include a graphing calculator, scientific calculator and geometry tool. Explore transformations, evaluate equations, plot tables of data, and much more!

Savvy Adaptive Practice®

Delivers just-right math content to each student. Each online lesson assignment is created to fit the student's learning needs and includes:

- On-level work
- Instruction
- Practice of prerequisite skills where the student demonstrates that additional help would be beneficial.

Interactive Practice & Support

Embedded Interactive Practice & Support within Realize provides a seamless experience for students and teachers with powerful interactive learning aids and ready-to-go auto-graded assignments, including:

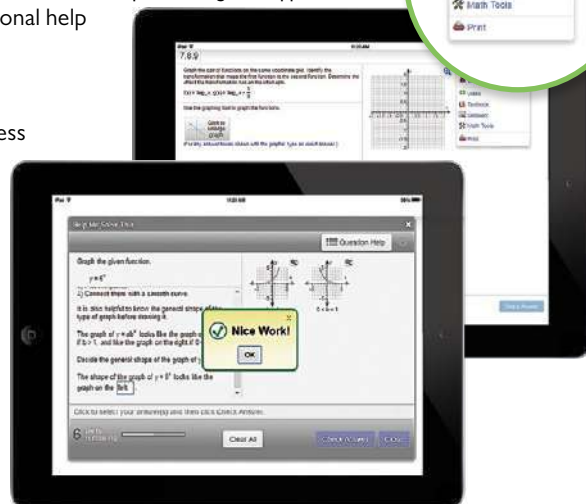
- Daily Homework and Practice
- Mixed Review
- Differentiated Learning for remediation, additional practice, and enrichment
- PLUS: Additional Practice bank for easy customization—select from thousands of items!

Powerful Learning Aids in Interactive Practice & Support

Available 24-7, learning aids act as a tutor during independent practice. High school students pick the learning aid that helps them the most.

- **Help Me Solve This** walks students through how to solve a problem while providing feedback at every step of the problem.
- **View an Example** lets students view a similar worked-out solution with different numbers

Interactive learning aids provide targeted support.



Interactive Practice & Support gives instant feedback to students.

Savvas Realize® Learning Management System

SavvasRealize.com offers flexibility in planning, teaching, learning, and progress monitoring. It is easy to navigate, assign resources, search, customize, plan, assess, and analyze data.

From fixed to flexible

Content is carefully sequenced to provide a cohesive high school mathematics program. But it's easy to reorder topics and lessons to meet a sequence, too.

Easy to search and find

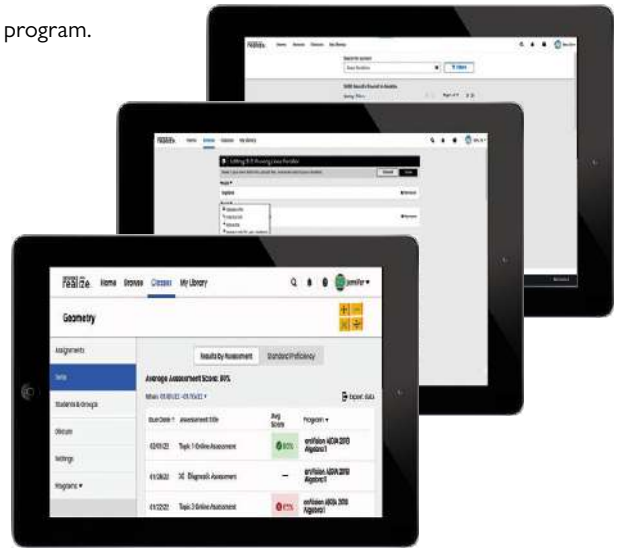
Search by keyword or by standard. Quickly and easily find lessons, resources, and assessments.

Made for you, by you!

Upload content and add Web links directly to your lesson. Edit resources to meet the needs of your classroom.

Clear and usable data

Check progress with individual and class views. Reports show mastery, progress, and usage data to inform instruction



Support and engage students

A wealth of digital learning supports meets today and tomorrow's high school students where they are. The program emphasizes math modeling and engages students with reality-based mathematics instruction and multi-media videos.

Virtual Nerd® Tutorial Videos

- Tutorial video for every lesson
- Three different viewing windows let students review math concepts in the visual way that most helps them learn
- Students can easily drill down to another video to review prerequisite content
- Available with Spanish closed-captioning

Mathematical Modeling in 3 Acts lessons

- High interest, low-entry tasks develop students' conceptual understanding, procedural fluency and adaptive reasoning.
- Multimedia video helps students engage in the complete modeling cycle
- Sequel problem extends the learning for advanced students

enVision STEM Projects

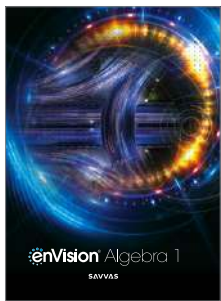
- Feature an engaging video and give high school students the opportunity to model with math in real-world science, technology, engineering, and math topics

Virtual Nerd Tutorial Video reinforce lesson content.



Mathematical Modeling in 3 Acts, Act Three video

Student Materials



Student Edition Includes all instructional content.



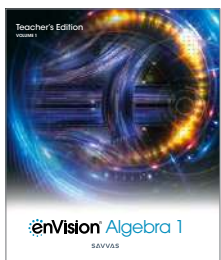
Student Companion This powerful worktext actively engages students in class.

- Fosters conceptual understanding with Habits of Mind questions.
- Solidifies understanding and increases student ownership with problems to try on their own.

- Helps consolidate learning with sections for note taking.

Student Digital Access See description on page 127.

Teacher Materials



Teacher's Edition Includes all support for teaching the program in print or digitally in two volumes.

Teacher's Edition Program Overview A powerful implementation guide with practical tips for teaching the program.

Assessment Sourcebook Provides all diagnostic, formative, and summative assessments in one convenient place.

Standards Practice Workbook A consumable that provides standards-based practice and tests to help students prepare for high-stakes assessments.

Teacher Digital Access



includes:

- **Robust suite of digital math tools** including pre-built, embedded interactives powered by Desmos
- **Author Professional Development videos**
- **Interactive digital lessons**—easily customized, easily projected
- Ready-to-go, easily customizable auto-scored Interactive Practice & Support assignments for daily practice, mixed review, remediation, additional practice, and enrichment.
- Robust Interactive Practice & Support additional practice bank with thousands of questions for easy creation of customized practice.
- **Savvy Adaptive Practice** delivers individualized instruction and practice.
- **Next-generation technology enhanced items** throughout the program.
- **Ready-made auto-graded assessments and lesson quizzes** with auto-assigned remediation and enrichment available.
- **Wealth of reporting options**
- **Additional Examples**
- **Editable Teacher Resource Masters**
- **Editable Lesson Presentation Slides**
- **Mathematical Modeling in 3 Acts** lesson videos
- **enVision STEM Project** videos
- **Answers and Solutions**
- **Customizable and Printable Test Banks**
- **Family Engagement** resources site, easily accessible and fully compatible with Google Translate™



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Description	13 Digit ISBN	Price*
Algebra 1 (Grades 8–9)		
Student Resources		
1-Year Digital License	9781418854843	
Standards Practice Workbook	9781418402235	
Student Companion	9781418401917	
Teacher Resources		
Teacher Resource Package	9781428529366	
Contains: 2-volume Teacher's Editions; Teacher's Edition Program Overview; Assessment Resources.		

Description	13 Digit ISBN	Price*
Geometry (Grades 9–10)		
Student Resources		
1-Year Digital License	9781418854928	
Standards Practice Workbook	9781418402259	
Student Companion	9781418401931	
Teacher Resources		
Teacher Resource Package	9781428529373	
Contains: 2-volume Teacher's Editions; Teacher's Edition Program Overview; Assessment Resources.		

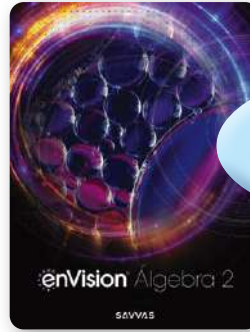
Algebra 2 (Grades 10–11)		
Student Resources		
1-Year Digital License	9781418855000	
Standards Practice Workbook	9781418402242	
Student Companion	9781418401924	
Teacher Resources		
Teacher Resource Package	9781428529380	
Contains: 2-volume Teacher's Editions; Teacher's Edition Program Overview; Assessment Resources.		

Algebra 2 (Grades 10–11)		
Student Resources		
1-Year Digital License	9781418855000	
Standards Practice Workbook	9781418402242	
Student Companion	9781418401924	
Teacher Resources		
Teacher Resource Package	9781428529380	
Contains: 2-volume Teacher's Editions; Teacher's Edition Program Overview; Assessment Resources.		

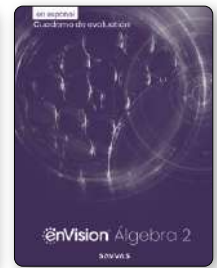
*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

enVision® Á|G|Á © 2024

Al Cuoco, Dan Kennedy, Eric Milou, Christine Thomas, Rose Mary Zbiek



Available for Algebra 1,
Geometry, and Algebra 2



Support Spanish Math Instruction

enVision® Algebra 1, *Geometría*, and *Álgebra 2* courses are built with comprehensive program resources that support students who learn in Spanish. Integrated within the *enVision Á|G|Á* courseware, resources include Spanish text, images, audio, and closed-captioned video. Easy-to-navigate content is fully customizable. All English and Spanish assets are provided in one course, so teachers and students do not have to toggle between multiple locations. Empower students with the ability to think and communicate mathematically in Spanish.

Student Resources

enVision Á|G|Á Student Editions, Student Companions, and eTexts are available in a direct translation into Spanish for students.

enVision Algebra 1, *Geometría*, and *Álgebra 2* Assessment Sourcebooks and Teacher Resource PDFs* are available in a direct translation into Spanish.

*Available digital only.

Part 1 of 2

Escribe y resuelve un sistema de ecuaciones para la gráfica mostrada.

¿Cuál de los siguientes representa el sistema de ecuaciones mostrado en la gráfica?

A. $y = -\frac{3}{2}x + 7$
 $y = \frac{1}{2}x + 1$

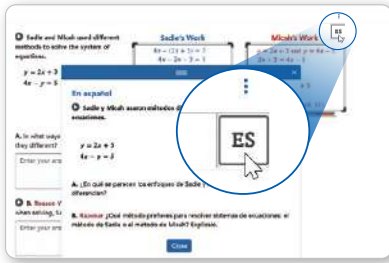
Español | Á | Ángulo exterior

▶ **Ángulo exterior de un polígono**

▶ El ángulo exterior de un polígono es un ángulo de extensión de un lado adyacente.

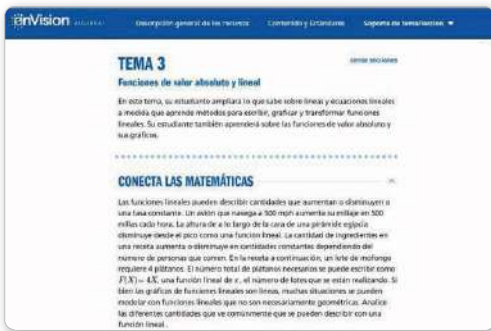
Switch to Spanish with the Click of a Button!

Problem statements within Steps 1 and 2 are available digitally in English and Spanish.



Family Engagement

Engage students at home by sharing topic and lesson-level resources with parents and caregivers. This easy to access site does not require a login and is compatible with Google Translate™ enabling access to resources in a variety of languages including Spanish.



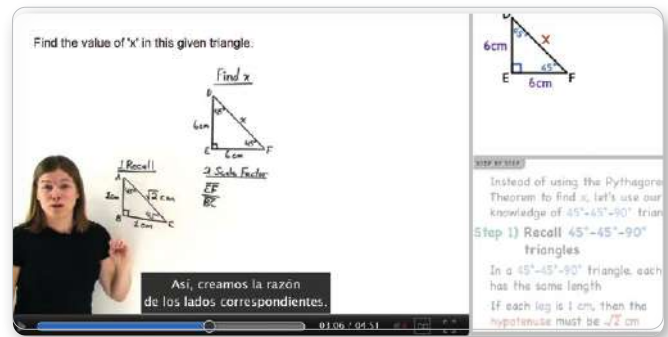
Realize Reader™ Translation Tool

Translate the text into a variety of languages including Spanish.



Virtual Nerd

Tutorial videos are closed-captioned in both English and Spanish for additional language support.



SAVVAS realize.

With Savvas Realize®, the digital platform for enVision® A|G|A, students can translate their Algebra 1, Geometry, and Algebra 2 texts into their preferred language. Whether students are building proficiency in English or sharpening their dual language skills, the Realize Reader Translation Tool supports Multilingual Learners at various levels to increase their understanding of grade-level texts.

- Afrikaans
- Arabic
- Basque
- Catalan
- Chinese
- Czech
- Danish
- Dutch
- Finnish
- Flemish
- German
- Greek
- Hebrew
- Hindi
- Dutch
- Icelandic
- Italian
- Japanese
- Korean
- Norwegian
- Polish
- Portuguese
- Spanish
- Thai
- Turkish
- Ukrainian
- and many more!

enVision A|G|A © 2024

Description	13 Digit ISBN	Price*	Description	13 Digit ISBN	Price*
Álgebra 1 (Grades 8–9)			Álgebra 2 (Grades 10–11)		
Student Resources			Student Resources		
1-Year Digital License	9781418854843		1-Year Digital License	9781418855000	
Student Companion	9781428542006		Student Companion	9798213067903	
Assessment Sourcebook	9781428542013		Assessment Sourcebook	9798213067927	
Geometría (Grades 9–10)					
Student Resources					
1-Year Digital License	9781418854928				
Student Companion	9798213067897				
Assessment Sourcebook	9798213067910				

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

Al Cuoco, Dan Kennedy, Eric Milou, Christine Thomas, Rose Mary Zbiek

Bridge connections across algebra and geometry.

enVision[®] Integrated Mathematics Common Core © 2024 focuses on developing conceptual understanding and helps students see how the mathematical disciplines of algebra and geometry intertwine.



Engage

Motivate student learning with relevant math and individualized pathways. *enVision Integrated Mathematics* allows students to easily access lesson content and embedded interactives powered by Desmos. Built for today and tomorrow's learner, students have anytime online or offline access to highly visual instruction. Robust learning aids support digital intervention, remediation, and enrichment.

Empower

Leverage technology to save time and provide better insight into students' mastery of mathematics. *enVision Integrated Mathematics* is easy to customize. Leverage the power of technology and save hours on administrative tasks. With ready-made assessments, practice, remediation, and reports, *enVision Integrated Mathematics* allows teachers to use data to drive their instruction.

Understand

Increase student achievement through deep conceptual understanding, procedural fluency, and application. Lesson examples integrate algebraic and geometric concepts to help students see connections between math concepts. *enVision Integrated Mathematics* emphasizes visual learning and mathematical modeling to foster conceptual understanding while bringing meaning to the forefront of the high school classroom.

Tables of Contents

enVision Integrated Mathematics I

1. Solving Equations and Inequalities
2. Linear Equations
3. Systems of Linear Equations and Inequalities
4. Linear Functions
5. Exponents and Exponential Functions
6. Foundations of Geometry
7. Parallel and Perpendicular Lines
8. Transformations
9. Triangle Congruence
10. Statistics

enVision Integrated Mathematics II

1. Exponents and Roots
2. Polynomials and Factoring
3. Quadratic Functions
4. Solving Quadratic Equations
5. Quadratic Equations and Complex Numbers
6. Working With Functions
7. Relationships in Triangles
8. Quadrilaterals and Other Polygons
9. Similarity and Right Triangles
10. Probability
11. Coordinate Geometry
12. Circles
13. Two- and Three-Dimensional Models

enVision Integrated Mathematics III

1. Linear Functions and Systems
2. Polynomial Functions
3. Rational Functions
4. Rational Exponents and Radical Functions
5. Exponential and Logarithmic Functions
6. Trigonometric Functions
7. Trigonometric Equations and Identities
8. Data Analysis and Statistics
9. Coordinate Geometry
10. Circles
11. Two- and Three-Dimensional Models

SAVVAS
realize®



Prebuilt interactive powered by Desmos embedded at point of use

Mathematical Modeling

Mathematical Modeling in 3 Acts are collaborative tasks that ask students to develop a mathematical model to explain a reality-based problem. These high-interest, low-entry tasks develop students' conceptual understanding, procedural fluency, and adaptive reasoning as they test out different models and conjectures to answer the question posed.

enVision STEM Projects

Feature an engaging video and give high school students the opportunity to apply math in real-world science, technology, engineering, and math topics.

Digital Courseware on Savvas Realize Reader

A seamless, innovative, and integrated digital experience! This cutting-edge eText offers the following:

- Complete lesson explorations and formative assessments
- Interactives powered by Desmos and animations seamlessly embedded at point-of-use
- Online and offline availability on a wide array of devices
- Students have the ability to annotate and highlight content, and respond to questions in an integrated notebook
- Embedded Habits of Mind questions require students to develop the thought processes and skills used by proficient mathematical thinkers

Active Learning

Interactive and highly visual examples powered by Desmos Graphing Calculator and Desmos Geometry Tool are pre-built and embedded within Realize. These highly visual interactives bring mathematical concepts to life.

- Visual learning experiences
- Focus on the math, not the tool
- Embedded within Realize Reader at point of use

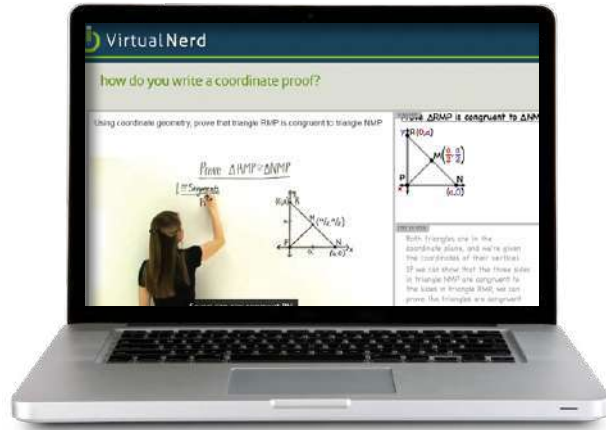


Mathematical Modeling in 3 Acts, Act 2 using Desmos to model with math.

Individualized Learning Pathway

Content and technology come together to create a tailored pathway for each student's unique needs.

- Individual Study Plans fill in gaps on prerequisite knowledge and help students concentrate where they need to focus to experience success in high school mathematics.
- Virtual Nerd® Tutorial Videos, available in every lesson, allow students to drill down through videos to review prerequisite content.
- Interactive Practice & Support embedded, auto-graded assignments provide instant feedback with learning aids that act as a student's personal tutor, available 24-7.



Virtual Nerd Tutorial Video reinforces lesson content.



Create or modify a lesson or upload from Google Classroom

Assess and Differentiate

Technology enhanced items are in the same format that students will experience on next generation assessments. *enVision Integrated Mathematics* provides a suite of ready-to-use diagnostic, formative, and summative assessments that can be administered both in print and digitally:

1. Course- and Topic-Level Diagnostic Assessments
2. Lesson Checks and Quizzes
3. Topic Assessments and Performance Tasks
4. End-of-Course Assessment
5. Next Generation Practice Assessments
6. Build Your Own Customized Assessment

Customize Instruction

- Additional Anytime Tools powered by Desmos allow teachers or students to build their own classroom interactives.
 - Graphing Calculator
 - Scientific Calculator
 - Geometry Tools
- Customize the table of contents through a simple drag and drop process.
- Modify or create a lesson with easy drop down menus.
- Powerful search functionality enables search by standard or keyword to easily find content.
- Google Classroom™ integration makes it easy to assign activities from Realize to Google Classroom or upload Google Classroom assignments into Realize.

Program Components

Student Edition

This slim, hard-cover textbook provides all instructional content in a four-color, engaging format.

Student Companion

This powerful worktext actively engages students with problems to try on their own and includes sections for note-taking.

Teacher's Edition

Includes all support for teaching the program in print or digitally in two volumes.

Teacher's Edition Program Overview

A powerful implementation guide with practical tips for teaching the program.

Assessment Sourcebook

Provides all diagnostic, formative, and summative assessments in one convenient place.

Online Test Generator and Test Banks

Customize pre-built or build new assessments and worksheets in seconds.

Answers and Solutions

Easy access to all textbook answers and solutions.

Realize Reader Interactive Student Edition

This next-generation interactive eText includes dynamic instructional content available for online or offline use.

- Provides students with both online and offline access to program materials
- Includes embedded interactive digital activities at point of use
- Allows students to respond to probing questions throughout the lesson
- Available on a wide array of devices

Teacher Digital Access

- Robust suite of digital math tools, including pre-built, embedded interactives powered by Desmos
- Author Professional Development videos
- Interactive digital lessons—easily customized, easily projected
- Next-generation technology enhanced items throughout the program.
- Ready-to-go, easily customizable auto-scored Interactive Practice & Support assignments provide options for daily practice, remediation, additional practice, and enrichment.
- Wealth of reporting options
- Interactive Practice & Support additional practice bank with thousands of questions for easy creation or customized practice.
- Additional Examples
- Enrichment Examples
- Editable Teacher Resource Masters
- Mathematical Modeling in 3 Acts lesson videos
- enVision STEM Project videos
- Answers and Solutions
- Customizable and Printable Test Banks

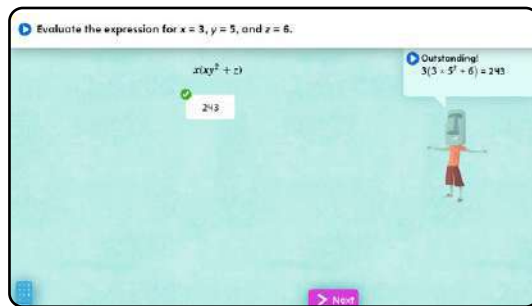
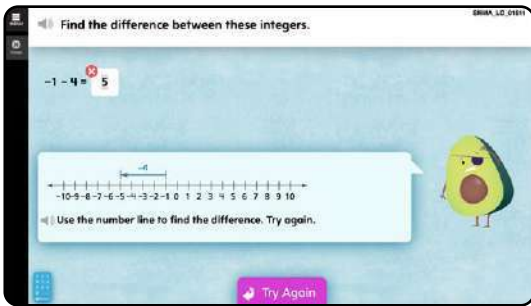
enVision Integrated Mathematics © 2024					
Description	13 Digit ISBN	Price*	Description	13 Digit ISBN	Price*
Integrated Mathematics I			Integrated Mathematics III		
Student Resources			Student Resources		
1-Year Digital License	9781428568631		1-Year Digital License	9781428568655	
Student Companion	9781418317591		Student Companion	9781418317614	
Teacher Resources			Teacher Resources		
Teacher Edition Package	9781418285456		Teacher Edition Package	9781418285470	
Contains: 2-volume Teacher's Editions; Teacher's Edition Program Overview.			Contains: 2-volume Teacher's Editions; Teacher's Edition Program Overview.		
Assessment Resource Book	9781418283858		Assessment Resource Book	9781418283872	
Integrated Mathematics II					
Student Resources					
1-Year Digital License	9781428568648				
Student Companion	9781418317607				
Teacher Resources					
Teacher Edition Package	9781418285463				
Contains: 2-volume Teacher's Editions; Teacher's Edition Program Overview.					
Assessment Resource Book	9781418283865				

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

SuccessMaker®: Foundations of High School Math

Do you have high school students who don't yet have all the prerequisite skills they need to be successful in high school math classes like Algebra 1 and Mathematics I?

SuccessMaker®: Foundations of High School Math empowers educators to provide high school students with adaptive personalized intervention that helps to prepare them for success in high school mathematics. Students work asynchronously on supported devices (computers or tablets) 3-5 times per week for 20 minutes. The program addresses all the prerequisite mathematics skills required for success in high school mathematics, and includes select high school math content chosen for its coherence with middle grades mathematics standards.



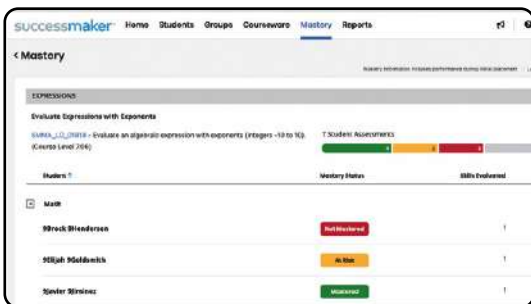
Target Specific Gaps in Prerequisite Skills

After students take an Initial Placement test, the *SuccessMaker* adaptive engine takes over from there, adjusting instruction in real time with every student response. Each student receives the precise instruction they need to master the skills necessary for success in high school math. A student who needs more work with integer operations will get more support with integer operations, while students who need intensive prerequisite skills support going back to fact fluency will receive the targeted, real-time instruction they need.

Just-In-Time Support for Grade-Level Instruction

Along with the system-driven adaptive course, *SuccessMaker: Foundations of High School Math* allows high school math teachers to provide students with additional adaptive targeted assignments.

Need students to have a solid understanding of exponents for an upcoming Algebra 1 lesson, but they're still working on earlier foundational skills in the system-driven adaptive course? It's easy for teachers to give students additional adaptive work on exponents to prepare them for the upcoming Algebra 1 lesson.



Real-Time Growth Monitoring

Educators always have access to real-time data on student growth and mastery of both skills and mathematics standards.

Description	13 Digit ISBN	Price*
1-Year Digital License (per student)	9781428597723	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

Science

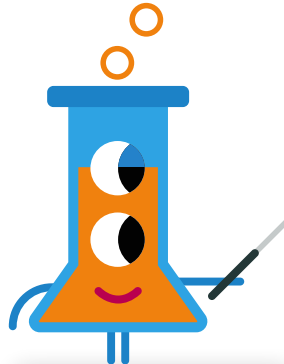
Grades K–8 140

Grades 9–12 156

Experience Science

Where **Wonder** and **Science** Connect
#TheScienceOfDoing

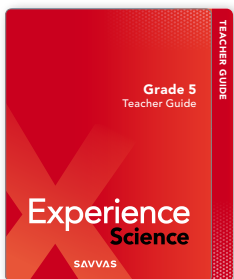
 **NEW 2025
COPYRIGHT**



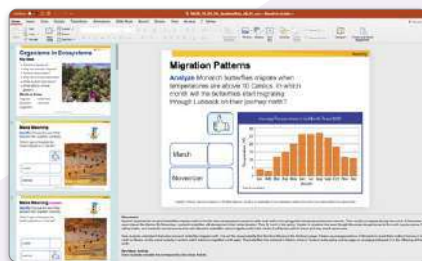
Experience Science™ brings science concepts to life, creating dynamic, motivating, and interactive experiences. Tap into students' sense of wonder and connect to their natural curiosities about the world around them through this station-based, phenomena-driven program.

Teach with Confidence

Detailed Teacher Guide Support



Download-n-Go Teacher Presentations



Teacher Background and Prep PD Videos



Generate a Collaborative Hands-on Environment

Ready-Made Stations

1 How can we model the water cycle?

1 Develop a Model Explain the steps to create a model of the water cycle.

2 Observe Describe how different parts of the water cycle happen in the model.

3 Use a Model Draw a diagram of your model and show parts of the water cycle.

4 Explain Compare the model of the water cycle to the actual water cycle.

Wipe up spills immediately. Do not touch hot objects, including light bulbs.

1 How are sunlight, water, and weather related?

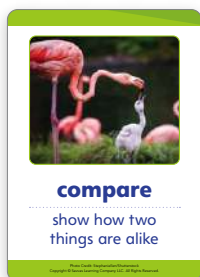
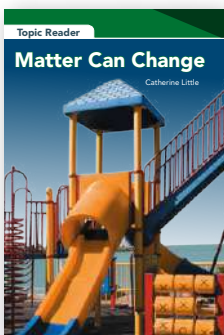
1 Relate Write about some weather conditions you have experienced.

2 Notice As you read, look for information about the water cycle and how it is related to weather.

3 Summarize Draw a diagram to demonstrate the steps of the water cycle. Then summarize the text.

Make Cross-Content Connections

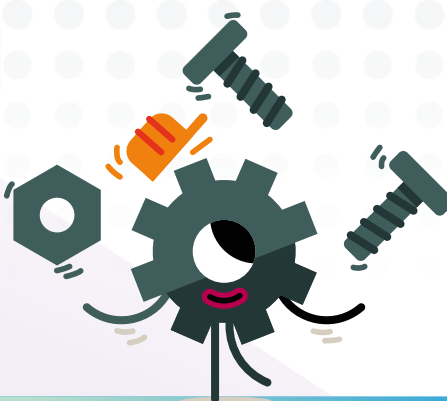
Literacy and Vocabulary Stations



Social Studies Connection Presentations and Activities



Integrate STEAM with Our Partners



“Unlock the Explorer inside you.”

Dr. Mike Heithaus
 Biologist, Florida International University
 Co-founder Symbio Education
 Savvas Science Partner



Experience Science © 2025

Description	13 Digit ISBN	Price*
Kindergarten		
Student Resources		
1-Year Digital License	9798213065039	
1-Year Digital License and Consumable Print Student Edition	9798213065510	
Teacher Resources		
Teacher Edition (print only)	9798213064902	
Reading Resources		
Reader Libraries		
Classroom Library Contains: 6 copies of each, STEM/Eng. Reader	9798213088519	
Grade-Level Library Contains: 1 copy of each, STEM/Eng Reader	9798213088854	
Grade 1		
Student Resources		
1-Year Digital License	9798213065114	
1-Year Digital License and Consumable Print Student Edition	9798213065596	
Teacher Resources		
Teacher Edition (print only)	9798213064919	
Reading Resources		
Reader Libraries		
Classroom Library Contains: 6 copies of each, STEM/Eng. Reader	9798213088526	
Grade-Level Library Contains: 1 copy of each, STEM/Eng. Reader	9798213088861	

Description	13 Digit ISBN	Price*
Grade 2		
Student Resources		
1-Year Digital License	9798213065190	
1-Year Digital License and Consumable Print Student Edition	9798213065671	
Teacher Resources		
Teacher Edition (print only)	9798213064926	
Reading Resources		
Reader Libraries		
Classroom Library Contains: 6 copies of each title, STEM/Eng. Reader	9798213088533	
Grade-Level Library Contains: 1 copy of each title, STEM/Eng. Reader	9798213088878	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

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Full cautionary statements for all products with safety warnings can be found on page 233.

Description	13 Digit ISBN	Price*
Grade 3		
Student Resources		
1-Year Digital License	9798213065275	
1-Year Digital License and Consumable Print Student Edition	9798213065756	
Teacher Resources		
Teacher Edition (print only)	9798213064933	
Reading Resources		
Reader Libraries		
Classroom Library	9798213088540	
Contains: 6 copies of each title, STEM/Eng. Reader		
Grade-Level Library	9798213088885	
Contains: 1 copy of each title, STEM/Eng. Reader		
Grade 4		
Student Resources		
1-Year Digital License	9798213065350	
1-Year Digital License and Consumable Print Student Edition	9798213065831	
Teacher Resources		
Teacher Edition (print only)	9798213064940	
Reading Resources		
Reader Libraries		
Classroom Library	9798213088557	
Contains: 6 copies of each title, STEM/Eng. Reader		
Grade-Level Library	9798213088892	
Contains: 1 copy of each title, STEM/Eng. Reader		

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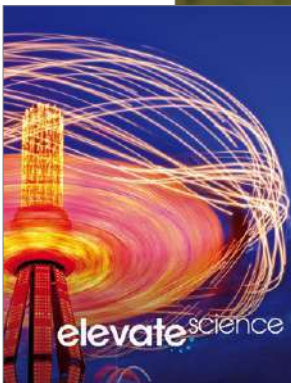
Description	13 Digit ISBN	Price*
Grade 5		
Student Resources		
1-Year Digital License	9798213065435	
1-Year Digital License and Consumable Print Student Edition	9798213065916	
Teacher Resources		
Teacher Edition (print only)	9798213064957	
Reading Resources		
Reader Libraries		
Classroom Library	9798213088564	
Contains: 6 copies of each title, STEM/Eng. Reader		
Grade-Level Library	9798213088908	
Contains: 1 copy of each title, STEM/Eng. Reader		

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elevate^{science}®

Designed for the next generation of innovators

elevateScience® encourages curiosity, transforms learning, and promotes student innovation. This program elevates teaching and learning to a new level with student-centered activities based on the Next Generation Science Standards. Real-world problems, simple explanations, and best practices make teaching practical and rewarding. Encourage students to explore science phenomena through science Quests, hands-on lab activities, and digital interactivities.

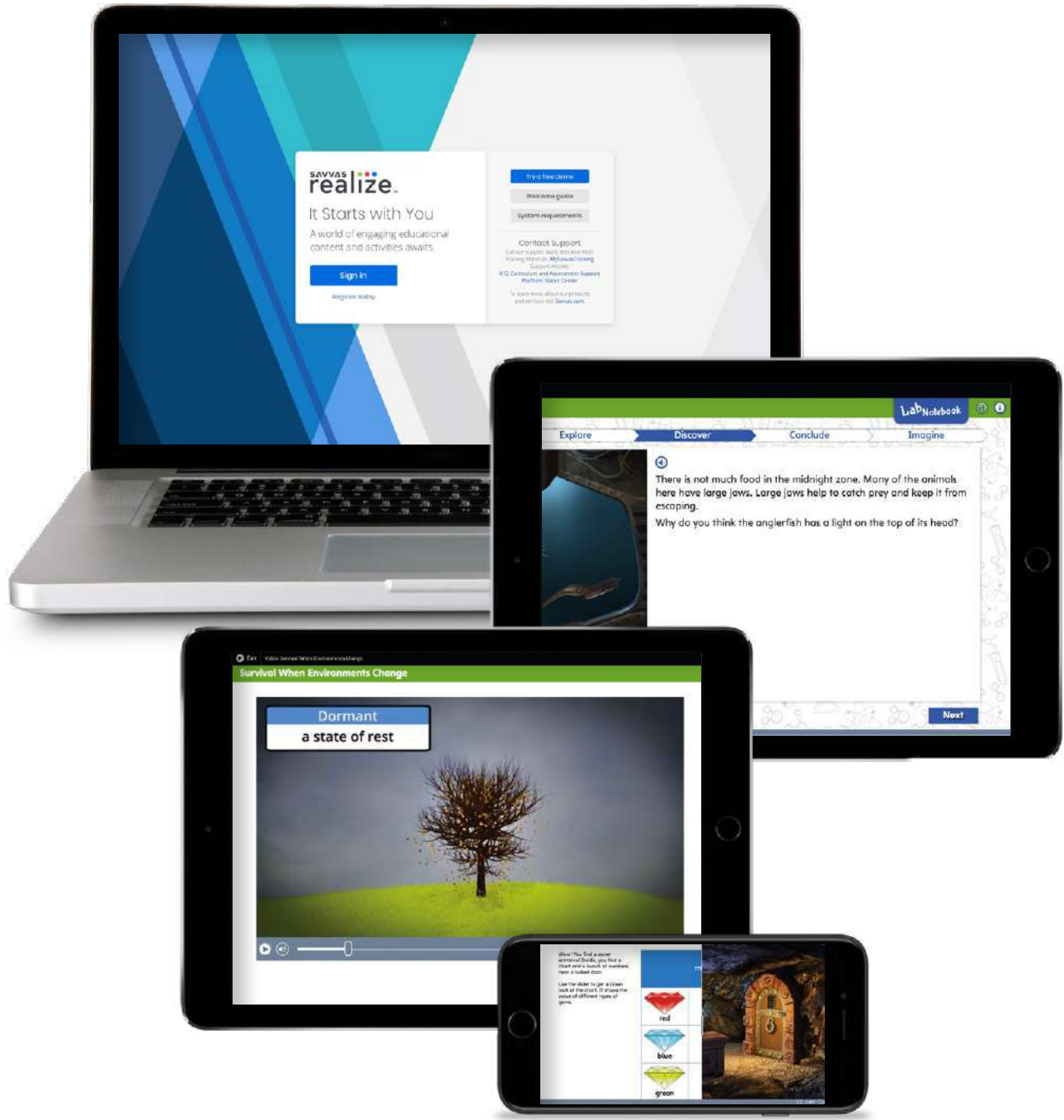


Also available
in Spanish

*Next Generation Science Standards is a registered trademark of WestEd. Neither WestEd nor the lead states and partners that developed the Next Generation Science Standards were involved in the production of this product, and do not endorse it.

Realize the Potential

It's the next level of fun—interactive learning! *elevateScience* is available as a fully customizable digital curriculum on SavvasRealize.com. It provides easier navigation, bigger type, and child-friendly buttons for young learners. Students can even work offline with the new Realize Reader, then sync back automatically when connected to the Internet.



Save Time! Integrate!

Fit science into a busy instructional day with content area integration. Ongoing literacy in *elevateScience* connects students to text, to support developing the reading skills they need to succeed.

Cause and Effect
Cause-and-effect relationships show how two events are related. Causes are reasons. Effects are results. Use these strategies to help you identify causes and effects when reading informational texts.

- Ask yourself questions, “What happened?” or “How did it change?” to identify an effect.
- Ask yourself, “Why?” to identify the cause.
- Look for clue words such as because and so. They show a causal cause-and-effect relationship.

Literacy Toolbox
Cause and Effect An effect is what happens. If scientists grow a plant that has a blooming flower in a new color, what could this have caused?

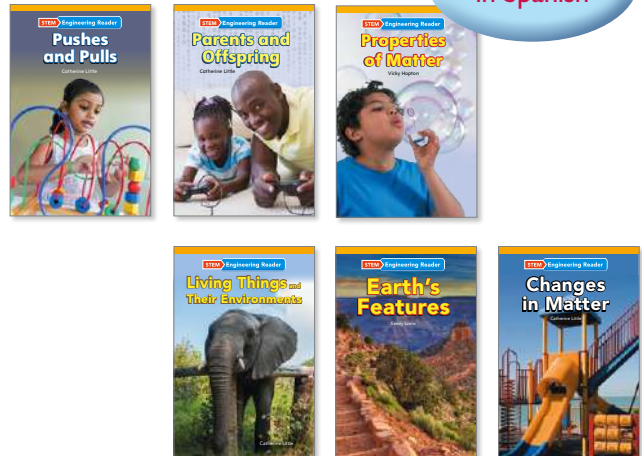
READING CHECK Cause and Effect In the text passage, draw an arrow from each of the four causes to its effect.

Focus on Reading Skills

elevateScience creates ongoing literacy connections. Features include:

- Literacy Connection Features
- Visual Literacy Connections
- Reading Checks
- Readers

Also available in Spanish



Readers

Phenomena Reader Series are nonfiction Readers that teach critical science concepts at the appropriate reading level, differentiates instruction, and support inquiry-based science learning in your *elevateScience* classroom.

- Engage students in real-world phenomena
- Support close reading of complex text
- Require students to compare and synthesize information

STEM Readers

STEM Engineering Readers highlight specific science and engineering content for each topic in *elevateScience*. Students learn how real scientists and engineers work to solve a problem and design a solution.

Description 13 Digit ISBN Price*

Kindergarten		
Student Resources		
1-Year Digital License	9780328994175	
1-Year Digital License and Consumable Print Student Edition	9780328989416	
Teacher Resources		
Teacher Edition (print only)	9780328925100	
Reading Resources		
Reader Libraries (See page 148 for 6 copies.)		
Classroom Library	9780134903088	
Contains: 6 copies of each, STEM/Eng. Reader		
Grade-Level Library	9780134903095	
Contains: 1 copy of each, STEM/Eng. Reader		
Spanish Resources		
1-Year Digital License and Consumable Print Student Edition	9780328989478	
Spanish Teacher Guide (print only)	9780328995646	

Grade 1		
Student Resources		
1-Year Digital License	9780328994182	
1-Year Digital License and Consumable Print Student Edition	9780328989423	
Teacher Resources		
Teacher Edition (print only)	9780328949175	
Reading Resources		
Reader Libraries (See page 148 for 6 copies.)		
Classroom Library	9780134903125	
Contains: 6 copies of each, STEM/Eng. Reader		
Grade-Level Library	9780134903170	
Contains: 1 copy of each, STEM/Eng. Reader		
Spanish Resources		
1-Year Digital License and Consumable Print Student Edition	9780328989485	
Spanish Teacher Guide (print only)	9780328995653	

Grade 2		
Student Resources		
1-Year Digital License	9780328994199	
1-Year Digital License and Consumable Print Student Edition	9780328989430	
Teacher Resources		
Teacher Edition (print only)	9780328949182	
Reading Resources		
Reader Libraries (See page 148 for 6 copies.)		
Classroom Library	9780134903132	
Contains: 6 copies of each title, STEM/Eng. Reader		
Grade-Level Library	9780134903187	
Contains: 1 copy of each title, STEM/Eng. Reader		
Spanish Resources		
1-Year Digital License and Consumable Print Student Edition	9780328989492	
Spanish Teacher Guide (print only)	9780328995660	

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Description 13 Digit ISBN Price*

Grade 3		
Student Resources		
1-Year Digital License	9780328994205	
1-Year Digital License and Consumable Print Student Edition	9780328989447	
Teacher Resources		
Teacher Edition (print only)	9780328949199	
Reading Resources		
Reader Libraries (See page 148 for 6 copies.)		
Classroom Library	9780134903149	
Contains: 6 copies of each title, STEM/Eng. Reader		
Grade-Level Library	9780134903200	
Contains: 1 copy of each title, STEM/Eng. Reader		
Spanish Resources		
1-Year Digital License and Consumable Print Student Edition	9780328989508	
Spanish Teacher Guide (print only)	9780328995677	

Grade 4		
Student Resources		
1-Year Digital License	9780328994212	
1-Year Digital License and Consumable Print Student Edition	9780328989454	
Teacher Resources		
Teacher Edition (print only)	9780328949205	
Reading Resources		
Reader Libraries (See page 148–149 for 6 copies.)		
Classroom Library	9780134903156	
Contains: 6 copies of each title, STEM/Eng. Reader		
Grade-Level Library	9780134903217	
Contains: 1 copy of each title, STEM/Eng. Reader		
Spanish Resources		
1-Year Digital License and Consumable Print Student Edition	9780328989515	
Spanish Teacher Guide (print only)	9780328995684	

Grade 5		
Student Resources		
1-Year Digital License	9780328994229	
1-Year Digital License and Consumable Print Student Edition	9780328989461	
Teacher Resources		
Teacher Edition (print only)	9780328949212	
Reading Resources		
Reader Libraries (See page 149 for 6 copies.)		
Classroom Library	9780134903163	
Contains: 6 copies of each title, STEM/Eng. Reader		
Grade-Level Library	9780134903224	
Contains: 1 copy of each title, STEM/Eng. Reader		
Spanish Resources		
1-Year Digital License and Consumable Print Student Edition	9780328989522	
Spanish Teacher Guide (print only)	9780328995691	

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Description	13 Digit ISBN	Price*
Elevate Science Readers 6 Packs		
(6 copies of each title) Titles are subject to change without notice.		
Kindergarten Readers (6 packs)		
Topic 1		
Pushes and Pulls	9780328996889	
All About Pushes and Pulls	9780328996896	
Topic 2		
Matter	9780328996902	
The World of Matter	9780328996919	
Topic 3		
Sunlight	9780328996926	
All About Sunlight	9780328996933	
Topic 4		
Earth's Weather	9780328996940	
All About Earth's Weather	9780328996957	
Topic 5		
Needs of Living Things	9780328996964	
All About the Needs of Living Things	9780328996971	
Topic 6		
Environments	9780328996988	
All About Environments	9780328996995	
Grade 1 Readers (6 packs)		
Topic 1		
Learn About Sound	9780328997008	
Sound	9780328997015	
All About Sound	9780328997022	
Topic 2		
Learn About Light	9780328997039	
Light	9780328997046	
All About Light	9780328997053	
Topic 3		
Learn About the Sky and Earth	9780328997060	
Sky and Earth	9780328997077	
All About the Sky and Earth	9780328997084	
Topic 4		
Learn About Weather and Seasons	9780328997091	
Weather and Seasons	9780328997107	
All About Weather and Seasons	9780328997114	
Topic 5		
Living Things Around Us	9780328997121	
Living Things	9780328997138	
The World of Living Things	9780328997145	
Topic 6		
Learn About Parents and Offspring	9780328997152	
Parents and Offspring	9780328997169	
All About Parents and Offspring	9780328997176	
Grade 2 Readers (6 packs)		
Topic 1		
Learn About Properties of Matter	9780328997183	
Properties of Matter	9780328997190	
All About Properties of Matter	9780328997206	
Topic 2		
Learn About Changing Matter	9780328997213	
Changing Matter	9780328997220	
All About Changing Matter	9780328997237	
Topic 3		
Learn About Earth's Water and Land	9780328997244	
Earth's Water and Land	9780328997251	
All About Earth's Water and Land	9780328997268	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

Description	13 Digit ISBN	Price*
Topic 4		
Learn About Earth's Processes	9780328997275	
Earth's Processes	9780328997282	
All About Earth's Processes	9780328997299	
Topic 5		
Plants and Animals Around Us	9780328997305	
Plants and Animals	9780328997312	
The World of Plants and Animals	9780328997329	
Topic 6		
Learn About Habitats	9780134902333	
Habitats	9780134902340	
All About Habitats	9780134902357	
Grade 3 Readers (6 packs)		
Topic 1		
Learn About Motion and Forces	9780328997336	
Motion and Forces	9780328997343	
All About Motion and Forces	9780328997350	
Topic 2		
Learn About Electricity and Magnetism	9780328997367	
Electricity and Magnetism	9780328997374	
All About Electricity and Magnetism	9780328997381	
Topic 3		
Learn About Weather	9780328997398	
Weather	9780328997404	
All About Weather	9780328997411	
Topic 4		
Learn About Climate	9780328997428	
Climate	9780328997435	
All About Climate	9780328997442	
Topic 5		
Learn About Life Cycles and Traits	9780328997459	
Life Cycles and Traits	9780328997466	
All About Life Cycles and Traits	9780328997473	
Topic 6		
Learn About Living Things and Their Environments	9780328997480	
Living Things and Their Environment	9780328997497	
All About Living Things and Their Environments	9780328997503	
Topic 7		
Learn About Fossil Evidence	9780328997510	
Fossil Evidence	9780328997527	
All About Fossil Evidence	9780328997534	
Grade 4 Readers (6 packs)		
Topic 1		
Energy and Motion Around Us	9780328997541	
Energy and Motion	9780328997558	
The World of Energy and Motion	9780328997565	
Topic 2		
Learn About Human Uses of Energy	9780328997572	
Human Uses of Energy	9780328997589	
All About Human Uses of Energy	9780328997596	
Topic 3		
Learn About Waves and Information	9780328997602	
Waves and Information	9780328997619	
All About Waves and Information	9780328997626	
Topic 4		
Learn About Earth's Features	9780328997633	
Earth's Features	9780328997640	
All About Earth's Features	9780328997657	
Topic 5		
Learn About Earth's Natural Hazards	9780328997664	
Earth's Natural Hazards	9780328997671	
All About Earth's Natural Hazards	9780328997688	

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Full cautionary statements for all products with safety warnings can be found on page 233.

Description	13 Digit ISBN	Price*
Topic 6		
Learn About the History of Planet Earth	9780328997695	
The History of Planet Earth	9780328997701	
All About the History of Planet Earth	9780328997718	
Topic 7		
Learn About Structures and Functions	9780328997725	
Structures and Functions	9780328997732	
All About Structures and Functions	9780328997749	
Topic 8		
Learn About Human Body Systems	9780328997756	
Human Body Systems	9780328997763	
All About Human Body Systems	9780328997770	
Grade 5 Readers (6 packs)		
Topic 1		
Learn About Properties of Matter	9780328997787	
Properties of Matter	9780328997794	
All About Properties of Matter	9780328997800	
Topic 2		
Learn About Changes in Matter	9780328997817	
Changes in Matter	9780328997824	
All About Changes in Matter	9780328997831	
Topic 3		
Learn About Earth's Systems	9780328997848	
Earth's Systems	9780328997855	
All About Earth's Systems	9780328997862	
Topic 4		
Learn About Earth's Water	9780328997879	
Earth's Water	9780328997886	
All About Earth's Water	9780328997893	
Topic 5		
Learn About Human Impacts on Earth's Systems	9780328997909	
Human Impacts on Earth's Systems	9780328997916	
All About Human Impacts on Earth's Systems	9780328997923	
Topic 6		
Learn About the Solar System	9780328997930	
Solar System	9780328997947	
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All About Energy and Food	9780328998012	
Topic 9		
Learn About Matter and Energy in Ecosystems	9780328998029	
Matter and Energy in Ecosystems	9780328998036	
All About Matter and Energy in Ecosystems	9780328998043	

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Description	13 Digit ISBN	Price*
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(6 copies of each title) Titles are subject to change without notice.		
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elevateScience®

Take Science to the Next Level.

Designed for the next generation of innovators, *elevateScience*® encourages curiosity, transforms learning, and promotes student innovation with student-centered activities based on the Next Generation Science Standards. Real-world problems, simple explanations, and best practices enable you to share the wonder of science with your students as you promote inquiry and exploration in the classroom.

elevateScience encourages:

- Phenomena-based learning
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- Relationships within Ecosystems
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- Cycles Influencing Weather and Climate
- Earth's Systems
- Changing Earth and Human Activity
- Earth's Place in the Universe



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Life, Earth and Space, and Physical

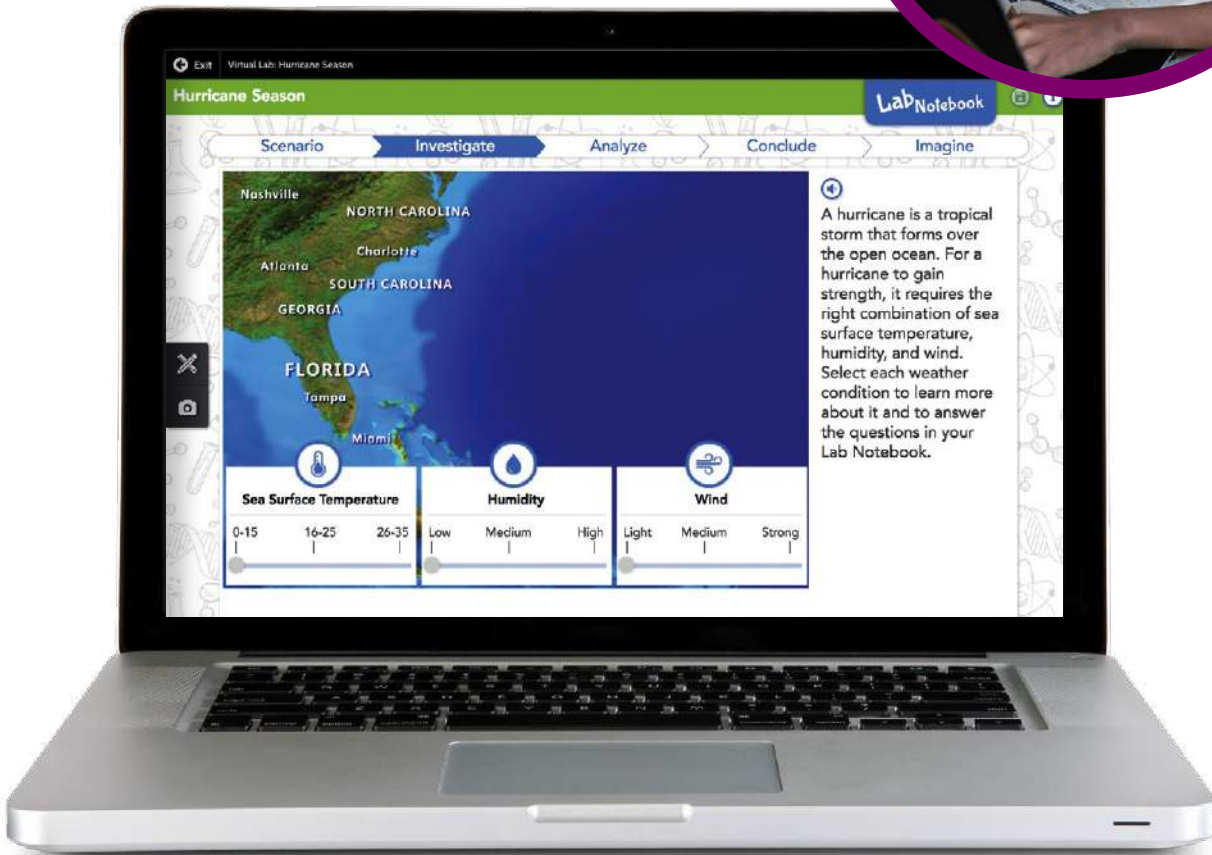


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Realize the Potential

Savvas Realize® is Savvas' flagship K–12 learning management system for students and teachers. Extend the power of the text with digital teaching resources that add engagement to the study of science and make classroom teaching instantly manageable.

A full suite of digital interactivities includes virtual labs, videos, animations, simulations and assessments. Virtual labs allow students to manipulate variables as they gather evidence to support their claims. Digital lab notebooks help them record data, capture images and report their findings.



Elevate Active Engagement

Promote Problem-Solving, Inquiry, and Reasoning

elevateScience transforms learning and promotes innovation by immersing students in active, three-dimensional learning. *elevateScience* engages students with real-world tasks, open-ended investigations, and the engineering and design process. Students “do science” and connect it to the natural world around them.

Check out
these labs and
more online!

Do the Science!



QUEST

- Real-world, problem-based investigations
- Anchors the Topic concepts to a story
- Reinforces the crosscutting concepts
- Provides application for the STEM practices

uCONNECT:

- Launches every topic with a hands-on activity
- Engages students in phenomena
- Builds a foundational, common experience

VIRTUAL LAB:

- Quick and accessible digital investigations
- Provides instant feedback
- Open-ended with multiple simulations

uDEMONSTRATE:

- Performance-based assessment
- Application of the Topic concept in a new setting
- Makes use of Claim, Evidence, Reasoning framework

uENGINEER IT!:

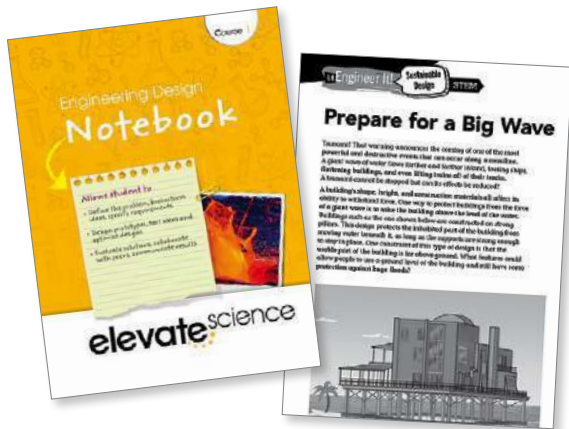
- Models the engineering and design process
- Develops critical thinking and communication skills
- Encourages creativity and collaboration

uINVESTIGATE:

- Explores the lesson topic
- Helps construct knowledge
- Builds meaning while connecting concepts

Define, Develop, Design!

elevateScience encourages students to step into the role of a scientist and engineer. Students exercise the engineering design process as they define, develop, design, evaluate, redesign, and communicate solutions to real-world challenges.



Engineering Design Notebook

- Models the engineering and design process
- Develops critical thinking and communication skills
- Encourages creativity and collaboration

Go Online and See:

Hands-on experiments, virtual labs, Maker Crates, and littleBits® STEM Invention Toolboxes allows students to test ideas and show what they know in performance-based assessments. Labs include:

- STEM Labs
- Design Your Own
- Open-ended Labs



Virtual STEM Fair On-Demand

Check out Savvas Learning Company's Virtual STEM Fair page! Join in upcoming Live STEM Fairs with guest career speakers, STEM teachers and fun hands-on activities. Take advantage of the free On-Demand presentations or engage in some free STEM resource projects. Visit Savvas.com/virtualstemfair



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Engineering Design Notebook (print only)	9780328952038	
Teacher Resources		
Teacher Edition (print only)	9780328925070	
Teacher Lab Resource Manual	9781418291945	
Spanish Resources		
1-Year Digital License and Consumable Print Student Edition	9780328989836	
Spanish Teacher Guide (print only)	9780328995769	
Course 2		
Student Resources		
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elevateScience Modules

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Teacher Resources		
Teacher Edition (print only)	9781418291631	

Energy Transfer

Student Resources		
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Teacher Resources		
Teacher Edition (print only)	9781418291648	

Atoms and Chemical Reactions

Student Resources		
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Teacher Resources		
Teacher Edition (print only)	9781418291655	

Forces

Student Resources		
1-Year Digital License and Consumable Print Student Edition	9781418293284	
Teacher Resources		
Teacher Edition (print only)	9781418291662	

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Teacher Resources		
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Student Resources		
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Earth's Systems		
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Earth's Place in the Universe		
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Relationships Within Ecosystems		
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Teacher Resources		
Teacher Edition (print only)	9781418291693	
Diversity of Life		
Student Resources		
1-Year Digital License and Consumable Print Student Edition	9781418293321	
Teacher Resources		
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Miller & Levine Biology © 2019

Kenneth R. Miller, Joseph S. Levine

Biology

Miller & Levine Biology © 2019 | Grades 9–10



See Life in a Whole New Way!

Developed for the modern biology classroom, this innovative and fresh program focuses on making sense of phenomena, STEM integration, and three-dimensional learning. Respected biology authors Ken Miller and Joe Levine bring an accessible writing style to the narrative that engages students of all levels.

This program nurtures life-long love for science in students as it:

- **Ignites curiosity.** Students interact with real life science phenomena when they investigate case studies and perform hands-on and virtual labs.
- **Promotes understanding.** Look for critical reading support, visual aids, English language development strategies, performance-based assessments, and self-monitoring tasks to improve understanding and enjoyment.
- **Inspires learning.** Problem-based learning inspires students to seek out solutions in student led, unit long projects.

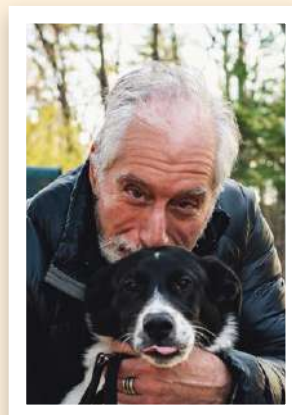
Now available in Spanish!

Authors Dedicated to Science Education



"You don't need a lab coat or a degree or a laboratory to be a scientist. What you do need is an inquiring mind, the patience to look at nature carefully, and the willingness to figure things out."

—Ken Miller



"We want you to really understand biology—which means more than just memorizing “facts.” We don't deny that this book contains lots of specific information. But we've worked hard to put that information together in ways that will help you understand why that information is important".

—Joe Levine

Next Generation Instructional Model

CHAPTER PLANNER
Communities and Ecosystem Dynamics

Depth of Knowledge (DOK) The assessment Lesson Review and Chapter Assessment questions include a depth of knowledge category for each question.
 DOK 1 Recall: Remember facts, lists, descriptions, and procedures.
 DOK 2 Skill and Concept: Apply concepts, skills, and procedures to solve problems or use information to explain a phenomenon.
 DOK 3 Strategy: Analyze relationships, organize information, and design solutions.
 DOK 4 Extended Thinking: Students design and evaluate solutions to complex problems or use information to explain a phenomenon.

Don't be Bored! Students will master the key concepts of each lesson if you assign the activities with the yellow checkmarks.

LESSON 6.1 p. 174
Habitats, Niches, and Species Interactions
 • Habitats and Niches • Competition • Predation and Herbivory • Mutualism • Symbiosis
 DISCUSSION BOARD Filing In
 Biology Foundations Workbook, Reading Tool
 AMAZING DATA Predator-Prey Dynamics Case Study p. 179
 INTERACTIVITY Symbiotic Relationships
 INTERACTIVITY Symbiosis

LESSON 6.2 p. 182
Succession
 • Primary and Secondary Succession
 • Climate Change
 DISCUSSION BOARD Data Detective
 Biology Foundations Workbook, Reading Tool
 ANIMATION Primary and Secondary Succession
 GUIDED LAB How Does Succession Occur? p. 184
 INTERACTIVITY Comparing Types of Succession
 EMULATION Simulating Succession
 SCIENCE SKILLS ACTIVITY Identifying Disturbances
 Lesson 6.2 Review p. 182
 Lesson 6.2 Quiz

LESSON 6.3 p. 186
Biodiversity, Ecosystems, and Resilience
 • Types of Biodiversity • Biodiversity Benefits • Ecosystem Services and Resilience
 CLASS DISCUSSION A Diverse Collection
 Biology Foundations Workbook, Reading Tool
 INTERACTIVITY Biodiversity in Ecosystems
 INTERACTIVITY Biodiversity Loss
 VIDEO Potato Famine
 IN YOUR NEIGHBORHOOD Biodiversity on the Forest Floor
 ENGINEERING INTERACTIVITY Rainwater Capture
 Lesson 6.3 Review p. 186
 Lesson 6.3 Quiz

Foundations for Learning
 Read the introduction and the first two paragraphs of the chapter. Then, read the first paragraph of the first section. Write the title of the chapter in the top cover of your notebook and write the title of the first section in the top of the notebook. As you read the chapter, answer each question to your own needs. Use the remaining pages for additional notes.

PROBLEM-SOLVING LEARNING
 "How" of Science Step, Park Service
 Introduction: Problem Solving

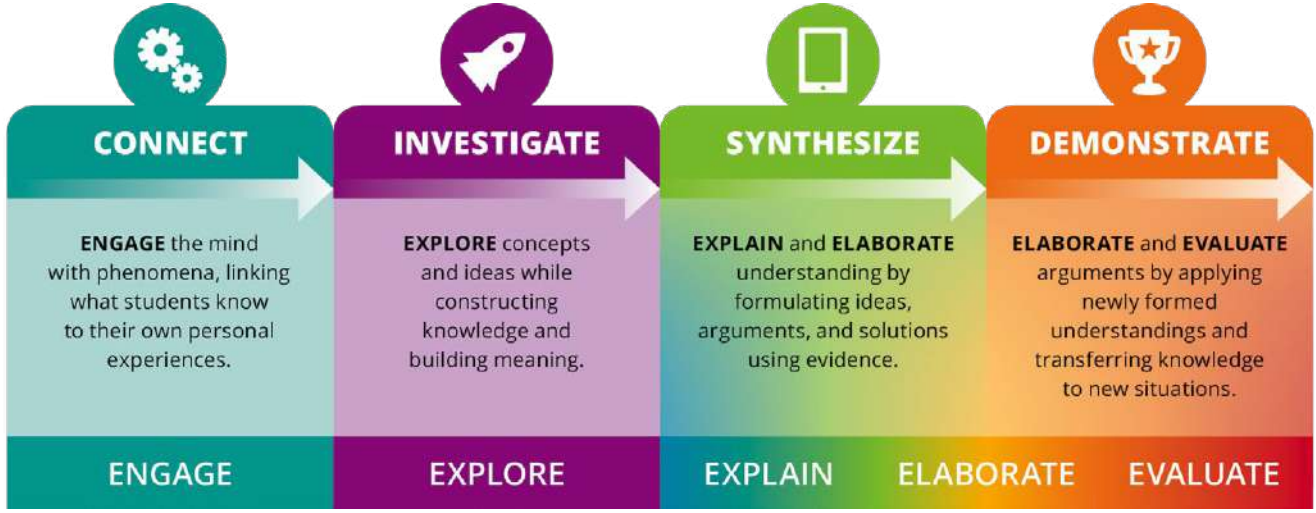
ENRICHMENT
 Introduction: Case p. 181
 Technology in the Case p. 181
 PROBLEM-SOLVING LEARNING
 How Species Change
 HOW ACTIVITY Intro: Problem Solving
 Biology Foundations Workbook, Reading Tool
 Introduction: Case p. 181

CHAPTER OBJECTIVES
 Performance-Based Assessment
 Chapter Assessment p. 186
 Student-Centered Learning
 Biology Foundations Workbook, Reading Tool
 Introduction: Case p. 181

New standards call for a new way to learn. *Miller & Levine Biology* empowers students to become more self-directed, curious, and accountable. Based on the 5E learning model, the new CISD instructional model (Connect, Investigate, Synthesize, Demonstrate) creates a seamless student-centered experience based on 21st century learning outcomes focused on understanding and knowledge transfer.

By engaging with the CISD learning model, students learn to synthesize ideas, ask questions, gather, analyze, and use data as evidence, and demonstrate their understanding of key concepts and skills through scenario-based tasks. The pedagogy of this program is designed to help every student achieve success in biology.

CISD Instructional Learning Model (Connect, Investigate, Synthesize, Demonstrate)



Problem-Based Learning: Student-Centered Pedagogy

The Problem-Based Learning Strand introduced in the unit opener is just one way *Miller & Levine Biology* engages students in the practice and language of science.

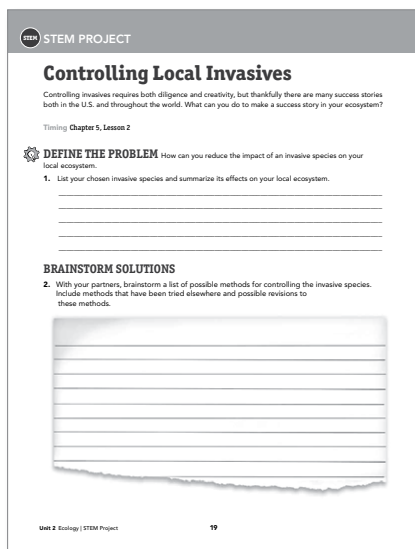
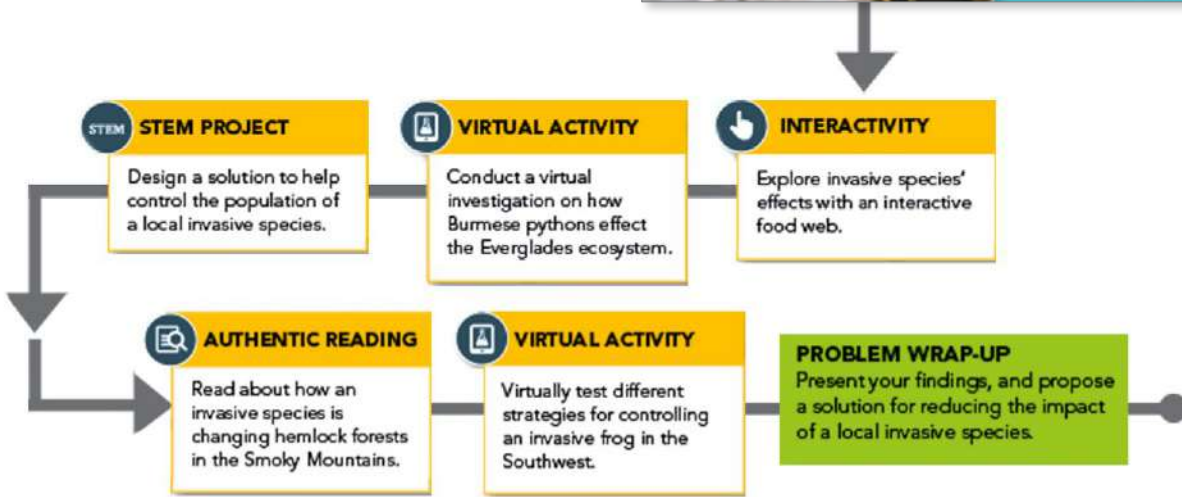
Students take ownership of their project as they engage in productive struggle to produce solutions—just like real scientists!

Students will:

- Complete a path of activities, virtual simulations, STEM projects, labs, and authentic readings to develop a solution to a problem.
- Record and evaluate their findings in the digital Explorer’s Journal: Problem-Based Learning Workbook.
- Hone their science and engineering skills throughout the unit while making their own study notes, analyzing collected data, evaluating their work, and collaborating with classmates.
- Participate in real-world science research that reflects the needs of their community.

PROBLEM: How can you reduce the impact of an invasive species on your local ecosystem?

» TO SOLVE THIS PROBLEM, perform these activities as they come up in the unit and record your findings in your Explorer’s Journal.



Explorer’s Journal: Problem-Based Learning Workbook

This interactive workbook is the ultimate student tool for navigating the *Miller & Levine Biology* Problem-Based Learning activities.

This digital science journal:

- Provides a central location for students to take notes, answer questions, track their progress, and evaluate their work.
- Includes prompts and questions that help students extract the information they need from each activity in the path.
- Guides students as they record data, develop their own conclusion and presentation, and consider alternate perspectives.
- Includes a rubric so students can monitor their own progress and review peer projects.
- Available as **Interactive PDFs**: A new tool turns any PDF-based assignment into a dynamic document that allows students to easily complete and submit their schoolwork in an entirely digital environment.

Motivate Students through Active Learning

Investigation Phenomena through Case Studies

Every chapter begins with a Case Study that gives real-world context to the content and provides an opportunity to make sense of phenomena. Throughout each lesson, students find connections to the Case Study in the form of inquiry-based labs, data analysis activities, assessment questions, or visuals. Through these connections, students take steps to solve the case studies. In the Case Study Wrap Up, students solve the case study by conducting research, engaging in argument using evidence, and conducting peer review.

The Case Studies are extended in Careers on the Case, Technology on the Case, and Society on the Case. These features highlight real scientists in the field and show students exciting future career paths.

CASE STUDY

What's to blame for the bloom?

Green slime. Toxic muck. Tourist-repelling, fish-killing scum. Guacamole-tasting "carpet" that spread across bodies of water in and around Florida during the summer of 2016. That "carpet" was an algal bloom—an out-of-control growth of either algae themselves, or bacteria that grow on dead algae, release poisons, and often foul-smelling compounds that can kill aquatic animals and affect humans.

Natural blooms of aquatic algae can appear in both freshwater and salt-water ecosystems at certain times of year. Usually natural blooms provide extra input into the food chain, and are usually mild ones—occur naturally.

What's going on? Some

STEM Activities

Science is exciting for students when they have the opportunity to participate. STEM projects:

- Support active learning by simulating the actions of real-world scientists.
- Feature integrated science and engineering practices.
- Are easy to implement with applicable standards, pacing, and instructions located in the Teacher Resources.

Analyzing Data

Data analysis is a crucial skill for biology students and is often difficult to master. This feature provides students with opportunities to practice and hone science and engineering skills as they make math connections. With Analyzing Data activities, students use graphs and tables featuring real data. Instructors can easily locate answers in margins of the Teacher Edition.

Guided, Open-Ended, or Argument-Based Inquiry Labs Enhance Your Course

Quick Lab **Open-Ended Inquiry**

How Can You Model Energy Flow in Ecosystems?

1. Using materials of your choice, develop a mathematical model of energy flow through four trophic levels in an ecosystem. To start, decide what will represent one energy unit. Then, decide what will represent the trophic levels.
2. Model the amount of available energy in the first trophic level. Set up a data table to record the number of energy units available in your model.
3. Next, model how this energy transfers to the second, third, and fourth trophic levels. Record your data in your data table.

ANALYZE AND CONCLUDE

1. **Use Models** About how much energy is transferred from one trophic level to the next? How does your model show this flow of energy?
2. **Evaluate Claims** A classmate claims that energy is conserved as it flows through an ecosystem. Use your model and scientific reasoning to support or refute this claim.
3. **Support Claims** Support the claim that matter is conserved when one organism eats another.

Quick Labs:

- Are available at point-of-use within chapter narrative.
- Interact with chapter concepts while focusing on science and engineering practices.
- Can be completed in a short period of time.

Chapter Labs:

- Feature in-depth laboratory investigations available in two versions for differentiation.
- Focus on strengthening inquiry skills as students make models, study local science issues, and complete experiments.
- Allow teachers to customize labs to fit every classroom with online editable versions.

Develop a Solution Lab **Guided Inquiry**

The Effect of Fertilizer on Algae

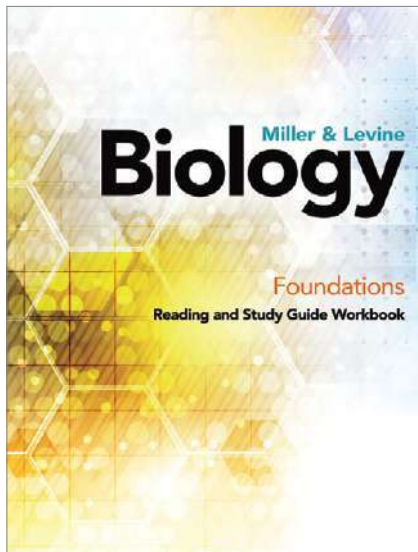
Problem How do excess nutrients affect the growth of algae?

In this lab, you will plan and carry out an investigation that tests the effects of fertilizer concentration on algae growth. You will determine what concentrations of fertilizer to test, measure the amount of algal growth, and construct a graph to analyze your data.

You can find this lab in your digital course.

Reach Every Student at Their Own Learning Pace

Every student learns differently. This program provides a variety of tools to help the entire class master biology concepts—from point-of-use tips and visual features, to workbooks and online support. The corresponding teaching materials include differentiated instruction, performance-based and traditional assessments, and ELL/ELD support. Help every student participate in class and achieve success with *Miller & Levine Biology*.



Biology Foundations: Reading and Study Guide Workbook

Study more effectively with the Biology Foundations: Reading and Study Guide Workbook. In this student resource, you will find:

- Interactive experiences that improve science understanding and reinforce the three-dimensional aspect of learning.
- Concise chapter summaries with a focus on the 'key' questions and important vocabulary.
- Point-of-use study tips and learning tools help strengthen comprehension and deepen the understanding of key science concepts.

Differentiated Instruction

ELD and Differentiated Instruction strategies embedded at point-of-use in the Teacher Edition help instructors reach every learner. In the margins, call-out boxes include:

- Modified instruction for special needs students, struggling students, less proficient readers, and advanced students.
- Writing, reading, speaking, and listening activities to support English Language Learners.
- Digital support, vocabulary support, and reading checks to monitor reading comprehension.
- Tips for reaching students, such as connections to visuals, connections to other subjects, reading tools, and activities.

DIFFERENTIATED INSTRUCTION

Support Less Proficient Readers Point out context clues in the Pyramids of Energy paragraph. Have a student read aloud the first three sentences.

Support Advanced Students Have students write a paragraph comparing and contrasting food webs and ecological pyramids. Their paragraph should identify two similarities and two differences. Alternatively, you could ask students to construct a Venn diagram.

Say The word theoretically at the beginning of the first sentence means the statement is true based on an idea. The statement may not be true in real life.

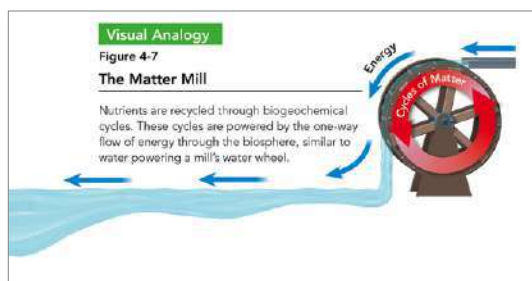
ENGLISH LANGUAGE DEVELOPMENT

Speaking Students work in pairs or groups to communicate the concept of food chains and food webs.

Entering Explain the concepts of *chain* and *web* using images of a common chain and a spider's web. Ask students in groups of about five to form themselves into a chain and then a web.

Emerging Ask students to discuss in pairs, using their home language and/or English as well as dictionary resources, additional meanings of the terms *chain* and *web* in contexts outside of biology and draw and label illustrations of each.

Developing Ask students to work in pairs to identify a food chain and a food web. Have them draw food chains and food webs.



Visual Analogies

- Use familiar real-world examples to maximize understanding.
- Provide a different perspective to enhance lesson content.
- Find questions to ask and connections to Savvas Realize® in the Teacher Edition margins.

Monitor Student Progress with Multiple Assessment Types

PERFORMANCE-BASED ASSESSMENT
Biodiversity in the Everglades
 Design a Solution

PERFORMANCE-BASED ASSESSMENT
Biodiversity in the Everglades
 Design a Solution

ENGINEERING PROJECT
Design a Solution
 STEM

PERFORMANCE-BASED ASSESSMENT
Biodiversity in the Everglades
 Design a Solution

Performance Based-Assessments

- Students demonstrate mastery of the performance expectations and use science and engineering practices as they work through the assessment.
- Each PBA focuses on scientific inquiry or engineering design. Find one in every chapter!
- Evaluation rubrics are available in the Teacher Edition.

ASSESSMENT

6.1 Habitats, Niches, and Species Interactions

1. Which species diversity affects the size and distribution of the plant population in a community?

2. The diagram is a pyramid of biomass for a meadow ecosystem. The triangular shape of the diagram is useful for explaining which relationship among the trophic levels in this ecosystem?

A. The amount of living organic matter is equal at all trophic levels in this ecosystem.
 B. Third-level consumers in this ecosystem have the greatest amount of living organic matter.
 C. With each step to a higher trophic level in this ecosystem, the amount of living organic matter increases.
 D. Third-level consumers in this ecosystem provide living organic matter to producers and other consumers.
 E. The amount of living organic matter decreases at each trophic level in this ecosystem.

STUDY GUIDE

Lesson Review

4.1 Energy, Producers, and Consumers

1. Which of the following is NOT a source of energy for most organisms?

A. Sunlight
 B. Chemical energy
 C. Heat
 D. Mechanical energy

4.2 Energy Flow in Ecosystems

1. Which of the following is NOT a source of energy for most organisms?

A. Sunlight
 B. Chemical energy
 C. Heat
 D. Mechanical energy

Summative Chapter Assessment

- Enables students to review key questions and terms, answer critical-thinking questions, and connect concepts.
- Features interdisciplinary Math and ELA sections.
- Includes Standardized Test Prep.

Study Guide

- Includes lesson summaries, vocabulary, and visual support.
- Enables students to study the relationships between chapter concepts using graphic organizers.
- Additional study support online in Savvas Realize®.

Enhance content with Virtual Simulations

ONLINE RESOURCES

- DISCUSSION BOARD Producers and Consumers
- INTERACTIVE VIDEO Chemosynthesis and Photosynthesis: The Flow of Energy
- INTERACTIVITY Consumers
- ANALYZING DATA Ocean Water and Oxygen Concentration
- INTERACTIVITY Producers and Consumers
- ASSESSMENT Lesson 4.1 Quiz

Throughout the narrative, you'll find these icons, which show you different ways your textbook is enhanced online.

INTERACTIVITY

Figure 4-2 Consumers

Consumers rely on other organisms for energy and nutrients. The Amazon rain forest shelters examples of each type of consumer, as shown here.

Decomposers "feed" by chemically breaking down organic matter. This process produces **detritus**, or small pieces of dead and decaying plant and animal remains. Bacteria and fungi, like these mushrooms, are decomposers.

116 Chapter 4 Ecosystems

Interactivity

- Online assets require student interactions through prompts or questions.
- A variety of options include digital art, art review, videos, and vocabulary cards.
- Located throughout the narrative to enhance explanations.

Virtual Simulations

- Simulate real world biology investigations in quick point-of-use activities.
- Control variables to gather and analyze data.
- Students learn through exploration and discovery

Enhance the Learning Experience with Savvas Realize

Savvas Realize® is your biology class online. The Realize platform delivers rich and engaging content, embedded assessment with instant data, and flexible classroom management tools. Realize gives you the power to truly customize instruction to raise interest and achievement for every biology student.

realize reader™

For Students:

- Student eText with embedded multimedia and offline capability
- Student Explorer's Journal: Problem Based Learning Workbook
- Note Taking
- Virtual Labs
- Videos & Animations
- Virtual Simulations
- Interactivities
- Lesson Reviews
- Autograded Assessments
- HHMIT™ Biointeractive Videos, Animations & Tutorials

For Teachers:

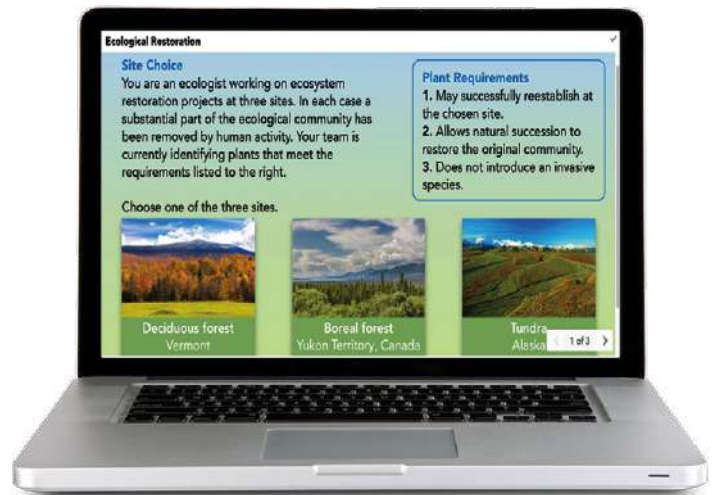
- Teacher Edition eText
- Teacher Edition Explorer's Journal: Problem Based Learning Workbook
- Classroom Management Tools
- Assignable standards-aligned activities, homework, and assessments
- Customizable Chapter Labs
- Flexible Assessments
- Editable Teacher Resources
- Learning Analytics
- Automatic Grading Capability
- Ability to upload content
- Google Partner

HHMIT™ is a trademark of Howard Hughes Medical Institute.

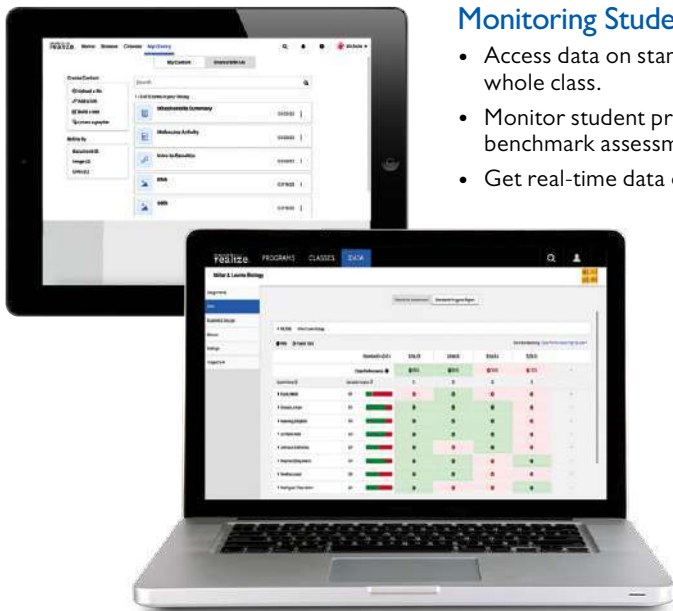
Realize Your Potential

Enhanced classroom instruction and assessment is just a click away! With the power of Realize, truly customized teaching and learning is finally possible.

- Quickly search by keyword, skill, topic, or standard.
- Fully customizable—create, reorder, upload, add links for a quick, convenient way to develop teaching plans and lessons.
- Learning analytics for real-time feedback and support, organizes classroom reports, and tracks student progress easily.
- Assignable standards-aligned activities, homework, quizzes, and tests with automatic grading capabilities offer quick and easy delivery and assessment of student mastery.
- Customizable Lesson Quizzes and Chapter Tests available in print or as digital auto-graded assessments provide a quick assessment opportunity with automatic remediation options.
- Editable worksheets and labs allow activities to be customized to meet teacher and student needs.
- Our unique partnership with Google offers a complete integration with roster synchronization, assignments and even including grade passback.
- Add your own supplemental content or search open education resources (OER).



The Power of Data



Monitoring Student Progress

- Access data on standards mastery by student, small group, or whole class.
- Monitor student progress with online quizzes, tests, and benchmark assessments.
- Get real-time data on student activity, progress, and usage.

Classroom Management Tools

- Manage your classes, assignments, and reports at a glance.
- Assign Discussion Prompts to encourage classroom discourse.
- School administrators can centrally manage and customize common assessments with the Assessment Sharing Tool.



Beyond Labz®

- Students experiment, practice, and explore science concepts in ecology, microbiology, systematics, and genetics in a safe environment.
- Fully immersive simulations that contain interactive animations focus on student motivation and engagement.
- Virtual tools and equipment provide opportunities for students to connect science and the real-world.

Google and the Google logo are registered trademarks of Google LLC.
Beyond Labz® is registered trademark of Beyond Labz, LLC.

The Power of Partnerships



- Videos, animations, tutorials, and activities from *HHMI™ BioInteractive* enrich the narrative and send students on an interactive journey.
- Scientists at Work Career Videos feature a real scientist from the field who concentrates on a scientific problem and the steps to solve it.
- Integrated in the core course to pique student interest and maximize comprehension of biology concepts.
- Data Analysis tutorials teach students essential techniques.

Beyond Labz® is registered trademark of Beyond Labz, LLC.
HHMIT™ is a trademark of Howard Hughes Medical Institute.

HHMI™ Enrichment

- Short Films feature compelling in-the-field stories that provide concrete examples of how science works, how evidence is tested and evaluated, and how conclusions are reached.
- Holiday Lectures on Science feature lectures from top professors and cover topics in evolution, earth science, virology, and biodiversity.
- Films and lectures are accompanied by a collection of supporting materials, including film guides, quizzes, hands-on activities, and lesson plans to increase their impact.

Miller & Levine Biology © 2019

Description	13 Digit ISBN	Price*	Description	13 Digit ISBN	Price*
Student Resources			Spanish Resources		
1-Year Digital License	9780328995066		1-Year Digital License	9781418382605	
1-Year Digital License and Hardcover Print Student Edition	9780328995059		1-Year Digital License and Print Student Edition	9781418369774	
Biology Foundations: Reading and Study Guide Workbook (print)	9780328936557		Spanish Biology Foundations: Reading and Study Guide Workbook (print)	9781418385347	
Explorer's Journal: Problem-Based Learning Workbook					
Teacher Resources					
Teacher Edition (print)	9780328925131				
Biology Foundations: Reading and Study Guide Workbook					
Teacher Edition* (digital)		ONLINE ONLY			
Explorer's Journal: Problem-Based Learning Workbook					
Teacher Guide* (digital)		ONLINE ONLY			

* Located on Savvas Realize®.

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

Environmental Science: Your World, Your Turn © 2021

Jay Withgott

Explore More Phenomena Through Case Studies
and Hands-on Activities



Using anchoring phenomenon projects, real-world case studies, current data, engaging inquiry activities, and more, *Environmental Science: Your World, Your Turn* brings the real world into your classroom, making the science personal, actionable, and empowering for your students.

The #1 high school Environmental Science text is even better!

- **Launch every unit** with an engaging Anchoring Phenomenon that connects the upcoming chapters across a unifying Storyline. A Claim-Evidence-Reasoning or Modeling document guides students throughout their sensemaking journey.
- **A Problem-Based Learning** project supports understanding of the Anchoring Phenomenon and provides a performance assessment opportunity.
- **Investigative Phenomenon Case Studies** kick off every chapter – requiring students hone their science and engineering skills while revealing the real-world application of environmental science. Students Revisit the Phenomenon throughout the chapter and demonstrate understanding in the chapter assessment.
- **Extend Learning** The Study Workbook enhances students' understanding of the issues involved by taking a deeper look into the environmental questions and repercussions posed in the case study.
- **Savvas Realize®** delivers rich and engaging content, embedded assessment with instant data, and flexible classroom management tools. Search for content, create a customized lesson, and assign it in minutes. Intuitive tools, embedded assessments, and real-time data help both teachers and learners realize their potential.

ANCHORING PHENOMENON

What are the effects of dead zones on both people and the environment?

REVISIT
ANCHORING PHENOMENON

These questions will help you apply what you have learned in this Unit to the Anchoring Phenomenon.

- 1. SEP Asking Questions** Research more information about harmful algal blooms (HABs). Suppose you plan to attend a public meeting about how your local or state government is working to reduce the environmental and economic impacts of HABs. Write a list of questions you would ask officials at the meeting.
- 2. SEP Developing and Using Models** Make models of the carbon cycle, the phosphorus cycle, and the nitrogen cycle to show both the short-term and long-term effects of excess nitrogen and phosphorus in runoff. How does making the model help you visualize the impacts of excess nutrients on ecosystems?

Ecological Footprints

Read the information below. Copy the table into your notebook and record your calculations. Then, answer the questions that follow.

Coffee is a very economically important crop. In fact, only petroleum is more valuable on the world market. Most coffee is grown in full sun on large tropical plantations where coffee plants are the only species present. Given that an average American consumes about 9 pounds of coffee per year, fill in the footprint table.

	Population	Pounds of Coffee Per Day	Pounds of Coffee Per Year
You (or the average American)			
Your class			
Your state			
United States			

Data from O'Brien, K., and M.P. Farnham 2010. Coffee and conservation. Release 200-107 and International Coffee Organization.

1. If about 15 billion pounds of coffee are produced every year, what percent is consumed by the United States?
2. Approximately 2 percent of coffee is shade-grown, meaning that it is grown in groves with many other species. Using your calculated data, approximately how many pounds of coffee consumed in the United States were shade-grown?
3. Shade-grown coffee helps protect tropical habitats because the land doesn't have to be cleared to grow the coffee plants. Assume that a pound of shade-grown coffee costs \$1.50 more than a pound of traditional coffee, and that the added money goes to conservation efforts. If everyone in your state switched to shade-grown coffee for a year, how much money could be generated for conservation?



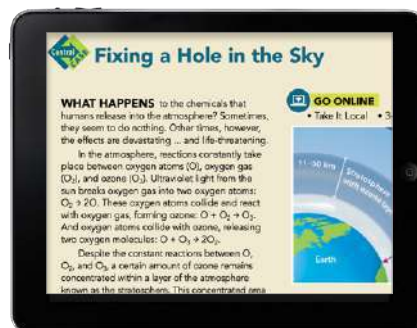
Editable Online Labs and Activities

Engaging labs and activities provide students with practical hands-on opportunities to study environmental science. Teachers can modify these labs and activities to suit every classroom.

- **Hands-on Labs:** students explore chapter concepts with hands-on inquiry labs.
- **Modeling Labs:** classroom labs that simulate environmental processes and concepts.
- **Outdoor Labs and Activities:** inquiry labs and activities that take students into the field to investigate phenomena.
- **In Your Neighborhood:** research-based activities that connect students with their local environment.
- **Inquiry Activities:** minds-on explorations of chapter concepts through science journaling.

Reinforce Math Skills

- Real data in activities and graphs make the math problems more relevant.
- The Skills Handbook at the back of this book is an easy-to-use refresher for “must-know” math concepts and applications.
- Graphing tutorials on Realize encourage real-world practice.



Investigate Phenomena with Case Studies

Environmental science class shows students how they can use science to change the world they live in. Investigative Phenomenon Case Studies not only provide relevancy to chapter concepts, but they aid students as they learn to make sense of phenomena.

Prompts throughout the chapter encourage students to revisit the phenomenon and tie chapter concepts back to a central storyline. This builds critical observation and analytical skills.

With **Take It Local!** and **3D Geo Tours**, students apply the case study topic to their community—offering an engaging opportunity for extension.

Environmental Science © 2021

Description	13 Digit ISBN	Price*
Student Resources		
1-Year Digital License	9781418340704	
1-Year Digital License and Hardcover Print Student Edition	9781418340674	
Study Workbook	9781418336370	

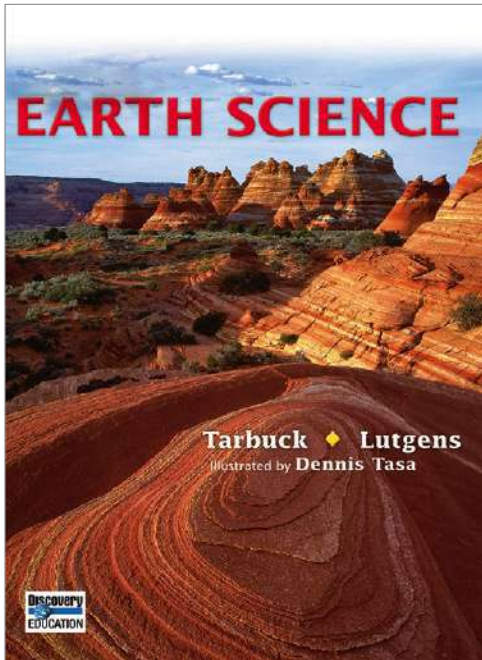
Description	13 Digit ISBN	Price*
Teacher Resources		
Teacher's Edition	9781418336363	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

Earth Science © 2017

Edward J. Tarbuck and Frederick K. Lutgens

Engage in a Journey of Observation, Exploration, and Participation



Renowned authors Edward Tarbuck and Frederick Lutgens invite students on a journey of observation, explanation, and participation in the study of Earth's processes. An accessible writing style and original artwork by Dennis Tasa create a program that leads your diverse classroom on a path to discovery. This edition is perfectly suited to today's high school curriculum.

The Savvas Advantage

- **21st century skills:** Each chapter in *Earth Science* begins with an activity geared toward developing one or more 21st century skills. All of these activities task students to capture what they are learning in biology class and apply the knowledge to solving real-life problems in order to encourage productive, thoughtful members of the 21st century world.
- **STEM activities** support the implementation of the engineering and design process in an engaging and hands-on way. Excite students with real-world engineering design problems and hands-on inquiry. These new activities promote higher-order critical thinking skills and result in improved student performance. Teachers are provided with point-of-use STEM activities and teaching strategies.
- **Available with key Spanish resources!** The Spanish Guided Reading and Study Workbook and the Spanish Chapter Tests help you address the needs of today's diverse student population.

Contents

- Unit 1: Earth's Materials
- Unit 2: Sculpting Earth's Surface
- Unit 3: Forces Within
- Unit 4: Historical Geology
- Unit 5: Oceanography
- Unit 6: Meteorology
- Unit 7: Astronomy



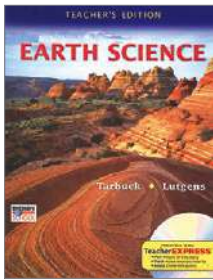
[International.Savvas.com/
EarthScience](http://International.Savvas.com/EarthScience)



With Savvas Realize® you can go digital with online Student Editions, online Teacher's Editions and access editable resources.

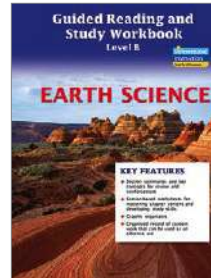
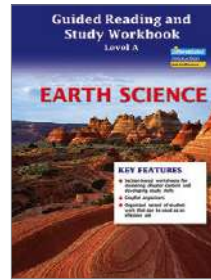
*Next Generation Science Standards is a registered trademark of WestEd. Neither WestEd nor the lead states and partners that developed the Next Generation Science Standards were involved in the production of this product, and do not endorse it.

Featured Products



Teacher's Edition includes:

- NGSS Correlations
- STEM activities with point-of-use teaching strategies
- Abundant activities and teacher demonstrations
- Chapter Planning Guides that label all activities by levels of difficulty to meet the needs of all learners
- Teaching Suggestions for differentiated instruction
- Guided Lesson Pacing for varied activity levels



Guided Reading and Study Workbooks A and B

Two levels of workbooks make learning accessible to all with:

- Section Summaries help students prepare for tests.
- Study Worksheets for each section encourage active, engaged reading.
- Note taking skills are developed as students read the text and complete the worksheets.
- Vocabulary Reviews with Graphic Organizers help students master key terminology.

Earth Science © 2017

Description	13 Digit ISBN	Price*
Student Resources		
1-Year Digital License	9781323212356	
1-Year Digital License and Hardcover Print Student Edition	9781323213551	
Guided Reading and Study Workbook, Student Edition A	9780133627619	
Guided Reading and Study Workbook, Student Edition B	9780133627565	

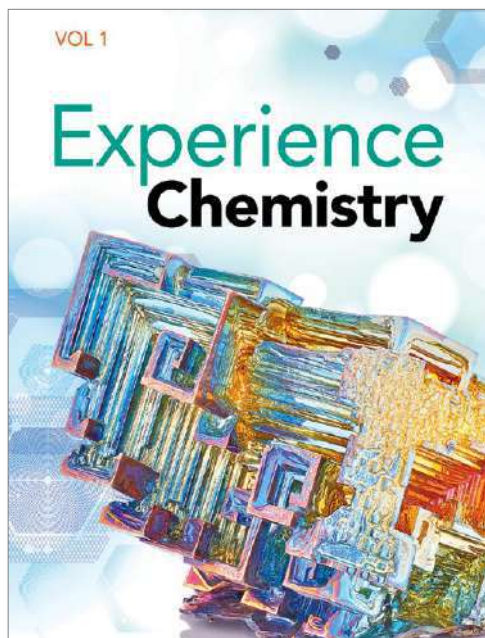
Description	13 Digit ISBN	Price*
Teacher Resources		
Teacher's Edition	9781323205884	
Guided Reading and Study Workbook Teacher's Edition, A	9780133627626	
Guided Reading and Study Workbook, Teacher's Edition, B	9780133627589	

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Experience Chemistry®

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2021 SIIA CODiE WINNER



Experience *It!*

Students will **experience** chemistry like never before! Watch them connect chemistry to their world by exploring climate change, water quality, the newest energy sources, and the foods we grow and eat. *Experience Chemistry*® uses cool, weird, and amazing phenomena to engage students in 3-D science. Give students an up-close, first-hand experience they'll never forget.

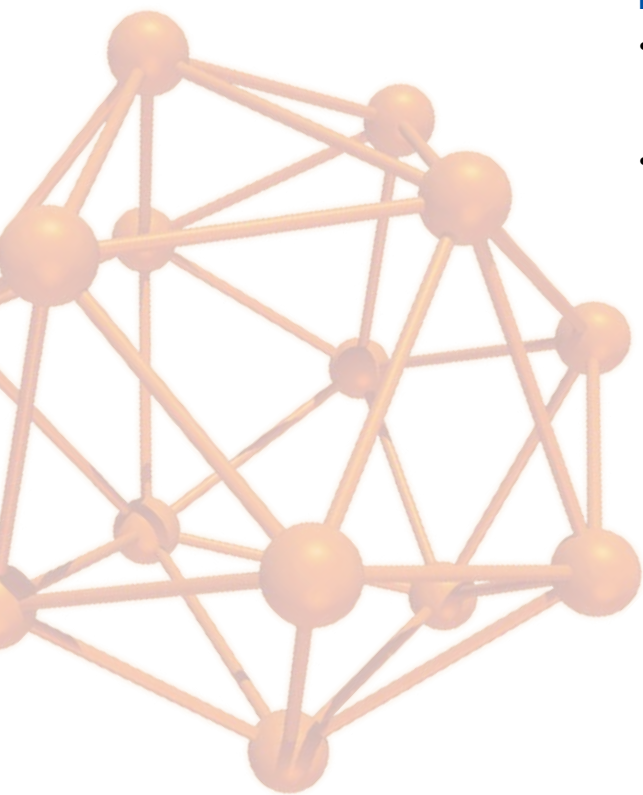
FLINN
SCIENTIFIC

Explore Phenomena with **FLINN SCIENTIFIC**

Experience Chemistry and Flinn Scientific® partner to deliver high-quality inquiry opportunities to chemistry classrooms. The following resources were developed by Flinn Scientific to enhance the student experience.

Hands-On Labs

- Explore concepts with an inquiry lab in every learning experience (over seventy hands-on inquiry labs in the program).
- Differentiate instruction with four versions of every lab: Open-Ended, Guided, Shortened, and Advanced.



Flinn Scientific® is a registered trademark of Flinn Scientific, Inc.

Lab Videos

- Engaging Overview and Summary Videos introduce the lab and connect to phenomena.

Flinn Engineering Design Challenges

- Students mimic the real-world activities of engineers as they define and solve problems and design, test and evaluate solutions.

Flinn Performance-Based Assessments

- Students demonstrate mastery of three-dimensional learning by applying their understanding to a new situation at the end of every Investigation.



Virtual Reality

- Immerse your students in 360° simulations that bring chemistry to life.



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SAVVAS

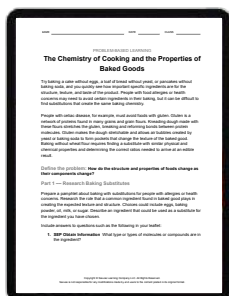
Phenomena organization maximizes student engagement

Anchoring Phenomena

Launch every Storyline with an engaging Anchoring Phenomenon video that:

- Sparks curiosity as students make observations and ask questions
- Gives students a purpose as they engage in activities to make sense of this phenomena
- Connects chemistry concepts through a unifying unique occurrence

At the end of the Storyline, students revisit the anchoring phenomenon question and solidify their mastery of the concepts behind it.



INVESTIGATIVE PHENOMENON

RELATED PHENOMENA

In addition to the use of recipes, consider using other phenomena to launch Investigation 7.

- **Hair Dye** Hair dye contains proportioned ingredients that are activated when they are mixed together. Ask students to predict what they think happens if the wrong proportions are mixed. *(The wrong proportions in the mixture could lead to the wrong shade.)*
- **Air Bag Challenge** Give students a plastic, sandwich-sized zipper bag, vinegar, and baking soda. Challenge them to inflate the bag with the maximum amount of CO₂ gas without breaking the bag. Keep the mass of the system less than 12 g.

Investigative Phenomena

Explore an Investigative Phenomenon at the start of every Investigation. After watching a short video, students will:

- Ask questions and share observations about the phenomenon
- Track their understanding as they complete a series of activities in a Claim-Evidence-Reasoning or Modeling document
- Revisit and make sense of the phenomenon based on practices and understandings that have been reinforced throughout the Investigation


There are multiple Investigative Phenomena in every Storyline, giving students ample opportunity to make sense of the Anchoring Phenomenon.

Related Phenomena

To maximize instructor flexibility, suggestions for Alternative phenomena are listed in the margins of the Teacher Guide. Substitute a related phenomenon or create a connection to a local phenomenon to personalize the classroom experience.

Everyday Phenomena

Experience Chemistry[®] is all about the student experience. Chemistry students encounter hands-on and digital experiences to build their understanding. See all the ways students experience chemistry:

- Students explore a chemistry topic in **Virtual Labs** in an online lab or field setting where they gather and analyze data, run experiments and manipulate variables using real data.
- **PhET[™]** simulations engage students in an intuitive, game-like environment. 
- **Flinn Scientific[®] Inquiry Labs** come in four versions to match the appropriate level of challenge for all of your students.
- **Flinn Scientific[®] Virtual Reality Simulations** take students on a 3-D journey.
- Students propose design solutions with **Problem-Based Learning** projects.
- **Modeling Activities** provide opportunities for students to model the phenomenon.
- Students write, defend and revisit arguments during **Claim-Evidence Reasoning Exercises**.
- **Flinn Scientific[®] Engineering Design Challenges** take students through the engineering design process and build their science and engineering skills.
- In **Analyzing Data** activities students compare and analyze data from real experiments.
- **Animations** explain complex topics while improving visual and media literacy.
- **Sample Problems** give students stepped out support to build math skills necessary for understanding chemistry.
- **Virtual Nerd[®] Math Support Videos** make excellent remediation tools for students struggling with specific equations.
- **Digital Interactivities** present students with a real-world scenario where they simulate tasks to solve problems and answer questions.
- Students improve science literacy skills with **Authentic Readings** assignments and **Writing about Science** activities.
- **Peer Review Rubrics and Discussion Rubrics** guide students as they evaluate and score classmates' work.



NAME _____ DATE _____ CLASS _____

PROBLEM-BASED LEARNING

The Chemistry of Cooking and the Properties of Baked Goods

Try baking a cake without eggs, a loaf of bread without yeast, or pancakes without baking soda, and you quickly see how important specific ingredients are for the structure, texture, and taste of the product. People with food allergies or health concerns may need to avoid certain ingredients in their baking, but it can be difficult to find substitutions that create the same baking chemistry.

Units of Energy

What units can you use to show **how much energy**?

The joule The SI unit of energy is the joule (J). One joule of heat raises the temperature of 1 g of pure water 0.2390°C.
 $1 \text{ J} = 0.2390 \text{ cal}$
A joule can also be defined in terms of mechanical energy.
 $1 \text{ J} = 1 \text{ kg}\cdot\text{m}^2/\text{s}^2$


The calorie The calorie (cal) is a non-SI unit. One calorie of heat raises the temperature of 1 g of pure water 1°C.
 $1 \text{ cal} = 4.184 \text{ J}$

Calorie (with a capital C) The energy content of foods and beverages is usually given in Calories.
 $1 \text{ Calorie} = 1,000 \text{ calories}$

Nutrition Facts		
Serving Size 1 Bottle		
Amount Per Serving		
Calories 20		
		% Daily Value
Total Fat 0 g		0%
Sugars 12 g		4%
Sodium 260 mg		11%
Potassium 75 mg		2%

Burning Calories During exercise, your body uses chemical reactions to break down sugars and fats. Like a fire, these reactions release heat, but in a controlled way. For example, **breaking down a sugar cube releases as much heat as burning it.**

Real-Time Health Data You may wear a health device to get real-time information as you exercise. **These devices express energy in dietary Calories.**



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More Math Practice

Students interact with math problems and math related science and engineering practices to become more proficient with math and chemistry concepts. Look for:

- **Stepped-out examples** break down sample problems for clarity and process guidance.
- **Problem Banks** in the Student Experience Notebook and on Savvas Realize® provide students with additional problems to build mathematical fluency.
- **Analyzing Data Activities** provide opportunities for students to apply mathematical concepts in real-world contexts.
- **Lab analysis** puts science and engineering skills into practice using collected data and mathematical models.
- **Virtual Nerd® Math Support Videos** reinforce mathematical processes, making them perfect for remediation and differentiating instruction.
- **Integrating Math** prompts guide instructors with practical tips for supporting students with mathematics.

Storyline Level Assessment

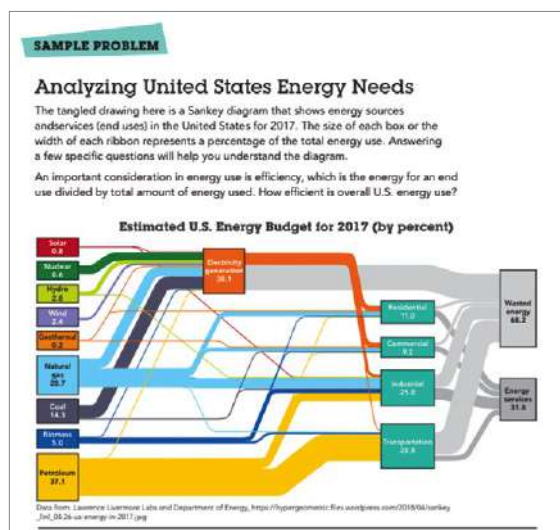
- In the **Problem-Based Learning Experience** students obtain and evaluate information about a related phenomenon and communicate their findings in a written report. Students apply their understandings of the storyline topic and propose possible design solutions to the problem after conducting research.
- **Benchmark 3-D Assessments** provide ready-made solutions for midterm and final exams.

Investigation Level Assessment

- **Engineering and Science Inquiry Flinn Scientific® Performance-Based Assessments** assess students' mastery of the standards.
- For a summative assessment of the Investigation, assign the customizable **3-D Assessment**.
- After completing every investigation, students **Revisit the Anchoring Phenomenon** question and assemble their information to make sense of it.

Experience Level Assessment

- Customizable interactive online **quizzes** conclude every Experience.
- **Assess on the Spot** prompts in the Teacher Guide provide quick formative Assessment.
- **Revisit Investigative Phenomena** prompts at the end of every experience tie lesson content to the overarching question.
- **Practice Problem Banks** provides additional math practice.



NAME _____ DATE _____ CLASS _____

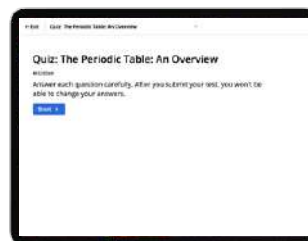
PERFORMANCE BASED ASSESSMENT

The Stoichiometry of Filling a Balloon

How much sodium bicarbonate does it take to fill a balloon? This lab uses the well-known reaction of sodium bicarbonate and acetic acid to illustrate the concepts of limiting and excess reactants. By comparing the amount of carbon dioxide generated when varying amounts of sodium bicarbonate react with a given amount of acetic acid, students will be able to immediately identify the limiting and excess reactant in each case.

Focus on Science Practices

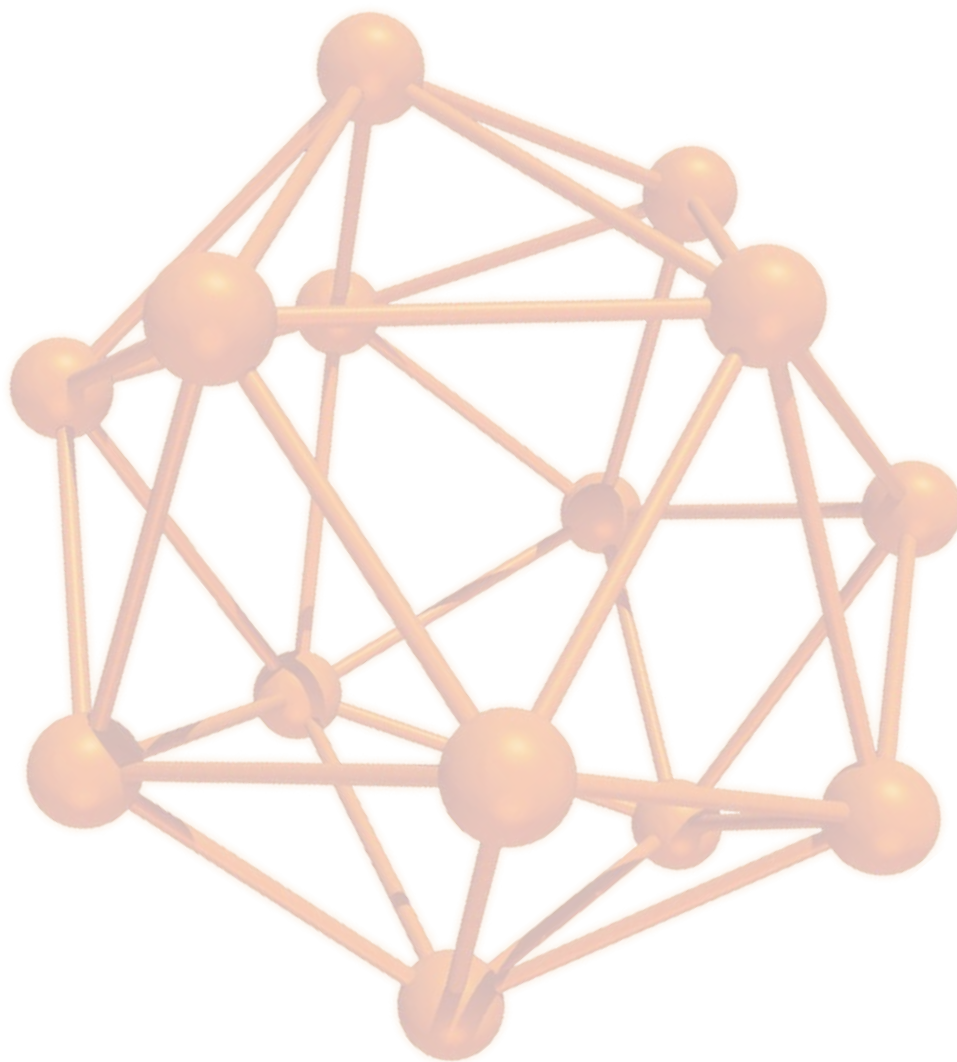
SEP 4 Analyzing and Interpreting Data
SEP 6 Constructing Explanations and Designing Solutions



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Description	13 Digit ISBN	Price*	Description	13 Digit ISBN	Price*
Student Resources			Teacher Resources		
1-Year Digital License	9781418333171		Teacher Guide (Volume 1 & 2 - print)	9781418327248	
1-Year Digital License and Hardcover Student Edition	9781418852900				
Hardcover Student Edition	9781418845568				

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.



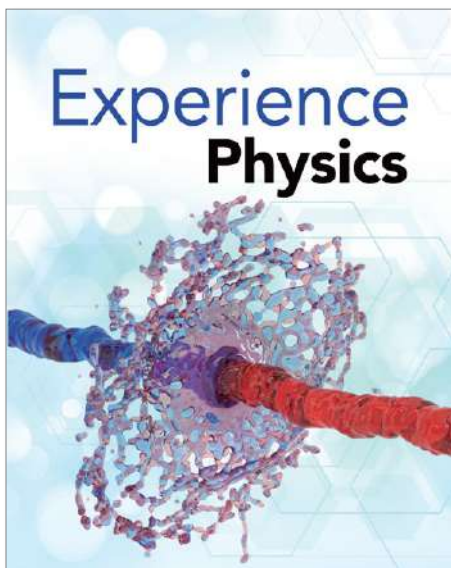
▲ CHOKING HAZARD (1,4,6). Not for under 3 yrs. ▲ CHOKING HAZARD (2). Not for under 8 yrs.
Full cautionary statements for all products with safety warnings can be found on page 233.

Experience Physics®

© 2022



//CODiE//



It's the Science of Doing!

Students best learn science when they do science. *Experience Physics*® is a modern, award-winning program that puts the focus on the student experience. Learning is based on hands-on investigation of real, compelling phenomena.

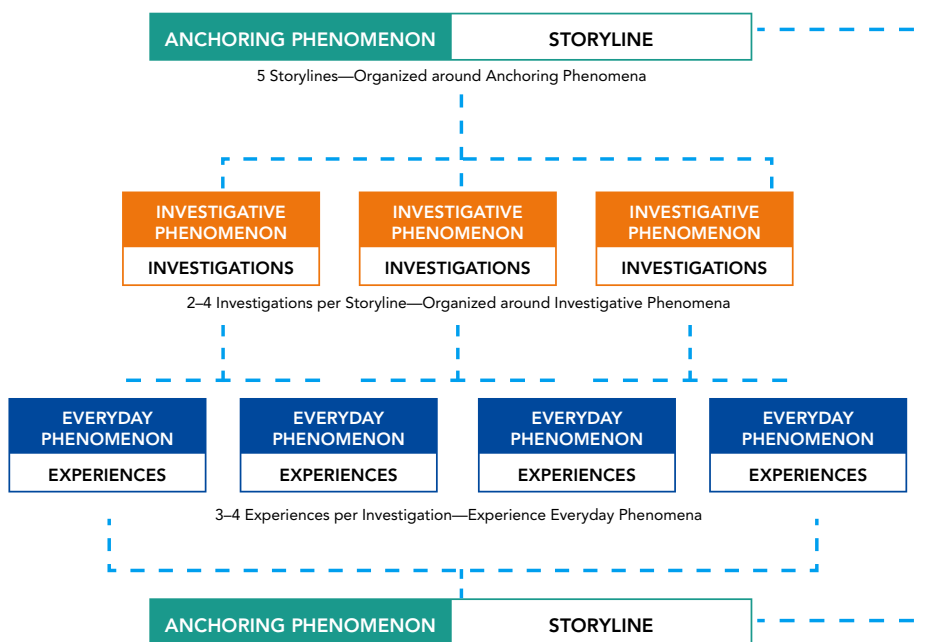
This new program implements a learning model that:

- Organizes learning around phenomena, giving students an authentic, real-world experience.
- Includes a variety of hands-on and digital activities designed to reach every learner.
- Partners with Flinn Scientific® to deliver high-quality inquiry labs, engineering workbenches, and performance assessments.
- Allows instructors to personalize their course by selecting from our activities or embedding their own.

A Phenomenal Experience

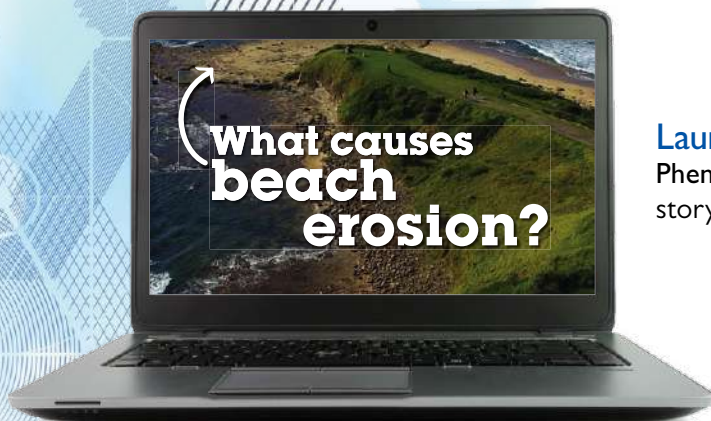
Phenomena organization maximizes student engagement.

Phenomena-based NGSS Organization



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*NGSS is a registered trademark of WestEd. Neither WestEd nor the lead states and partners that developed the Next Generation Science Standards were involved in the production of this product, and do not endorse it.



Launch the Phenomenon
Phenomenon Video sets a clear storyline for studying the core concept.

Phenomenon Demonstrations

Provide students with a hands-on experience.

ANCHORING PHENOMENON DEMONSTRATION

Shake a spring toy up and down to show waves that look like the ones in the picture.

Ask "How is the shaking of the spring similar to the phenomenon?" (Students should note the similar shape of the waves.)

Anchoring Phenomenon Discussion Use the class discussion about the Anchoring Phenomenon Video to prompt students to record claims about what they observed. Students will come back to these claims later on, at the end of each investigation.

Ask "How does this phenomenon resemble other things that you have observed?" (Some students may see connections to waves in the ocean or other body of water.)

Revisit

INVESTIGATIVE PHENOMENON



CLAIM EVIDENCE REASONING Go online to revisit your Investigative Phenomenon CER with the new information you have learned about Properties of Waves.

These questions will help you apply what you learned in this experience to the Investigative Phenomenon.

- 18 **SEP Use Mathematics** At the beach, you time the wave crests hitting the shore and determine there is 20 seconds between crests. Determine the frequency of the wave. Would you expect this frequency to change if you made your measurement further out from the shore?
- 19 **SEP Analyze and Interpret Data** After determining the frequency, you then use a handheld sonar system to determine the ocean depth at 10 m increments from the shore. The data is shown in the table. Complete the table and construct a graph of the wave speed as a function of the depth.

Distance (m)	Depth (m)	Speed (m/s)	Wavelength (m)
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Revisit the Phenomenon

Students revisit the phenomenon repeatedly as more knowledge is uncovered to broaden their understanding.

Alternative Phenomenon

Looking for more ideas? The Teacher Guide offers alternative suggestions for Anchoring, Investigative, and Everyday Phenomena.

RELATED PHENOMENA

In addition to quantum corrals, consider using other phenomena as anchoring events for Storyline 4.

Imaging Inside the Body Search for an ultrasound image, of a kidney with kidney stones. Students can explain how waves are employed to provide information about what's happening inside the body.

Animals That See Beyond Visible Light Explain to students that many living things are

Flinn Scientific: Our Partner in Inquiry

Experience Physics® is the science of doing. An exclusive partnership with Flinn Scientific® embeds engaging Flinn Scientific Labs, Engineering Workbenches, and activities throughout the program.



INQUIRY LAB – SHORT

Interference of Sound Waves

How do sound waves interact with each other?

Send a sound wave along two paths of different lengths. What happens if one path is blocked?

Focus on Science Practices

SEP 2 Develop and Use a Model

SEP 5 Use Math

SEP 6 Design a Solution

SEP 7 Obtain, Evaluate, and Communicate Information

Engineering Workbench

Students design, test, and evaluate solutions that mimic the real-world activities of engineers. Activities are connected to related careers on the Using Physics Today Hook & Inspire site accessible through Realize.

ENGINEERING WORKBENCH

Waves and Erosion

How can you prevent losing beaches to erosion?

As ocean waves wash ashore, some of the matter from beaches gets washed away. Over time, this can change the landscape and can cause some beaches to be lost. One way to prevent this loss is through the use of a breakwater system. Breakwaters are structures, usually made of rocks or concrete objects, that are used to prevent erosion of ocean shorelines. These barriers help to diminish the force of incoming waves by interfering with their movements and scattering their energy.

You have been asked by the Army Corps of Engineers to design a breakwater system to protect the shorelines. In this activity, you will develop and test your design.

SCIENCE PERFORMANCE-BASED ASSESSMENT

Discovering the Speed of Sound in Open Air

How can you determine the speed of a sound wave for a given sound wave?

Phenomenon We experience sound in many ways, such as through talking, music, and noise. However, we do not hear sound as soon as it happens. During a lightning storm, we see the lightning before we hear the thunder from the lightning. Jets, when flying at a certain speed, can cause a booming sound because sound travels at a finite speed.

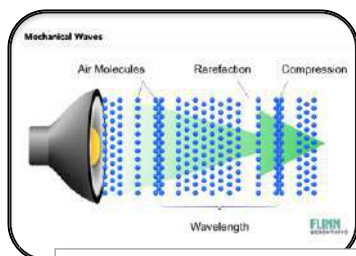
In this lab, you will build a resonance tube and develop a method to determine the speed of sound in air. You will have access to tools that produce sound waves at different frequencies to compare the speed of sound each tool makes.

Performance Based Assessments

Students demonstrate NGSS mastery by applying their understanding to a new situation at the end of every Investigation.

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*NGSS is a registered trademark of WestEd. Neither WestEd nor the lead states and partners that developed the Next Generation Science Standards were involved in the production of this product, and do not endorse it.



Videos

Engaging Overview and Summary Videos introduce the lab and connect to phenomena.

Data Set Activities

Students develop mathematical fluency using data sets that connect physics concepts to real-world issues.

ANALYZING DATA

Waves and Shallow Water

Beach waves share with other waves characteristics such as wave speed, wavelength, frequency, period, direction, and amplitude. Do these characteristics change as a wave approaches the shore? Understanding the behavior of waves as they move into shallow water is important for people as diverse as engineers, geologists, boat owners, and surfers. **Figure 1** is a satellite photo of a group of islands. The dimensions of the area shown are about 5 km by 4 km, and the direction of motion of the waves is from A to B. **Figure 2** shows the results from an experimental test canal set up to examine waves using an artificial wave generator and a set of buoys. The water depth for the buoy in the top graph, 54 meters from shore, was 2.50 meters. The water depth in the bottom graph, 23 meters from shore, was 1.25 meters. The height of waves passing the buoys

Hands-on Explorations

- Give all students access to phenomena in compelling **Virtual Labs**.
- Improve visual and media literacy while watching **BoClips®** videos.
- **PhET™** simulations engage students in an intuitive, game-like environment. Accompanying worksheets connect the simulations to the content.
- **Modeling Activities** provide opportunities for students to model, describe, and predict the behavior of a range of different phenomena.
- Promote collaboration and engage students in science discourse with **Peer Review** and **Discussion rubrics**.
- Students improve science literacy skills with **Analyzing Data** and **Writing About Science** activities.
- Write, defend, and revisit arguments in **Claim-Evidence Reasoning** exercises that accompany the **Investigative Phenomena**.
- **Hook & Inspire Using Physics Today** demonstrates the realworld application of physics careers.

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boclips

PhET
INTERACTIVE SIMULATIONS



Properties of Waves

There are two ways to graphically represent a wave: the entire wave at one moment in time (distance graph), or one section of the wave as it moves through time (time graph). These two types of representations reveal the distance and time properties of the wave.

The **wave speed** is a combination of distance and time properties and represents the speed with which the wave travels.

speed of a wave 10

$$v = \lambda f \text{ or } v = \lambda / T$$

v = speed of the wave
 λ = wavelength
 T = period
 f = frequency

Frequency is often given in units of Hertz or Hz. Hertz is equal to 1/s. Looking at the graphs, what units could you use for λ , f , and T ?

Distance

Distance Graphs show one part of the wave at one instant. λ is the maximum x from its starting point to the distance label points, such as crest.

Time

Time Graphs show one part of the wave at one instant. T is the time it takes for a wave to complete one full cycle of oscillation. It is the inverse of the frequency.

Wave Speed

Wave Speed is two units of time. One unit is the wavelength λ and the other is the period T . The wave speed is the distance traveled divided by the time it takes to travel that distance.

Wave Properties

STANDARDS
Your science standards here.

EXPERIENCE 1

HANDS-ON LAB Go online to do a hands-on activity to investigate and model transverse and longitudinal waves using a spring toy and a wave motion rope.

Mechanical Waves

A **mechanical wave** is any wave that results from the oscillation of matter. Mechanical waves transport energy from one point to another without transporting the matter from point to point. The type of matter through which the wave's energy propagates is called the **medium**.

Waves on a Rope When the end of a rope is oscillated up and down, the energy transmitted through the rope is visible in the form of up-down motion throughout. However, the end of the rope never leaves the athlete's hand. Only energy is transported through the rope.

SEP Develop a Model Move a pencil up and down in a line on a sheet of paper. Have a classmate slowly pull the paper in a direction perpendicular to your up-down motion. Sketch the resulting shape.

Student Experience Handbook

Experience Physics follows the 5E model. The first time students interact with their Student Experience Handbook is during the Explain section.

Only after students have interacted with phenomena and explored through hands-on science activities do they complete the readings and math practice in the Student Experience Handbook. This allows the content to present a real-world application to students, while providing necessary information for them to continue with the more in-depth Elaborate activities and Evaluations.

More Math Practice

Students interact with math problems, math related science, and engineering practices to become more proficient with math and physics concepts.

- Physics and Math Skills Workbook includes four pages of review and practice problems for every learning experience.
- Students explore math through the Desmos calculator as they work through physics problems.
- Stepped-out examples break down sample problems for clarity and process guidance.
- Problem Banks on the Savvas Realize® platform provide students with additional problems to build mathematical fluency.
- Analyzing Data Activities provide opportunities for students to apply mathematical concepts in real-world contexts.
- Lab analysis puts science and engineering skills into practice using collected data and mathematical models.
- Math Tutorial Videos reinforce mathematical processes, making them perfect for remediation and differentiating instruction.

- 19 A speaker creates a tone at a frequency of 500 Hz. The speaker cone has a maximum displacement of 0.7 cm when turned on. The speed of sound in air is 343 m/s. Construct mathematical and graphical representations of the resulting wave. Use sketches to define the problem. List the known and unknown variables and then plan and execute the solution. Finally, evaluate your solution.
- 20 A speaker creates a tone at a frequency of 640 Hz. The speaker cone has a maximum displacement of 0.3 cm when turned on. The speed of sound in air is 343 m/s. Construct mathematical and graphical representations of the resulting wave.

SAMPLE PROBLEM

Constructing Models from Properties

A speaker creates a tone at a frequency of 440 Hz. The speaker cone has a maximum displacement of 0.5 cm when turned on. The speed of sound in air is 343 m/s. Construct mathematical and graphical representations of the resulting wave.

- DRAW A PICTURE** Draw a picture of the scenario.
- DEFINE THE PROBLEM** List everything you know and define values in terms of variables.

$$f = 440 \text{ Hz} \quad \lambda = ? \quad y(x) = A \sin\left(\frac{2\pi}{\lambda}x\right) \quad y(t) = A \sin(2\pi ft)$$

$$A = 0.5 \text{ cm} \quad T = ? \quad \text{To construct graphical representations, we need } A, f, \text{ and } \lambda.$$

$$v = 343 \text{ m/s}$$
- PLAN AND EXECUTE** Use mathematical relationships, the picture, and your definitions to plan and execute a solution.

Determine the wavelength from the frequency and wave speed: $v = \lambda f \Rightarrow \lambda = \frac{v}{f} = \frac{343 \text{ m/s}}{440 \text{ Hz}} = 0.78 \text{ m}$

Determine the period from the frequency: $f = \frac{1}{T} \Rightarrow T = \frac{1}{f} = \frac{1}{440 \text{ Hz}} = 2.27 \times 10^{-3} \text{ s} = 2.27 \text{ ms}$
- EVALUATE** Reflect on your answer. All of the units are appropriate for the given quantities.

GO ONLINE for more math support.

VIDEO Go online for a math tutorial video.

PRACTICE PROBLEMS Go online for more math practice.

19 A speaker creates a tone at a frequency of 500 Hz. The speaker cone has a maximum displacement of 0.7 cm when turned on. The speed of sound in air is 343 m/s. Construct mathematical and graphical representations of the resulting wave. Use sketches to define the problem. List the known and unknown variables and then plan and execute the solution. Finally, evaluate your solution.

20 A speaker creates a tone at a frequency of 640 Hz. The speaker cone has a maximum displacement of 0.3 cm when turned on. The speed of sound in air is 343 m/s. Construct mathematical and graphical representations of the resulting wave.

air machine underwater by sending out sound waves to ping the graphical representations shown of the wave, frequency, wavelength, and speed of the wave, and write a sentence of the wave.

Students Demonstrate Understanding

Multiple modes of assessment make it easier for students to demonstrate understanding of the NGSS.

Storyline Level

- Problem-Based Learning Experience
- End-of-Year tests

Investigation Level Assessment

- Performance-Based Assessments
- Engineering Workbench
- 3-Dimensional Assessments
- Revisit the Anchoring Phenomenon

Experience Level Assessment

- Interactive online quizzes
- Assess-on-the-Spot
- Revisit Investigative Phenomenon
- Practice Problem Bank

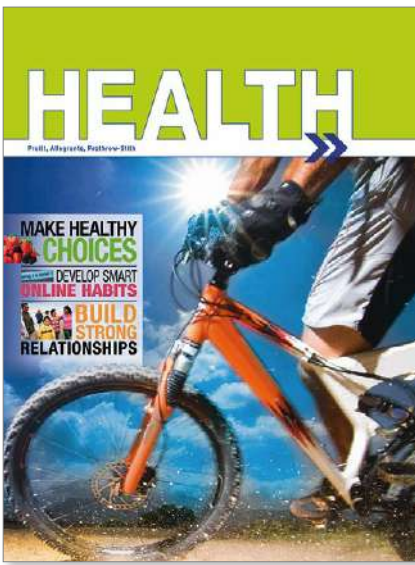
Pre-Testing

- Math readiness test

Experience Physics © 2022

Description	13 Digit ISBN	Price*	Description	13 Digit ISBN	Price*
Student Resources			Teacher Resources		
1-Year Digital License	9781418345884		Teacher Guide (print)	9781418333973	
1-Year Digital License and Hardcover Print Student Experience Handbook	9781418345860				
Student Experience Handbook (print only)	9781418333966				
Physics and Math Skills Workbook	9781418333980				

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.



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B. E. Pruitt, John P. Allegrante, Deborah Prothrow-Stith

The Integrated Text, Digital, and Video Program That's Ideal For Today's Health Classroom!

Health delivers high school students the tools necessary for developing and enhancing healthy behaviors that influence lifestyle choices. This relevant text, digital, and video program stimulates classroom discussion, helping students' master skills essential to successful health education.

The Savvas Advantage

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- **Relevant for today's world:** Activities, including Building Health Skills and Media Wise, engage students and promote healthy decision-making skills.

TEENS TALK VIDEO SERIES

With *Health*, you can organize your teaching around the Teens Talk Video Series. These engaging videos will help students make connections between classroom learning and the decisions they face every day.

- Videos feature real teens facing real issues in their daily lives.
- The Video Pathway in the Teacher's Edition guides you how to organize your teaching around the videos.
- Video Viewing Guide with teaching strategies plus worksheets in English and Spanish.
- **Support for high-stakes testing in other subjects:** Each chapter includes opportunities for practicing reading, writing, and math.
- Now available on Savvas Realize®.



International.Savvas.com/Health

Online resources

- eText
- Teens Talk videos
- Video viewing guides in English and Spanish
- Audio section summaries
- Chapter review activities
- Focus on issues resources
- Careers resources
- Skills for Physical Fitness worksheets

Health © 2014

Description	13 Digit ISBN	Price*	Description	13 Digit ISBN	Price*
Student Resources			Teacher Resources		
1-Year Digital License	9781418344597		Teacher's Edition	9780133275117	
1-Year Digital License and Hardcover Print Student Edition	9781418344634		Human Sexuality Teacher's Edition	9780133275315	
Human Sexuality 1-Year Digital License	9781418344610		Reading and Notetaking Guide Answer Key	9780133275810	
Reading and Notetaking Guide	9780133276213				

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

Humanities

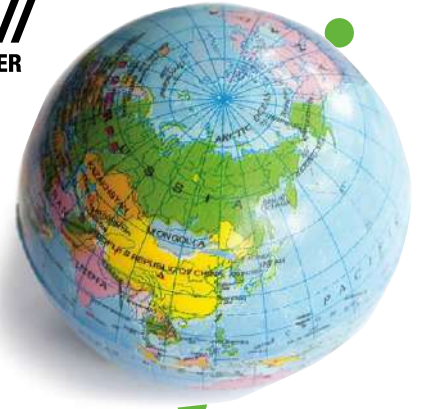
Grades K–8

184

Grades 9–12

208

K–8 Social Studies



Inspired by you...

myWorld Interactive (Grades K–8) encourages students from diverse populations to explore their world, expand their thinking, and engage with the College, Career, and Civic Life (C3) Framework. The curriculum is flexible and easily adapts to every classroom.

- Activity-based learning
- Strong literacy connections
- Wide array of teaching options create active, responsible citizens

Inspire Active Learning

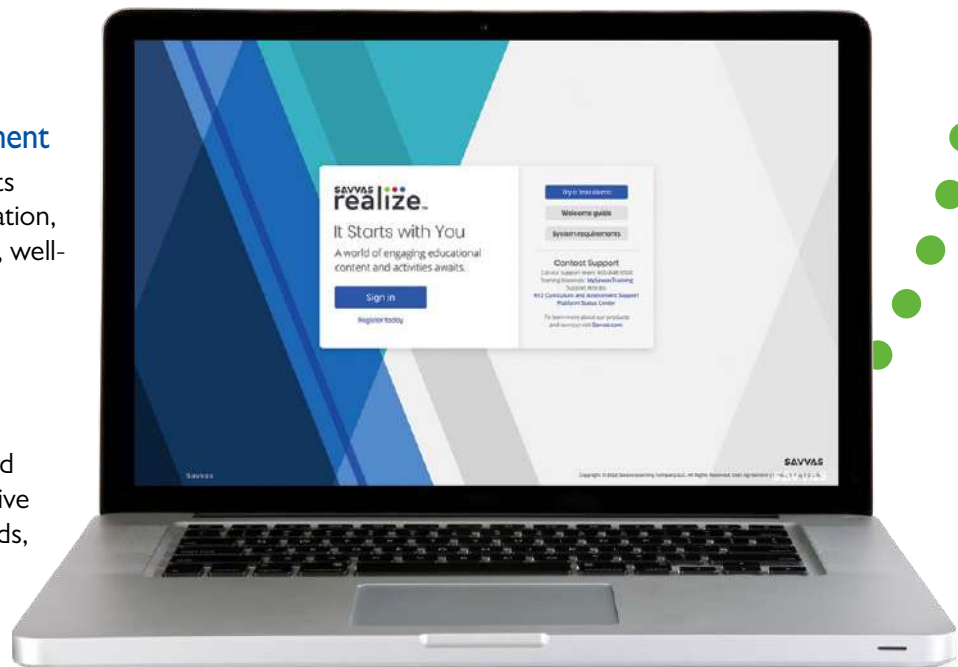
Active, project-based learning creates a rich inquiry experience that develops skills for active and responsible citizenship.

Inspire Literacy Engagement

Aligned lessons help students read closely, analyze information, and communicate academic, well-defended ideas.

Inspire Your Classroom

Teaching options and resources provide access and equity for culturally responsive teaching, differentiation needs, delivery approaches, and time constraints.



myWorld Interactive

A complete Grades K–8 program!

Grades K–5



Available in Spanish!

World Geography

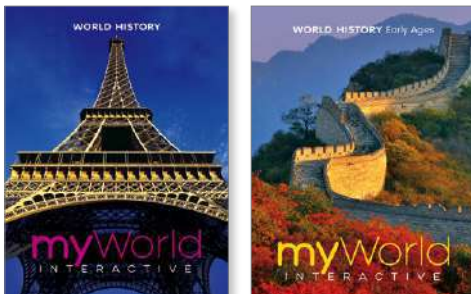


Available in Spanish!

Civics Interactive (Grades 6–12)

Civics
INTERACTIVE

World History



American History



Available in Spanish!



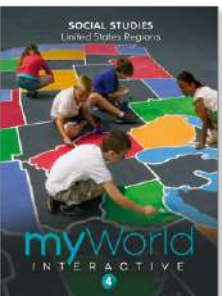
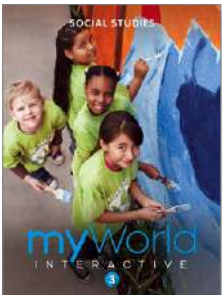
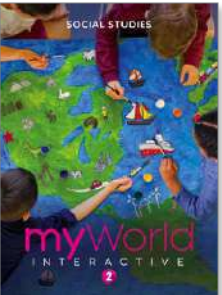
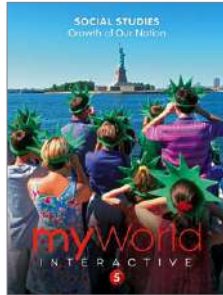
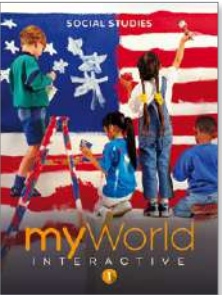
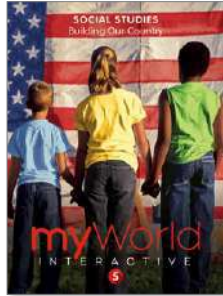
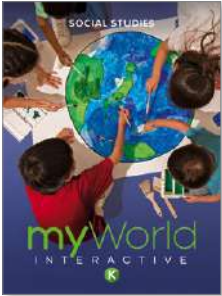
Try It Now! Sign up at [SavvasRealize.com](https://www.savvasrealize.com)

Welcome at the flip of a switch! Easier navigation, bigger and bolder buttons, and student avatars make this the most child-centered online curriculum yet. Savvas Realize® is your online destination for *myWorld Interactive*. A single sign-on provides access to content, management tools, and student data.

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//CODiE//
2019 SIIA CODiE WINNER

Available in Spanish!



Inspired by you...

Built in partnership with educators, *myWorld Interactive Social Studies* applies the latest research and technology to effectively engage students in social studies through civic involvement and literacy. Students will learn about their world while covering the core social studies standards. A highly flexible blend of print and digital materials maximizes student learning and classroom time.

Program Organization

A research-based, student-centered instructional model with a four-part structure enhances teaching and learning. Students will interact with the content by Connecting, Investigating, Synthesizing, and Demonstrating their understanding.

Aligned to the College, Career, and Civic Life Framework and the Common Core Standards

Chapter
4

People Who Supply Our Goods and Services

The BIG Question How do people get what they need?

Lesson 1 Needs, Wants, and Choices

Lesson 2 Food Producers

Lesson 3 Producing and Consuming Goods

Lesson 4 Challenges Producers Face

JumpStart Activity

Look at where the family is shopping. If you think they are shopping for needs, raise one hand. If you think they are shopping for wants, raise two hands. Draw a picture of a need here.

Sing About It!

What We Buy

Preview the chapter **vocabulary** by singing the song to the tune of "Twinkle, Twinkle, Little Star."

We all **need** and **want** some things For the uses that they bring.

All **producers** try and try To make things we want to buy.

Workers make the **goods** so well Add a price to make them sell.

Then they ship them to the store For **consumers** to explore.

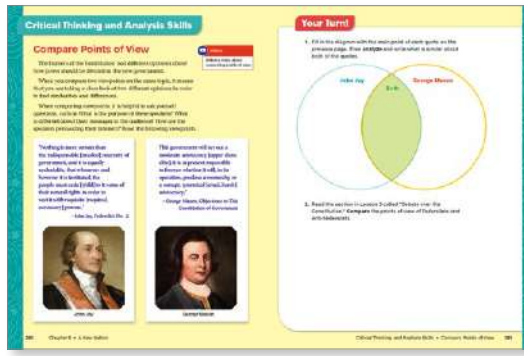
Choices like how much to pay Take place at the stores each day.

A decision must be made, Then the final bill gets paid.

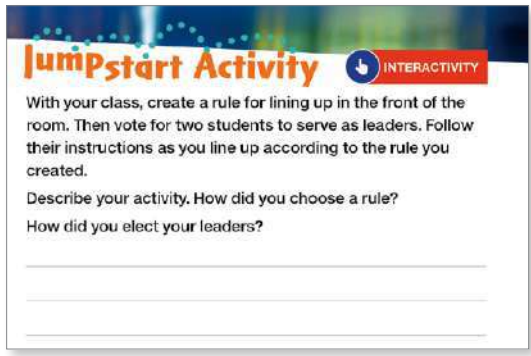
104
105

Interactive, it's in our name!

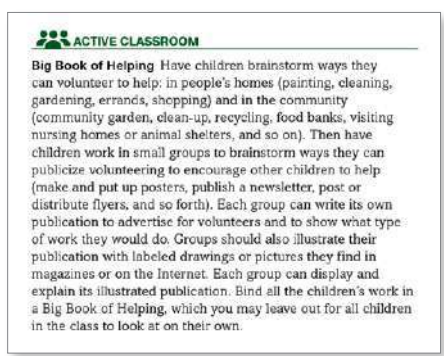
myWorld Interactive Social Studies engages students in real-world activities and practices of citizenship. Students investigate and collaborate as they explore myWorld Interactive Social Studies content.



Student Interactive Worktext



Jumpstart Activity



Active Classroom Strategies



Inquiry Quest Projects

- The Interactive Student Worktext encourages writing, drawing, and highlighting. Creating self-motivated learners.
- Use the lesson Jumpstart Activity to spark interest and connect content with what students know.
- Active Classroom Strategies engage students with the content.
- Take students on Inquiry Quests including project based learning, discussion, and document based writing. These long-term chapter activities engage students in rich inquiry experiences.
- Biographies model important citizenship skills and tie in real-world applications and civic life.
- Find extended activities, quick activities, and Readers Theater in the myWorld Interactive Activity Guide. Vary the learning experience!
- **NEW!** Literacy Center in Realize including correlations to major ELA programs, up-to-date research, and strategies for evidence based literacy instruction in Social Studies.



Biographies



Interactive Activity Guide

Student Components

Interactive Student Worktext (also available in Spanish)

The *myWorld Interactive Social Studies* program uses an Interactive Student Worktext approach to promote active learning and supports students who are learning to read. This engaging research-based format was designed to help encourage students to interact with the textbook like never before. Students will love writing, drawing, circling, and underlining content in their own Worktexts. Students will also connect to social studies content through key literacy skills that will ultimately lead to long-term retention of skills and concepts.

Student Activity Mats

Activity-centered, double-sided, dry-erase desk mats include maps, outline maps, timelines, and activities.

Classroom Readers

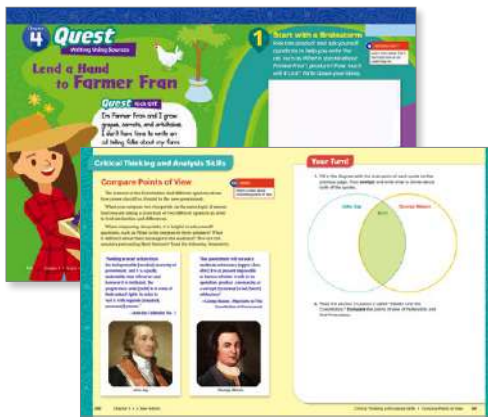
There are three readers on the same subject for each chapter. Readers align to each chapter topic providing students with additional content knowledge while they practice their literacy skills.

Content Readers

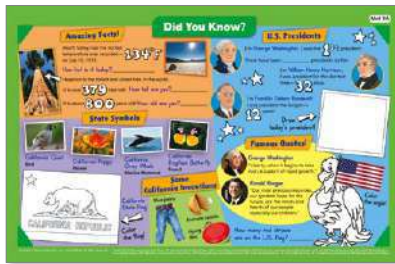
The *Thinking Like a Citizen* series is available at Grades K–2. There is an additional reader per chapter, on a high interest topic, available in Grades 3–5.

Online Student Resources

Powered by Realize. A variety of digital resources are aligned to the course scope and sequence. All are fully designed to support whole-class or small-group instruction, or individual exploration of content.



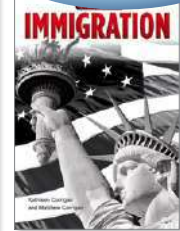
Interactive Student Worktext



Student Activity Mats



Readers



Online Student Resources

This is your book. You can write in it!

“I’ll never forget how my students’ eyes lit up when I told them, ‘This is your book. You can write in it.’ They’re so engaged . . . it’s amazing to watch them take ownership of their learning.”

— Grade 2 Teacher

Choose your path and make the most of your time!

Multiple options and pathways accommodate every teacher, classroom, and schedule.

1 Comprehensive Path

Teach a comprehensive social studies curriculum that balances content, activities, and literacy connections.

Choose Your Path!
Make the Most of Your Time

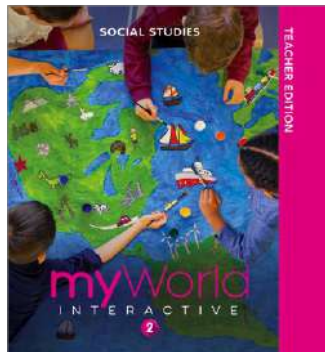


2 Activity-based Path

Teach through activities that promote student engagement, real-world problem solving, and creativity.

3 Literacy Path

Teach students how to comprehend nonfiction with a reading and writing strategy-based approach.



Teacher Edition



Interactive Activity Guide

Teacher Components

Teacher Edition

Print Teacher Edition with full lesson plans and integrated ELD support. The program is focused on social studies content and skills instruction, but provides heavy reading instruction support for teachers who want to cover key language arts standards during social science instructional time.

myWorld Interactive Activity Guide

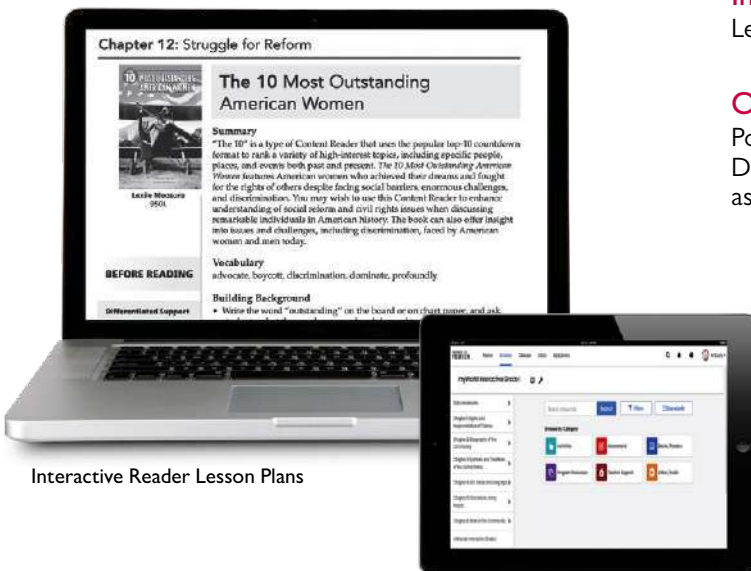
Activity-based supplemental lesson plans and blackline masters for long-term inquiry projects, quick activities, and Readers Theater.

Interactive Reader Lesson Plans

Lesson Plans provided to accompany all readers.

Online Teacher Resources

Powered by Realize. Resources to support the Student Digital Course. Includes all Teacher Resources, including assessments and data tools.



Interactive Reader Lesson Plans

Online Teacher Resources

A seamless integration of print and digital resources

Our fun and engaging program seamlessly integrates social studies and literacy instruction, providing a blended program that is innovative, effective, and easy to use.

Each K-5 program includes:

Teacher

Teacher Guide
Comprehensive wrap-around teacher edition provides teacher support at the point of use. Available digitally on the Realize Reader.

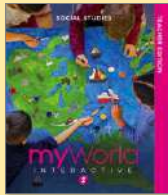
Student

Student Worktext
Students will love writing, drawing, circling, and underlining content in their own worktext. Also available on the Realize Reader.

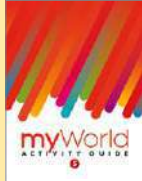
Technology

All course materials are also available digitally through the Savvas Realize® platform.

NEW! Available in Spanish!



Teacher Edition



Activity Guide



Go Mobile

Take your students beyond print with our interactive eText for iPad® tablet.



Digital Whiteboard Ready

Teachers and students have access to all the digital content for the digital whiteboard.



Customizable and Printable Test Banks



Student Activity Deskmats

Available in Spanish!



Available in Spanish!



Readers



Try It Now! Sign up at [SavvasRealize.com](https://www.savvasrealize.com)

Welcome at the flip of a switch! Easier navigation, bigger and bolder buttons, and student avatars make this the most child-centered online curriculum yet. SavvasRealize™ is your online destination for myWorld Interactive. A single sign-on provides access to content, management tools, and student data.

iPad® is a registered trademark of Apple Inc.

Description	13 Digit ISBN	Price*
Kindergarten		
Student Resources		
1-Year Digital License	9780328979585	
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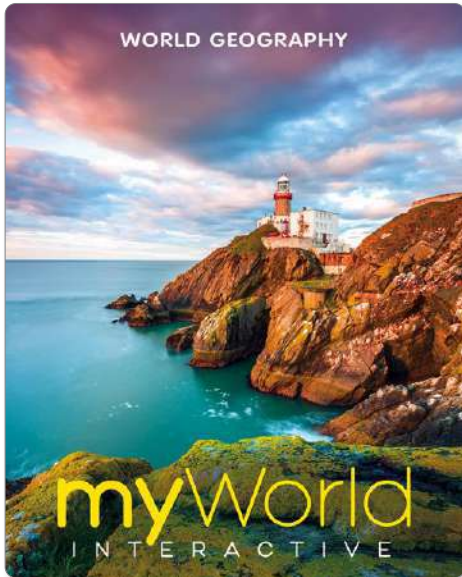
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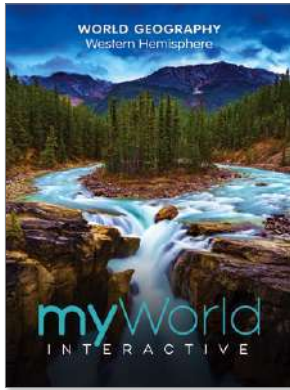


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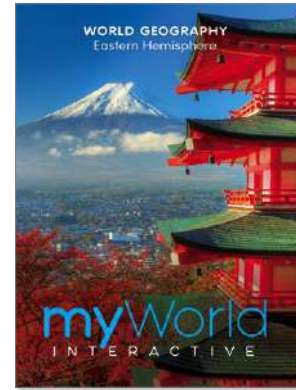


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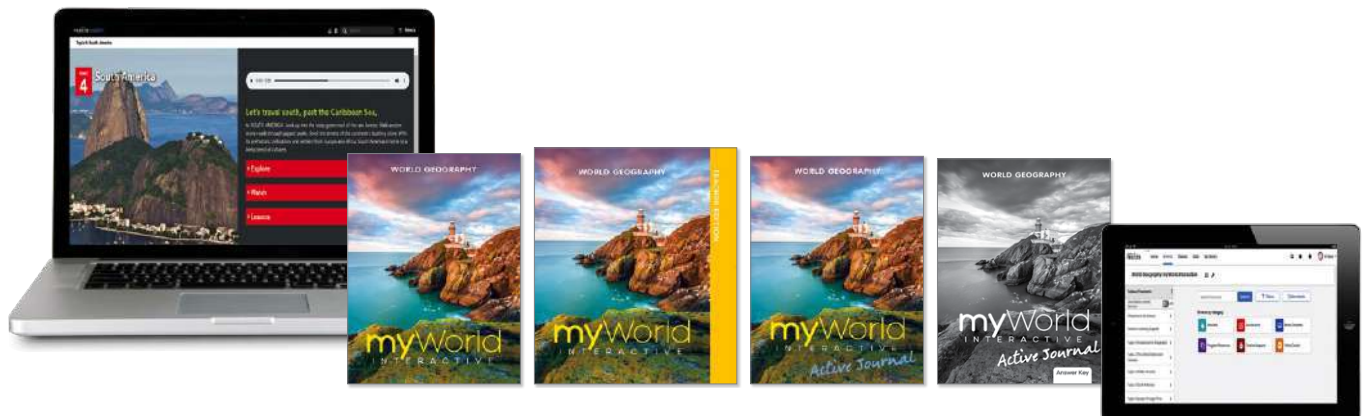
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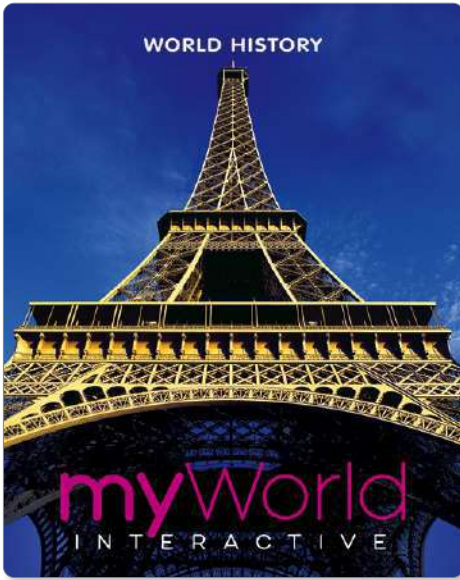
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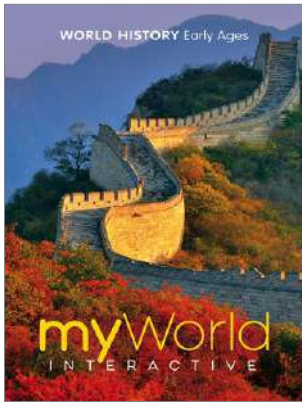
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- Topic 5: Early Civilizations of China (1700 bce–220 ce)
- Topic 6: Ancient Greece (2000 bce–300 ce)
- Topic 7: The Roman Republic (800 bce–30 ce)
- Topic 8: The Roman and Byzantine Empires (30 bce–1453 ce)
- Topic 9: Life in Medieval Christendom (486–1300)
- Topic 10: Struggle in Medieval Europe (962–1492)
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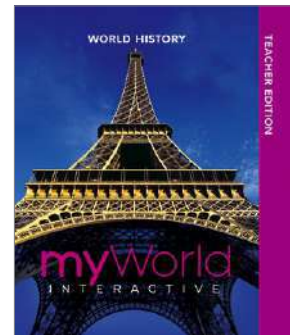
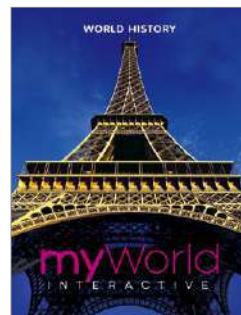
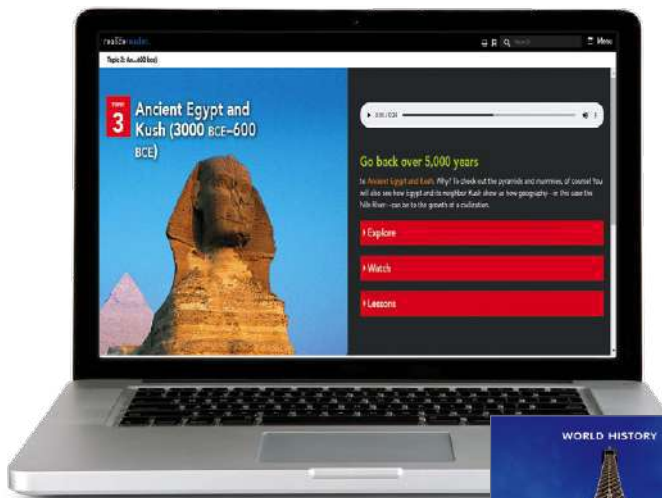
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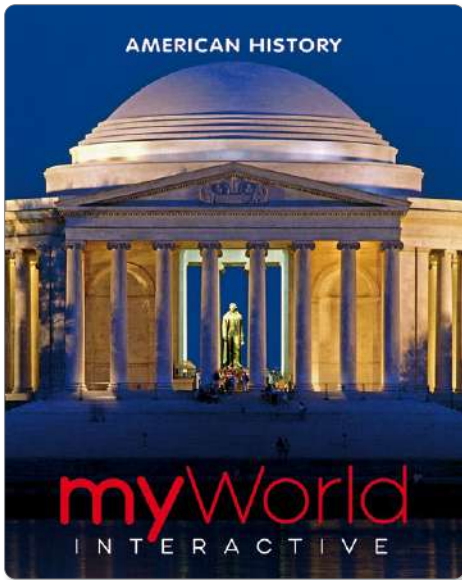
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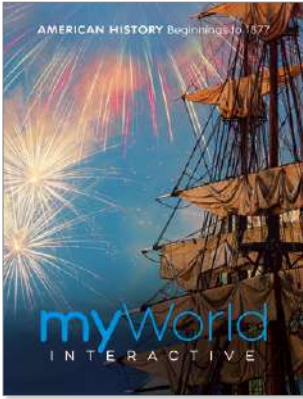
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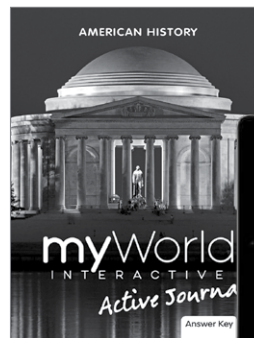
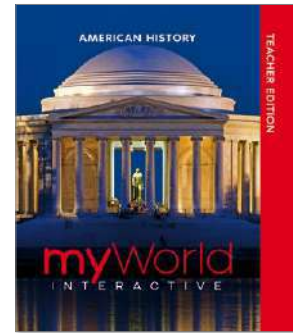
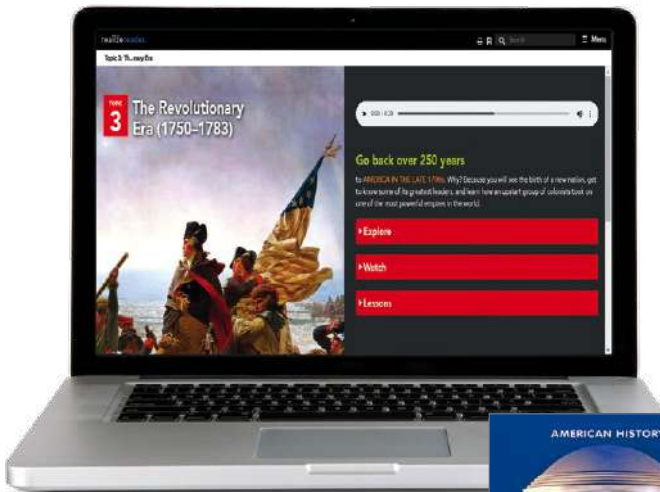
Print Teacher Edition with full lesson support and integrated ELL support. Aligns to the C3 Framework for Social Studies Standards.

Active Journal Answer Key

Answer key for the student Active Journal.

Online Digital Course

Digital course with Interactivities and links to the eText for narrative content. Includes Teacher Resources and blackline masters for additional support with ELL strategies, close reading, and skills instruction.



Choose your path and make the most of your time!

Multiple options and pathways accommodate every teacher, classroom, and schedule.

1 Comprehensive Path

Teach a comprehensive social studies curriculum that balances content, activities, and literacy connections.

Choose Your Path!
Make the Most of Your Time

Try It Now!
Sign up at
SavvasRealize.com



2 Activity-based Path

Teach through activities that promote student engagement, real-world problem solving, and creativity.

3 Content & Literacy Comprehension Path

Teach students how to synthesize nonfiction sources with a reading and writing strategy-based approach.

myWorld Interactive American History © 2019					
Survey Edition			Beginnings to 1877 Edition		
Description	13 Digit ISBN	Price*	Description	13 Digit ISBN	Price*
Student Resources			Student Resources		
1-Year Digital License	9780328986125		1-Year Digital License	9780328986286	
1-Year Digital License and Hardcover Print Student Edition	9780328986040		1-Year Digital License and Hardcover Print Student Edition	9780328986200	
Active Journal	9780328960248		Active Journal	9780328965045	
Teacher's Resources			Teacher's Resources		
Teacher Edition	9780328960231		Teacher Edition	9780328965038	
Active Journal Answer Key	9780328964581		Active Journal Answer Key	9780328964581	
Spanish Resources					
Spanish Student Resources					
1-Year Digital License and Hardcover Print Student Edition	9781418304669				
Spanish Teacher Resources					
Student Edition Answer Key	9781418300562				

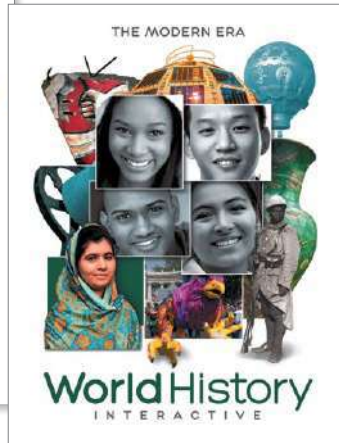
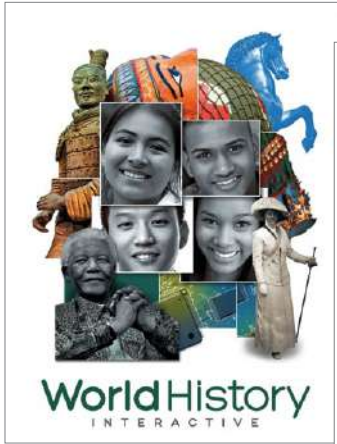
*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

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Elisabeth Gaynor Ellis, Anthony Esler

//CODiE//
2021 SIIA CODiE WINNER

World History INTERACTIVE



[International.Savvas.com/
WorldHistoryInteractive](https://International.Savvas.com/WorldHistoryInteractive)

Connections to Today

When you hear the word *drone*, do you think of choreographed light?

Connect the past and the present with **Connections to Today**. Each topic contains a thematic connection to the past, and provides teaching suggestions to bring the past into today.



Bring the power of public radio to your classroom!

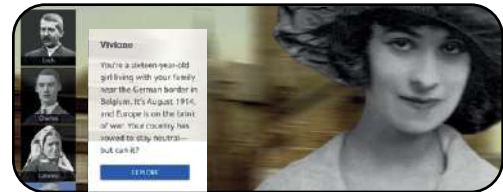
A partnership with Listenwise® brings you current events every day

History is Always Present

Savvas' new *World History Interactive* brings history forward to the present. History is more than the story of the past—it's the story of people, decisions, moments, and inventions, which in turn shape the story of our present and future. *World History Interactive* bridges the past and the future with a focus on inquiry and active learning, technology, and current events to help prepare students for college and career. Available in print, digital, and blended options.

World History Interactive was created for teachers, by teachers. Key features include:

- **Connections to Today** See the connective tissue between the past and present.
- **Listenwise® Current Events** Integrated current events for each topic, and a news story every day.
- **Project Imagine** *Project Imagine* uses immersive experiences and diverse primary sources to tell the stories of ordinary people in the past.
- **Quest Inquiries** Inquiry in every topic through project-based learning, civic discussions, and document-based questions.



Project Imagine digital activities immerse students in the past through role play, decision-making activities, and more. *Be Part of History.*



Take students on a **Quest** through the content with topic inquiry assignments. Students will learn history while building real-world skills, such as developing a website.

World History Interactive: Survey topic list

- | | |
|--|--|
| Topic 1: <i>Origins of Civilization (Prehistory–300 B.C.)</i> | Topic 11: <i>New Global Connections (1415–1796)</i> |
| Topic 2: <i>The Ancient Middle East and Egypt (3200 B.C.–500 B.C.)</i> | Topic 12: <i>Absolutism and Revolution (1550–1850)</i> |
| Topic 3: <i>Ancient India and China (2600 B.C.–A.D. 550)</i> | Topic 13: <i>The Industrial Revolution (1750–1914)</i> |
| Topic 4: <i>The Americas (Prehistory–A.D. 1570)</i> | Topic 14: <i>Nationalism and the Spread of Democracy (1790–1914)</i> |
| Topic 5: <i>Ancient Greece (1750 B.C.–133 B.C.)</i> | Topic 15: <i>The Age of Imperialism (1800–1914)</i> |
| Topic 6: <i>Ancient Rome and the Origins of Christianity (509 B.C.–A.D. 476)</i> | Topic 16: <i>World War I and the Russian Revolution (1914–1924)</i> |
| Topic 7: <i>Medieval Christian Europe (330–1450)</i> | Topic 17: <i>The World Between the Wars (1910–1939)</i> |
| Topic 8: <i>The Muslim World and Africa (730 B.C.–A.D. 1500)</i> | Topic 18: <i>World War II (1930–1945)</i> |
| Topic 9: <i>Civilizations of Asia (500–1650)</i> | Topic 19: <i>The Cold War Era (1945–1991)</i> |
| Topic 10: <i>The Renaissance and Reformation (1300–1650)</i> | Topic 20: <i>Developing Nations Emerge (1945–present)</i> |
| | Topic 21: <i>The World Today (1990–Present)</i> |

World History Interactive: Modern Era topic list

- | |
|---|
| Topic 1: <i>The Renaissance and Reformation (1300–1650)</i> |
| Topic 2: <i>New Global Connections (1415–1796)</i> |
| Topic 3: <i>Absolutism and Revolution (1550–1850)</i> |
| Topic 4: <i>The Industrial Revolution (1750–1914)</i> |
| Topic 5: <i>Nationalism and the Spread of Democracy (1790–1914)</i> |
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| Topic 12: <i>The World Today (1990–Present)</i> |

Student Materials



Students will learn content through a student-friendly, magazine-style print Student Edition, a dynamic eText with embedded lesson summaries, and the brand-new Primary Source and Reading Guide Workbook.

Easy-to-use, dynamic digital materials will bring history alive and expand the print materials.

- Interactive features include charts, primary source image galleries, political cartoons, 3-D models, timelines, Hip Hop History music, and more.
- Students will review and preview content through flipped lesson videos.
- NBC Learn™ myStory videos give students a personal perspective of the past.
- *Project Imagine* experiences immerse students in the past with role play activities, decision trees, 360 explorations, and more.

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project
Imagine



Teacher Materials

Topic 16.2

Fighting the Great War

DO ONLINE Paced the Interactive Map: Europe in World War I, 1914–1918. Click through the map to show how the war progressed on the Western Front each year. Help students see that the front lines moved very little from year to year.

ACTIVE CLASSROOM

Have students use the Main Headlines strategies to write headlines that capture the changes depicted by the Interactive Map. Ask if you were to write a headline capturing the most important main idea that should be remembered, what would that headline be? Exchange your headlines with a partner and try to edit and improve each other's headline.

Key Terms

Ask students to find the term *stab-in-the-back* in both in the text and explain its meaning. Tell them that the *Mis and Central Powers* sought to stabilize in France. Ask them to predict why a stalemate will present problems.

Differentiate Challenge/Gifted Have students research other quotes, poems, or songs that were written during or about World War I. Paul Fussler's *The Great War and Modern Memory* is a good guide to the literature of the war. As a class, discuss the content and point of view of each.

TOPIC 16 ORGANIZER

Connect

MY STORY VIDEO
Wilfred Owen, A Poet in the Trenches

DIGITAL ESSENTIAL QUESTION ACTIVITY
When is War Justified?

DIGITAL TIMELINE ACTIVITY
World War I and the Russian Revolution

QUEST INQUIRY
Create a Video Docudrama on the Impact of War

Teacher Edition

World History Interactive gives teachers all the flexible tools they need to create an active and engaged learning environment for all students. A wraparound **Teacher Edition** provides support for teachers at point of use, including where and how to integrate digital materials into the classroom.

The Teacher Edition includes topic and lesson **planning pages** to help teachers streamline planning and save time with flexible options.

Professional Development

Professional Development support and videos help to expand on teaching support and provide best practices.

Professional Development

- How to Promote Social, Emotional and Character Development
- Culturally Responsive and Engaging in Classrooms
- Teaching 21st Century Learners
- Developing 21st Century Skills
- Using an Inquiry Approach
- Civic Discussion in Your Classroom

Creating an Active Classroom

- Creating an Active Classroom Overview
- Active Classroom Strategies Explained
- Causation
- Significance
- Perspective
- Evidence
- Continuity and Change
- Argument

Social-Emotional Learning

- Why Civil Setting is Important Video
- Whole Class Learning Strategies: Voice
- Peer-Group Learning Video
- Independent Learning Strategies: Video
- Reflect on Your Learning Video

Active Classroom Strategies

Active Classroom Strategies are integrated into the daily lesson plans to help increase in-class participation. These 5-15 minute activities will have students use what they have learned to draw, write, speak, and decide.

ACTIVE CLASSROOM

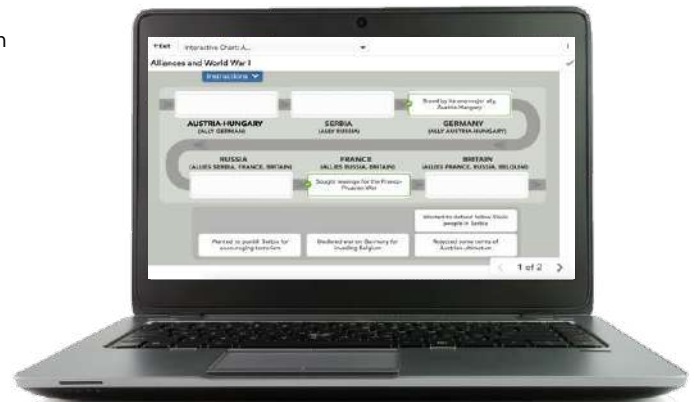
Using the **Civic Action** strategy, ask students to work in pairs to identify which of the following civic dispositions they think young American soldiers were exhibiting when they joined the war effort. 1) defend the rights of others 2) unite with like-minded people 3) compromise 4) work with adversaries 5) demonstrate their disapproval, or 6) carry out civil disobedience. Have students share the reasons for their first choice.

Interactive Technology with the Savvas Realize Platform

World History Interactive allows students and teachers to travel beyond the page with technology that will easily work in any classroom. Time-saving activities, interactive presentations, and classroom management tools allow for seamless integration of 21st century skills and daily lesson planning.

Available on any device, anywhere, *World History Interactive's* digital course includes:

- **Realize Reader™ Student Edition** The student eText contains integrated leveled lesson summaries at point of use to help students' comprehension of the text.
- **NBC Learn™ MyStory Videos** Engaging videos that connect students are available for every topic.
- **Hook & Inspire Connections to Today** Frequently updated teaching resources and strategies to help teachers engage students and bring the past forward.
- **Quest Inquiry** Download topic Quests, such as civic discussions, project-based learning, and document-based questions.
- **Project Imagine Immersive Experiences** Bring history to life with engaging role play, decision tree, 360 explorations, and more.
- **Listenwise®** We've partnered with Listenwise to bring current events into your classroom everyday

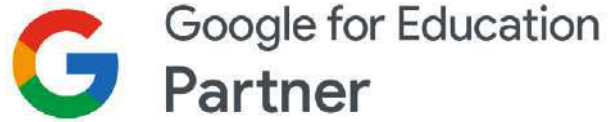


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- **Primary Source & Reading Guide** Add more primary sources to the curriculum and guide students' reading and analysis of the text.
- **Teacher Lesson Plans** Lessons with point-of-use resources.
- **Flipped Videos** Each lesson contains a video to assign to preview or review content for students.
- **Digital Interactives** Lesson activities such as interactive charts, image galleries, cartoons, 3-D models, illustrations, timelines, and simulations.
- **Digital Presentations** Dynamic and customizable lesson PowerPoints that help to engage students.

Flexible and Rich Content with the Savvas Realize Platform

- **Assessments** Built-in progress monitoring includes both formative and summative assessments. There are multiple levels of assessment so you can test every student.
- **Grading and Reporting** Individual and class progress reports for each student with Savvas Realize®. Quick auto-graded quizzes provide each student with instant feedback as well as remediation and enrichment recommendations based on students' individual performances.
- **Customizable Content** Reorder chapter and lesson resources, upload your own content, and more.
- **Google Partner** As a Google for Education™ Partner, Savvas enables seamless integration into Google Classroom™.



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Description	13 Digit ISBN	Price*
Survey Edition		
Student Resources		
1-Year Digital License	9781418332914	
1-Year Digital License and Hardcover Print Student Edition	9781418342302	
Primary Source and Reading Guide Workbook	9781418330408	
Teacher Resources		
Teacher Edition	9781418330378	
Workbook Answer Key	9781418330415	

Description	13 Digit ISBN	Price*
Modern Era		
1-Year Digital License	9781418332969	
1-Year Digital License and Hardcover Print Student Edition	9781418342456	
Primary Source and Reading Guide Workbook	9781418332945	
Teacher Resources		
Teacher Edition	9781418332938	
Workbook Answer Key	9781418332952	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

Project Imagine

World History © 2020

Grades 9–12

Be Part of History

Take students around the world—to the Olympics and Ancient Greece, to the Globe Theatre, to trenches during World War I, and more. Immerse them in world history and culture, in everyday life, in decision making, and role plays. *Project Imagine* is a modular, immersive learning program that's easy to add to your world history curriculum. The program includes six flexible modules that let students experience World History in ways never before possible. Explore 360° virtual environments, interact with 3-D objects, visit historic sites, and step into a role to see history from a new perspective. *Project Imagine* creates an immersive learning environment where students think, feel, and choose. **Be part of history.**

History you feel, experience, and care about.



Primary Sources in Immersive Contexts

Read newspapers, documents, letters, and diaries in the context of the times. Gain a perspective on culture and everyday life through archival videos, music, photographs, and virtual reality simulations. Online activities and printable worksheets augment learning.

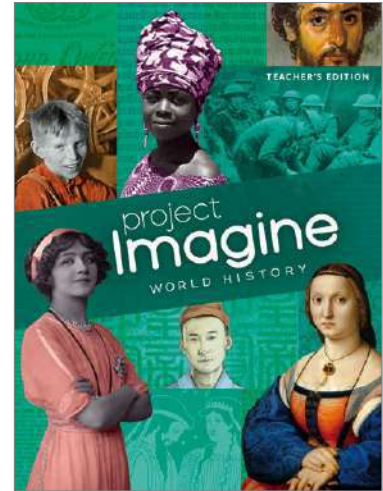


Interactive Learning and 360° Virtual Reality

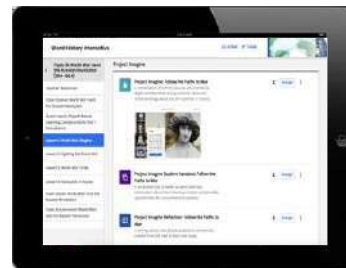
Experience 360° virtual reality environments. Students interact with 3-D objects, role play, and explore historic settings and interactive maps. Opinion polls and decision trees invite students to think critically, use evidence, and make choices about outcomes and events.

Award-Winning Technology

Project Imagine: United States History has been recognized as an innovator and trendsetter in the field of education technology.



project
Imagine
WORLD HISTORY



Flexible, Easy-to-Manage Digital Modules

All six learning modules are on SavvasRealize.com, our premium digital platform. Realize makes the modules easy to access and assign. Use for whole-class learning, homework, unit inquiry, or add to your primary source library. The modules support any world history curriculum.

Inquiry that gives students voice and choice.

3-Step Inquiry Instructional Model

Create a culture of inquiry in your world history classroom. *Project Imagine* modules provoke questions and exploration. Rich primary sources and virtual simulations allow students to build experiential knowledge, understanding, and perspective.



Experience *Project Imagine* Today!

Contact your Savvas Representative for a demo.

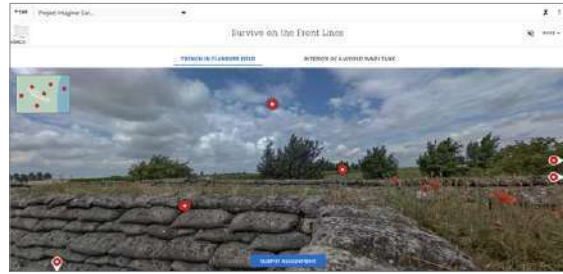
This is history that moves learning forward.

Project Imagine isn't about memorizing history—it's about experiencing history, considering other perspectives, and making choices.



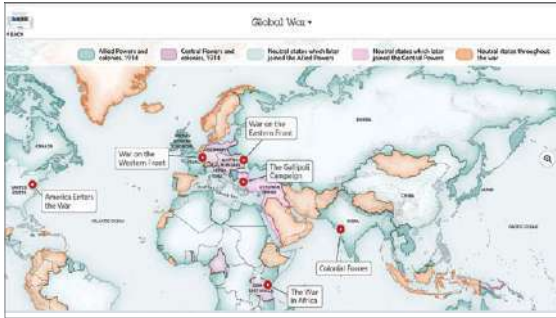
Role Play

Choose a character to follow within the immersive experience, considering multiple perspectives of people who lived through history.



360° Virtual Reality

Explore locations on the ground to focus on details, and contextualize the historic events, and learn about the location firsthand.



Interactive Map

Analyze visually rich information to understand relationships among events and develop context.

What's your opinion?

Based on this source, how likely are you to argue that Germany should be harshly punished for its role in the war? Make your selection.

Very Unlikely Unlikely Neutral Likely Very Likely

WRITE YOUR EDITORIAL VIEW NEXT SOURCE

Opinion Poll

Weigh in on key decisions after reviewing and considering evidence from multiple points of view.

The troops need support from the home front to win the war.

YOU want to do your part, but your parents don't want both of their children in harm's way. You read in the newspaper that the *Soldiers of the Somme* witnessed more than 10,000 British lives in a single day. Nurses working near the front are at risk, too. To put your parents' minds at ease, you decide to stay at home.

Besides, there's plenty of war work to be done here. You've read speeches by suffragettes like Emmeline Pankhurst calling on the government to employ more women in war work. Young men have left just to go fight, and women are eager to step in to keep the country running and to ensure the boys at the front have to eat and wrap up.

Where will you contribute?

Your country needs you.

On the Home Front in Britain

Near the Front Lines in France

That's a brave decision. In France, you can have a direct impact.

YOUR parents are reluctant to let you go, but getting close to the front lines seems like the best way to support your brother. Recruiting women working women in support military industrial catch your eye. You need that woman who usually needs to serve on scenes, cloaks, and mounds at the front.

Medical tributes to courageous nurses also inspire you. You sense the deep admiration that you hear in the hymns and feel ready to face the realities of war. You know it will be difficult, but you are convinced that going to France is the best way to help soldiers like your brother in a very real way.

Decision Tree

Make critical decisions and draw conclusions based on evidence.

Imagine what it was like to be there.

Be part of history. Refresh your curriculum or add *Project Imagine* to your primary source library. Each module includes background information, primary sources, immersive experiences, civic discussion prompts, and document-based writing. All modules are customizable and easy to assign on [SavvasRealize.com](https://www.savvasrealize.com). A print Teacher's Edition helps you integrate immersive learning into your existing lesson plans, with strategies, tips, and readings.



Project Imagine Immersive Learning Modules

1. Ancient Greece
2. China's Tang and Song Dynasties
3. The Renaissance
4. The Early Industrial Revolution
5. World War I
6. Africa, 1945–1985



Project Imagine World History © 2020

Description	13 Digit ISBN	Price*
Student Resources		
1-Year Digital License	9781418314644	
Teacher Resources		
Teacher Edition	9781418307813	
Class Sets		
(1-Year) 25 Student Digital Licenses + TE Class Set	9781418322182	
(1-Year) 50 Student Licenses + TE Class Set	9781418322199	

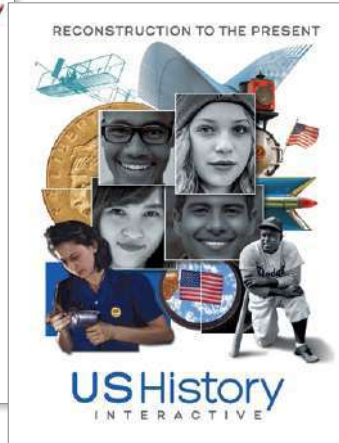
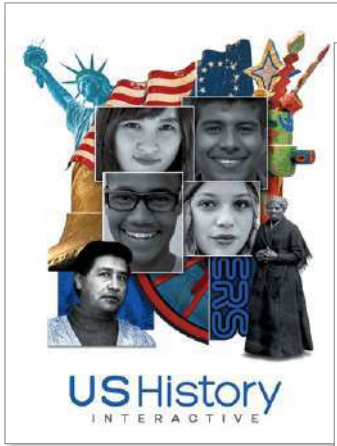
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US History INTERACTIVE



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Connections to Today

Water bottles, food wrap, earbuds—
these everyday items all contain

Connect the past and the present with **Connections to Today**. Each topic contains a thematic connection to the past, and provides teaching suggestions to bring the past into today.



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US History Interactive: Survey topic list

- | | |
|--|--|
| Topic 1: <i>America's Cultural Roots (Prehistory-1783)</i> | Topic 12: <i>World War I and the 1920s (1914-1929)</i> |
| Topic 2: <i>England's American Colonies (1607-1754)</i> | Topic 13: <i>The Great Depression and the New Deal (1928-1941)</i> |
| Topic 3: <i>The American Revolution (1754-1783)</i> | Topic 14: <i>World War II (1931-1945)</i> |
| Topic 4: <i>Establishing the New Nation (1781-1789)</i> | Topic 15: <i>Postwar America (1945-1960)</i> |
| Topic 5: <i>The Early Republic (1789-1840)</i> | Topic 16: <i>Civil Rights and Reform in the 1960s (1945-1968)</i> |
| Topic 6: <i>Reshaping America in the Early 1800s (1800-1860)</i> | Topic 17: <i>The Vietnam War Era (1954-1975)</i> |
| Topic 7: <i>Sectional Divisions and Civil War (1846-1865)</i> | Topic 18: <i>An Era of Change (1960-1980)</i> |
| Topic 8: <i>Reconstruction (1865-1877)</i> | Topic 19: <i>America in the 1980s and 1990s (1980-1999)</i> |
| Topic 9: <i>Industry and Immigration (1865-1914)</i> | Topic 20: <i>America in the Twenty-First Century (2000-Today)</i> |
| Topic 10: <i>Challenges in the Late 1800s (1865-1900)</i> | |
| Topic 11: <i>America Comes of Age (1890-1920)</i> | |

US History Interactive: Reconstruction to the Present topic list

- Topic 0: *Connecting with Past Learnings (1492-1865)*
- Topic 1: *Reconstruction (1865-1877)*
- Topic 2: *Industry and Immigration (1865-1914)*
- Topic 3: *Challenges in the Late 1800s (1865-1900)*
- Topic 4: *America Comes of Age (1890-1920)*
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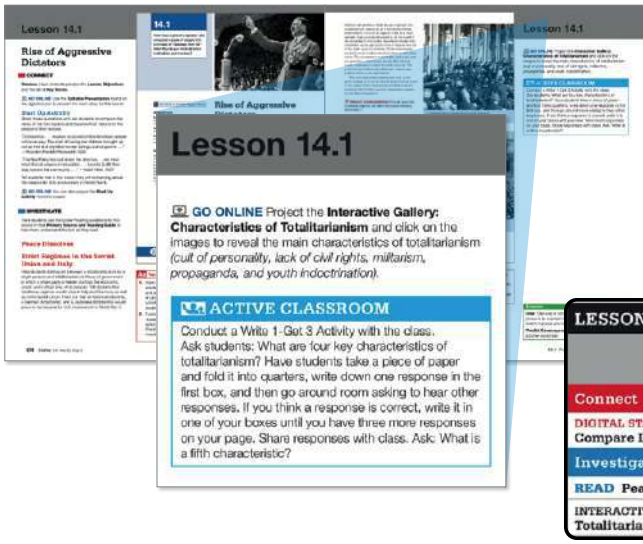
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project Imagine



Teacher Materials



Teacher Edition

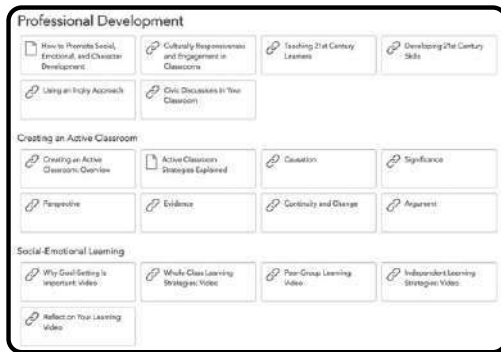
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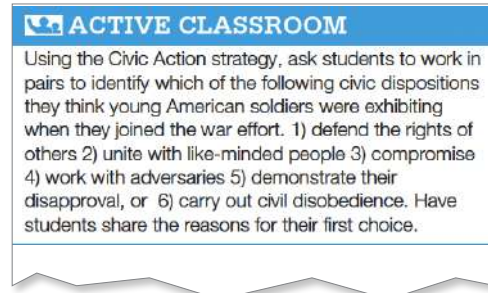
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- **NBC Learn™ MyStory Videos** Engaging videos that connect students are available for every topic.
- **Hook & Inspire Connections to Today** Frequently updated teaching resources and strategies to help teachers engage students and bring the past forward.
- **Quest Inquiry** Download topic Quests, such as civic discussions, project-based learning, and document-based questions.
- **Project Imagine Immersive Experiences** Bring history to life with engaging role play, decision tree, 360 explorations, and more.
- **Listenwise®** We've partnered with Listenwise to bring current events into your classroom everyday



NBC Learn is a Trademark of NBC Universal Media, LLC. Used under license.

- **Primary Source & Reading Guide** Add more primary sources to the curriculum and guide students' reading and analysis of the text.
- **Teacher Lesson Plans** Lessons with point-of-use resources.
- **Flipped Videos** Each lesson contains a video to assign to preview or review content for students.
- **Digital Interactives** Lesson activities such as interactive charts, image galleries, cartoons, 3-D models, illustrations, timelines, and simulations.
- **Digital Presentations** Dynamic and customizable lesson PowerPoints that help to engage students.

Flexible and Rich Content with the Savvas Realize Platform

- **Assessments** Built-in progress monitoring includes both formative and summative assessments. There are multiple levels of assessment so you can test every student.
- **Grading and Reporting** Individual and class progress reports for each student with Savvas Realize. Quick auto-graded quizzes provide each student with instant feedback as well as remediation and enrichment recommendations based on students' individual performances.
- **Customizable Content** Reorder chapter and lesson resources, upload your own content, and more.
- **Google Partner** As a Google for Education™ Partner, Savvas enables seamless integration into Google Classroom™.



Google for Education
Partner

US History Interactive © 2025

Description	13 Digit ISBN	Price*
Survey Edition		
Student Resources		
1-Year Digital License	9798213024258	
1-Year Digital License and Hardcover Print Student Edition	9798213045512	
Primary Source and Reading Guide Workbook	9798213024241	
Teacher Resources		
Teacher Edition	9798213024227	
Workbook Answer Key	9798213024302	

Description	13 Digit ISBN	Price*
Reconstruction to the Present		
Student Resources		
1-Year Digital License	9798213024296	
1-Year Digital License and Hardcover Print Student Edition	9798213045598	
Primary Source and Reading Guide Workbook	9798213024289	
Teacher Resources		
Teacher Edition	9798213024265	
Workbook Answer Key	9798213024319	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

Project Imagine

United States History © 2019

Grades 9–12

Be Part of History

Take students to the homefront and to the battle lines. Immerse them in American history and culture, in everyday life, in decision making, and role plays. *Project Imagine* is a modular, immersive learning program that's easy to add to your United States history curriculum. The program includes six flexible modules that let students experience United States History in ways never before possible. Explore 360° virtual environments, interact with 3-D objects, visit historic sites, and step into a role to see history from a new perspective. *Project Imagine* creates an immersive learning environment where students think, feel, and choose. Be part of history.

History you feel, experience, and care about.



Primary Sources in Immersive Contexts

Read newspapers, documents, letters, and diaries in the context of the times. Gain a perspective on culture and everyday life through archival videos, music, photographs, and virtual reality simulations. Online activities and printable worksheets augment learning.

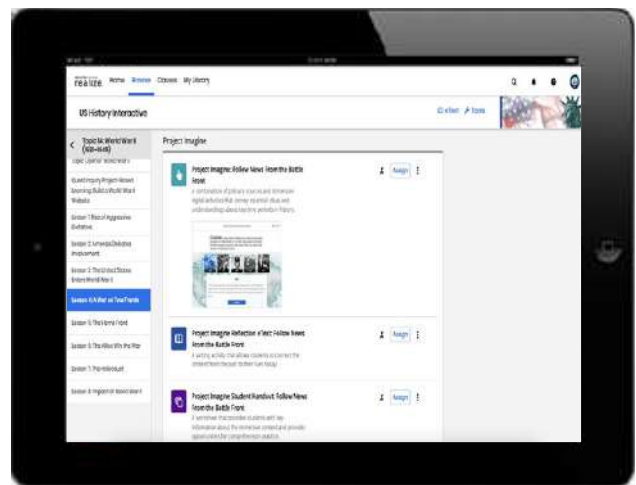


Interactive Learning and 360° Virtual Reality

Experience 360° virtual reality environments. Students interact with 3-D objects, role play, and explore historic settings and interactive maps. Opinion polls and decision trees invite students to think critically, use evidence, and make choices about outcomes and events.



project
Imagine
UNITED STATES HISTORY



Flexible, Easy-to-Manage Digital Modules

All six learning modules are on SavvasRealize.com, our premium digital platform. Realize makes the modules easy to access and assign. Use for whole-class learning, homework, unit inquiry, or add to your primary source library. The modules support any United States history curriculum.



Inquiry that gives students voice and choice.

3-Step Inquiry Instructional Model

Create a culture of inquiry in your United States history classroom. *Project Imagine* modules provoke questions and exploration. Rich primary sources and virtual simulations allow students to build experiential knowledge, understanding, and perspective.



Launch It!

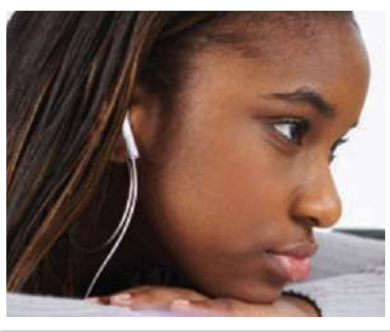
A compelling video invites students into the learning experience. Every module structures the inquiry with provocative questions.

Apply It!

Students use evidence and newly acquired understandings to defend their ideas in a document-based writing task or civic discussion.

Explore It!

Students investigate critical primary sources, role play, and use decision trees in immersive virtual learning environments.

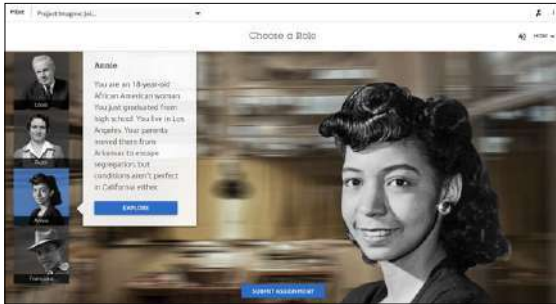


Experience *Project Imagine* Today!

Contact your Savvas Representative for a demo.

This is History that Moves Learning Forward

Project Imagine isn't about memorizing history—it's about experiencing history, considering other perspectives, and making choices.



Role Play

Choose a character to follow within the immersive experience, considering multiple perspectives of people who lived through history.



360° Virtual Reality

Explore locations on the ground to focus on details, and contextualize the historic events, and learn about the location firsthand.



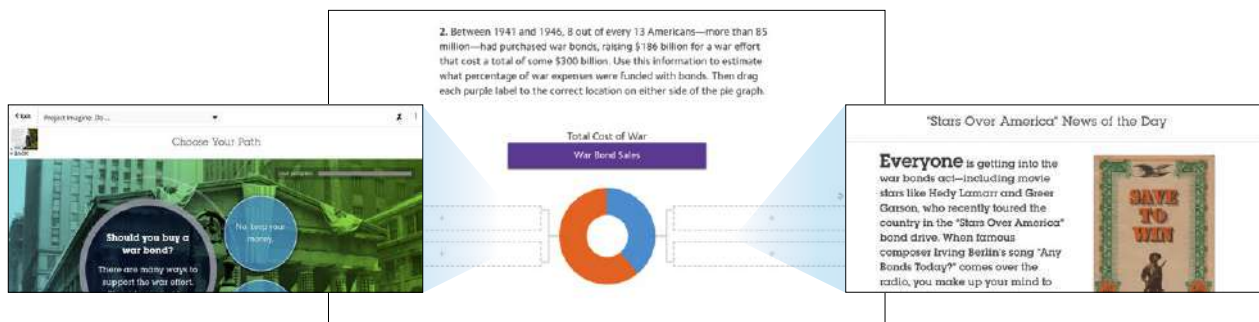
Interactive Map

Analyze visually rich information to understand relationships among events and develop context.



Opinion Poll

Weigh in on key decisions after reviewing and considering evidence from multiple points of view.



Decision Tree

Make critical decisions and draw conclusions based on evidence.

Imagine What it Was Like to be There.

Be part of history. Refresh your curriculum or add *Project Imagine* to your primary source library. Each module includes background information, primary sources, immersive experiences, civic discussion prompts, and document-based writing. All modules are customizable and easy to assign on [SavvasRealize.com](https://www.savvasrealize.com). A print Teacher’s Edition helps you integrate immersive learning into your existing lesson plans, with strategies, tips, and readings.



Project Imagine Immersive Learning Modules

1. Immigration 1870–1914
2. The 1920s
3. The Great Depression and the New Deal
4. World War II
5. The Civil Rights Movement
6. The Vietnam War



Project Imagine United States History © 2019

Description	13 Digit ISBN	Price*
Student Resources		
1-Year Digital License	9781418278137	
Teacher Resources		
Teacher Edition	9781418278151	
Class Sets		
(1-Year) 25 Student Digital Licenses + TE Class Set	9781418322168	
(1-Year) 50 Student Licenses + TE Class Set	9781418322175	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.



Civics Interactive was created to help today's learners develop important life skills and an innovative mindset they will need to address global changes and ways to actively participate in making a better world.

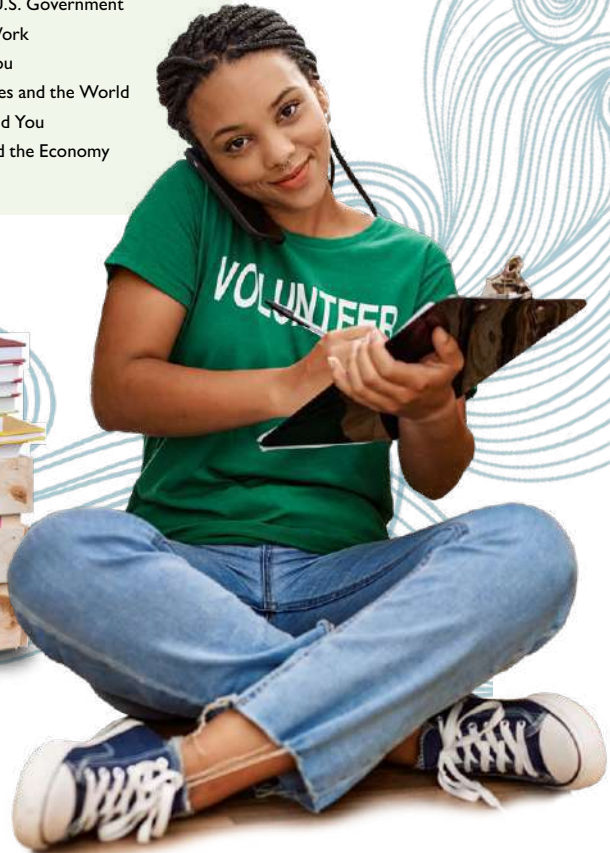
Key features include:

- Listenwise® Current Events provides a news story every day.
- Mini lessons that allow teachers to Teach their way with modular digital content that provides short, flexible, and interchangeable lessons.
- Each topic has a slide deck that allows the teacher to kick off the topic and walk through lesson activities.
- Topic Kickoff Videos engage students in personal stories of people or events related to the Topic content.
- Inquiry Center exposes students to inquiry projects they feel passionate about and explore their interests through.
- Extension Activities composed of open educational resources, like iCivics, Crash Course, Bill of Rights Institute and more at point-of-use in each lesson.
- **NEW!** Experience: Voices and Views, curated multimedia content to engage students and highlight the diverse perspectives and topics of study.



Table of Contents

- | | |
|--|---|
| Topic 1: Who Are We? | Topic 7: Branches of the U.S. Government |
| Topic 2: You and Your Government | Topic 8: How Elections Work |
| Topic 3: State, Local, and Tribal Governments Matter | Topic 9: The Media and You |
| Topic 4: Our Founding Documents | Topic 10: The United States and the World |
| Topic 5: Our Constitutional Government | Topic 11: The Economy and You |
| Topic 6: The Constitution Protects Your Rights | Topic 12: Government and the Economy |



Civics Skills

Civics Interactive helps students to understand how Civics applies to their lives through a skills-based approach.

Progression of Skills

Each Topic focuses on an important life skill. The skill is broken down into sub skills that are the focus of each lesson.

Topic Skills Video

Each Topic starts with an animated Skills Video to introduce essential practices and promote critical thinking.

TOPIC 6 | PLANNER
The Constitution Protects Your Rights
SKILL: DEFEND THE RIGHTS OF OTHERS
ESSENTIAL QUESTION: Why is it important to defend the rights of others?

TYPE	DESCRIPTION	STATUS
TOPIC VIDEO V	Watch the video about why the rights of others are important and how they are protected in our country.	0 min
TOPIC REFLECTION	Write a reflection about the video and how you feel about the rights of others in our country.	10 min
TOPIC REFLECTION	Write a reflection about the video and how you feel about the rights of others in our country.	10 min
TOPIC REFLECTION	Write a reflection about the video and how you feel about the rights of others in our country.	10 min
TOPIC REFLECTION	Write a reflection about the video and how you feel about the rights of others in our country.	10 min

TOPIC 6 | Wrap Up the Topic
The Constitution Protects Your Rights
Skill: DEFEND THE RIGHTS OF OTHERS

DEFEND THE RIGHTS OF OTHERS				
Skills	GATHER INFORMATION	CONSIDER MANY PERSPECTIVES	JOIN WITH ALLIES	SHARE YOUR VIEWS
	Lesson 1: How the Bill of Rights Protects You	Lesson 2: Big Ideas in Later Amendments	Lesson 3: Individual Rights and the Common Good	Lesson 4: Supreme Court Cases and Your Rights

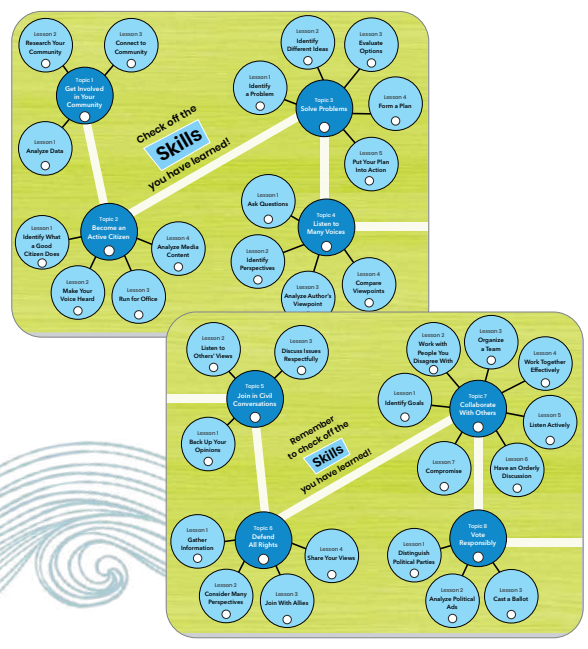


Lesson Connect Video

A skills video, photo, or test prompt kicks off each lesson and introduces the sub skill in the Connect section of the lesson.

Skills Tracker

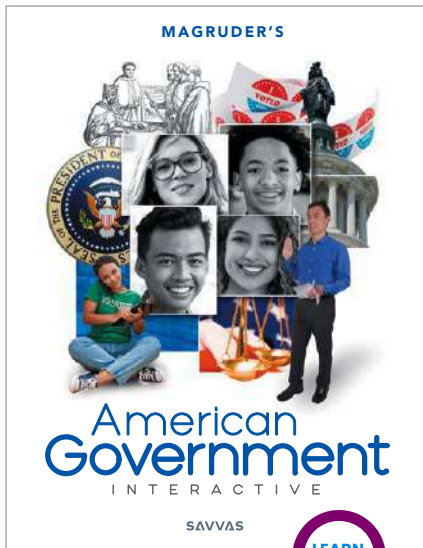
Students monitor and track their progress as they develop important life skills.



Magruder's American Government Interactive

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It's Revolutionary. The Classic that is Always Up To Date!



International.Savvas.com/Magruders

For over 100 years, *Magruder's American Government* has been the premier high school textbook for American Government classrooms. In this innovative new edition from Savvas Learning Company, *Magruder's American Government Interactive* becomes the first high school program with a foundational textbook plus digital resources that are continuously updated. With each election cycle, each change of policy, and every passing year, *Magruder's American Government Interactive* will remain fresh, new, and current. Students can focus on our nation's founding principles and the core functions of government while actively debating policies that affect their lives. Available in print, digital, and blended options.

Key features include:

- **Connections to Today** See the connective tissue between the past and present.
- **Listenwise® Current Events** Integrated current events for each topic, and a news story every day.
- **Case Study Connections** Students will become informed on current issues and the government's role, then take action by developing and sharing their views.
- **Inquiry Center** Focus students on the duties of an active, informed citizenship. Use the Inquiry Center to help students find a project idea, then use the inquiry-based project materials so they can turn their projects into action.



Connections to Today

Open each topic with a reference to the past. Go online to access Hook & Inspire: Connections to Today, a teacher reference website with frequently updated content that ties the past and the present together.



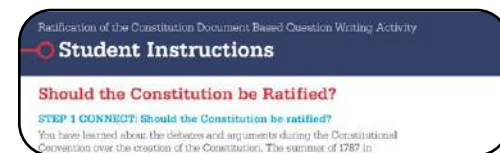
Case Study Connections

Discover how the headlines connect to the past, and to students' daily lives. Use Case Study Connections to help students pursue ideas. Create a learning environment where students critically examine the headlines they see, the videos they watch, and the posts they scroll through every day.



A partnership with Listenwise® brings you current events everyday.

Listenwise® is a registered servicemark of Listen Innovation Inc.



Take students on a **Quest** through the content with topic inquiry assignments. Students will learn history while building real-world skills, such as developing a website.

Magruder's American Government Interactive Topic List

- Topic 1: Foundations of Government and Citizenship
- Topic 2: The Beginnings of American Government
- Topic 3: The Constitution
- Topic 4: The Legislative Branch
- Topic 5: The Executive Branch—The Presidency and Vice Presidency
- Topic 6: The Executive Branch at Work
- Topic 7: The Judicial Branch
- Topic 8: Protecting Civil Liberties
- Topic 9: Citizenship and Civil Rights
- Topic 10: Government by the People
- Topic 11: Elections
- Topic 12: Government and the Economy
- Topic 13: State and Local Government
- Topic 14: Comparative Political Systems

Student Materials

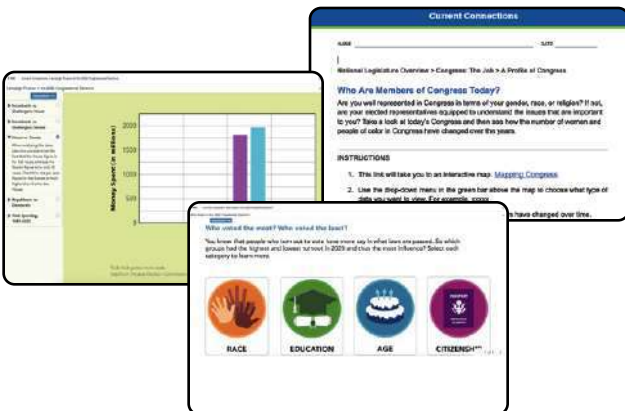


Student Foundational Text

The Student Edition explores the foundation of our democracy, continuing the time-honored tradition of the *Magruder's American Government Interactive* textbook. A dynamic eText includes embedded lesson summaries. The brand new **Primary Source and Reading Guide Workbook** emphasizes document-based writing and close reading skills.

Easy-to-use, dynamic digital materials will bring history alive and expand the print materials.

- Interactive features include charts, primary source image galleries, political cartoons, 3-D models, timelines, Hip Hop History music, and more.
- Students will review and preview content through flipped lesson videos.
- NBC Learn™ myStory videos give students a personal perspective of the past.
- With **Case Study Connections** students will study and analyze key government concepts through a diverse collection of primary sources.

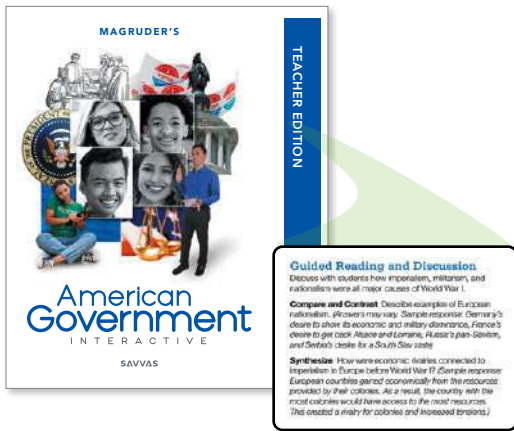


Current Connections

Policies and attitudes change over time. Help facilitate a meaningful dialogue with synthesis activities rooted in current content. Current Connections digital activities keep students informed about the latest policy debates, teaching history and civics.

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Teacher Materials



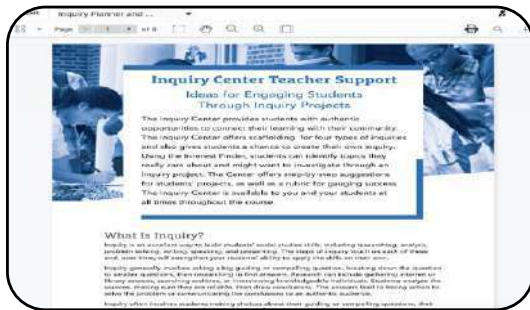
Teacher Edition

Magruder's *American Government Interactive* gives teachers all the flexible tools they need to create an active and engaged learning environment for all students. A wraparound Teacher Edition provides support for teachers at point of use, including where and how to integrate digital materials into the classroom.

The Teacher Edition includes topic and lesson planning pages to help teachers streamline planning and save time with flexible options.

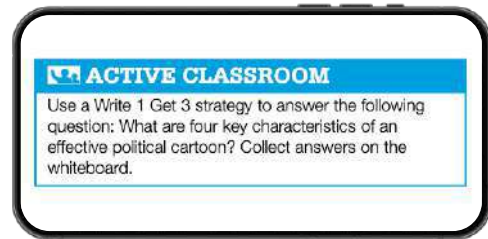
Professional Development

Professional Development support and videos help to expand on teaching support and provide best practices.



Active Classroom Strategies

Active Classroom Strategies are integrated into the daily lesson plans to help increase in-class participation. These 5-15 minute activities will have students use what they have learned to draw, write, speak, and decide.

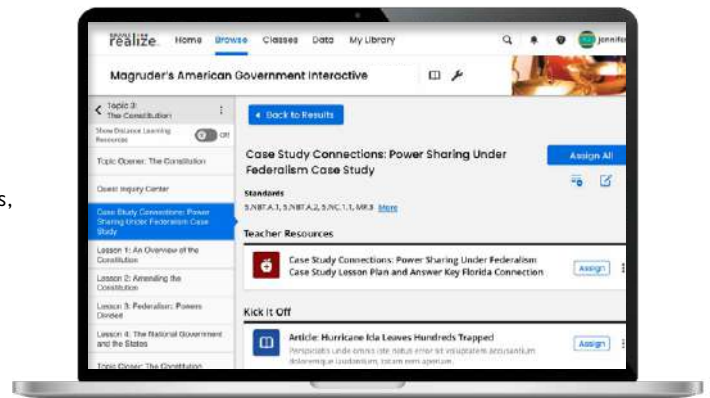


Interactive Technology with the Savvas Realize Platform

Magruder's *American Government Interactive* allows students and teachers to travel beyond the page with technology that will easily work in any classroom. Time-saving activities, interactive presentations, and classroom management tools allow for seamless integration of 21st century skills and daily lesson planning.

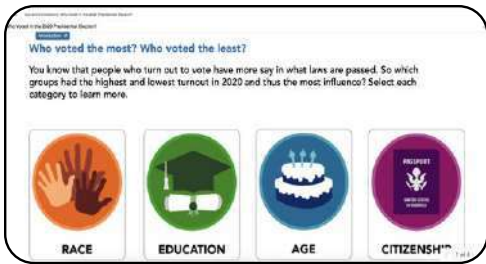
Available on any device, anywhere, *Magruder's American Government Interactive's* digital course includes:

- **Realize Reader™ Student Edition** The student eText contains integrated leveled lesson summaries at point of use to help students' comprehension of the text.
- **NBC Learn™ MyStory Videos** Engaging videos that connect students are available for every topic.
- **Hook & Inspire Connections to Today** Frequently updated teaching resources and strategies to help teachers engage students and bring the past forward.
- **Quest Inquiry** Download topic Quests, such as civic discussions, project-based learning, and document-based questions.
- **Case Study Connections** Students will study and analyze key government concepts through a diverse collection of primary sources.
- **Listenwise®** We've partnered with Listenwise to bring current events into your classroom everyday
- **Easy-to-use, dynamic digital materials** will bring history alive and expand the print materials.



Interactive Technology with Savvas Realize Platform *(continued)*

- **Interactive features** include charts, primary source image galleries, political cartoons, 3-D models, timelines, Hip Hop History music, and more.
- Students will review and preview content through flipped lesson videos.
- **NBC Learn™ MyStory** videos give students a personal perspective of the past.
- **Current Connections** encourage students to practice civic responsibility with Current Connections mini lessons. Students will complete guided research activities to analyze key facts, figures, and trends in government.



Flexible and Rich Content with the Savvas Realize Platform

- **Assessments** Built-in progress monitoring includes both formative and summative assessments. There are multiple levels of assessment so you can test every student.
- **Grading and Reporting** Individual and class progress reports for each student with Savvas Realize®. Quick auto-graded quizzes provide each student with instant feedback as well as remediation and enrichment recommendations based on students' individual performances.
- **Customizable Content** Reorder chapter and lesson resources, upload your own content, and more.
- **Google Partner** As a Google for Education™ Partner, Savvas enables seamless integration into Google Classroom™.



Magruder's American Government Interactive © 2023

Description	13 Digit ISBN	Price*
Survey Edition		
Student Resources		
1-Year Digital License	9781418391652	
1-Year Digital License and Hardcover Print Student Edition	9781418405168	
Primary Source and Reading Guide Workbook	9781418391669	

Description	13 Digit ISBN	Price*
Teacher Resources		
Teacher Edition	9781418391621	

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

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Economics © 2022

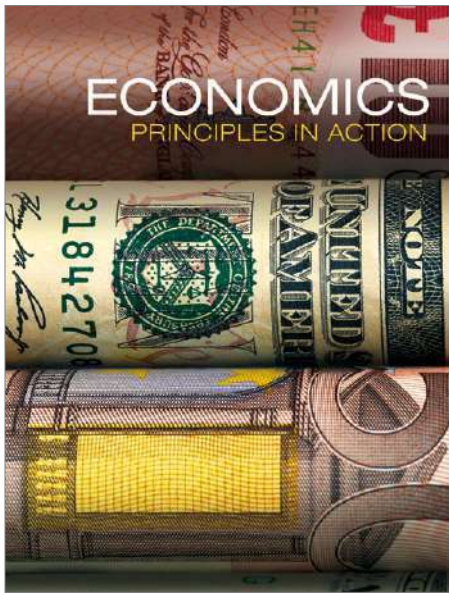
Arthur O’Sullivan, Ph.D., Steven M. Sheffrin, Ph.D.



College
Career
Civic Life

Welcome to the Next Generation of Social Studies!

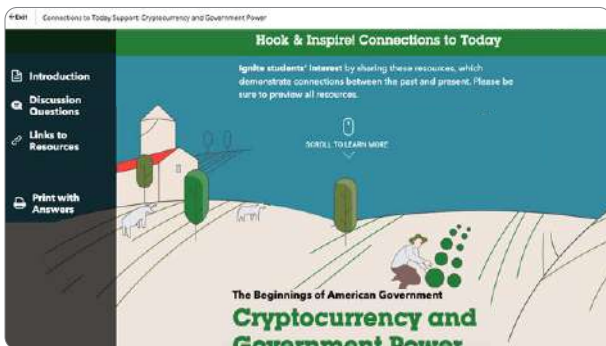
Aligned to the Common Core Standards



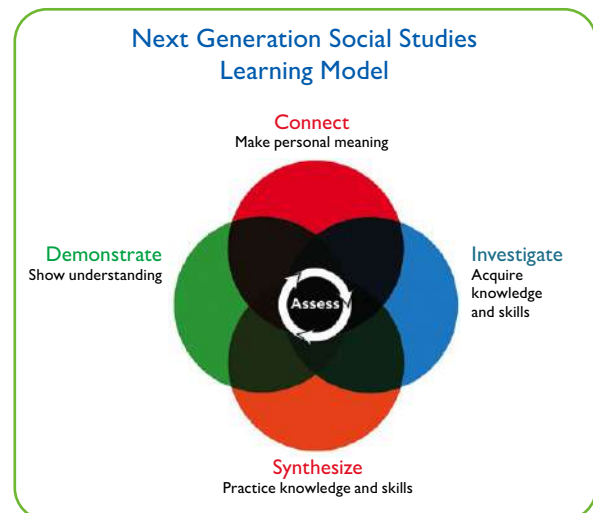
Savvas Learning Company’s *Economics* program helps students build an essential, life-long understanding of core economics principles. Savvas *Economics* features motivating, hands-on activities, interactive graphics, animations, and videos to help build relevant economic literacy. The program bridges time-tested best practices, curriculum standard expectations, and technology to help prepare students to be college and career ready. Available in print, digital, and blended options.

Savvas’ *Economics* program incorporates flexible and engaging resources, including:

- **Hook & Inspire Connections to Today:**
See the connective tissue between the past and present.
- **Interactive Learning:**
Engage students with motivating, hands-on activities, interactive graphics, animations, and videos. Our program brings economics to life!
- **College & Career Readiness:**
Our approach to *Economics* allows teachers to incorporate relevant, skills-centric instruction woven throughout each topic with a library of skills support to pull in as needed.
- **Quest Inquiries:**
Inquiry is embedded throughout every topic, incorporating project-based learning, civic discussions, and document-based questions.
- **Flexible Options:**
Choose from print, digital, or blended learning options to cater to your classroom’s specific needs.



Connect the past and the present with our new Economics Hook & Inspire: Connections to Today, bringing you frequently updated teaching resources and strategies to help teachers engage students and bring the past forward.



Savvas and NBC Learn present My Story videos!

Developed in partnership with *NBC Learn™*, the *My Story* videos help students connect to the Topic content by hearing the personal story of an individual whose life is related to the content students are about to learn.



Economics topic list

- Topic 1: Fundamentals of Economics
- Topic 2: Free Enterprise and other Economic Systems
- Topic 3: Demand, Supply, and Prices
- Topic 4: Competition and Market Structures
- Topic 5: Business and Labor
- Topic 6: Money, Banking, and Financial Markets
- Topic 7: Economic Performance and Challenges
- Topic 8: Taxes and Spending
- Topic 9: Fiscal and Monetary Policy
- Topic 10: Trade, Development, and Globalization

Student Materials

Students can learn content by reading narrative text online, or in a printed Student Edition, accessing the content using any device (including a smartphone!), and by working in the Reading and Notetaking Study Guide workbooks available with the program.



Interactive features enhance learning and reach different students through content that expands the text. Interactive features include charts, primary source image galleries, cartoons, 3-D models, illustrations, timelines, and simulations. Interactive features:

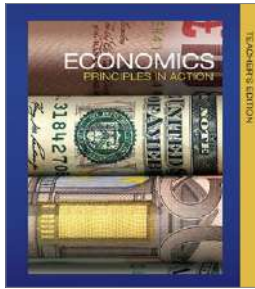
- Extend the learning, reinforce and provide new learning opportunities
- Reach students where they are, leverage technology for investigation and learning
- Include primary sources at point of use and provide scaffolded props to support ability to do in-depth analysis and supports key skill of analyzing sources

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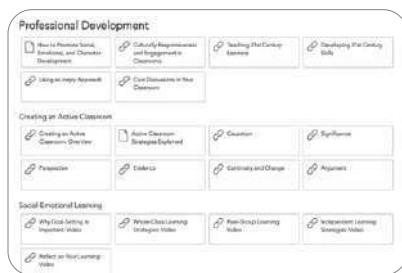
Teacher Materials

Savvas' *Economics* gives teachers the flexibility they need to adjust for individual teaching and learning styles with tools designed to serve in the classroom today as well as support needs of the classroom tomorrow.

Teacher Edition Provides a visual overview of the digital assets in the course, and how to best teach using both digital assets and the narrative text. Helps to streamline planning and saves time by providing flexible options.

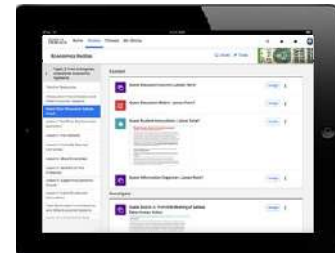


Professional Development support and videos Online professional development videos help to expand on teaching support and provide best practices in teaching content.



Active Classroom Strategies Integrated in the daily lesson plans help to increase in-class participation, raise student energy levels and attentiveness, all while engaging students in the story. Use these 5–15 minute activities to have students use what they have learned to draw, write, speak, and decide.

Topic Inquiry Inquiry focused Projects, Civic Discussions, and Document-Based Questions activities that develop students' content and skills mastery in preparation for real-world challenges. Example projects include: Civic Discussion on Laissez Faire, Document-Based Question on the Great Recession 2007–2009, and Civic Action Projects from the Constructional Rights Foundation.



Reimagine technology with Savvas' Realize Platform

Savvas' *Economics* allows students and teachers to travel beyond the page with technology that blends easily into any classroom. Time-saving activities, interactive presentations, and classroom management tools allow for seamless integration of 21st century skills and daily lesson planning.

Available on any device, anywhere, the *Economics* course's digital courseware includes:

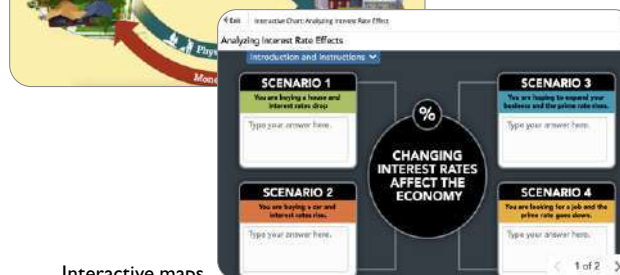
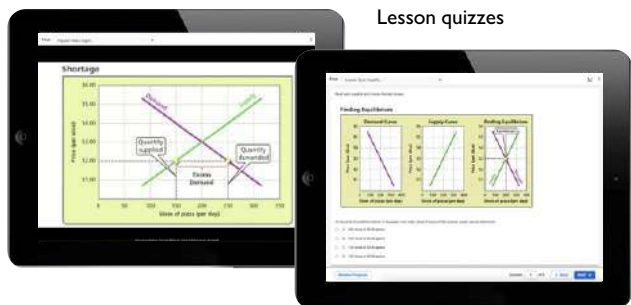
- **eText Student Edition** e-Versions of the student text that include valuable tools for individualized instruction, remediation, or enrichment
- **NBC Learn™ MyStory Videos** Engaging videos that connect students are available for every chapter
- **Online Lesson Planner** Standards-based planner that helps to save prep time.
- **Interactive Reading and Note Taking Study Guide** Allows for differentiated instruction and assessment.
- **Assessments** Built-in progress monitoring includes both formative and summative assessments.
- **Teacher Lesson Plans** Lessons with point-of-use resources
- **Flipped Videos** These are available for you to assign to students but they could also serve as quick refreshers.
- **Interactive features** Interactive charts, image galleries, cartoons, 3-D models, illustrations, timelines, and simulations
- **Digital presentations** Dynamic interactive lessons that help to engage students
- **Grading and reporting** Individual and Class Progress Reports for each student with Savvas Realize®. Quick auto-graded quiz provides each student with instant feedback as well as remediation and enrichment recommendations based on their individual performance.



- **Customizable content** Reorder chapter and lesson resources. Edit program resources and assessments. Upload your own content and add links to your lesson.
- **21st Century Learning Lesson** Learn, practice, and apply forty key 21st century skills.

Also available:

- Test Bank CD-ROM
- Resource DVD with Flipped Videos and Interactivities



Economics © 2022					
Description	13 Digit ISBN	Price*	Description	13 Digit ISBN	Price*
Student Resources			Teacher Resources		
1-Year Digital License	9781418363413		Teacher Edition	9781418363383	
1-Year Digital License and Hardcover Print Student Edition	9781418363925		Reading and Note Taking Study Guide Workbook Answer Key	9780328880409	
Reading and Note Taking Study Guide Workbook	9780328880393				

*Contact your local representative for price. Prices and availability are effective 10/01/24 and are subject to change.

Product Safety

A note about choking hazard warnings on Savvas products

Savvas is committed to offering the highest-quality products for the Pre-K–12 educational market. Please note that many of the products in our catalog contain packaging and/or small parts that may present a choking hazard to young children. In the interest of promoting the safety of our customers' students, we recommend that you carefully examine the packaging materials and documentation associated with components of any product purchased for applicable warnings.

The Consumer Product Safety Commission has established the following choking hazard warnings for applicable products. The abbreviated version of these warning statements appear next to relevant product listings alongside the symbol

(1) **WARNING:**
CHOKING HAZARD—Small parts
Not for children under 3 yrs.

(2) **WARNING:**
CHOKING HAZARD—Children under 8 yrs. can
choke or suffocate on uninflated or broken balloons.
Adult supervision required.
Keep uninflated balloons from children.
Discard broken balloons at once.

(3) **WARNING:**
CHOKING HAZARD—This toy is a small ball.
Not for children under 3 yrs.

(4) **WARNING:**
CHOKING HAZARD—Toy contains a small ball.
Not for children under 3 yrs.

(5) **WARNING:**
CHOKING HAZARD—This toy is a marble.
Not for children under 3 yrs.

(6) **WARNING:**
CHOKING HAZARD—Toy contains a marble.
Not for children under 3 yrs.

Prices and availability are effective 10/01/24 and are subject to change without notice.

Helpful Teacher Resources

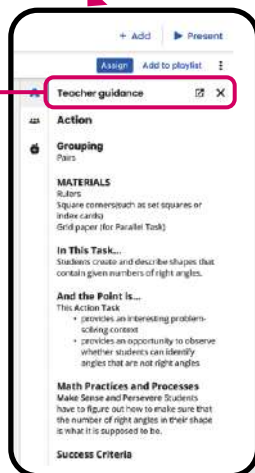
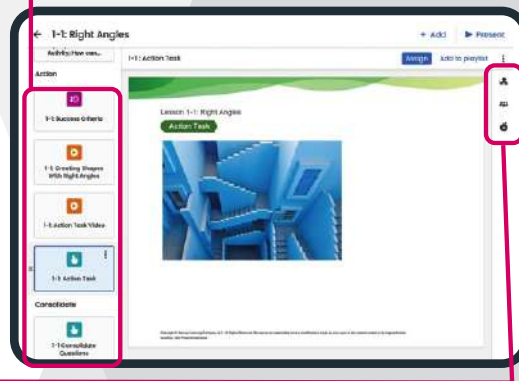
Explore front-of-class activities and quickly scan contents.

Need some tips on teaching a specific lesson?
Savvas Realize® provides helpful guidance, standards, and lesson differentiation for your class.

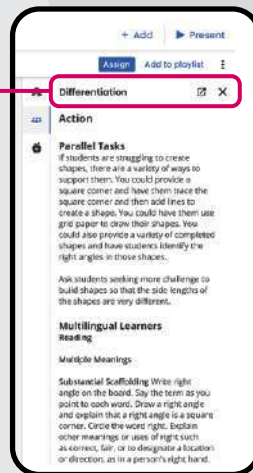
NEW! Planning & Presenting Tools

Easily preview, plan, and present digital content in one place.

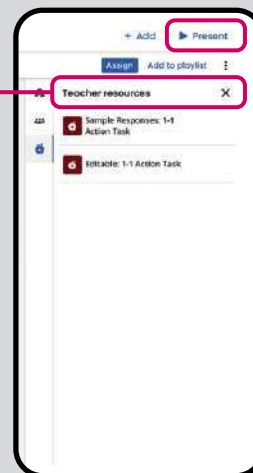
Slide Sorter View lets the teacher select an item to preview. Click and drag to rearrange content to create the perfect lesson plan.



Teacher guidance puts at point-of-use the teacher information you need to teach a successful lesson.



Differentiation helps customize a lesson for remediation or small group work.



Teacher resources are at point-of-use, including printables, sample responses, answer keys, and more.

Once you have everything in order, simply press "Present" to show it in front of your class.

Enjoy these new tools in select content available in both new and existing Savvas programs. If a tool is not available yet for that content, it won't appear so you can focus on what is offered.

Planning and Presenting



Watch video >



← Experience 1: Energy and Energy Transfer + Add Present

Everyday Phenomenon Activity: How can...

Explore

Before the Stations

Hands-On Station Card: How does energy tran...

Hands-On Station Activity Sheet

Literacy Station Card: What are contact...

Literacy Station Activity Sheet

Experience 1: Hands-On Station: How does energy transfer by waves?

How does energy transfer by waves?

What You Need

1 Construct Follow the instructions to build a paper boat.

2 Investigate Use the water to record your predictions. Drop objects into the water and observe.

3 Record Use the data to record your results from the investigation.

4 Draw Conclusions Analyze your data. Describe the waves produced about the transfer of energy to waves in water.

⚠️ How safe is this? Wipe up any spills immediately.

Teacher guidance

During the Stations

How does energy transfer by waves?

FAST TRACK Estimated Time: 15 Minutes Group Work

Students will conduct an investigation that explores the transfer of energy to help them explain the Everyday Phenomenon. They will drop objects of different sizes (small, medium, large) into water near a floating paper boat and observe the waves formed and the resulting movement of the boat.

MATERIALS
Hands-On Station Card, large tray, water, paper to make boat, rock (medium), pebble (small), marble, Hands-On Science Station Activity

SAFETY
Have students use caution when spills occur, and wipe up spills immediately to demonstrate safe practices during investigations as outlined in approved safety standards.

Teacher guidance

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Presentation Mode separates the behind-the-scenes teacher guidance from the front-of-class content intended for students.

SAVVAS realize Integrations

Rostering Tools	Student Information System	Productivity Tools	Learning Management System
And Many More!			

Certifications

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DISLIBROS

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